

# Using More Processes



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# Module Overview

**Process-based parallelism**

**Processes communication**

**When to use more processes**

**Scaling from one to more machines**



# Limitations of Multithreaded and Asynchronous Code

**Potential for bugs**

**Learning curve**

**CPU-intensive tasks**



# More Processes

**Separate memory  
spaces**

**No GIL for processes**

**Utilize all CPU cores**

**Increased memory  
overhead**

**Harder to share  
resources**



```
from multiprocessing import Process
```

```
class OrderProcessing(Process):  
    def run(self):  
        print(f"Processing")
```

```
process = OrderProcessing()  
process.start()
```

```
def process_order():  
    print(f"Processing...")
```

```
p = Process(target=process_order)  
p.start()
```

◀ **Import the multiprocessing module**

◀ **Create a subclass of Process**

◀ **Create new instance**

◀ **Start new process**

◀ **Python function**

◀ **Create new process**

◀ **Start new process**



# Demo

## Process orders with multiprocessing

### Run a CPU-intensive task

- One process
- Two processes



# Applications with More Processes

Processes communication

Overhead of processes  
communication



# Communication between Processes

**Handle exceptions**

**Synchronize  
processes**

**Balance workloads**





# How to Communicate

Pipes

Queues



```
import multiprocessing
from multiprocessing import Process
from random import randint
```

```
def producer(queue):
    for i in range(10):
        queue.put(randint(1, 100))
    queue.put(None)
```

```
def consumer(queue):
    while True:
        item = queue.get()
        if item:
            print(f'Processed {item}')
        else:
            break
```

◀ **Producer function**

◀ **Consumer function**



```
if __name__ == '__main__':  
    queue = multiprocessing.Queue()  
  
    consumer_process =  
        Process(target=consumer,  
                args=(queue,))  
  
    producer_process =  
        Process(target=producer,  
                args=(queue,))  
  
    consumer_process.start()  
    producer_process.start()  
  
    producer_process.join()  
    consumer_process.join()
```

◀ **Dedicated queue**

◀ **Send queue as argument**

◀ **Send queue as argument**

◀ **Start processes**

◀ **Wait for processes to finish**



# Multiprocessing vs Threading/Asyncio

## Multiprocessing

- More processes
- Can use more CPU cores
- CPU-intensive tasks
- More isolated

VS

## Threading/asyncio

- One or more threads in a process
- Can use only one CPU core
- I/O-intensive tasks
- Less isolated



# Use Cases

**Data pipeline**

**Producer-consumer  
applications**

**Parallelizable  
workloads**



# Implementing Multi-process Applications

**Use logging, monitoring**

**Terminate cleanly**

**Access to shared resources**

**Limit the number of processes**



# Demo

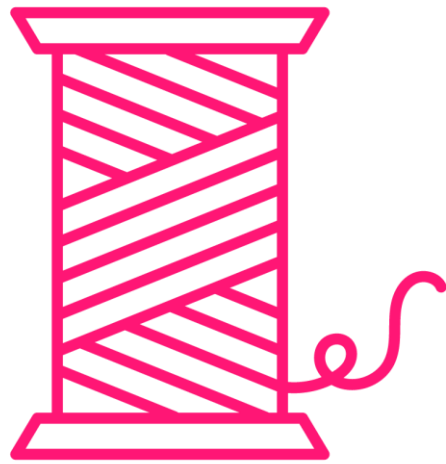
**Clean orders**

**Compare performance**

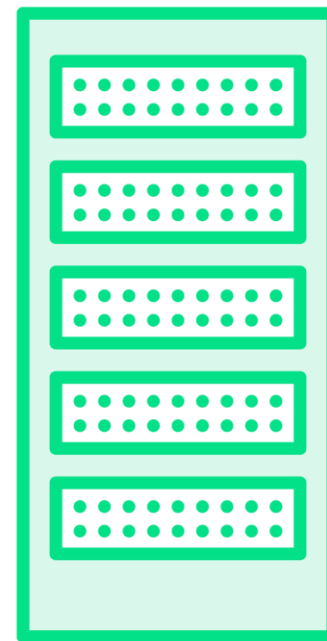
- Processes
- Threads



# Scaling



**Threading and  
asyncio on a CPU core**



**Multiprocessing on  
more CPU cores**



**Use  
more machines**





# Celery

**Task queue**

**Data processing**

**Run on many  
worker machines**



# Dask

**Integrates with  
NumPy, Pandas**

**Data science**

**Scaling from laptop  
to cluster**



# Ray

**Framework for scaling  
Python applications**

**Scaling from laptop to cluster**

**Designed to be general purpose**

**Machine learning workloads**



# Kubernetes

**General purpose**

**Autoscaling**

**Cloud managed  
service**



# Demo

## Play with the Dask library

- Install Dask
- Clean orders



# Module Summary

**Process-based parallelism**

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**When to use more processes**

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# Course Summary

Measuring performance

Using the right data structures

Optimizing Python code

Using more threads

Using asynchronous code

Using more processes





**Up Next:**

**Your Turn**

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