

Using Asynchronous Code



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Module Overview

Asynchronous code

Challenges of working with asyncio

When to use asyncio



Asynchronous Code

Inspired from other languages

Reduce potential for bugs

Maximize core utilization

New syntax, concepts, tools



Async vs Threads

Async

- Low overhead
- Low potential for bugs
- Learning curve
- Compatibility constraint

VS

Threads

- High overhead
- High potential for bugs
- Simple syntax
- High compatibility



```
import asyncio
```

```
async def process_order():  
    await asyncio.sleep(1)  
    print("Order complete")
```

```
async def main():  
    await process_order()  
    print("Finished processing")
```

```
asyncio.run(main())
```

◀ **Import the asyncio module**

◀ **Define new coroutine**

◀ **Wait with await**

◀ **Define another coroutine**

◀ **Call and wait for coroutine**

◀ **Start event loop**



Demo

Process orders with the asyncio module



Challenges of Working with Asyncio

Learning curve

Debugging

Compatibility



Learning Curve

New syntax:
async
await

New concepts:
coroutine
event loop

New libraries:
aiohttp
aiomysql



Debugging

Understand order of execution

Understand state of application



Compatibility

Third-party libraries

Blocking code



Demo

Process orders with asyncio

Check performance

- Process one vs two orders
- Blocking vs unblocking code



When to Use Asyncio

I/O operations

Many small tasks

Avoid synchronizing
threads

Asynchronous
dependencies

Data processing
pipelines

Networking
applications



When to Avoid Using Asyncio

CPU intensive tasks

Blocking code

**Blocking
dependencies**



Demo

Download from URL

Compare performance

- Synchronous code
- Asynchronous code



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More Information

Getting Started with Python 3 Concurrency

Tim Ojo



Up Next:

Using More Processes

