"Individual commitment to a group effort - that is what makes a team work, a company work, a society work, a civilization work." - Vince Lombardi

## LECTURE 7

## **GROUPS**

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## 3.2. Definitions and Examples

In this chapter we introduce the most fundamental and most important structure in abstract algebra, the group.

**Definition 3.2.1.** A binary operation  $\circ$  on a set G is a function  $\circ$ :  $G \times G \to G$ . For an element  $(a,b) \in G \times G$ , the image of (a,b) under  $\circ$  is denoted  $a \circ b$  (or just juxtaposition ab when the operation is clear from context), that is,  $(a,b) \mapsto a \circ b$ . We will use the notation  $(G,\circ)$  to denote that G is a set and  $\circ$  a binary operation on G.

**Example 3.2.2.** Addition and multiplication are binary operations on  $\mathbb{N}$ ,  $\mathbb{Z}$ ,  $\mathbb{Q}$ ,  $\mathbb{R}$ , and  $\mathbb{C}$ . Addition and multiplication also are binary operations on  $\mathbb{Z}_n$ , the set of congruence classes modulo n.

Vector addition is a binary operation on  $\mathbb{R}^n$ . On the other hand, scalar multiplication of vectors is not a binary operation because it is a product of a scalar and a vector producing a vector,  $\mathbb{R} \times \mathbb{R}^n \to \mathbb{R}^n$ . To be a binary operation, the two factors and the product must all be elements of the same set. Likewise, the dot product of two vectors is not a binary operation since it is a function of the form  $\mathbb{R}^n \times \mathbb{R}^n \to \mathbb{R}$ , that is, the product is not a vector but a scalar. Conversely, the cross product on  $\mathbb{R}^3$  is a binary operation  $\mathbb{R}^3 \times \mathbb{R}^3 \to \mathbb{R}^3$  since the product of two vectors is a vector.

Matrix multiplication is a binary operation on the set of  $n \times n$  matrices with real scalars,  $M_n(\mathbb{R})$ , but not on the set of all matrices because the product of two matrices might be undefined if the dimensions are incompatible. This is just a special case of function composition. Recall that  $B^A$  is the set of all functions of the form  $f: A \to B$ . Then while function composition does not form a binary operation for all functions since many composites are undefined, it does form a binary operation on  $X^X$ , that is, on functions of the form  $f: X \to X$ .

**Definition 3.2.3.** When a binary operation  $\circ$  is defined on a set X, we say that a subset  $Y \subseteq X$  is <u>closed</u> under  $\circ$  if the restriction of  $\circ$  to Y forms a binary operation on Y, that is, if  $a, b \in Y$  then  $a \circ b \in Y$ .

**Example 3.2.4.** Subtraction is a binary operation for  $\mathbb{Z}$ ,  $\mathbb{Q}$ ,  $\mathbb{R}$ , and  $\mathbb{C}$ . Note that subtraction is NOT a binary operation for  $\mathbb{N}$  since the difference of two natural numbers need not be a natural number, e.g.  $3-7=-4\notin\mathbb{N}$ . In other words,  $\mathbb{N}$  is not closed under subtraction.

Division is not a binary operation for  $\mathbb{Z}$ ,  $\mathbb{Q}$ ,  $\mathbb{R}$ , nor  $\mathbb{C}$  since division by zero is undefined. Let  $\mathbb{Z}^*$ ,  $\mathbb{Q}^*$ ,  $\mathbb{R}^*$ , and  $\mathbb{C}^*$  denote the subset of nonzero numbers of  $\mathbb{Z}$ ,  $\mathbb{Q}$ ,  $\mathbb{R}$ , and  $\mathbb{C}$ , respectively. Then division is a binary operation on  $\mathbb{Q}^*$ ,  $\mathbb{R}^*$ , and  $\mathbb{C}^*$ , but not a binary operation for  $\mathbb{Z}^*$  since the quotient of two integers need not be a nonzero integer, e.g.  $1 \div 2 = \frac{1}{2} \notin \mathbb{Z}^*$ . Thus,  $\mathbb{Z}^*$  is not closed under division.

The set of permutations  $S_X$  is closed under composition inside of  $X^X$ . In this case, function composition is typically called permutation multiplication.



**Definition 3.2.5.** We say that  $(G, \circ)$  is a **group** if the following three axioms are satisfied by the binary operation:

(a) (associativity) For all  $g, h, k \in G$ , it holds that

$$g \circ (h \circ k) = (g \circ h) \circ k.$$

(b) (identity) There exists an element  $e \in G$  such that for all  $g \in G$  we have

$$g \circ e = e \circ g = g$$
.

(c) (inverses) For all  $g \in G$  there is an element  $g^{-1} \in G$  such that

$$g \circ g^{-1} = g^{-1} \circ g = e.$$

When the binary operation  $\circ$  is clear from context, we will say that G is a group instead of  $(G, \circ)$ .

Furthermore, we say G is an **Abelian group** if G is a group which satisfies an additional axiom:

(d) (commutativity) For all  $g, h \in G$ , it holds that

$$g \circ h = h \circ g$$
.

For Abelian groups, the operation is often denoted as +, the identity as 0, and the inverse of a as -a.

**Example 3.2.6.** The structures  $(\mathbb{Z}, +)$ ,  $(\mathbb{Q}, +)$ ,  $(\mathbb{R}, +)$ , and  $(\mathbb{C}, +)$  are all Abelian groups, where the identity element is 0 and the inverse of x is just -x. The structure  $(\mathbb{N}, +)$  is not a group because not all elements have an additive inverse, e.g.  $-1 \notin \mathbb{N}$ . The set  $\mathbb{Z}^+$  of positive integers with addition is also not a group since it has no identity element.

Similarly,  $(\mathbb{Q}^*, \cdot)$ ,  $(\mathbb{R}^*, \cdot)$ , and  $(\mathbb{C}^*, \cdot)$  are all Abelian groups, where the identity element is 1 and the inverse of x is just 1/x, but  $(\mathbb{N}^*, \cdot)$  and  $(\mathbb{Z}^*, \cdot)$  are not because not all elements have inverses.

The structures  $(\mathbb{Z}, -)$ ,  $(\mathbb{Q}, -)$ ,  $(\mathbb{R}, -)$ , and  $(\mathbb{C}, -)$  are not groups. Although each set has an identity<sup>†</sup> and all elements have inverses, the operation is not associative. Note that  $3 - (2 - 1) = 3 - 1 = 2 \neq 0 = 1 - 1 = (3 - 2) - 1$ . Of course, the operation of subtraction is noncommutative.

The structure  $(X^X, \circ)$  where  $\circ$  is just function composition and  $(S_X, \circ)$  with permutation multiplication (function composition) are both non-Abelian groups since their binary operation is noncommutative. The group  $S_X$  is called the **symmetric group** on X.

**Example 3.2.7.** The set of congruence classes modulo n,  $\mathbb{Z}_n = \{[0], [1], [2], \dots, [n-1]\}$  is an Abelian group under addition. The identity element of  $\mathbb{Z}_n$  is the congruence class of all multiples of n, namely [0]. For a congruence class [k], the inverse is the class [-k]. The fact that addition is associative and commutative is an immediate consequence of associativity and commutativity on  $(\mathbb{Z}, +)$  and the division algorithm.

When working with  $\mathbb{Z}_n$ , it is common to identify a class [k] with its unique representative between 0 and n, that is,  $\mathbb{Z}_n = \{0, 1, 2, \dots, n-1\}$  and  $k + \ell$  is the unique representative of  $[k + \ell]$  between 0 and n. With this notation, the identity of  $\mathbb{Z}_n$  is 0 and the inverse of k is n - k.

Let  $\mathbb{Z}_n^* = \{k \in \mathbb{Z}_n \mid \gcd(k,n) = 1\}$  (the book uses the notation U(n) to denote the set of **units** in  $\mathbb{Z}_n$ ). Then  $(\mathbb{Z}_n^*, \cdot)$  is also an Abelian group where the identity is 1. The Euclidean algorithm is used to compute inverses in this group because it computes a linear combination ak + bn = 1 which implies that ak = 1 - bn, that is,  $ak \equiv 1 \pmod{n}$ . Thus,  $a = k^{-1}$ .

<sup>&</sup>lt;sup>†</sup>Actually, these algebraic structures only have a **right identity**, that is, an element e such that  $g \circ e = g$ ,  $\forall g \in G$ . Similarly, we can define a **left identity** as an element e such that  $e \circ g$ ,  $\forall g \in G$ . A left- or right-identity is called a **one-sided identity**. The identity defined in Definition 3.2.5 could more precisely be called a **two-sided identity**. It can be proven that with an associative operation, a one-sided identity is necessarily a two-sided identity is unique. Analogous definitions and statement can be said about one- and two-sided inverses.

The importance of the group structure is that groups are exactly the setting where we can solve equations.

**Example 3.2.8.** Solve the equation  $2x + 1 \equiv 5 \pmod{7}$  for x.

To begin we apply the additive inverse of 1 to both sides of the equation:

$$(2x+1) + (-1) \equiv 5 + (-1) \pmod{7}$$
  
 $2x + (1 + (-1)) \equiv 4 \pmod{7}$   
 $2x + 0 \equiv 4 \pmod{7}$   
 $2x \equiv 4 \pmod{7}$ 

Notice that to "move" 1 to the other side of the equation we used inverses, associativity, and identity.

The Euclidean algorithm (or guess-and-check) can be used to show that (4)2 + (-1)7 = 1. Thus,  $2^{-1} \equiv 4 \pmod{7}$ .

$$(4)(2x) \equiv 4(4) \pmod{7}$$

$$(4 \cdot 2)x \equiv 16 \pmod{7}$$

$$8x \equiv 16 \pmod{7}$$

$$x \equiv \boxed{2} \pmod{7}$$

Homework:

Judson 3.5: 1, Pick 2 (7, 10, 12-14), Pick 2 (19-24)