<pre>void flip(StackOfT&amp; s)</pre>	Name:	
//! updates s //! ensures s = rev(#s)	Name:	
, . Charles of Levino,	One CM:	

## To do: Fill out this reasoning table

S	Code	Assume	Confirm
0			
	StackOfT t;		
1		Unchanged	
	<pre>while(s.length() &gt; 0) {   //! updates s, t   //! maintains   //! rev(t) * s =   //! rev(#t) * #s   //! decreases  s </pre>		
2		Unchanged	
	Ту;		
3		Unchanged	
	s.pop(y);		
4		Unchanged	
	t.push(y);		
5		Unchanged	
	}	-	
6			
	s.transferFrom(t)		
7			

Some of the Stack operations

```
template <class T>
class Stack1
   //! is modeled by string of T
   //! exemplar self
public: // Standard Operations
   Stack1 ();
       //! replaces self
       //! ensures: self = <>
   void transferFrom (Stack1& source);
       //! replaces self
       //! clears source
       //! ensures: self = #source
   void push (T& x);
       //! updates self
       //! clears x
       //! ensures: self = <#x> * #self
   void pop (T& x);
       //! updates self
//! replaces x
       //! requires: self /= <>
       //! ensures: \langle x \rangle is prefix of \#self and self = \#self[1, |\#self|)
   Integer length (void);
       //! restores self
       //! ensures: length = |self|
```