

# Lattice Core

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<https://github.com/drhuffman12/presentations/tree/master/lattice-core>

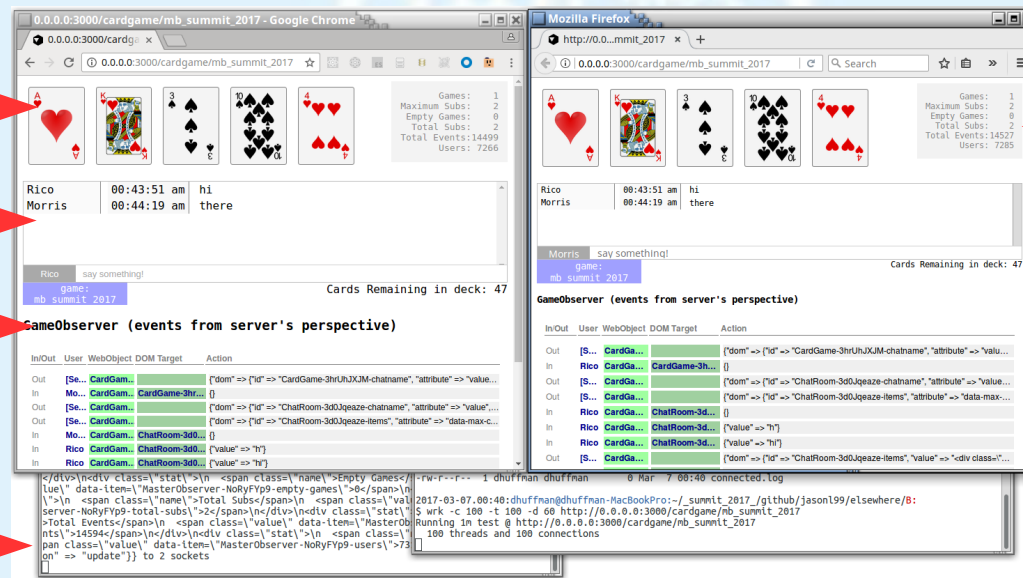
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# Lattice Core

Realtime-first web framework

<https://github.com/drhuffman12/presentations/blob/master/lattice-core/>

LatticeCore.CardGame.mp4



Clickable Events

Chat Area

Event Log

App Server

Stats Counters of connections and events

Wrk to add MANY connections 'live'

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# **Lattice Core**

**Realtime-first web framework  
Based on  
Crystal, Kemal, WebSockets,  
Baked File System, etc.**

**Jason Landry**

**<https://github.com/jasonl99>**

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Realtime-first web framework

## Server-side:

- **Ruby-like** developer-friendly source code syntax
- **C-like speed**
- **Single compiled application binary**
- **Web assets bundled**
- **Browser session connected to server WebSocket**
- **Cross-platform (WIP)**

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## Client-side:

- Multiple **users**
- Multiple **content subscriptions** per user session
- **Sessions/WebSockets** tied to content subscribers
- All subscribers' content areas **dynamically updated**

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## Lattice Core

<https://github.com/jasonl99/lattice-core>

## Crystal-lang

<https://crystal-lang.org/>

## Kemal

<http://kemalcr.com/>

## Baked File System

[https://github.com/schovi/baked\\_file\\_system](https://github.com/schovi/baked_file_system)

## Card Game (Example Lattice Core App)

[https://github.com/jasonl99/card\\_game](https://github.com/jasonl99/card_game)

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## Install Git

<https://git-scm.com/>

## Install Crystal

<https://crystal-lang.org/docs/installation/index.html>

## Clone Card Game

`git clone https://github.com/jasonl99/card_game.git`

## Update dependencies

`shards update`

## Compile App

`crystal build --release src/card_game.cr`

## [Optional] Deploy only binary

```
mkdir -p ../elsewhere  
cp card_game ../elsewhere  
cd ../elsewhere  
# ... or to AWS or etc.
```

## Run server binary

`./card_game`

## Browse Web App

`http://0.0.0.0:3000/cardgame/<game_room>`

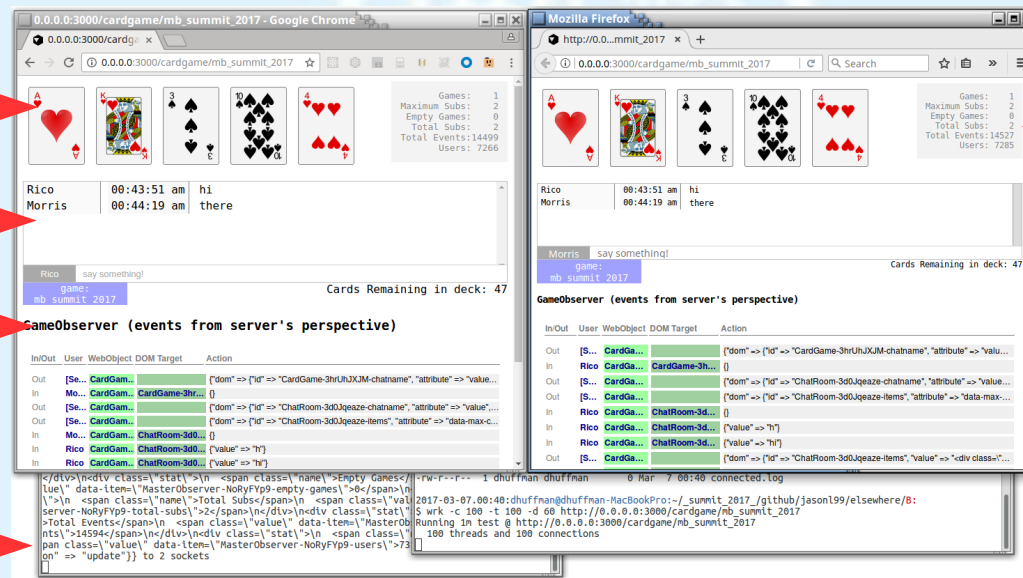
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Therefore, I think we should take a deeper look at new technologies that are **developer friendly** and **highly performant** like **Lattice-core**, **Kemal**, **Crystal**, and **WebSockets**, so that we can keep our **developers productive** and our **customers' experience zippy**.

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