

## 静态库的含义

静态库，把多个目标文件打包，合并成 1 个文件。

静态库的符号重定位处理和单个目标文件处理类似。

程序代码使用静态库生成可执行程序，静态库的内容合并到可执行程序。

## 用 C 程序分析静态库

编写代码：bird.h

```
#ifndef _BIRD_H_
#define _BIRD_H_

extern int bird_height;

extern void bird_fly();

#endif
```

编写代码：bird.c

```
#include <unistd.h>
#include <stdio.h>
#include <stdlib.h>

int bird_height = 0xB1B2B3B4;

void bird_fly()
{
    printf("Bird is flying at height %#X \n", bird_height);
}
```

编写代码：dog.h

```
#ifndef _DOG_H_
#define _DOG_H_

extern int dog_speed;

extern void dog_run();

#endif
```

编写代码：dog.c

```
#include <unistd.h>
```

```
#include <stdio.h>
#include <stdlib.h>

int dog_speed = 0xD1D2D3D4;

void dog_run()
{
    printf("Dog is running at speed %#X \n", dog_speed);
}
```

编写代码: main.c

```
#include <unistd.h>
#include <stdio.h>
#include <stdlib.h>
#include "bird.h"
#include "dog.h"

int main_int = 0x61626364;

void main_print_param(char *name, void *addr, int value)
{
    printf(" %15s  addr = %p  value = %#X \n", name, addr, value);
}

void main_print_func(char *name, void *addr)
{
    printf(" %15s  addr = %p  \n", name, addr);
}

int main()
{
    // 重置变量。
    main_int = 0xF1F2F3F4;

    // 调用函数。
    bird_fly();
    dog_run();

    // 查看变量的地址、值。
    printf("\nparam addr and value : \n");
    main_print_param("bird_height", &bird_height, bird_height);
    main_print_param("dog_speed", &dog_speed, dog_speed);
    main_print_param("main_int", &main_int, main_int);

    // 查看方法的地址。
    printf("\nfunc addr :  \n");
    main_print_func("bird_fly", bird_fly);
    main_print_func("dog_run", dog_run);
    main_print_func("main", main);
}
```

```

// 休眠。方便查看内存布局。
sleep(80000);
return 0;
}

```

编译代码：

```

gcc bird.c -c -o bird.o
gcc dog.c -c -o dog.o
ar -cr my_static.a bird.o dog.o

gcc main.c my_static.a -o main

readelf -a my_static.a > my_static.a.elf.txt
readelf -a main > main.elf.txt

objdump -D my_static.a > my_static.a.dump.txt
objdump -D main > main.dump.txt

```

运行代码：

```

[root@local static]# ./main
Bird is flying at height 0XB1B2B3B4
Dog is running at speed 0XD1D2D3D4

param addr and value :
    bird_height  addr = 0x601048  value = 0XB1B2B3B4
    dog_speed    addr = 0x60104c  value = 0XD1D2D3D4
    main_int     addr = 0x601044  value = 0XF1F2F3F4

func addr :
    bird_fly     addr = 0x4006d4
    dog_run      addr = 0x4006f1
    main         addr = 0x40061b

```

查看进程的内存布局：

```

[root@local static]# ps aux | grep ./main
root      77207  0.0  0.0  4216  352 pts/3    S+   21:23   0:00 ./main
root      77287  0.0  0.0 112812  992 pts/4    S+   21:23   0:00 grep --color=auto ./main
[root@local static]# cat /proc/77207/maps
00400000-00401000          r-xp                00000000                08:03                17815742
/root/code/x86-asm/common2/elf2/static/main
00600000-00601000          r--p                00000000                08:03                17815742
/root/code/x86-asm/common2/elf2/static/main
00601000-00602000          rw-p                00001000                08:03                17815742
/root/code/x86-asm/common2/elf2/static/main
7f8071c7a000-7f8071e3e000 r-xp 00000000 08:03 15928          /usr/lib64/libc-2.17.so
7f8071e3e000-7f807203d000 ---p 001c4000 08:03 15928          /usr/lib64/libc-2.17.so
7f807203d000-7f8072041000 r--p 001c3000 08:03 15928          /usr/lib64/libc-2.17.so
7f8072041000-7f8072043000 rw-p 001c7000 08:03 15928          /usr/lib64/libc-2.17.so

```

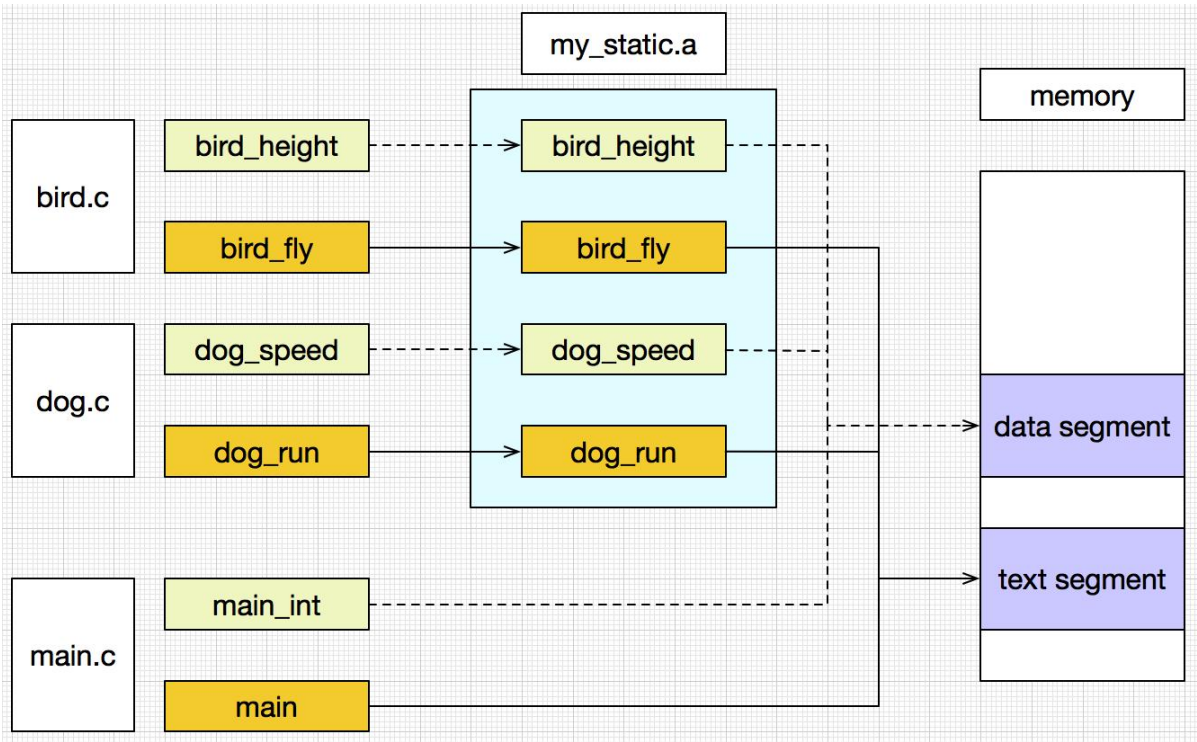
```
7f8072043000-7f8072048000 rw-p 00000000 00:00 0
7f8072048000-7f807206a000 r-xp 00000000 08:03 611075 /usr/lib64/ld-2.17.so
7f807225e000-7f8072261000 rw-p 00000000 00:00 0
7f8072267000-7f8072269000 rw-p 00000000 00:00 0
7f8072269000-7f807226a000 r--p 00021000 08:03 611075 /usr/lib64/ld-2.17.so
7f807226a000-7f807226b000 rw-p 00022000 08:03 611075 /usr/lib64/ld-2.17.so
7f807226b000-7f807226c000 rw-p 00000000 00:00 0
7fffa043d000-7fffa045e000 rw-p 00000000 00:00 0 [stack]
7fffa0474000-7fffa0476000 r-xp 00000000 00:00 0 [vdso]
fffffffffff600000-fffffffffff601000 r-xp 00000000 00:00 0 [vsyscall]
```

查看符号的内存布局:

符号 bird\_height、dog\_speed、main\_int, 地址前缀为 0x6010, 在数据区 00601000-00602000 rw-p 。

符号 bird\_fly、dog\_run、main, 地址前缀为 0x4006, 在代码区 00400000-00401000 r-xp 。

符号的流转示意图:



查看静态库的组成:

查看文件 my\_static.a.elf.txt、my\_static.a.dump.txt。

静态库包含多个目标文件。my\_static.a.elf.txt 包含 File: my\_static.a(bird.o) 、File: my\_static.a(dog.o)。

查看符号表

File: my_static.a(bird.o)	Symbol table '.symtab' contains 12 entries: <table><tr><th>Num:</th><th>Value</th><th>Size</th><th>Type</th><th>Bind</th><th>Vis</th><th>Ndx</th><th>Name</th></tr><tr><td>9:</td><td>0000000000000000</td><td>4</td><td>OBJECT</td><td>GLOBAL</td><td>DEFAULT</td><td>3</td><td>bird_height</td></tr><tr><td>10:</td><td>0000000000000000</td><td>29</td><td>FUNC</td><td>GLOBAL</td><td>DEFAULT</td><td>1</td><td>bird_fly</td></tr></table>	Num:	Value	Size	Type	Bind	Vis	Ndx	Name	9:	0000000000000000	4	OBJECT	GLOBAL	DEFAULT	3	bird_height	10:	0000000000000000	29	FUNC	GLOBAL	DEFAULT	1	bird_fly
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9:	0000000000000000	4	OBJECT	GLOBAL	DEFAULT	3	bird_height																		
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10:	0000000000000000	29	FUNC	GLOBAL	DEFAULT	1	dog_run																		

查看重定位表

File: my_static.a(bird.o)	Relocation section '.rel.text' at offset 0x238 contains 3 entries: <table><tr><th>Offset</th><th>Info</th><th>Type</th><th>Sym. Value</th><th>Sym. Name</th></tr><tr><td>+ Addend</td><td></td><td></td><td></td><td></td></tr><tr><td>00000000000006</td><td>0009000000002</td><td>R_X86_64_PC32</td><td>0000000000000000</td><td></td></tr><tr><td>bird_height - 4</td><td></td><td></td><td></td><td></td></tr></table>	Offset	Info	Type	Sym. Value	Sym. Name	+ Addend					00000000000006	0009000000002	R_X86_64_PC32	0000000000000000		bird_height - 4				
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+ Addend																					
00000000000006	0009000000002	R_X86_64_PC32	0000000000000000																		
bird_height - 4																					
File: my_static.a(dog.o)	Relocation section '.rel.text' at offset 0x228 contains 3 entries: <table><tr><th>Offset</th><th>Info</th><th>Type</th><th>Sym. Value</th><th>Sym. Name</th></tr><tr><td>+ Addend</td><td></td><td></td><td></td><td></td></tr><tr><td>00000000000006</td><td>0009000000002</td><td>R_X86_64_PC32</td><td>0000000000000000</td><td>dog_speed</td></tr><tr><td>- 4</td><td></td><td></td><td></td><td></td></tr></table>	Offset	Info	Type	Sym. Value	Sym. Name	+ Addend					00000000000006	0009000000002	R_X86_64_PC32	0000000000000000	dog_speed	- 4				
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