

```

Canvas(
  Modifier
    .onGloballyPositioned { layoutCoords →
      // Get size
      layoutCoordinates.size

      // Get bounds in window for rect
      layoutCoordinates.boundsInWindow()
    }
)

```

```

val bitmap = Bitmap.createBitmap(
  /* width = */ width,
  /* height = */ height,
  /* config = */ Bitmap.Config.ARGB_8888
)

// API Level 28
PixelCopy.request(
  /* source = */ ...,
  /* srcRect = */ Rect(rect),
  /* dest = */ bitmap,
  /* listener = */ { copyResult →
    if (copyResult == PixelCopy.SUCCESS) {
      // use the bitmap
      ...
    } else {
      // Handle failure
    }
  },
  /* listenerThread = */ ...
)

```

Capturing Images

add a button to capture the grid
composable only

