

```

Canvas(
    Modifier
        .onGloballyPositioned { layoutCoords →
            // Get size
            layoutCoordinates.size

            // Get bounds in window for rect
            layoutCoordinates.boundsInWindow()
        }
)

```

```

val bitmap = Bitmap.createBitmap(
    /* width = */ width,
    /* height = */ height,
    /* config = */ Bitmap.Config.ARGB_8888
)

// API Level 28
PixelCopy.request(
    /* source = */ ...,
    /* srcRect = */ Rect(rect),
    /* dest = */ bitmap,
    /* listener = */ { copyResult →
        if (copyResult == PixelCopy.SUCCESS) {
            // use the bitmap
            ...
        } else {
            // Handle failure
        }
    },
    /* listenerThread = */ ...
)

```

Capturing Images

add a button to capture the grid
composable only

