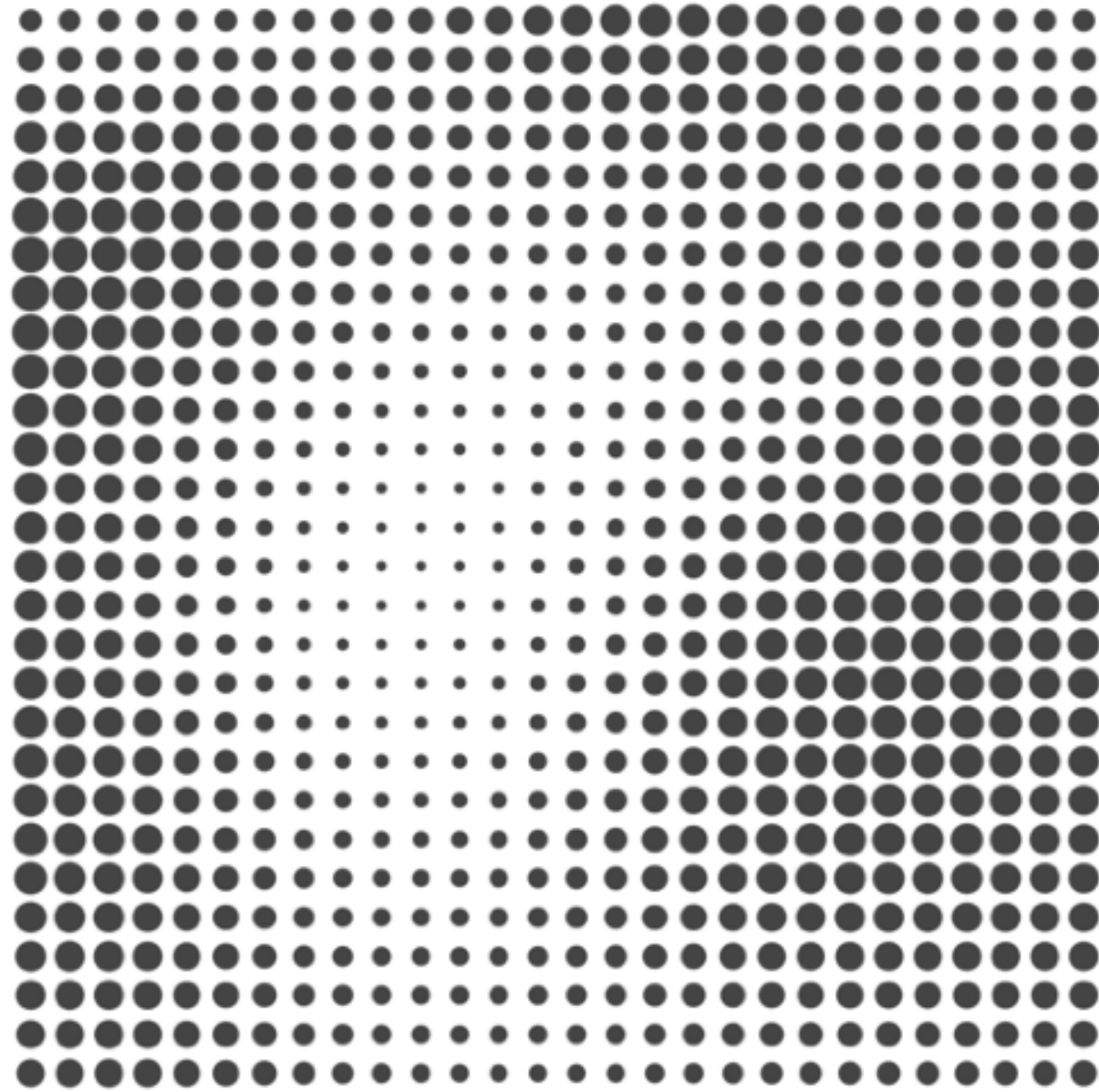
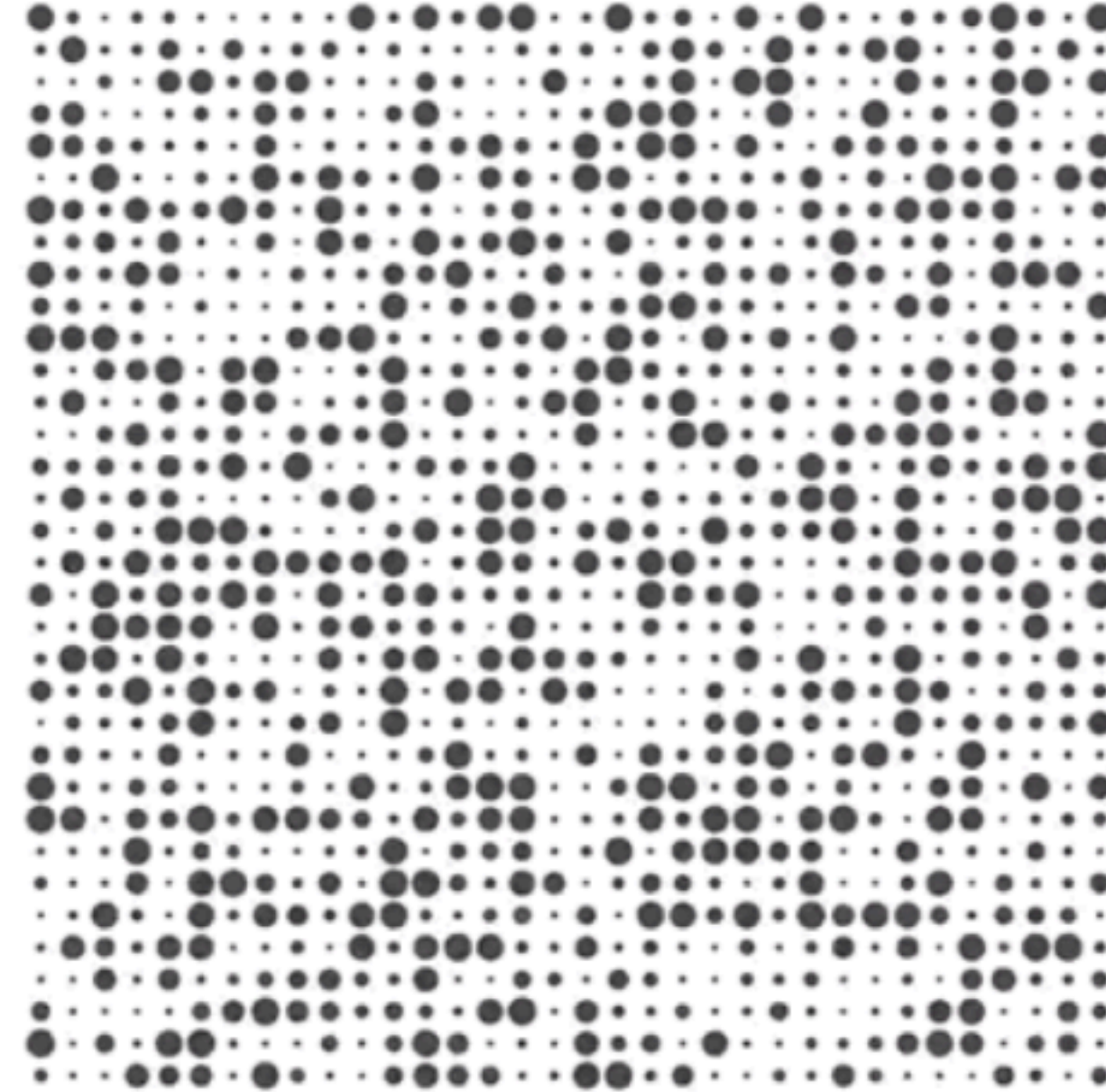


Noise vs Random

Noise



Random



Noisy Angles

- draw lines instead of circles
- noise can also be visualized as angles aka [flow fields](#)
- flow fields lend an organic, cloth-like visual quality

