

TSP & Shortest path

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Agenda

- Problem
- TSP / Shortest path
- Code Shortest path
- Code TSP Permutation
- Dynamic Programming
- Code TSP Dynamic Programming
- Q&A

Problem

Problem

	도착 출발	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	
	1	0	3	5	48	48	8	8	5	5	3	3	-1	3	5	8	8	5	
	2	3	0	3	48	48	8	8	5	5	-1	-1	3	-1	3	8	8	5	
	3	5	3	0	72	72	48	48	24	24	3	3	5	3	-1	48	48	24	
	4	48	48	74	0	-1	6	6	12	12	48	48	48	48	74	6	6	12	
	5	48	48	74	-1	0	6	6	12	12	48	48	48	48	74	6	6	12	
	6	8	8	50	6	6	0	-1	8	8	8	8	8	8	50	-1	-1	8	
	7	8	8	50	6	6	-1	0	8	8	8	8	8	8	50	-1	-1	8	
	8	5	5	26	12	12	8	8	0	-1	5	5	5	5	26	8	8	-1	
	9	5	5	26	12	12	8	8	-1	0	5	5	5	5	26	8	8	-1	
	10	3	-1	3	48	48	8	8	5	5	0	-1	3	-1	3	8	8	5	
	11	3	-1	3	48	48	8	8	5	5	-1	0	3	-1	3	8	8	5	
	12	-1	3	5	48	48	8	8	5	5	3	3	0	3	5	8	8	5	
	13	3	-1	3	48	48	8	8	5	5	-1	-1	3	0	3	8	8	5	
	14	5	3	-1	72	72	48	48	24	24	3	3	5	3	0	48	48	24	
	15	8	8	50	6	6	-1	-1	8	8	8	8	8	8	50	0	-1	8	
	16	8	8	50	6	6	-1	-1	8	8	8	8	8	8	50	-1	0	8	
	17	5	5	26	12	12	8	8	-1	-1	5	5	5	5	26	8	8	0	

- Path size provided
- Find Shortest Path
 - Choose start & end city
 - > Find shortest path each city
- TSP
 - > Travel Salesman Problem
 - Uses a two-dimensional array of numbers entered

TSP / Shortest Path(1/3)

외판원 문제(TSP)



TSP

- > several cities and the cost
- moving from one city to another
- visit all cities only once
- seek the order of minimum cost travel back to the original starting point

TSP / Shortest Path(2/3)



Permutation Algorithm

- ➤ List the number of all possible cases
- Calculate the distance of all cases and select the small one

DP (Dynamic Programming)

solve complex problems by dividing them into simple multiple problems

Code

Code: Main

```
if __name__ == '__main__':
    Cmap = cityMap()
    mn = menu()
    if mn == 1:
        start, end = shortestMenu()
        st = time.time()
        print(findShortestCase(start, end, Cmap))
        print(time.time()-st)
    elif mn == 2:
        n = TSPMenu()
        mp = TSPMap(n)
        st = time.time()
        print("%d의 최단경로" % n, TSP(mp))
        # permute(5)
        # print(distanceCalc(permute(10), Cmap))
        print(time.time() - st)
```

Main

- Make city map
- > Get user's input and move to right menu

Code : Menu (1/3)

- City Map
 - Open file and read lines
 - Make 2-D list

```
def cityMap():
    f = open("city.txt", 'r', encoding='UTF8')
    lines = f.readlines()
    cityMap = [[int(lines[i].split()[n]) for n in range(17)] for i in range(17)]
    return cityMap
```

Code: Menu (2/3)

```
def menu():
                                                                              def shortestMenu():
    while True:
                                                                                  while True:
        try:
                                                                                      try:
            mn = int(input("Shortest path(1) or Tsp(2)? Please input the mo
                                                                                         ans = list(map(int, input("Please input the start & end. ex) 7 11").split()))
            if mn == int(1):
                                                                                         return ans
                                                                                          break
                return mn
                                                                                      except:
                break
                                                                                          print("Please input the right value")
            elif mn == int(2):
                return mn
                break
            else:
                raise ValueError
```

Menu

except:

Get menu value

print("Please input the right value")

Get start and end city of shortest path

Code: Menu (3/3)

```
def TSPMenu():
    while True:
       try:
           num = int(input("Please input the TSP size(3~17)"))
            if num < 3 or num > 17:
               raise ValueError
            else:
               return num
                break
       except:
            print("Please input the right value")
   def TSPMap(num):
       mparr = np.array(cityMap())
       mp = list(map(list, mparr[:num, :num]))
       return mp
```

■TSP Menu

- Get TSP size
- By the size value, determine the map's size

Code: Shortest path (1/3)

```
def findShortestCase(start, end, distance):
    shortest = ["", 999]

    def searchCase(start, end, length,tmplist):
    return searchCase(start, end, 0, "")
```

Find Shortest Case

- Get start, end, city map(distance)
- > Return searchCase
- Start searchCase recursion

Code: Shortest path (2/3)

```
def searchCase(start, end, length,tmplist):
   start -= 1
   end -= 1
   # print("시작:", start, "끝:", end, "현재경로:", tmplist, "길이
   if tmplist == "":
       tmplist += "%d" % (start+1)
   # print("현재경로", tmplist, "길이", length)
   if distance[start][end] == -1 or distance[start][end] ==0:
       # print("경로가 없거나 자신일때", start, end)
       return
   if distance[start][end] != -1:
       cmprLength = length + distance[start][end]
       cmprList = tmplist + ",%d" % (end+1)
       # print("도착지까지의 길이:", cmprLength, "도착지까지의 경로:
       if cmprLength < shortest[1]:</pre>
           # print("Shortest에 저장", "현재 길이:",cmprLength, "!
           shortest[0] = cmprList
           shortest[1] = cmprLength
```

SearchCase

- Tmplist = path to now
- > Start -1, end -1 to index
- When start recursion, add tmplist to start city
- If no path between start & end city or start city is same with end, stop searching
- if there's path, Creates a path that reaches the end and compares it to the currently stored minimum path

Code: Shortest path (3/3)

```
for i in range(17):

# print("현재 길이:", length, "현재 경로", tmplist, "현재 개수", i+1)

if start != i and distance[start][i] != -1 and length+distance[start][i] < shortest[1] and distance[start][i] != 0:

nlength = length + distance[start][i]

nlist = tmplist+ ",%d" % (i+1)

searchCase(i+1, end+1, nlength, nlist)

else:

continue

return shortest
```

Searching different route

- > Ex) start 3 end 4, 3,4 -> 3,1,4 ->, 3,1,2,4 ->
- Go to next searchCase when using i case is right
 - The start and the new point are different
 - path is existed
 - now distance is shorter than now shortest route
- > Return shortest route

Code: TSP using permutation

import itertools

```
# n<=10 일 때만 사용가능

inpList = [x + 1 for x in range(num)]

permutation = list(itertools.permutations(inpList))

# print(permutation)

# permutation = list(map(lambda x: ''.join(x), perm

return permutation
```

Make permutation

- Using itertools, put components in inpList
- \triangleright If num =6, inpList = [1,2,3,4,5,6]
- Make permutations

Code: TSP using permutation

```
def distanceCalc(list, distance):
    shortest = [" ", 999999]
    for prmt in list:
        flq = True
        tmpdis = 0
        # print("reset", tmpdis)
        for idx, i in enumerate(prmt):
            # print("i", i)
            if i == prmt[-1]:
                if distance[int(i)-1][int(prmt[0])-1] == -1:
                    flq = False
                else:
                    tmpdis += distance[int(i)-1][int(prmt[0])-1]
                break
            # print("distance",cityDist(int(i),int(prmt[idx+1])),
            if distance[int(i)-1][int(prmt[idx + 1])-1] == -1:
                flq = False
                break
            tmpdis += distance[int(i)-1][int(prmt[idx + 1])-1]
        if tmpdis < shortest[1] and flq:</pre>
            shortest[0] = prmt
            shortest[1] = tmpdis
```

Calculate distance

- Set shortest arbitrarily
- Calculates the distance for each permutation
- If permutation is end
 - End -> Start path is existed, pass
- path exists and is shorter than the current shortest path
 - renew the shortest path

return shortest

Limit of Permutation Method

■ Time Complexity

- ➤ N<=10 , permutation method is okay</p>
- > N>10, running time is too long

N = 10

Shortest path(1) or Tsp(2)? Please input the menu number.2 [(1, 2, 3, 10, 8, 4, 6, 5, 7, 9), 57] 8.416694402694702

N = 11

Shortest path(1) or Tsp(2)? Please input the menu number.2 [(1, 2, 3, 10, 8, 4, 6, 5, 7, 9, 11), 60] 89.18377304077148

■ To solve this -> Dynamic Programming

Dynamic Programming

Dynamic Programming

- solve complex problems by dividing them into simple multiple problems
- Conditions
 - > A small problem is repeated.
 - > The same question has the same answer every time it is asked.

- Memoization
 - Save a small calculated problem and use it again
- Top-Down vs Bottom-Up
 - Top-down: Solve small problems if big problems are not solved.
 - Bottom-up: Solving small problems step by step

https://galid1.tistory.com/507

Bit Mask

1 1 0 1 (2
$$\mathbb{Z}^{(2\mathbb{Z}^{+})}$$
 \longrightarrow 13 (10 $\mathbb{Z}^{(2\mathbb{Z}^{+})}$

$$(8*1) + (4*1) + (2*0) + (1*1) = 13$$

- Techniques using binary representations of integers

 - { 1, 2, 3, 4 } => 11110
 - { 1, 2, 4 } => 10110
 - ▶ { 2, 4 } => 10100
 - > { 1 } => 00010
- Express a collection of cities passed by

Code: TSP using dynamic programming

```
def TSP(distance):
   N = len(distance)
   VISITED_ALL = (1 << N) - 1 #if n이 5일때, 11111(전부 다녀간 경우) 만들어줌
   cache = [[None] * (1 << N) for _ in range(N)]
   INF = float('inf')
    def find_path(last, visited): #last: 중간(현재까지 방문한) 경로의 마지막도시, #visited
       if visited == VISITED_ALL:
            if distance[last][0] ==-1:
               return INF, []
           return [last+1], distance[last][0]
       if cache[last][visited] is not None: #cache에 있으면 그거 재사용
            return cache[last][visited]
       tmp = INF
       tmplist = []
       for city in range(N):
           # print("Come in for statement")
           if visited & (1 << city) == 0 and distance[last][city] != -1: #visited δ
               ncity, ntmp = find_path(city, visited | (1 << city))</pre>
               ntmp += distance[last][city]
               ntmplist = [last+1] + ncity
               if ntmp < tmp:</pre>
                    tmplist = ntmplist
                    tmp = min(tmp, ntmp) #visited | (1 << city): city가 포함된 경로 갱
       cache[last][visited] = tmplist, tmp
       return tmplist, tmp
   return find_path(\theta, 1 << \theta)
```

- Using Bit mask
 - VISITED_ALL = 11111(all visited)

Cache list to store small question's minimum answer

- Top-down Method
 - > 0001 -> 0011 -> 0111 -> 1111(smallest)

Time Complexity: Dynamic Programing

N = 10

Shortest path(1) or Tsp(2)? Please input the menu number.2 [(1, 2, 3, 10, 8, 4, 6, 5, 7, 9), 57] 8.416694402694702

Please input the TSP size(3~17)10 10의 최단경로 ([1, 2, 3, 10, 8, 4, 6, 5, 7, 9], 57) 0.02278304100036621

N = 11

Shortest path(1) or Tsp(2)? Please input the menu number.2 [(1, 2, 3, 10, 8, 4, 6, 5, 7, 9, 11), 60] 89.18377304077148

Please input the TSP size(3~17)11 11의 최단경로 ([1, 2, 3, 10, 8, 4, 6, 5, 7, 9, 11], 60) 0.04291272163391113

- Big difference in time
 - compared to permutations
- 9nn times difference in n=10

