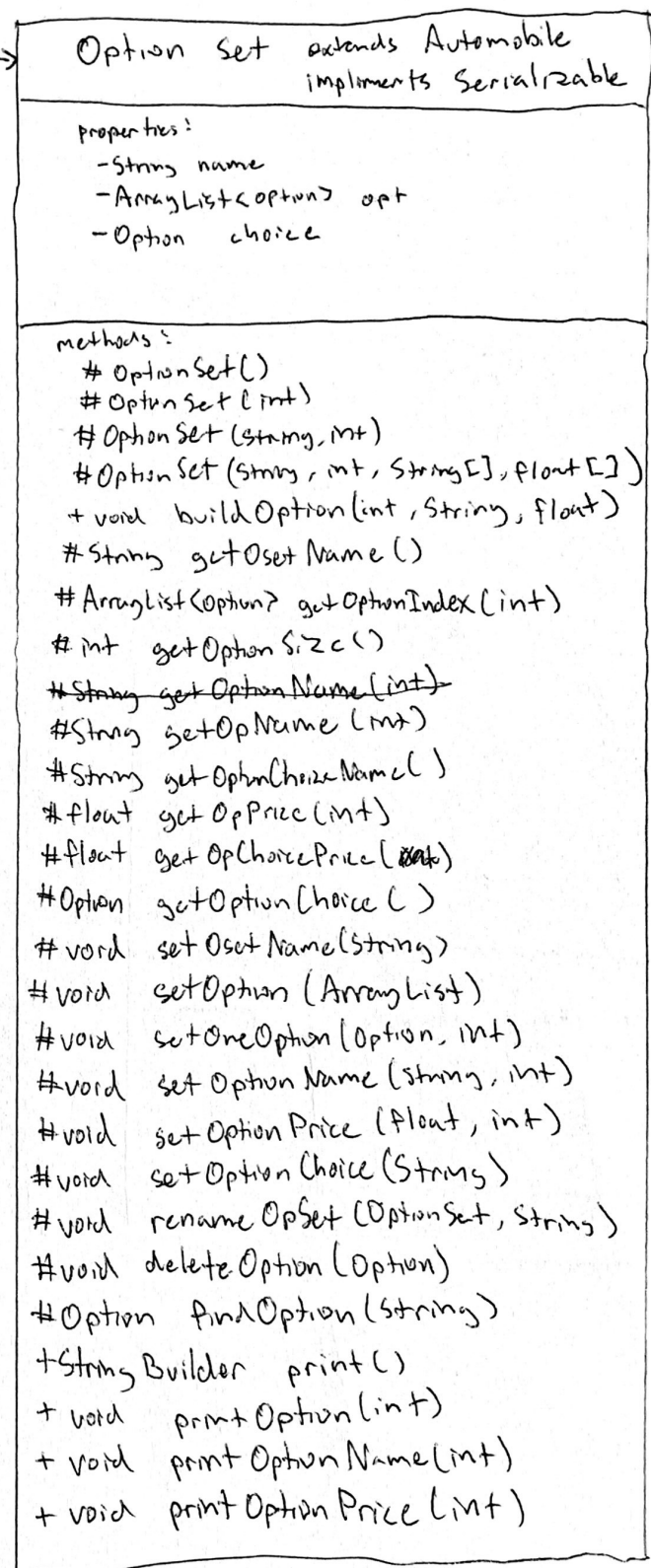
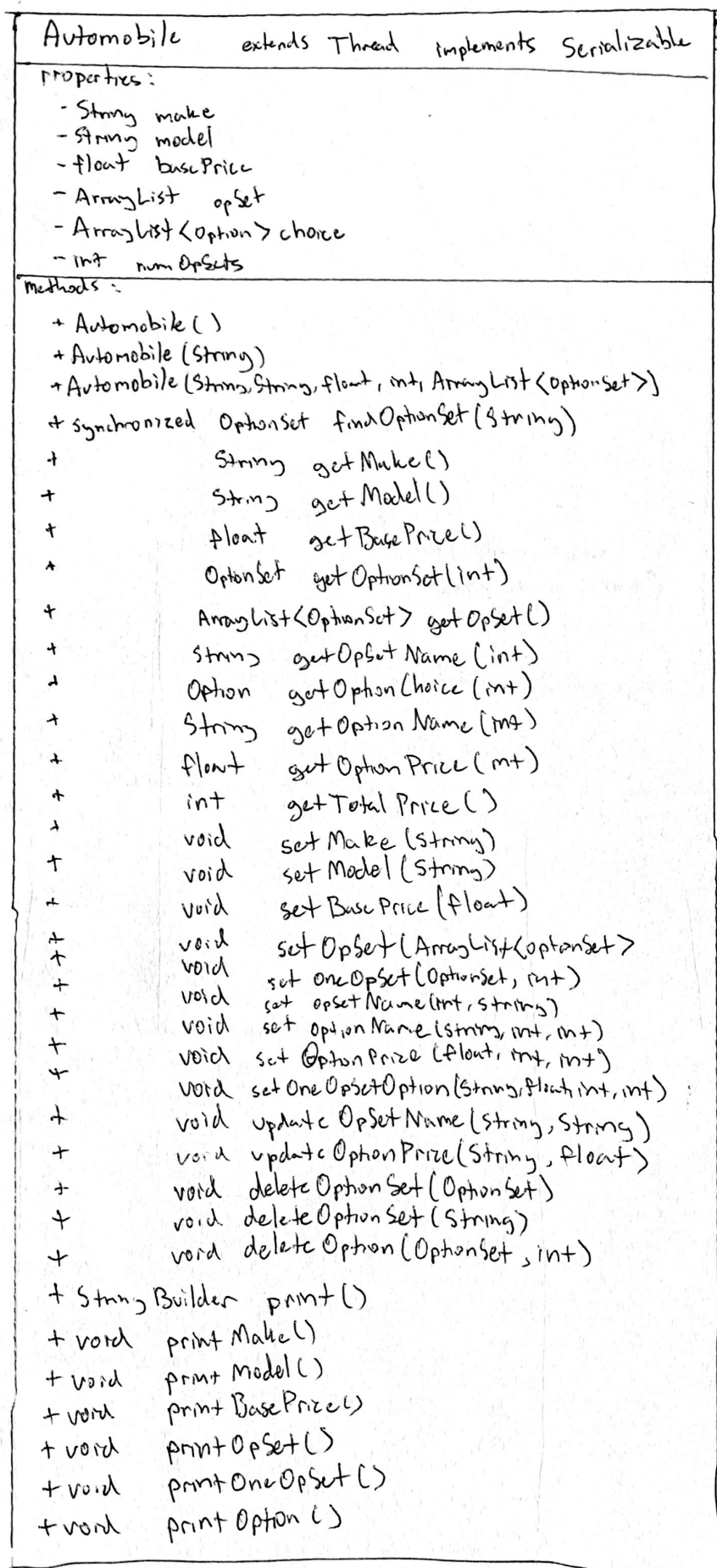


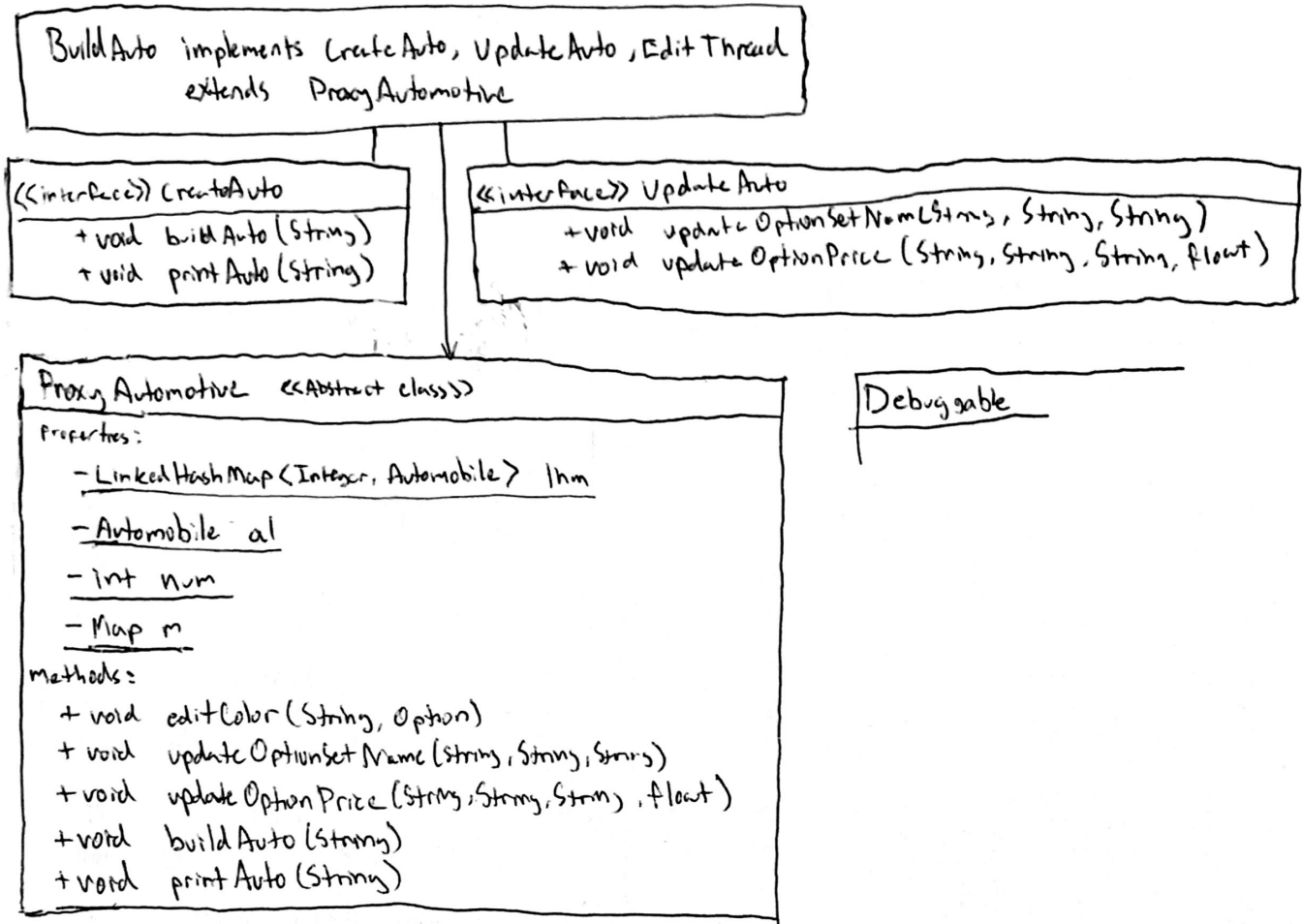
Class Diagram - Unit 4

Drishan Sarkar

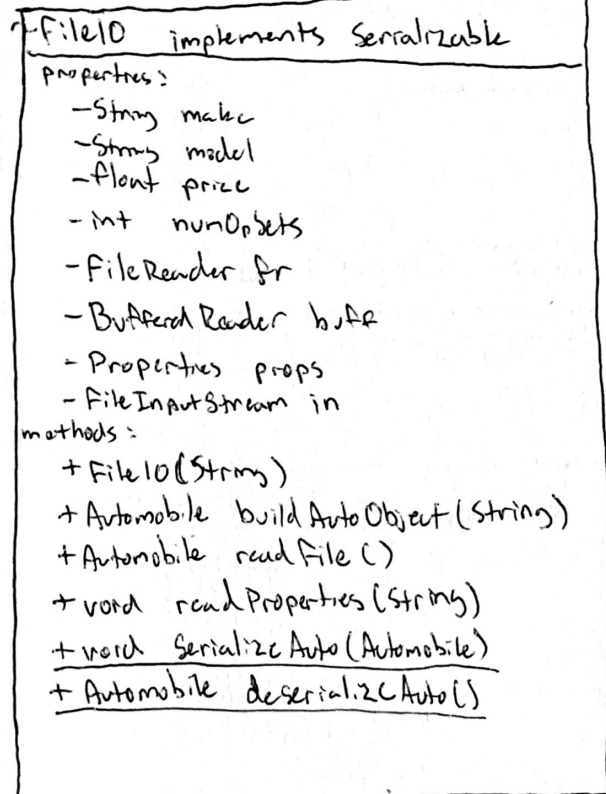
model package



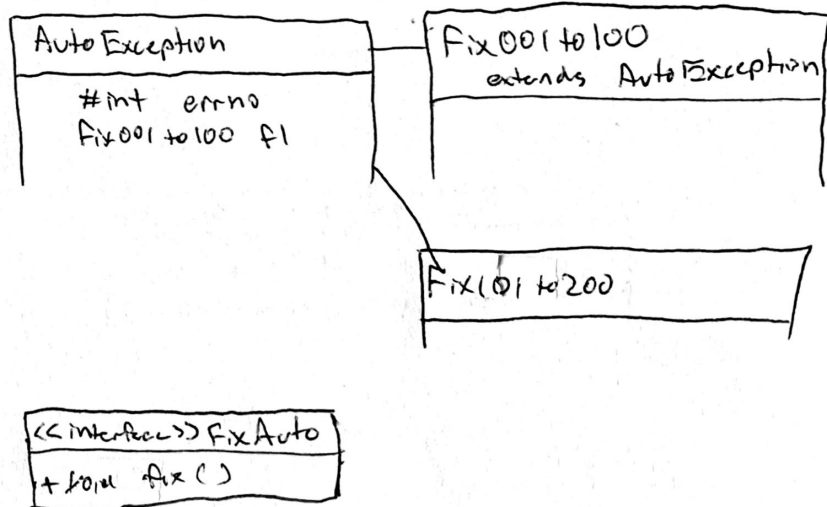
~adapter package



~util package



~exception package



~ Server package

<<interface>> AutoServer

+void serve(int)

BuildCarModelOptions

- final int WAITING

- final int REQUEST_BUILD_AUTO

- final int REQUEST_CONFIGURE_AUTO

- int state

+ BuildCarModelOptions()

+ Object processRequest(Object)

+ String setRequest(int)

DefaultServerSocket

- int port

- ServerSocket server

+ DefaultServerSocket(int)

+ void run()

DefaultSocketClient

- ObjectOutputStream out

- ObjectInputStream in

- Socket clientSocket

- BuildCarModelOptions protocol

+ DefaultSocketClient(Socket)

+ void handleConnection(Socket)

+ void sendOutput(Object)

~ client package

CarModelOptionsIO
Properties props StringBuffer sbuff
+ CarModelOptionsIO()
+ Object loadPropsFile(String)
+ Object loadTestFile(String)

SelectCarOptions
- Scanner in
+ SelectCarOptions()
+ void ConfigureAuto(Object)
+ boolean isAuto(Object)

DefaultSocketClient extends Thread
- ObjectOutputStream out - ObjectInputStream in - Buffered Reader stdin - Socket sock - String strHost - int iPort - CarModelOptionsIO clientFTP - SelectCarOptions clientProtocol
+ DefaultSocketClient(String, int)
+ void establishConnection()
+ void handleConnection
+ void sendOutput(Object)
+ void run()

~ scale package

EditOptions extends ProxyAuto implements Runnable
int x Automobile a1 Thread t1 Thread t2
+ editOptions(int, Automobile)
+ void start()
+ void ops()
+ void run()

<< interface >> EditThread
+ void editColor(String, Option)