

# The Role of Radar in End-to-End Autonomous Driving

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## Abstract

**001** *End-to-end autonomous driving systems promise stronger*  
**002** *performance through unified optimization of perception,*  
**003** *motion forecasting, and planning. However, vision-*  
**004** *based approaches face fundamental limitations in adverse*  
**005** *weather conditions, partial occlusions, and precise velocity*  
**006** *estimation - critical challenges in safety-sensitive scenar-*  
**007** *ios where accurate motion understanding and long-horizon*  
**008** *trajectory prediction are essential for collision avoidance.*  
**009** *To address these limitations, we propose **Sparc-Drive**,*  
**010** *a query-based end-to-end camera-radar fusion framework*  
**011** *for planning-oriented autonomous driving. Through sparse*  
**012** *3D feature alignment, and doppler-based velocity estima-*  
**013** *tion, we achieve strong 3D scene representations for refine-*  
**014** *ment of agent anchors, map polylines and memory mod-*  
**015** *elling. Our method achieves strong improvements over the*  
**016** *state-of-the-art vision-only baselines across multiple au-*  
**017** *tonomous driving tasks, including 3D detection (+4.8%*  
**018** *mAP), multi-object tracking (+8.3% AMOTA), online map-*  
**019** *ping (+1.8% mAP), motion prediction (-4.0% mADE),*  
**020** *and trajectory planning (-0.1m L2 and -9% TPC). We*  
**021** *achieve both spatial coherence and temporal consistency*  
**022** *on multiple challenging benchmarks, including **real-world***  
**023** ***open-loop nuScenes**, long-horizon **T-nuScenes**, and **closed-***  
**024** ***loop simulator Bench2Drive**.* We show the effectiveness of  
**025** *radar-based fusion in safety-critical scenarios where accu-*  
**026** *rate motion understanding and long-horizon trajectory pre-*  
**027** *diction are essential for collision avoidance. The source*  
**028** *code of all experiments will be made available.*

joint optimization across perception, prediction, and planning tasks.

The new optimization objective is to generate driving controls and trajectories for the ego vehicle, directly from sensor inputs of cameras, LiDARs, and radars [4]. Leveraging expert demonstrations through imitation learning, raw sensor signals are directly processed to output vehicle motion plans and intermediate representations optimized towards the final planning goal. Initially in Bird's Eye View (BEV) representations [28], the future trajectory of the ego vehicle is regressed from an ego-token within a transformer decoder, reducing the problem to a supervised learning setting [34].

However, state-of-the-art research has focused on vision-centric approaches, limiting their robustness in challenging scenarios such as adverse weather conditions, partial occlusions, and long-range detection.

Critical for planning safety: robust depth estimation, strong motion-forecasting, stable trajectories. Song et al. have showed, that especially in turning scenarios, models suffer from unstable trajectories, vulnerability to occlusions and temporal inconsistencies [33]. The implicit depth modeling in query-based transformers lacks geometric constraints, leading to substantial localization errors in 3D perception due to unreliable depth estimation [36]. Due to noise from highly dynamic environments and following detection errors, uncertainties arise in long-time horizon and long-range planning. Moreover, causal confusion and the reliance on temporal smoothness of the ego trajectory and past motion pose a challenge [23].

Radar sensors provide critical advantages that address fundamental limitations of vision-centric approaches in end-to-end autonomous driving. Their robust long-range detection capabilities beyond 150m, direct velocity measurements through Doppler effects, and weather-independent operation enable more reliable spatial reasoning through time-of-flight range measurements. Additionally, radar's ability to measure relative velocities enhances multi-agent intent prediction, leading to more stable and consistent trajectory planning. These complementary strengths make radar fusion particularly valuable for safety-

## 1. Introduction

Autonomous driving systems have evolved from modular, multi-stage perception pipelines to unified end-to-end learning frameworks that directly map raw sensor inputs to vehicle control commands [2]. While conventional approaches decompose the driving task into independent modules for 3D object detection [9, 35, 40], multi-object tracking [41, 45, 48], and online mapping [24, 27, 44], recent end-to-end methods [8, 47] demonstrate the advantages of

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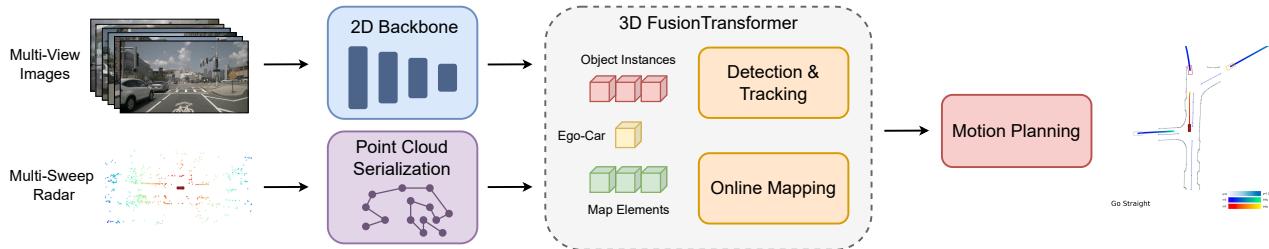


Figure 1. **Overview of SpaRC-Drive.** We propose a query-based end-to-end camera-radar fusion framework for autonomous driving that jointly optimizes perception, prediction and planning.

079 critical autonomous driving applications.

080 While multi-modal fusion with cameras and LiDAR has  
081 shown benefits [4], and radar fusion has proven effective for  
082 modular perception [5, 26, 37], the integration of radar into  
083 end-to-end autonomous driving remains unexplored. We in-  
084 vestigate the impact and potential of including radar into the  
085 end2end optimization and how to leverage the additional  
086 motion cues reflected from the environment. Due to spar-  
087 sity of the radar representation and precise spatial-temporal  
088 calibration, we propose a query-based approach that iter-  
089 atively refines the motion and positional characterstics of  
090 map and traffic agent representations.

091 In this work, we address the critical gap in radar-  
092 based end-to-end autonomous driving by proposing SpaRC-  
093 Drive, extending the sparse representation paradigm of  
094 radar points and scene instances in a coherent end-to-end  
095 framework, and creating synergies between radar data char-  
096 acteristics and planning requirements. Our approach iter-  
097 atively refines motion and positional characteristics of both  
098 map and agent representations by leveraging spatial prox-  
099 imity of reflected radar points as strong inductive biases.

100 Our main contributions are:

- First radar-based end-to-end autonomous driving baseline on key benchmarks.
- Extension of sparse fusion design for simultaneous detection, tracking, and planning queries.
- Holistic radar-based fusion improves 3D detection (+4.8% mAP), multi-object tracking (+8.3% AMOTA), online mapping (+1.8% mAP), and motion forecasting (-4.0% mADE), optimizing trajectory prediction consistency (-9.0% TPC) and simulation success rates (+10.0%).
- Extensive evaluation on multiple benchmarks of open-loop nuScenes [1] and closed-loop simulation of Bench2Drive [12].
- We provide additional qualitative analysis demonstrating superior performance through enhanced perception range, more accurate motion modeling, and increased robustness under challenging environmental conditions.

## 2. Related Work

### 2.1. Planning Oriented Autonomous Driving

A new paradigm has emerged in autonomous driving research, moving from multi-stage frameworks [11, 20, 21] to end-to-end autonomous driving [2]. This evolution addresses the fundamental limitations of modular approaches: information loss and error accumulation across subsequent, which constrain optimal system performance. The goal is to strengthen generalization to complex driving scenarios in a data-driven manner.

Typically the state-of-the-art methods follow an encoder-decoder principle, first encoding the sensor data into a latent representation, then decoding the intermediate representation into a driving policy [4, 7]. The pioneering works of UniAD [8] and VAD [3, 14] have recently shown that all tasks are communicated within unified query interfaces, enabling goal-oriented optimization through vectorized scene representations. VADv2 [3] extends the planner to probabilistic planning, while Hydra-MDP [22] integrates additional supervision from rule-based planning modules. SparseDrive [34] explores sparse scene representations for efficient scene modelling, discarding Birds-Eye-View (BEV) representations.

### 2.2. Camera-Radar 3D Perception

In 3D object detection, radar-camera-based approaches have emerged as low-cost and robust alternative to lidar-based perception. Initial works fused in the perspective view [17, 29–31], associating the sparsely projected radar-points to the dense encoded image features.

Grid-rendering approaches have adapted the BEVFusion [28] paradigm to the characteristics of radar sensors [15, 16, 18, 26, 37] have been proposed. Encoded by PointPillar [19] or VoxelNet [50], dense parametrized, but sparse in information density, feature maps are combined in BEV space. CRN [18], HyDRa [37], and RCBEVDet [26] tackle the spatial misalignment between radar and camera sensors, surpassing vision-based approaches in stronger velocity prediction, depth estimation and robustness in adverse weather conditions.

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157 While RaCFormer [5] still utilizes BEV-encoded radar  
 158 features but decodes the features via sampling in a trans-  
 159 former, SpaRC [36] proposes a new state-of-the-art in 3D  
 160 object detection via fully sparse encoding and fusion of  
 161 radar points. Through point cloud serialization in the back-  
 162 bone, it enables a direct point-to-object interaction, dynam-  
 163 ically weighted, with strong priors for the subsequent per-  
 164 spective aggregation and hierarchical query optimization.  
 165 We will leverage these principles to design a query-based  
 166 fusion of radar points and scene instances of the full sur-  
 167 rounding environment, relevant for the planning task. re-  
 168 ducing the spatial and temporal uncertainty

### 169 3. Architecture

#### 170 3.1. Framework Overview.

171 SpaRC-Drive extends the sparse-centric transformer of  
 172 SparseDrive [34] by integrating the adaptive radar fusion  
 173 strategies from SpaRC [36] into a unified end-to-end au-  
 174 tonomous driving framework. Our approach addresses the  
 175 fundamental challenge of fusing radar representations with  
 176 dense visual features in a planning-oriented optimization  
 177 pipeline.

178 The overall architecture consists of three main compo-  
 179 nents: (1) multi-modal sparse feature encoding that pro-  
 180 cesses camera and radar inputs into compatible representa-  
 181 tions, (2) unified sparse fusion that leverages query-based  
 182 interactions between modalities, and (3) parallel motion  
 183 planning that jointly optimizes the strengthened spatial  
 184 scene representations for perception, prediction, and tra-  
 185 jectory generation. This design enables direct end-to-end  
 186 fusion and optimization without leveraging inefficient grid-  
 187 based representations.

188 Our framework processes 360-degree surround-view im-  
 189 ages through a 2D convolutional neural network back-  
 190 bone with a feature pyramid neck, generating multi-view  
 191 multi-scale feature maps. Simultaneously, multi-sweep  
 192 radar point clouds (spatial coordinates, RCS intensity, and  
 193 Doppler velocity) are encoded into sparse feature represen-  
 194 tations through point-wise encoding and serialization using  
 195 Point Transformer [38], producing a set of 3D embedde-  
 196 dradar features.

#### 197 3.2. Query Design

198 Detection queries represent surrounding traffic  
 199 agents as anchor boxes with eleven parameters:  
 200  $x, y, z, \ln w, \ln h, \ln l, \sin \theta, \cos \theta, v_x, v_y, v_z$ , where  
 201 spatial coordinates, dimensions, orientation, and ve-  
 202 locity are jointly predicted and optimized. These an-  
 203 chors  $\mathbf{B}_d \in \mathbb{R}^{N_d \times 11}$  are paired with instance fea-  
 204 tures  $\mathbf{F}_d \in \mathbb{R}^{N_d \times C}$  obtained through K-means clustering on the  
 205 training set.

206 Map element queries model static road in-

207 frastrucure as polylines with  $N_p$  waypoints:  
 208  $x_0, y_0, x_1, y_1, \dots, x_{N_p-1}, y_{N_p-1}$ . Map instances are  
 209 represented by features  $\mathbf{F}_m \in \mathbb{R}^{N_m \times C}$  and anchor poly-  
 210 lines  $\mathbf{L}_m \in \mathbb{R}^{N_m \times N_p \times 2}$ , with each element containing up  
 211 to 20 waypoints.

#### 212 3.3. Sparse Fusion

213 Following SpaRC’s design [36], we implement range-  
 214 adaptive aggregation that dynamically weights radar fea-  
 215 tures based on their spatial proximity to query locations.  
 216 We aggregate nearby radar features for each query instance  
 217 using distance-weighted attention that dynamically adjusts  
 218 feature importance based on spatial proximity:

$$\text{Attn}(\mathbf{q}, \mathbf{k}, \mathbf{v}) = \text{softmax} \left( \frac{\mathbf{q}\mathbf{k}^T}{\sqrt{d}} - \alpha \frac{\|\mathbf{p}_q - \mathbf{p}_k\|_2}{r_{\max}} \right) \mathbf{v} \quad (1)$$

219 where  $\mathbf{q} \in \mathbb{R}^{N_q \times d}$  queries attend to radar key-value pairs  
 220  $\mathbf{k}, \mathbf{v} \in \mathbb{R}^{N_k \times d}$  via scaled dot-product attention with a  
 221 distance-based penalty term. The 3D positions  $\mathbf{p}_q \in \mathbb{R}^{N_q \times 3}$   
 222 and  $\mathbf{p}_k \in \mathbb{R}^{N_k \times 3}$  are normalized by  $r_{\max}$ .

223 For map elements, we compute the minimum distance  
 224 between a radar point and polyline segments:

$$d_{\min} = \min_{i=1}^{N_p-1} \|\mathbf{p}_r - (\mathbf{p}_i + t \cdot (\mathbf{p}_{i+1} - \mathbf{p}_i))\|_2 \quad (2)$$

225 where  $\mathbf{p}_r$  is the radar point position,  $\mathbf{p}_i$  and  $\mathbf{p}_{i+1}$  are con-  
 226secutive polyline points, and  $t$  is the projection parameter  
 227 clamped between 0 and 1. The projection parameter  $t$  is  
 228 computed as:

$$t = \text{clamp} \left( \frac{(\mathbf{p}_r - \mathbf{p}_i) \cdot (\mathbf{p}_{i+1} - \mathbf{p}_i)}{\|\mathbf{p}_{i+1} - \mathbf{p}_i\|_2^2}, 0, 1 \right) \quad (3)$$

229 This distance metric enables effective attention between  
 230 radar points and map elements by considering the closest  
 231 line segment of each polyline. After adar-based set-to-  
 232 set aggregation, the decoder module encompasses iterative  
 233 blocks of deformable perspective aggregation, self-attention  
 234 and feedforward networks. While the deformable aggre-  
 235 gations uses learnable keypoints around the anchor boxes,  
 236 radar module aggregates dynamically the closest radar fea-  
 237 tures in the vicinity of the anchor boxes and polyline.

#### 238 3.4. Multi-modal perspective feature maps

239 To align multi-modal features across perspective and 3D  
 240 representations, we additionally employ sparse frustum fu-  
 241 sion that projects radar points into camera frustums and per-  
 242 forms cross-attention between radar features and image re-  
 243 gions. Thus, the ego-vehicle instance benefits directly from  
 244 the radar-enriched representation, when Average Pooling  
 245 the feature representation into a single query intialization.

Method	Input	Backbone	L2 (m) ↓				Col. Rate (%) ↓				TPC (m) ↓			
			1s	2s	3s	Avg.	1s	2s	3s	Avg.	1s	2s	3s	Avg.
UniAD [8]	C	R101	0.45	0.70	1.04	0.73	0.62	0.58	0.63	0.61	0.41	0.68	0.97	0.68
VAD [14]	C	R50	0.41	0.70	1.05	0.72	0.07	0.17	0.41	0.22	0.36	0.66	0.91	0.64
GenAD [49]	C	R50	0.28	0.49	0.78	0.52	0.08	0.14	0.34	0.19	-	-	-	-
MomAD [33]	C	R50	0.31	0.57	0.91	0.60	0.01	0.05	0.22	0.09	0.30	0.53	0.78	0.54
BridgeAD [46]	C	R50	0.29	0.57	0.92	0.59	0.01	0.05	0.22	0.09	-	-	-	-
DiffusionDrive [25]	C	R50	0.27	0.54	0.90	0.57	0.03	0.05	0.16	<b>0.08</b>	-	-	-	-
SparseDrive [34]	C	R50	0.29	0.58	0.96	0.61	0.01	0.05	0.18	<b>0.08</b>	0.30	0.57	0.85	0.57
<b>SpaRC-Drive (Ours)</b>	C+R	R50	<b>0.24</b>	<b>0.47</b>	<b>0.79</b>	<b>0.50</b>	0.01	0.06	0.20	0.09	<b>0.27</b>	<b>0.47</b>	<b>0.70</b>	<b>0.48</b>

Table 1. Comparison on **nuScenes** dataset with **open-loop** metrics. Metric calculation follows VAD [14] and MomAD [33]. C and R denote Camera and Radar. Similar to SparseDrive [34] and MomAD [33], we deactivate the ego status information for a fair comparison (preventing ego status leakage as analyzed in[23]).

This provides the ego instance with rich semantic and geometric information essential for planning-oriented optimization, incorporating both visual context and radar-derived motion cues.

### 3.5. Probabilistic Trajectory Modeling

On top of the fusion representation, we leverage agent-level interactions via cross-attention, fusing history information of the agents and map elements. Each query, including the ego-instance predicts multi-modal trajectories following the three driving commands: turn left, turn right, and go straight. Each trajectory gets rescored, based on the proximity to other agent’s trajectories.

### 3.6. Loss Design

The final loss function is the average displacement error (ADE) between output and ground truth trajectories of the planned ego vehicle and the forecasted surrounding traffic agents. Focal loss handles the classification of the trajectory modes (lowest ADE corresponds to the positive sample, others as negative samples) and L1 loss supervises the actual trajectory. The queries are regularized by detection and mapping loss through hungarian matching and box/point regression losses. A depth head in the perspective view guides with an additional L1 loss.

The unified architecture enables joint optimization of radar fusion and planning objectives, resulting in improved spatial coherence, temporal consistency, and collision avoidance compared to vision-only baselines.

## 4. Experiments

### 4.1. Experimental Setup

For comprehensive evaluation, we evaluate our approach on real-world open-loop benchmarks as well as a closed-loop simulation environment.

**nuScenes Open-Loop** [1] We evaluate on the standard nuScenes dataset containing 1000 driving scenes of 20 sec-

onds each at 2Hz, captured by six surround-view cameras, one LiDAR and 5 radars, collecting point clouds including RCS and Doppler velocity measurements.

**Long-Horizon Turning-nuScenes** [33] To better assess the temporal consistency of predicted trajectories, Song et al. introduced a new validation benchmark based on the most challenging turning scenarios within nuScenes validation set.

**Bench2Drive** [12] The NeurIPS 2024 benchmark is a reactive simulation environment for autonomous driving following a closed-loop evaluation protocol under CARLA Leaderboard 2.0 [10]. We use the official base configuration of 1000 simulated driving scenes, captured by six surround-view cameras and 5 radar sensors collecting sparse point clouds with velocity measurements. The sensor setup closely resembles the vehicle configuration of nuScenes. the dev10 protocol [13], an officially curated subset of of varying weather conditions, locations and traffic densities selected to cover a wide range of difficult driving scenarios with low variance.

**Evaluation Metrics** We follow the established evaluation protocols for comprehensive assessment across all autonomous driving tasks: 3D Object Detection: Average precision (mAP) and nuScenes Detection Score (NDS), which comprises the weighted sum of mAP and five True Positive metrics: Translation (mATE), Scale (mASE), Orientation (mAOE), Velocity (mAVE), and Attribute Error (mAAE). Multi-Object Tracking: Average Multi-Object Tracking Accuracy (AMOTA) and Average Multi-Object Tracking Precision (AMOTP). Online Mapping: Map segmentation accuracy using mean Average Precision (mAP) for different map elements including pedestrian crossings ( $AP_{ped}$ ), lane dividers ( $AP_d$ ), and lane boundaries ( $AP_b$ ). Motion Prediction: Minimum Average Displacement Error (minADE), minimum Final Displacement Error (minFDE), Miss Rate (MR), and End-to-end Prediction Accuracy (EPA) c[8]. Planning: L2 Displacement Error (L2), Collision Rate and Trajectory Prediction Consistency (TPC) [33]. For all plan-

Method	3D Object Detection						Multi-Object Tracking			Online Mapping				Motion Prediction				
	mAP↑	NDS↑	mATE↓	mASE↓	mAOE↓	mAVE↓	mAAE↓	AMOTA↑	AMOTP↓	Recall↑	mAP↑	AP <sub>ped</sub> ↑	AP <sub>d</sub> ↑	AP <sub>b</sub> ↑	mADE↓	mFDE↓	MR↓	EPA↑
UniAD [8]	38.0	49.8	0.684	0.277	0.383	0.381	0.192	0.359	1.320	0.467	-	-	-	-	0.71	1.02	0.151	0.456
VAD [14]	31.2	43.5	0.610	0.288	0.541	0.534	0.228	-	-	-	47.6	40.6	51.5	50.6	-	-	-	-
MomAD [33]	42.3	53.1	0.561	0.269	0.549	0.258	0.188	0.391	1.243	0.509	55.9	50.7	<b>58.1</b>	58.9	0.61	0.98	0.137	0.499
SparseDrive [34]	41.8	52.5	0.566	0.275	0.552	0.261	0.190	0.386	1.254	0.499	55.1	49.9	57.0	58.4	0.62	0.99	0.136	0.482
<b>SpaRC-Drive (Ours)</b>	<b>46.6</b>	<b>57.0</b>	<b>0.512</b>	<b>0.271</b>	<b>0.494</b>	<b>0.173</b>	<b>0.177</b>	<b>0.469</b>	<b>1.129</b>	<b>0.553</b>	<b>56.9</b>	<b>53.7</b>	<b>55.4</b>	<b>61.7</b>	<b>0.58</b>	<b>0.93</b>	<b>0.121</b>	<b>0.53</b>

Table 2. Perception and motion results on the **nuScenes** validation dataset. <sup>†</sup> indicates the results are reproduced with the official checkpoint. AP<sub>d</sub> denotes AP<sub>divider</sub>. AP<sub>b</sub> denotes AP<sub>boundary</sub>. mADE denotes minADE. mFDE denotes minFDE.

ning metrics, we are following [33, 34] which follow the official settings introduced by VAD [14]. During reactive closed-loop evaluation, we additionally evaluate the Bench2Drive driving score and the success rate of the planned trajectories.

## 4.2. Implementation Details

We follow the multi-stage training pipeline of [34]. In the first stage, we train the multi-modal sparse feature encoder and the detection head. Each modality backbone is trained from scratch (ResNet initialized from an ImageNet checkpoint).

Sparc-Drive uses a single configuration of 900 anchors for detection, 100 polylines for mapping, and 6 decoder layers. We employ the AdamW optimizer and Cosine Annealing learning rate scheduler for 100 epochs (similar to [34] and [33]) in stage one and 10 epochs in stage two. Further hyper-parameters will be provided in the accompanying code repository.

The perception range is set to 50m, with an instance memory queue of three key frames, training in a streaming manner [35]. The motion forecasting horizon is set to 12s and the planning prediction to 6s. The vison backbone encompasses a ResNet-50 with an input-size of 256x704 on nuScenes and 384x704 on Bench2Drive (same as all compared model configurations). Our models are trained with a batch size of 48.

We deactivate ego status information following SparseDrive conventions [33, 34] to prevent ego status leakage as analyzed in [23], ensuring fair comparison across all methods.

## 4.3. Main Results

### 4.3.1. Perception and Motion Forecasting Results

As shown in Tab. 2, SpaRC-Drive achieves significant improvements across all perception tasks compared to the SparseDrive baseline. Our radar fusion framework demonstrates a 4.8% mAP improvement and 4.5 NDS enhancement on the nuScenes validation set. The improvements are particularly pronounced in velocity estimation (mAVE: 0.173 vs 0.261), highlighting radar’s effective contribution through Doppler measurements.

Moreover, SpaRC-Drive achieves state-of-the-art tracking performance with 8.3% AMOTA improvement over

vision-centric SparseDrive. The enhanced velocity estimation from radar Doppler directly benefits object-level motion modeling, leading to more stable tracking trajectories. Combined with improved precision, our approach demonstrates superior capability in maintaining object identity across frames, critical for planning-oriented autonomous driving systems.

The radar fusion provides also 1.8% mAP improvement in online mapping, with particularly strong gains in lane boundary detection. Finally, SpaRC-Drive achieves a 4.0% reduction in mADE, demonstrating improved motion forecasting accuracy. The integration of radar-derived velocity information enhances multi-agent intent prediction, leading to more accurate trajectory forecasts.

### 4.3.2. Open-Loop Planning Results

Tab. 1 evaluates the performance of SpaRC-Drive in open-loop planning settings, with the lowest average L2 error (0.50m) compared to SparseDrive (0.61m), UniAD (0.73m), and MomAD (0.60m). Most significantly, we achieve a 9% improvement in Trajectory Prediction Consistency (TPC) compared to SparseDrive, indicating more consistent trajectory prediction.

In summary, SpaRC-Drive achieves state-of-the-art performance on the nuScenes open-loop benchmark, demonstrating the effectiveness of radar fusion in improving perception, tracking, and motion forecasting capabilities. The raw strength in feature representation also outperforms more sophisticated planner like MomAD [33] or Diffusion-Drive [25].

### 4.3.3. Turning Scenarios

When focusing the evaluation on the most complex and challenging scenarios (*cf.* Tab. 3), the difference to vision-based models increases. We are able to significantly improve the L2 (-0.26m) and TPC metrics (-0.15), while mainting the overall low collision rate (-31%) of 0.09, in contrast to SparseDrive. This safety-critical scenario analysis shows the effectiveness of our radar-based approach and emphasizes the importance of multi-modal sensor integration for all autonomous driving designs.

### 4.3.4. Long Trajectory Prediction.

In Tab. 4, we increase the prediction horizon to 6s and evaluate the performance of SpaRC-Drive in long-term trajectory

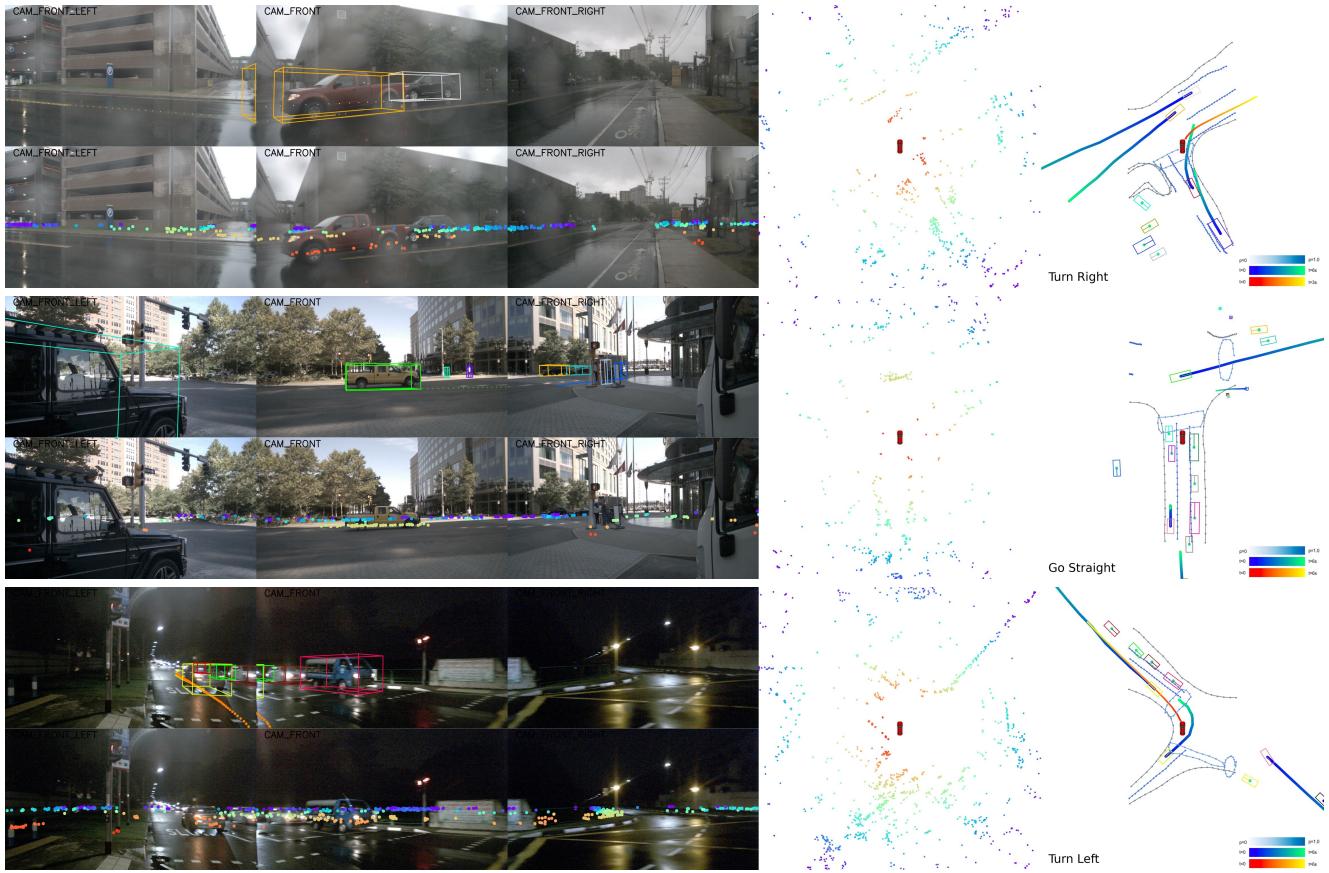


Figure 2. **Qualitative Examples** of produced trajectories and visualized radar points of a challenging turning scenario with a long horizon of six seconds (top: rain, middle: partially hidden objects, bottom: night). On the left, we show the front-facing camera views, predicted bounding boxes, and projected radar points. In the middle, we visualize the perceived radar points in a top-down Bird's-Eye-View at 50m range, color-coded by the distance to the ego vehicle. On the right, the corresponding predicted map elements, bounding boxes with motion forecasts and planned trajectories.

prediction. In both settings, full-set and T-nuScenes, we are able to significantly improve the trajectory consistencies in L2 and TPC, with strongly reduced collision rates. We can show that doubling the prediction horizon and overcoming partial occlusions in highly dynamic scenes shows a major potential for trajectory consistency and collision reduction. In a six second prediction horizon, we can see that the radar-based approach is able to predict more stable trajectories. SpaRC-Drive can capitalize on longer perception ranges, detecting partially occluded objects and better motion modeling.

#### 4.3.5. Closed-Loop Planning Results

In Tab. 5, we generalize the findings of SpaRC-Drive to the closed-loop planning setting of Bench2Drive. Evaluating in open-loop, we again outperform the baseline SparseDrive by a trajectory displacement of 0.82 vs 0.87m. Moreover, in interactive scenarios like cut-ins, overtaking maneuvers or emergency brakings, SpaRC-Drive achieves a 20% higher

success rate compared to SparseDrive. We will extend the evaluation to the full set of 220 routes of Bench2Drive in the camera-ready version.

#### 4.4. Qualitative Analysis

Furthermore, we visualize the perception and planning performance of our model in challenging scenarios. Fig. 2 shows the perception and planning performance of our model visually in a challenging turning scenario with a long horizon of six seconds. We project the radar points onto the Bird's-Eye-View and front-facing camera views and visualize the predicted map elements, bounding boxes with motion forecasts and planned trajectories.

In Fig. 3, we compare our fusion design with the baseline SparseDrive and indicate, the synergies radar-fusion provides. The qualitative analysis validates that our radar fusion strategy addresses fundamental limitations of vision-centric approaches, particularly in scenarios where precise motion understanding and long-horizon prediction are es-

441    essential for collision avoidance and safe autonomous driving  
 442    operation.

Method	L2 (m) ↓				Col. Rate (%) ↓				TPC (m) ↓			
	1s	2s	3s	Avg.	1s	2s	3s	Avg.	1s	2s	3s	Avg.
SparseDrive [34]	0.35	0.77	1.46	0.86	0.04	0.17	0.98	0.40	0.34	0.70	1.33	0.79
SpaRC-Drive (Ours)	<b>0.26</b>	<b>0.54</b>	<b>0.93</b>	<b>0.58</b>	<b>0.00</b>	<b>0.04</b>	<b>0.23</b>	<b>0.09</b>	<b>0.35</b>	<b>0.63</b>	<b>0.95</b>	<b>0.64</b>

Table 3. Planning results on the **Turning-nuScenes** validation dataset. We follow the VAD [14] evaluation metric.

Split	Method	L2 (m) ↓			Col. Rate (%) ↓			TPC (m) ↓		
		4s	5s	6s	4s	5s	6s	4s	5s	6s
nuScenes	SparseDrive [34]	1.75	2.32	2.95	0.87	1.54	2.33	1.33	1.66	1.99
	SpaRC-Drive (Ours)	<b>1.14</b>	<b>1.61</b>	<b>2.16</b>	<b>0.61</b>	<b>1.08</b>	<b>1.61</b>	<b>1.04</b>	<b>1.33</b>	<b>1.65</b>
T-nuScenes	SparseDrive [34]	2.07	2.71	3.36	0.91	1.71	2.57	1.54	2.31	2.90
	SpaRC-Drive (Ours)	<b>1.38</b>	<b>1.97</b>	<b>2.66</b>	<b>0.47</b>	<b>0.99</b>	<b>1.66</b>	<b>1.42</b>	<b>1.86</b>	<b>2.33</b>

Table 4. **Long trajectory planning** results on the **nuScenes** and **Turning-nuScenes** validation sets. We train models for 10 epochs for 6s-horizon prediction. We follow the VAD [14] evaluation metric.

Method	Input	Open-loop		Closed-loop Metrics	
		Avg. L2 ↓	Driving Score ↑	Success Rate (%) ↑	
SparseDrive* [34]	C	0.87	39.9	10.0	
SpaRC-Drive (Ours)	C + R	<b>0.82</b>	<b>55.6</b>	<b>30.0</b>	

Table 5. **Open-loop** and **closed-loop** evaluation results on **Bench2Drive** (V0.0.3) using the base training set. We report the closed-loop simulation in the dev10 protocol. \* indicates reimplementation and provided model checkpoint of [33].

## 4.5. Limitations

While our experiments demonstrate the benefits of radar fusion for end-to-end autonomous driving, several limitations remain. First, the radar data in both nuScenes and Bench2Drive provides only sparse point cloud representations, limiting the potential density of radar-based features. The sensing range is also restricted to 50m, which does not fully leverage radar’s capability for long-range detection beyond 150m. Additionally, the nuScenes radar setup lacks height information, preventing full 4D radar perception. In the simulation environment of Bench2Drive, the radar sensor placement and extrinsic calibration are suboptimal compared to real-world setups. The simplified radar sensing principles in the CARLA simulator also do not fully capture the complex radar phenomenology of real sensors. To validate the full potential of radar-based perception for autonomous driving, extensive closed-loop testing with real-world radar-camera systems will be required.

## 4.6. Future Work

As next steps, we will explore more fusion mechanisms and extend the analysis also to dense-BEV based methods. While our current approach operates on pre-processed

radar point clouds, future research directions include exploring raw radar tensor representations and investigating larger perception ranges, potentially up to 150m [6]. Additionally, the domain gap between simulated and real-world camera-radar data necessitates dedicated multi-modal planning-oriented datasets. We envision extending this work also to cooperative perception scenarios [43] on radar-camera-based V2X settings, further enhancing the robustness and safety of end-to-end autonomous driving systems [32, 39, 42, 51].

## 5. Conclusion

Multi-modal fusion, especially radar-based fusion, represents an overlooked yet promising research direction for end-to-end autonomous driving. Radar’s unique characteristics—weather immunity, direct velocity measurement through Doppler effects, and long-range detection capabilities beyond 150m—enable significant improvements in scene understanding that are unavailable to vision-only approaches. These capabilities are highly synergistic with the overall planning requirements for safe autonomous driving.

In this paper, we introduce SpaRC-Drive, a novel query-based end-to-end camera-radar fusion framework that extends the sparse representation paradigm to planning-oriented autonomous driving. By integrating adaptive radar fusion strategies into a unified optimization pipeline, our approach addresses fundamental limitations of vision-centric methods, particularly in safety-critical scenarios where accurate motion understanding and long-horizon trajectory prediction are essential for collision avoidance.

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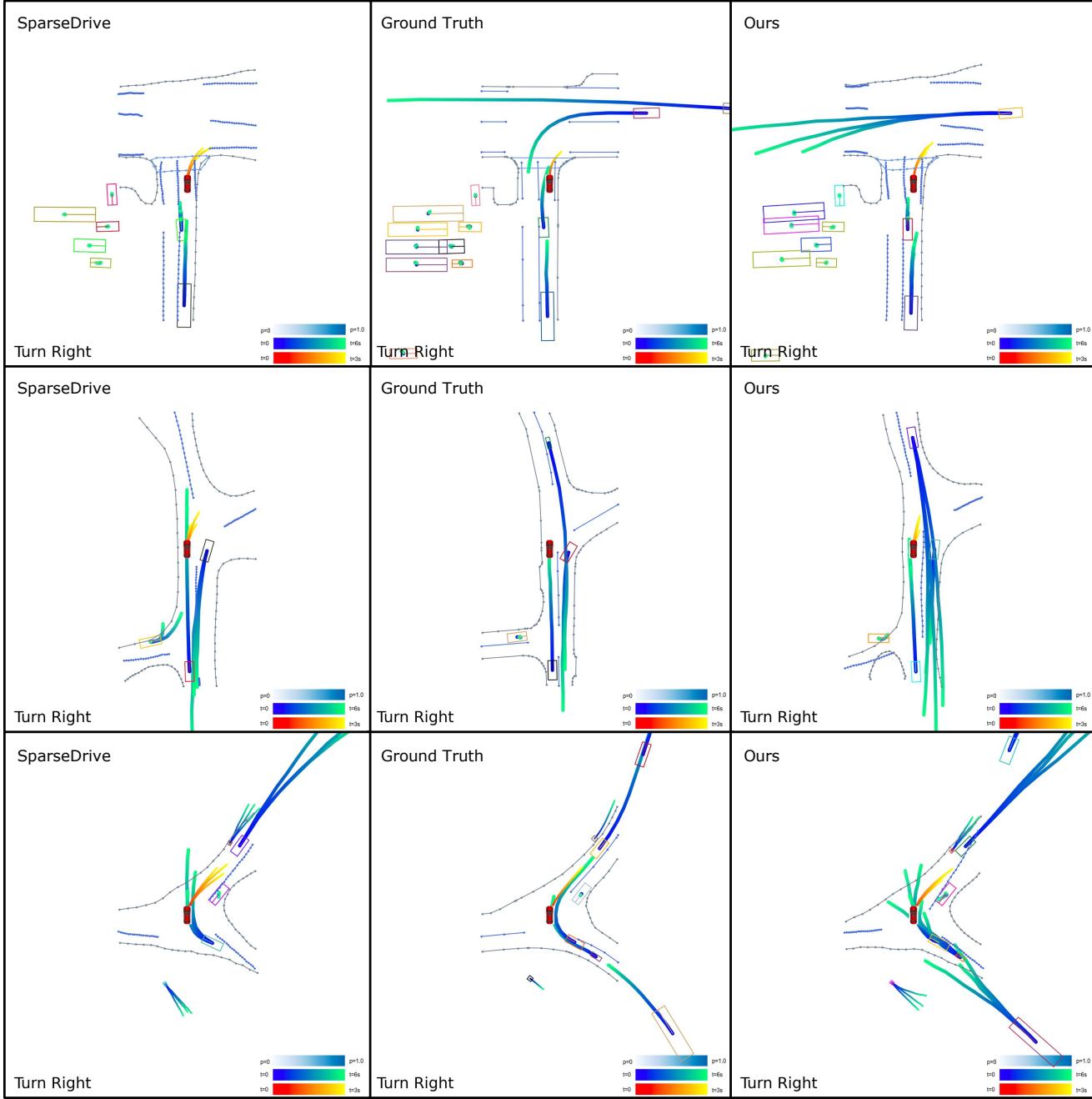


Figure 3. **Qualitative Comparison** of SpaRC-Drive with SparseDrive on challenging turning scenarios in a crowded city environment (top-3 multi-mode trajectories). The first row shows a T-crossing scenario, where SpaRC-Drive successfully detects an oncoming vehicle at high speed. The second row shows a night scenario, where the vison baseline does not detect the oncoming scooter, whereas our approach correctly forecasts the trajectory of the camouflaged vehicle. and the Last scene emphasizes a dynamic turning scenario, where the radar-based approach is able to detect partially occluded vehicles at long range.

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