7_example_programs

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1 Example Python Programs

This notebook contains some example programs to give you an idea of how we can use Python to perform calculations and plot images.

1.0.1 Contents

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1.1 Calculating a root of a polynomial function using Newton's method

Newton's method is a numerical algorithm for finding the root of a function. Let f be a differentiable function which has a root at x such that f(x) = 0 then x can be approximated using the iterative scheme

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)},$$

where f' is the derivative of f. The scheme is started with an initial guess value x_0 .

For example consider the function $f(x) = x^2 - 4x - 7$. Here f'(x) = 2x - 4 so Newton's method for this function is

$$x_{n+1} = x_n - \frac{x_n^2 - 4x_n - 7}{2x_n - 4},$$

and using a starting value of $x_0 = 5$ we have

$$x_0 = 5,$$

$$x_1 = 5 - \frac{5^2 - 4(5) - 7}{2(5) - 4} = 5.333333,$$

$$x_2 = 5.333333 - \frac{5.333333^2 - 4(5.333333) - 7}{2(5.333333) - 4} = 5.316667,$$

$$x_3 = 5.316667 - \frac{5.316667^2 - 4(5.316667) - 7}{2(5.316667) - 4} = 5.316625,$$

$$x_4 = 5.316625 - \frac{5.316625^2 - 4(5.316625) - 7}{2(5.316625) - 4} = 5.316625.$$

The difference in the values obtained in the last two iterations agree to six decimal places so we know this is close to the actual root. When using numerical methods, we use a convergence tolerance tol which is some small number and we cease iterations when $|x_{n+1} - x_n| < tol$. The smaller the value of tol the more accurate our approximation is but will require more iterations, and therefore computational effort, to calculate.

The program below uses Newton's method to find this root. Note that using functions to calculate f(x) and f'(x) means that we can easily adapt it to find the roots of other functions.

```
[1]: def f(x):
        11 11 11
        This function defines the polynomial f(x)
        return x**2 - 4 * x - 7
    def df(x):
        This function defines the derivative of the polynomial f(x)
        return 2 * x - 4
    # Define parameters
    x0 = 5 # starting value
    tol = 1e-6 # convergence tolerance
    diff = 1 # absolute difference between two successive iterations
    n = 0 # iteration counter
    # Table column headings
    print(" n | x_n | diff\n----")
    print("{:3d} | {:8.6f} | {:8.6f}".format(n, x0, diff))
    # Iterative loop
    while diff > tol:
```

```
# Calculate new value of x using Newton's method
x1 = x0 - f(x0) / df(x0)

# Update diff, x0 and iteration counter
diff = abs(x1 - x0)
x0 = x1
n = n + 1

# Print current iteration
print("{:3d} | {:8.6f} | {:8.6f}".format(n, x0, diff))

# Print root and number of iterations required
print("\nThe root of the polynomial function is {:0.6f}.".format(x0))
print("Newton's method took {} iterations to converge.".format(n))
```

```
n | x_n | diff

0 | 5.000000 | 1.000000

1 | 5.333333 | 0.333333

2 | 5.316667 | 0.016667

3 | 5.316625 | 0.000042

4 | 5.316625 | 0.000000
```

The root of the polynomial function is 5.316625. Newton's method took 4 iterations to converge.

We can plot the function to check whether f(x) = 0.

```
[9]: import numpy as np
import matplotlib.pyplot as plt

xmin, xmax = -3, 7
x = np.linspace(xmin, xmax, 100)

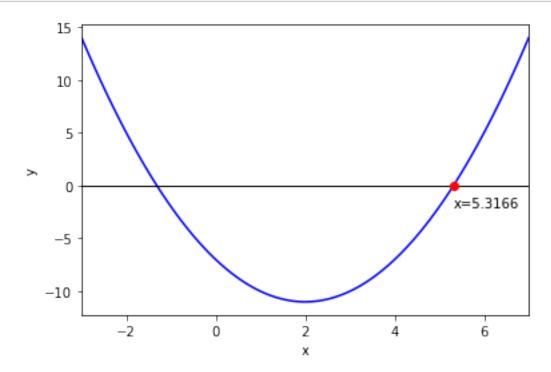
# Plot function and x-axis
fig, ax = plt.subplots()
ax.plot(x, f(x), 'b-')
ax.plot([xmin, xmax], [0, 0], 'k-', linewidth=1)

# Plot root
ax.plot(x0, 0, 'ro')
ax.text(x0, -2, 'x={:0.4f}'.format(x0))

# Configure axes
ax.set_xlim(xmin, xmax)
ax.set_ylabel('x')
ax.set_ylabel('y')
```

plt.show()

[9]:



Try altering the program to find the other root of this polynomial.

1.2 Calculating a matrix inverse using Gauss-Jordan elimination

One method of calculating the inverse of a matrix A is to form an augmented matrix (A|I) and use Gauss-Jordan elimination to row reduce the left-hand matrix to reduced row echelon form (i.e., the left-hand matrix becomes the identity matrix). The right-hand matrix is now A^{-1} .

For example, consider $A=\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$

$$\begin{pmatrix}
1 & 2 & 1 & 0 \\
3 & 4 & 0 & 1
\end{pmatrix}
R_2 \to R_2 - 3R_1 \longrightarrow \begin{pmatrix}
1 & 2 & 1 & 0 \\
0 & -2 & -3 & 1
\end{pmatrix}
R_2 \to -\frac{1}{2}R_2$$

$$\to \begin{pmatrix}
1 & 2 & 1 & 0 \\
0 & 1 & \frac{3}{2} & -\frac{1}{2}
\end{pmatrix}
R_1 \to R_1 - 2R_2 \longrightarrow \begin{pmatrix}
1 & 0 & -2 & 1 \\
0 & 1 & \frac{3}{2} & -\frac{1}{2}
\end{pmatrix}$$

So $A^{-1}=egin{pmatrix} -2 & 1 \ \frac{3}{2} & -\frac{1}{2} \end{pmatrix}.$ We can check this using $A^{-1}A=I$

$$\begin{pmatrix} -2 & 1\\ \frac{3}{2} & -\frac{1}{2} \end{pmatrix} \begin{pmatrix} 1 & 2\\ 3 & 4 \end{pmatrix} = \begin{pmatrix} 1 & 0\\ 0 & 1 \end{pmatrix}.$$

The code cell below contains a function which performs Gauss-Jordan elimination to row reduce a matrix A to reduced row echelon form.

```
[3]: def gauss_jordan(A):
         11 11 11
         This function performs elementary row operations on the matrix A
         to row reduce to reduced row echelon form.
         rows, cols = A.shape
         for i in range(rows):
             # If pivot element is zero swap pivot row with the row with
             # the first non-zero element in the pivot column below
             if A[i, i] == 0:
                 for j in range(i + 1, rows):
                     if A[j, i] != 0:
                         A[i, :], A[j, :] = A[j, :], A[i, :]
             # Contine to next column if pivot is still zero
             if A[i, i] == 0:
                 continue
             # Loop through rows of A and perform row operations
             A[i, :] = A[i, :] / A[i, i]
             for j in range(rows):
                 # Ignore pivot row
                 if i == j:
                     continue
                 # Perform row operation on row j
                 A[j, :] = A[j, :] - A[j, i] * A[i, :]
         return A
```

The code cell below contains a function that forms the augmented matrix (A|I) and then calls the gauss-jordan function to perform the row reduction. The right-hand side of the augmented matrix is returned.

```
[4]: def inv(A):

"""

This function calculates the inverse of the matrix A using

Gauss-Jordan elimination
```

Now we just need to define a square matrix and call the inv function to calculate its inverse.

```
[5]: import numpy as np

# Define matrix
A = np.array([[1, 2], [3, 4]])
print(A, end="\n\n")

# Calculate inverse matrix
invA = inv(A)
print(invA, end="\n\n")

# Check inverse matrix (should return the identity matrix)
print(np.matmul(invA, A))

[[1 2]
[3 4]]
[[-2.  1. ]
[ 1.5 -0.5]]

[[1. 0.]
[ 0. 1.]]
```

1.3 Plotting the Mandelbrot Set

The Mandelbrot set is defined by points in the complex plane $z_0\in\mathbb{C}$ where the iterative scheme

$$z_{n+1} = z_n^2 + z_0,$$

remains bounded. If, after a specified number of iterations, $|z_n| \leq 2$ then z_0 is a member of the Mandelbrot set. To write a program to determine members of the Mandelbrot set we can substitute z=x+yi where $i^2=-1$ into the iterative scheme and derive expressions for updating the real and imaginary parts separately

$$z_{n+1} = z_n^2 + z_0$$

$$x_{n+1} + y_{n+1}i = (x_n + y_ni)^2 + x_0 + y_0i$$

$$= x_n^2 + 2x_ny_ni - y_n^2 + x_0 + y_0i$$

$$= (x_n^2 - y_n^2 + x_0) + (2x_ny_n + y_0)i.$$

Therefore $x_{n+1}=x_n^2-y_n^2+x_0$ and $y_{n+1}=2x_ny_n+y_0$.

The program below generates the Mandelbrot set over the domain $x \in [-2,1]$, $y \in [-1.2,1.2]$. The iterative scheme for each point z_0 are calculated until $|z_n|>2$ or n=100 whichever comes earlier and the value of n is recorded in an image array so that when plotted the colours provide an indication of the distance of each point from the Mandelbrot set. A normalised iteration count has been applied to smooth out the colours in the plot.

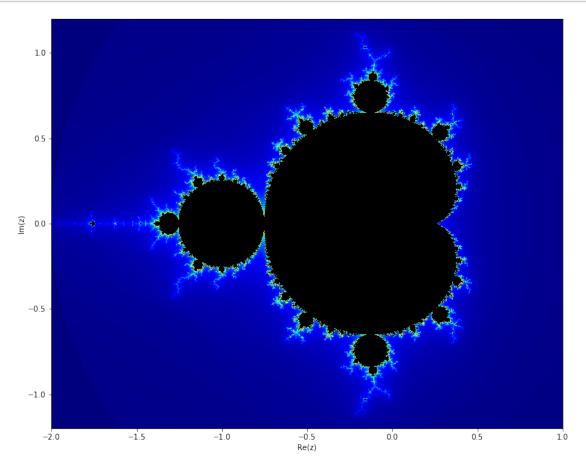
Note the program below uses the command jit from the Numba library to speed up the runtime of the mandelbrot_iterations and mandelbrot_set functions. jit is short for *Just In Time* and does some computer trickery to speed up calculations that use arrays and functions.

```
[6]: import numpy as np
     import matplotlib.pyplot as plt
     from matplotlib import cm
     from matplotlib.colors import ListedColormap
     from numba import jit
     @jit(nopython=True)
     def mandelbrot_iterations(x0, y0, maxiter):
         11 11 11
         This function performs the Mandelbrot iterations on a point in the
         complex plane at a+bi. Iterations cease when |z|>2 or if the maximum
         iteration number has been exceeded. The current iteration number is
         returned.
         n n n
         x, y = 0, 0
         for n in range(maxiter + 1):
             if x**2 + y**2 > 4:
                 # Smooth colours using normalized iteration count
                 n = n + 1 - np.log2(np.log2(x**2 + y**2))
```

```
break
        x, y = x**2 - y**2 + x0, 2 * x * y + y0
   return n
@jit(nopython=True)
def mandelbrot_set(xmin, xmax, ymin, ymax, maxiter):
    This function generates the Mandelbrot set for the real values
    the range [xmin, xmax] and imaginary values [ymin, ymax].
    # Setup pixel array
   img = np.zeros((height, width))
   # Calculate real and imaginary vales
   x = np.linspace(xmin, xmax, width)
   y = np.linspace(ymin, ymax, height)
    # Loop through pixels and calculate iterative scheme
   for i in range(height):
        for j in range(width):
            img[i, j] = mandelbrot_iterations(x[j], y[i], maxiter)
   return img[::-1, :]
# Define parameters
height, width = 1200, 800 # number of pixels
maxiter = 100 # max number of iterations used
# Generate Mandelbrot set
xmin, xmax, ymin, ymax = -2, 1, -1.2, 1.2
img = mandelbrot_set(xmin, xmax, ymin, ymax, maxiter)
# Add layer of black to the 'jet' colormap
jet = cm.get_cmap('jet', 256)
newcolors = jet(np.linspace(0, 1, 256))
newcolors[-1:, :] = np.array([0, 0, 0, 1])
mycmap = ListedColormap(newcolors)
# Plot Mandelbrot set
dpi = 80
figsize = height / dpi, width / dpi
fig, ax = plt.subplots(figsize=figsize)
ax.imshow(img, cmap=mycmap, extent=[xmin, xmax, ymin, ymax])
ax.set_xlabel('Re(z)')
```

```
ax.set_ylabel('Im(z)')
plt.show()
```

[6]:



We can explore the Mandelbrot set by changing the values of xmin, xmax, ymin, ymax and maxiter and calling the mandelbrot_set function again to regenerate the img array. Uncomment/comment the lines below to see the results.

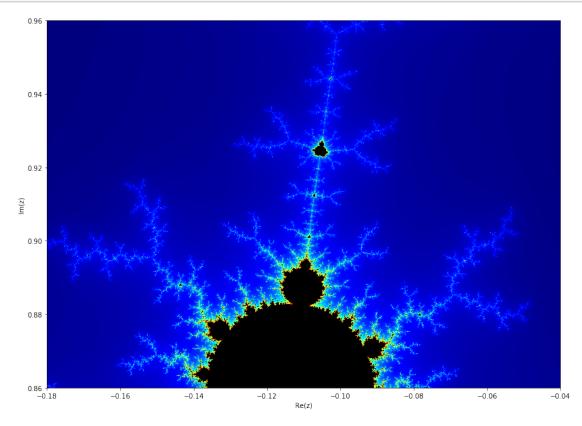
```
[7]: # Define real and imaginary values
xmin, xmax, ymin, ymax = -0.18, -0.04, 0.86, 0.96
# xmin, xmax, ymin, ymax = -0.8, -0.77, 0.135, 0.155
# xmin, xmax, ymin, ymax = -0.134, -0.124, 0.984, 0.992
# xmin, xmax, ymin, ymax = -0.749, -0.747, 0.1225, 0.124
maxiter = 200

# Generate Mandelbrot set
img = mandelbrot_set(xmin, xmax, ymin, ymax, maxiter)

# Plot Mandelbrot set
dpi = 80
figsize = height / dpi, width / dpi
```

```
fig, ax = plt.subplots(figsize=figsize)
ax.imshow(img, cmap=mycmap, extent=[xmin, xmax, ymin, ymax])
ax.set_xlabel('Re(z)')
ax.set_ylabel('Im(z)')
plt.show()
```

[7]:



1.4 Solving a system of ODEs

The well known SIRD model is a system of 4 Ordinary Differential Equations (ODEs) that model the dynamics of an epidemic, e.g., the flu.

$$\begin{split} \frac{dS}{dt} &= -\frac{\beta IS}{N}, \\ \frac{dI}{dt} &= \frac{\beta IS}{N} - \gamma I - \mu I, \\ \frac{dR}{dt} &= \gamma I, \\ \frac{dD}{dt} &= \mu I. \end{split}$$

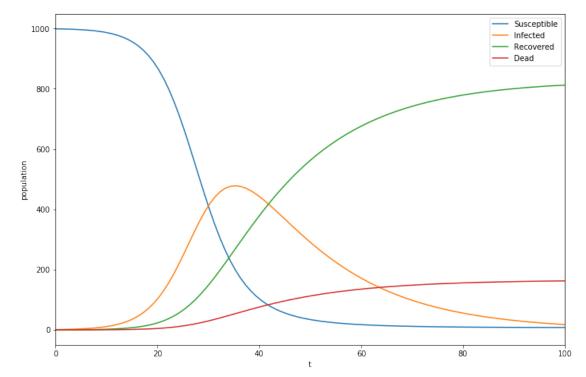
where S is the number of people susceptible to the virus, I is the number of people infected, R is the number of people who have recovered, D is the number of people who have died and N=S+I+R+D is the total number of people in the population. The model parameters are β , γ and μ which are the rates of infection, recovery and mortality respectively.

The program below solves the SIRD system for the initial value problem S(0)=999, I(0)=1, R(0)=D(0)=0 with $\beta=0.3$, $\gamma=0.05$ and $\mu=0.01$ using a Runge-Kutta method. Here we used the function solve_ivp from the SciPy library.

```
[8]: import numpy as np
     from scipy.integrate import solve_ivp
     import matplotlib.pyplot as plt
     def SIRD_model(t, y):
         HHHH
         This function defines the SIRD system of ODEs
         # Unpack y array
         S, I, R, D = y
         N = sum(y)
         # Define SIRD system
         dydt = np.zeros(4)
         dydt[0] = -beta * I * S / N
         dydt[1] = beta * I * S / N - gamma * I - mu * I
         dydt[2] = gamma * I
         dydt[3] = mu * I
         return dydt
     # Define IVP
     y0 = np.array([999, 1, 0, 0])
     t = np.array([0, 100])
     beta, gamma, mu = 0.3, 0.05, 0.01
     # Solve IVP (using 4/5th order Runge-Kutta method)
     sol = solve_ivp(SIRD_model, t, y0, method='RK45', max_step=1)
     # Plot solution
     fig, ax = plt.subplots(figsize=(12, 8))
     plt.plot(sol.t, sol.y.T)
     ax.set_xlabel('t')
     ax.set_ylabel('population')
     ax.legend(['Susceptible', 'Infected', 'Recovered', 'Dead'])
```

```
ax.set_xlim(0, 100)
plt.show()
```





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