

# Mobile Application Development

## Lab2 (5%)

### Objectives

- Become more familiar with Relative Layouts.
- Learn about Radio buttons and checkbox Widgets and how to use them.
- handle and implement event listener.

### Requirements

- Build android application as shown in figures below.

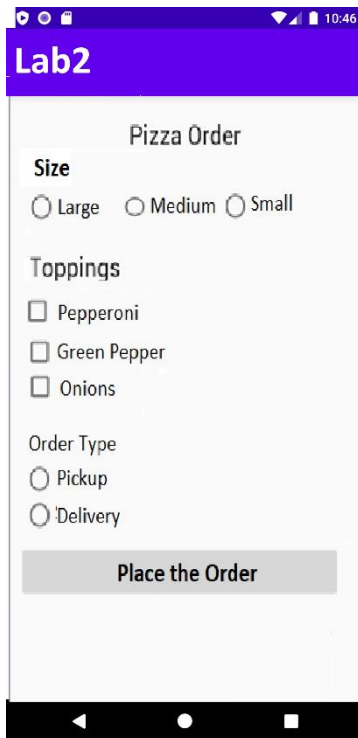


Fig 1

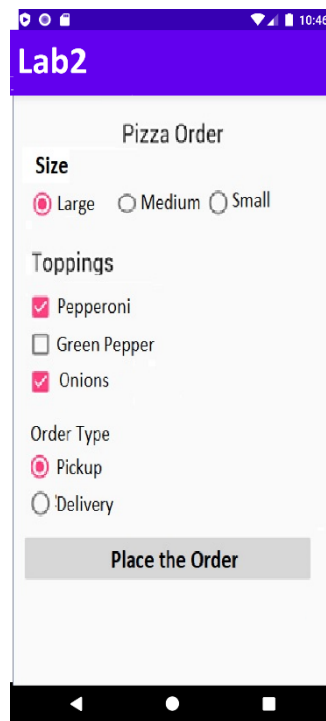


Fig 2

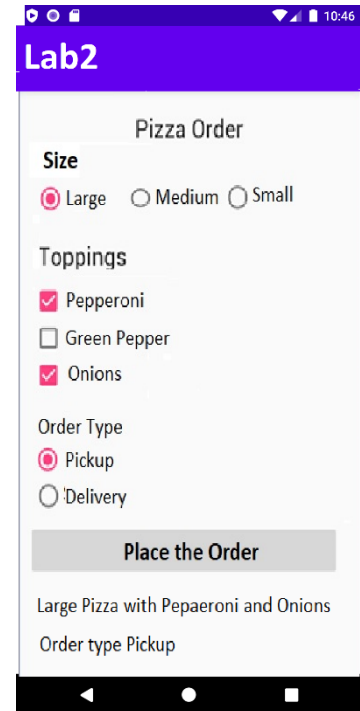


Fig 3

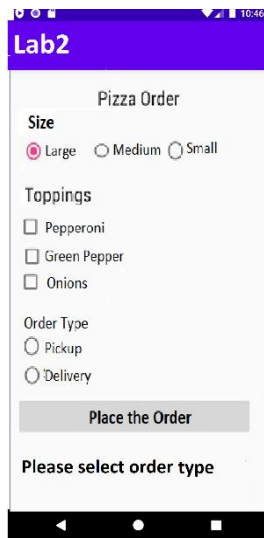


Fig 4

- ❖ Use Relative layout to build the User interface. [ 1.5 marks]
- ❖ Do the following if the user clicks the button. [ 3.5 marks]
  - If **Size, Topping and Order Type** are selected Display the order as shown in Fig3
  - If **Size or Order type** is not selected display error message as shown in Fig 4

## Submit:

- Three screen shots of your running application (as shown in Fig1 , Fig3 and Fig4 )
- Submit Main folder as zip file **named firstName.zip** (application folder->app->src->main).
- Link to your running application using appetize tool ( [https://appetize .io /](https://appetize.io/))