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# Derrick Lee

#### **EDUCATION**

## Santa Clara University

September 2016 - June 2020 (Expected)

B.S. Computer Science (Math)

Relevant Coursework:

- Object Oriented Programming (C++)
- Data Structures (C++)
- Operating Systems (C/Rust)

• Theory of Automata and Formal Languages (in progress)

#### RELEVANT SKILLS

Languages: Rust, JavaScript, C/C++, Python, HTML5, CSS, ARM Assembly, SQL, Bash Related Technologies: Git, Node.js, Koa, Apollo, GraphQL, PostgreSQL, React, Express, Next.js, Vue.js

#### PROJECTS

#### sushii-bot

December 2017 - Present

- Chat bot with a ranking system, activity tracker, moderation tools and more with 44,000+ total users.
- Written in Rust with a PostgreSQL database, diesel-rs, and connection pooling with r2d2-diesel.
- Paired a website with user leaderboards and statistics made with **Next.js**, **React**, **Koa**, **Apollo** server and client for **GraphQL** endpoints, and **Join Monster** for batch data fetching.

## **Operating System Simulations**

## April 2018 - June 2018

- Runs sequential and random disk reads with C, determines time differences and possible causes based on both physical and OS aspects.
- Multi threaded simulation written in **Rust** of different memory page replacement algorithms with given page requests and a range of memory sizes. Data visualized with plots made with **R**.
- Benchmarks in **Rust** to determine overhead of synchronization primitives (Mutex) and lock contention.

#### vlive-rs

April 2018 - May 2018

- Rust library for livestreaming platform VLive's API to fetch channel and video data.
- Implemented on the **Hyper** client with Futures and **Request** for a synchronous API.