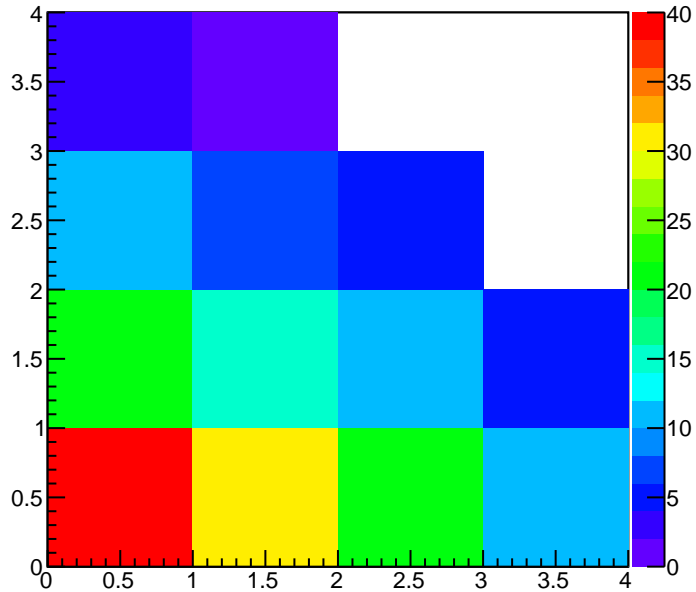


2D



1D

