Modern Cryptography: Lecture 10 The Public Key Revolution II/II

Daniel Slamanig

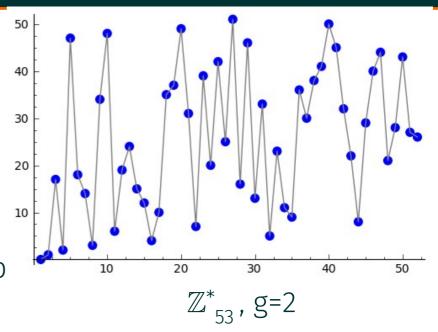


Organizational

- Where to find the slides and homework?
 - https://danielslamanig.info/ModernCrypto18.html
- How to contact me?
 - daniel.slamanig@ait.ac.at
- Tutor: Karen Klein
 - karen.klein@ist.ac.at
- Official page at TU, Location etc.
 - https://tiss.tuwien.ac.at/course/courseDetails.xhtml?dswid=8632&dsrid=679&courseNr=192062&semester=2018W
- Tutorial, TU site
 - https://tiss.tuwien.ac.at/course/courseAnnouncement.xhtml?dswid=5209&dsrid=34 1&courseNumber=192063&courseSemester=2018W
- Exam for the second part: Thursday 31.01.2019 15:00-17:00 (Tutorial slot)
 - No tutorial this week → exam for first part

Discrete Logarithms

- We consider a cyclic group G of order q with generator g, so $G = \{g^0, ..., g^{q-1}\}$
- The DL problem: given $h=g^x$ to find the unique $x \in \mathbb{Z}_q$
- Let \$\mathcal{G}\$ be a group generator that on input
 1n outputs a description of a cyclic group
 (G, q, g) with \$\|q\|=n\$ (binary length)

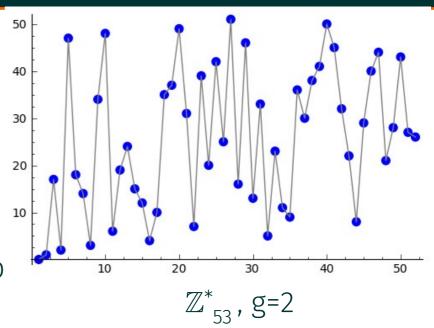


The discrete-logarithm experiment $DLog_{A,G}$ (n):

- 1. Run $\mathcal{G}(1^n)$ to obtain (G, q, g), where G is a cyclic group of order q (with $\|q\| = n$), and g is a generator of G.
- 2. Choose a uniform $h \in G$.
- 3. \mathcal{A} is given G, q, g, h, and outputs $x \in \mathbb{Z}_q$.
- 4. The output of the experiment is defined to be 1 if $g^x = h$, and 0 otherwise.

Discrete Logarithms

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- 2 Chansa a uniform h = G

<u>DEFINITION</u> 8.62 We say that the discrete-logarithm problem is hard relative to \mathcal{G} if for all PPT algorithms \mathcal{A} there exists a negligible function negl such that

$$Pr[DLog_{A,G}(n) = 1] \le negl(n).$$

Problems Related to the DLOG Problem

- We will now take a look at two problems related but weaker than the DLP; the computational (CDH) and the decisional Diffie-Hellman (DDH) problem
- Let $DH_g(h_1, h_2) := g^{\log_g h_1 \cdot \log_g h_2}$
 - If $h_1 = g^{x_1}$ and $h_2 = g^{x_2}$, then $DH_g(h_1, h_2) = g^{x_1x_2} = h_1^{x_2} = h_2^{x_1}$
- CDH Problem
 - Given (G, q, g, h_1 , h_2) compute $\mathbf{DH}_g(h_1, h_2)$

<u>DEFINITION:</u> We say that the CDH problem is hard relative to \mathcal{G} if for all PPT algorithms \mathcal{A} there is a negligible function negl such that $\Pr[\mathcal{A}(G, q, g, g^x, g^y) = g^{xy}] \leq \operatorname{negl}(n),$

where the probabilities are taken over the experiment in which $\mathcal{G}(1^n)$ outputs (G, q, g), and then uniform x, y \mathbb{Z}_a are chosen.

Problems Related to the DLOG Problem

DDH Problem

- Given (G, q, g) and uniform random $h_1, h_2 \in G$, distinguish $DH_g(h_1, h_2)$ from uniformly random $h' \in G$

<u>DEFINITION 8.63:</u> We say that the DDH problem is hard relative to \mathcal{G} if for all PPT algorithms \mathcal{A} there is a negligible function negl such that

$$\Pr[\mathcal{A}(G, q, g, g^{x}, g^{y}, g^{z}) = 1] - \Pr[\mathcal{A}(G, q, g, g^{x}, g^{y}, g^{xy}) = 1] \le negl(n),$$

where in each case the probabilities are taken over the experiment in which $\mathcal{G}(1^n)$ outputs (G, q, g), and then uniform x, y, $z \in \mathbb{Z}_q$ are chosen.

Clearly, if we can solve DL, then we can solve DDH and CDH

DDH is a stronger assumption than CDH (HW)

There are groups where the CDH is assumed hard, but the DDH is easy (HW)

Algorithms for Computing Discrete Logarithms

- Two types of algorithms
 - Generic ones: apply to arbitrary groups
 - Specific ones: tailored to work for some specifc class of groups

Generic for groups of order q:

- -Baby step/giant step (Shanks)*: $\mathcal{O}(\sqrt{q} \cdot \text{polylog}(q))$ time and $\mathcal{O}(\sqrt{q})$ space
- -Pollard's rho*: $\mathcal{O}(\sqrt{q} \cdot \text{polylog(q)})$ time and constant space

Generic for groups of order q (if factorization is known/easy to compute):

-Pohlig-Hellman: Reduces to finding DL in group or order q' with q' the largest prime dividing q (use then any algorithm to solve the DL)

Specific algorithm for \mathbb{Z}_{n}^{*} :

-Index Calculus/Number Field Sieve: Subexponential with runtime $2^{\mathcal{O}((\log p) \cdot (\log \log p))}$

^{*} time complexity optimal for generic algorithms

The Baby-Step/Giant-Step Algorithm I/II

- Want to solve DL problem for some h=gx in (G, q, g)
- We know that h must lie somwhere in the cycle {g⁰, ..., g^{q-1}}
 - Computing all elements would take $\Omega(q)$ time!
- Take some elements of the cycle at steps $t=\lfloor \sqrt{q} \rfloor$ (the "giant steps")
 - Gives us a list $(g^0, g^t, g^{2t}, ..., g^{\lfloor q/t \rfloor \cdot t})$ with gaps of at most t elements
 - We know h lies in one of the gaps
 - Compute a list (h·g¹, ..., h·gt) of shifts of h (the "baby steps")
 - One of the points in the "baby list" will be equal to one in the "giant list", i.e., $h \cdot g^i = g^{k \cdot t}$ for some i and k
 - And determine x = (kt i) mod q

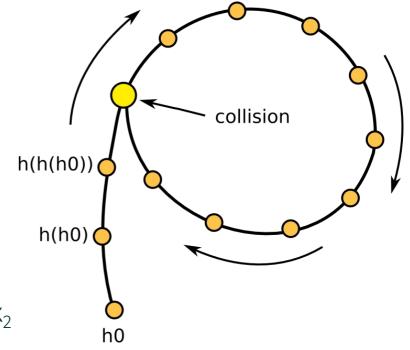
The Baby-Step/Giant-Step Algorithm II/II

- Complexity
 - $\mathcal{O}(\sqrt{q})$ exponentiations/multiplications
 - Sorting the "giant list" takes $\mathcal{O}(\sqrt{q} \cdot \log q)$
 - Binary search for each element from "baby list" in $\mathcal{O}(\log q)$
 - Overall $\mathcal{O}(\sqrt{q} \cdot \text{polylog}(q))$ time but need to store $\mathcal{O}(\sqrt{q})$ elements

• Can we do better generically?

The Pollard Rho Algorithm*

- Idea: Let $H_{g,h}$: $\mathbb{Z}_q \times \mathbb{Z}_q \to G$ be defined by $H_{g,h}(x_1, x_2) = g^{x_1} \cdot h^{x_2}$
- The birthday bound says we find a collision in $H_{g,h}$ in time $\mathcal{O}(\sqrt{q})$
- Is possible with constant memory (see §5.4.2)
- If $H_{g,h}(x_1, x_2) = H_{g,h}(x_1', x_2')$ with $x_1 \neq x_1$ and $x_2 \neq x_2$ then solve $\gamma(x_2 x_2') = (x_1' x_1)$ mod q for γ



- Some issues not yet considerd
 - Range of hash function must be subset of its domain: Use a standard cryptographic hash function F: G $\to \mathbb{Z}_q \times \mathbb{Z}_q$ to obtain the input for G

^{*} we use the description from the book for consistency

Choice of Discrete Logarithm Hard Groups

- Generic vs. special algorithms
 - If only generic algorithms are available parameters can be chosen much smaller; Yields more efficient group operations
- Prime order vs. composite order groups
 - Prime order: Discrete logarithm problem is hardest in prime order groups and finding generators is trivial
 - Composite order: Need to have subgroup of sufficient size (recall: largest prime dividing the order; may need to consider specific algorithms). Finding generators is more cumbersome.
- Prime order groups are preferable (there are some more reasons why discussed later, see also HW)

Choice of Discrete Logarithm Hard Groups

- Groups that are of interest
 - \mathbb{Z}_{p}^{*} (does not have prime order)
 - Prime order q subgroups of \mathbb{Z}_{p}^{*}
 - Elliptic curve groups

What about \mathbb{Z}_p with addition?

	RSA	Discrete Logarithm	
Effective Key Length	Modulus Length	$egin{aligned} \mathbf{Order} - q \ \mathbf{Subgroup} \ \mathbf{of} \ \mathbb{Z}_p^* \end{aligned}$	$\begin{array}{c} \textbf{Elliptic-Curve} \\ \textbf{Group Order} \ q \end{array}$
112 128 192 256	2048 3072 7680 15360	p: 2048, q: 224 p: 3072, q: 256 p: 7680, q: 384 p: 15360, q: 512	224 256 384 512

Key sizes recommended by NIST (from §9.3)

Prime Order Subgroups of \mathbb{Z}_{p}^{*}

 We can "craft" p in a way that it has a prime order q subgroup of desired size

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THEOREM 8.64 Let p = rq + 1 with p, q prime. Then G = \{h^r \bmod p \mid h \in \mathbb{Z}_p^*\} is a subgroup of \mathbb{Z}_p^* of order q.
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p is called safe prime if r=2

- Choosing uniform element in G?
 - Choose random h from \mathbb{Z}_{p}^{*} and compute h^{r} mod p
- Determine if given h is in G (any h≠1 that is in G is a generator)
 - Check if hq = 1 mod p

p and q need to be chosen such that the running time of the NFS (depends on the length of p), and the running time of generic algorithms (depends on the length of q) will be approximately equal.



Neal Koblitz: **Elliptic Curve Cryptosystems**. Mathematics of Computation, AMS, 1987.

Victor S. Miller: **Use of Elliptic Curves in Cryptography**.

Advances in Cryptology –

CRYPTO '85



- Groups discussed so far <u>directly</u> rely on modular arithmetic
- Why not use different groups? Elliptic curve groups?
 - Only generic algorithms for the DLP known!

Rationale: "it is extremely unlikely that an index calculus attack on the elliptic curve method will ever be able to work" [Miller, 85]

What are Elliptic Curves?

 An elliptic curve E over a field (we only condsider F_p with p ≥ 5, and in particular large p) is a cubic equation

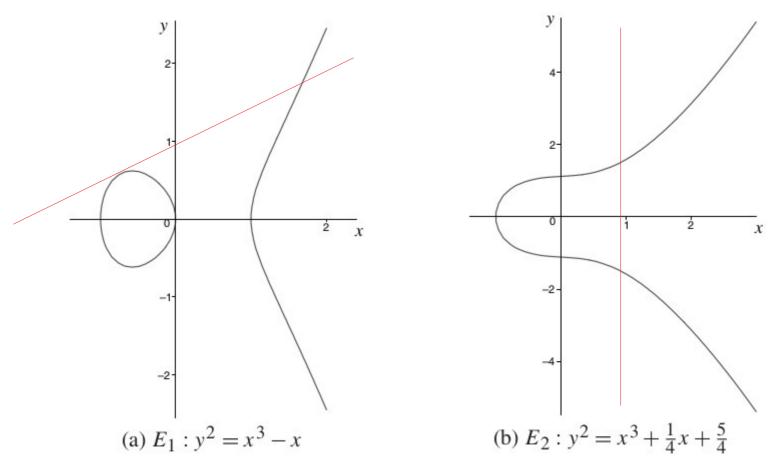
$$y^2 = x^3 + ax + b$$
 (short Weierstrass equation)

with a, b $\in \mathbb{Z}_p$ and -16(4a³ + 27b²) \neq 0 mod p (the curve is "smooth")

- Let $E(\mathbb{Z}_p) = \{(x, y) \mid x, y \in \mathbb{Z}_p \text{ and } y^2 = x^3 + ax + b \text{ mod } p\} \cup \{O\}$
 - The elements in $E(\mathbb{Z}_p)$ are called the points on the elliptic curve E
 - \mathcal{O} is called the point at infinity (it will act as the identiy)

Elliptic Curves over the Reals

A useful way to think about $E(\mathbb{Z}_p)$ is to look at the graph over the reals



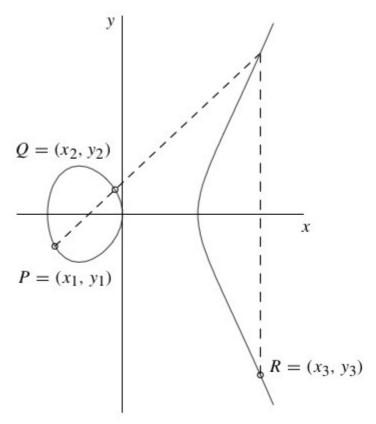
We can think of the point at infinity of sitting on top of the y-axis and lying on every vertical line

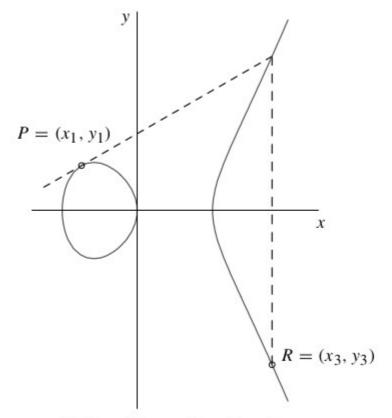
Every line intersecting the curve intersects in exactly three points

- Point P is counted twice if line is tangent to the curve
- Point at infinity is counted when the line is vertical

Elliptic Curves: Group Law ("chord-and-tangent rule")

- $\mathsf{E}(\mathbb{Z}_\mathsf{p})$ forms a group with additive identity \mathcal{O}
 - $-\mathcal{O} + P = P + \mathcal{O} = P \text{ for all } P \in E(\mathbb{Z}_p)$
 - If $P = (x, y) \in E(\mathbb{Z}_p)$, then $(x, y) + (x, -y) = \mathcal{O}$ and $-\mathcal{O} = \mathcal{O}$





(a) Addition: P + Q = R.

$$x_3 = \left(\frac{y_2 - y_1}{x_2 - x_1}\right)^2 - x_1 - x_2 \quad \text{and} \quad y_3 = \left(\frac{y_2 - y_1}{x_2 - x_1}\right)(x_1 - x_3) - y_1. \qquad x_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)^2 - 2x_1 \quad \text{and} \quad y_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)(x_1 - x_3) - y_1.$$

(b) Doubling: P + P = R.

$$x_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)^2 - 2x_1$$
 and $y_3 = \left(\frac{3x_1^2 + a}{2y_1}\right)(x_1 - x_3) - y_1$.

- For cryptographic applications and in particular for the DLP to be hard we need (sub-) groups of large prime order.
- How large are these elliptic curve groups?
 - Let us define a quadratic residue (QR): An element $y \in \mathbb{Z}_p^*$ is a quadratic residue modulo p if there is an $x \in \mathbb{Z}_p^*$ such that $x^2 = y \mod p$.
 - For p > 2 prime, half the elements in \mathbb{Z}_p^* are QRs, and every QR has exactly two square roots.
 - If we look at the equation $y^2 = x^3 + ax + b$, each RHS value that is a QR yields two points on the curve and if RHS is 0 it yields one
 - So we heuristically expect to find expect to find $2 \cdot (p-1)/2 + 1 = p$ points + the point of infinitey, i.e., p+1 points.

THEOREM 8.70 (Hasse bound): Let p be prime, and let E be an elliptic curve over \mathbb{Z}_p . Then p + 1 - 2 $\sqrt{p} \le |E(\mathbb{Z}_p)| \le p + 1 + 2 \sqrt{p}$.

- How to find curves?
 - We could just randomly generate them: But for random curves the group order will be "close" to uniformly distributed in the Hasse interval
 - We also need to exclude weak curves, i.e., elliptic-curve groups over \mathbb{Z}_p^* whose order is equal to p (anomalous curves) or p+1 (supersingular curves), etc.
 - There are efficient algorithms for counting points on curves, efficiently generating curves
- Typically we use pre-computed standardized curves
 - Standards for Efficient Cryptogrpahy (SEC)
 - National Institute of Standards and Technology (NIST)
 - ECC Brainpool (RFC 5639)
 - Curve25519, Curve448
 - Or BN or BLS if they need to be pairing-friendly

- Now if we have a suitable elliptic curve group $E(\mathbb{Z}_p)$ (or a subgroup) of large prime order q generated by P, we can define the set {1P, ..., qP}
- We can define the elliptic curve DLP (ECDLP) as given Q=xP to compute $x \in \mathbb{Z}_q$
 - Analogously we can define CDH and DDH
- We can use our efficient square-and-multiply algorithm and apply it to this setting (<u>double-and-add</u>) to compute the scalar multiplication efficiently

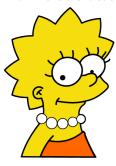
- Although curves standardized decades ago are still widely used, there happened a lot in the last decades
- Starting with Kocher'99, side-channel attacks and their countermeasures have become extremely sophisticated
- Decades of new research yielding faster, simpler and safer ways to do ECC
- Suspicion surrounding previous standards: Snowden leaks, dual EC-DRBG backdoor, etc., lead to conjectured weaknesses in the NIST curves
- Other specific classes of curves enable secure cryptographic pairings
 - and thus interesting applications such as practical identity- and attributebased cryptography (see Guest Lecture)

Back to Key Exchange Protocols

Example: KE in \mathbb{Z}_{p}^{*} (128 bit security – p: 3072 bit)

$$p =$$

5809605995369958062859502533304574370686975176362895236661486152287203730997110225737336044533118407251326157754980517443990529594540047121662885672187 032401032111639706440498844049850989051627200244765807041812394729680540024104827976584369381522292361208779044769892743225751738076979568811309579125 511333093243519553784816306381580161860200247492568448150242515304449577187604136428738580990172551573934146255830366405915000869643732053218566832545 2911079037228316341385995864066903259597251874471690595408050123102096390117507487600170953607342349457574162729948560133086169585299583046776370191815 9408852834506128586389827176345729488354663887955431161544644633019925438234001629205709075117553388816191898729559153153669870129226768546551743791579 082315484463478026010289171803249539607504189948551381112697730747896907485704371071615012131592202455675924123901315291971095646840637944291494161435710 7914462567329693649



a =

$$g = 123456789$$

$$g^a \mod p =$$

197496648183227193286262018614250555971909799762533760654008147994875775445667054218578105133138217497206890599554928429450667899476
854668595594034093493637562451078938296960313488696178848142491351687253054602202966247046105770771577248321682117174246128321195678
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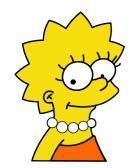
Example: KE using Elliptic Curves (128 bit security – p: 256 bit)

NIST Curve P-256

$$p = 2^{256} - 2^{224} + 2^{192} + 2^{96} - 1$$

p = 115792089210356248762697446949407573530086143415290314195533631308867097853951

$$E(\mathbb{F}_p) : y^2 = x^3 - 3x + b$$



#E = 115792089210356248762697446949407573529996955224135760342422259061068512044369

P = (48439561293906451759052585252797914202762949526041747995844080717082404635286, 36134250956749795798585127919587881956611106672985015071877198253568414405109)

(8411620826131589816759306786820052561234422188633) 3785331584793435449501658416, 1028856555421855980267392501728853001096802660585 48048621945393128043427650740)

$$bP =$$

(101228882920057626679704131545407930245895491542 090988999577542687271695288383, 7788741819030402299411659503455625776080718561567 (9689372138134363978498341594) p=

03357763977064 14628550231450 28492835255603 183721922317324 614395

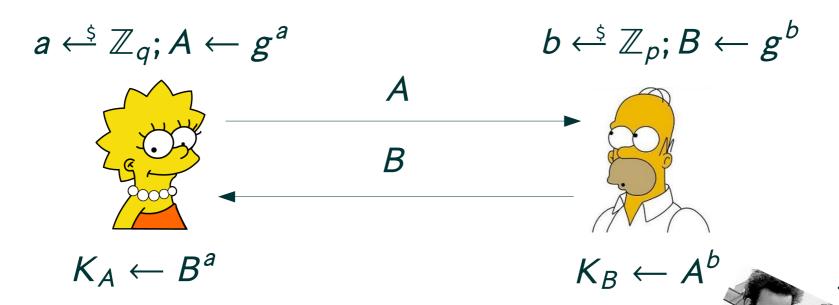
a=

89130644591246

abP = (101228882920057626679704131545407930245895491542090988999577542687271695288383, 77887418190304022994116595034556257760807185615679689372138134363978498341594)

Diffie-Hellman(-Merkle) KE Protocol

 Now we are going to abstract away again the concrete setting and consider a group G of prime order q and generator g

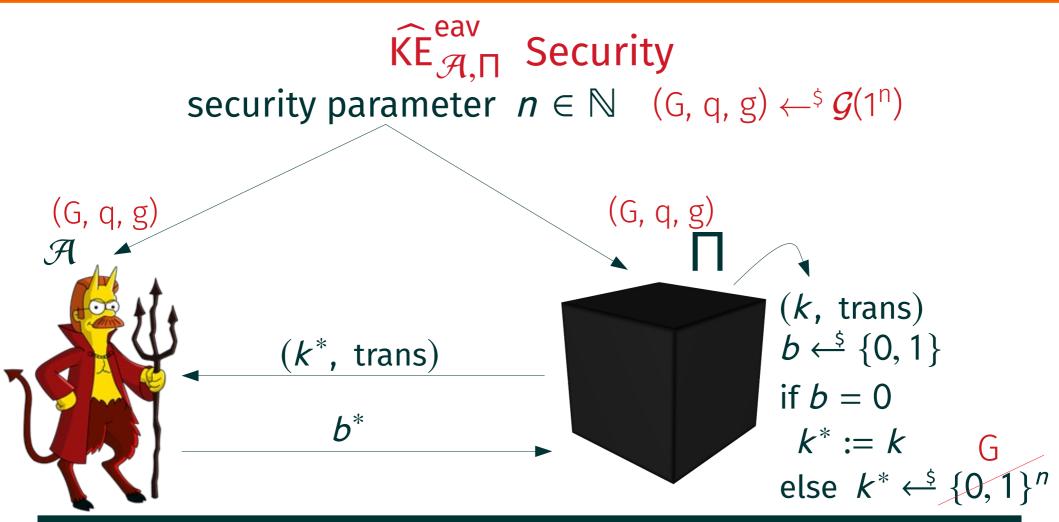


Ok, how to prove security of this protocol?

- Under DL? Other means of computing shared key?
- Under CHD? Only the complete shared key protected?
- Under DDH?

^{*} definitional framework and idea of formulating assumptions not known back in the 70ies

Security Definition



A key-exchange protocol Π is secure in the presence of an eavesdropper if for every PPT adversary $\mathcal H$

 $Pr[b = b^*] \leq 1/2 + \overline{\operatorname{negl}(n)}$

Analysis of the DH(M) KE Protocol

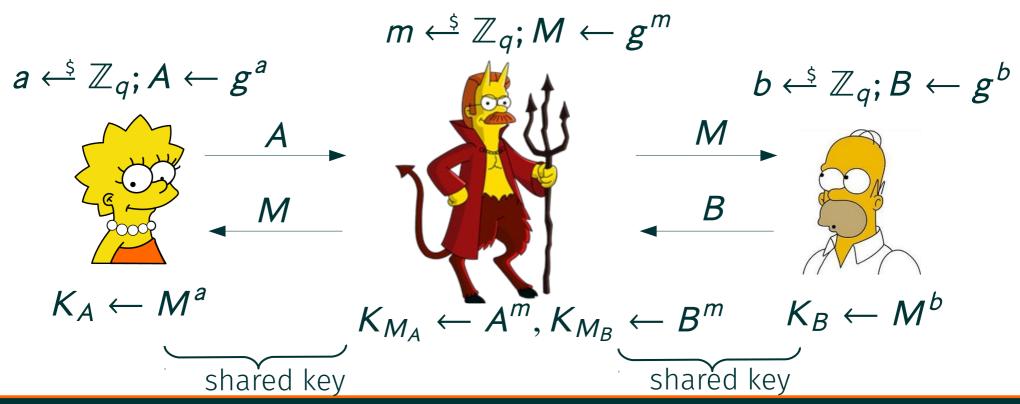
THEOREM 10.3: If the DDH problem is hard relative to G, then the Diffie–Hellman key-exchange protocol Π is secure in the presence of an eavesdropper (with respect to experiment $\widehat{\mathbf{KE}}_{\mathcal{A},\Pi}^{\mathbf{eav}}$).

<u>Proof:</u> Let A be a PPT adversary.

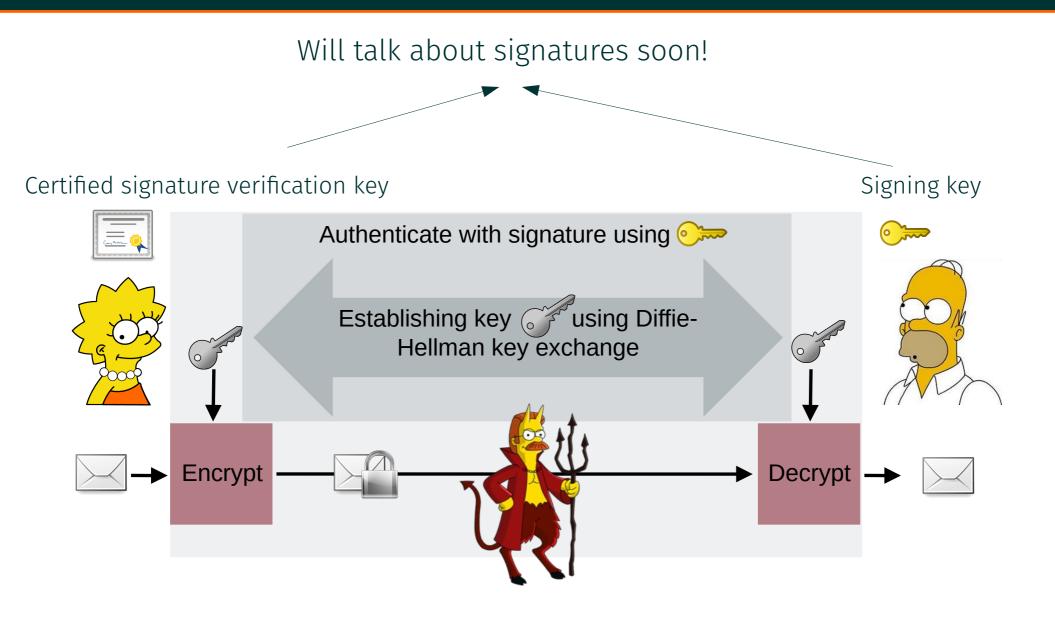
• Since $Pr[b = 0] = Pr[b = 1] = \frac{1}{2}$, we have

Analysis of the DH(M) KE Protocol

- Summary
 - Can prove <u>eavesdropping security</u> under DDH (not surprising; the assumption was basically modeled to abstract the analysis of these protocols)
- What did we miss so far?
 - Active adversaries: Man-in-the-middle

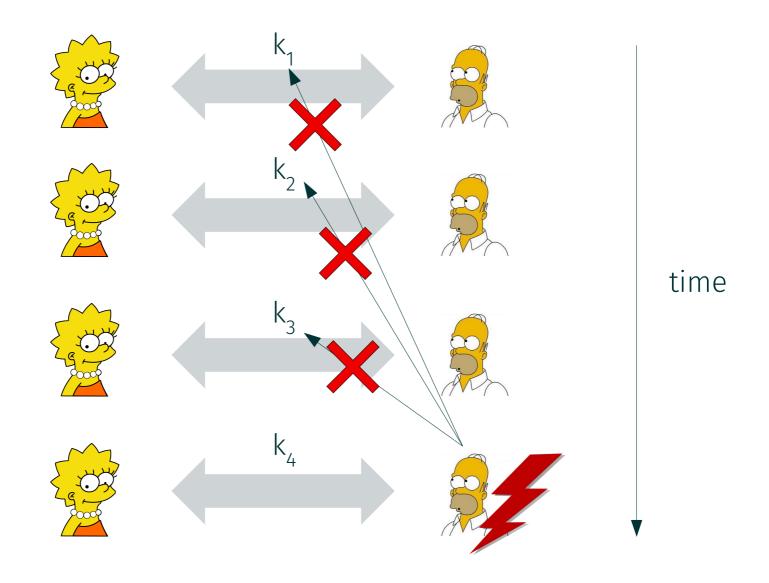


Countering man-in-the-middle attacks (Authenticated KE - AKE)



Perfect Forward Secrecy

Another important property: Perfect forward secrecy



Alternatives to DL based KE Protocols: Outlook

- Shor: computing discrete logarithms (and factoring) in polynomial time on a quantum computer
 - If we have a sufficiently powerful quantum computer, then DL and ECDL (as well as factoring) based systems will be dead



Peter Shor

- What to do if this should happen?
 - Post-quantum cryptography: (asymmetric) cryptography that is conjectured to resists attacks using classical and quantum computers
- Very active field of research
 - Lattices
 - Codes
 - Isogenies (e.g., on supersingular elliptic curves weak for EC crypto but good for PQ)
 - Etc.

