PRÁCTICA 6.0 EMPAREJA LOS CONSTRUCTORES

```
1- d[0] = new Duck (); —> a- public Duck () {};

2- d[1] = new Duck (density, weight); —> e- public Duck (float density, int max) {};

3- d[2] = new Duck (name, feathers); —> c- public Duck (String n, long[] f) {};

4- d[3] = new Duck (canFly); —> b- public Duck (boolean fly) {};

5- d[4] = new Duck (3.3F, airspeed); —> e- public Duck (float density, int max) {};

6- d[5] = new Duck (false); —> b- public Duck (boolean fly) {};

7- d[6] = new Duck (airspeed, density); —> d- public Duck (int w, float f) {};
```