

3845 Atherton Road, STE 9 Rocklin, CA 95765

U.S. Night Vision

manufactures tactical-grade night

vision devices. Our products include

goggles, monoculars,

weapon sights and night

vision devices.

Made in America: our

night vision devices are

known throughout the

world for their quality and

durability.

Our commitment to customer service will

ensure your satisfaction.

toll-free number

local number

fax number



Military HMMWV

on signal markers

and headlights.



"Orange" Light

Blackout[™] IR Filt<u>er Kit</u>

Covert Night Vision Illumination

* Enhances Night Vision

* Safer Travel At Night

Anti–Glare Finish

Heat &Impact Resistant

* 850 NM

Tactical vehicle operations at night can often be difficult due to a lack of illumination. Driving with just NVGs not only slows down your element's rate of movement, but also makes recognition more difficult and increases your risk of fratricide. U.S. Night Vision's Blackout Filter KitsTM for the HMMWV, Army 5 ton, Army 2 1/2 ton and the Marine Corps 7 ton are an instance force multiplier for nighttime tactical vehicle operations. Each Blackout Filter provides as much IR illumination, when seen through night vision, as a vehicle's headlight seen by the naked eye at night; facilitating a safer, faster and more efficient means of travel. Blackout Filter kits come complete with two IR headlight filters, two IR taillight filters and blackout covers for all running lights. Parts for each individual kit are listed below. Each HMMWV kits comes with: 2 Ea. IR headlight filters (850 nm) 2 Ea. IR tail light filters (850 nm) 2 Ea. orange headlight covers 4 Ea. running light covers. Nylon kit bag, instruction manual and mounting screws included.

SPECIFICATIONS

Infrared Illumination: 850 NM Finish: Matte Anti Glare Mounting Hardware: Included

Manufacturing: Made In USA

Binoculars

Corporate Headquarters

3303 Harbor Blvd., STE E5 Costa Mesa, CA 92626 toll-free: 800-385-9110 local: 714-546-4555 fax: 714-546-4999

Accessories











www.USNightVision.com