## **Problem Statement:**

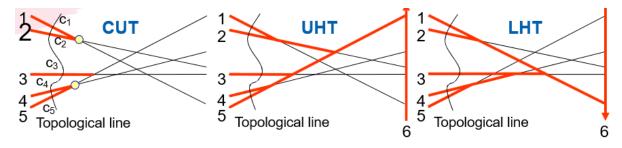
You are required to write a Python program that performs the **Topological Plane Sweep** algorithm on a set of **N** randomly generated 2D lines. Your program should:

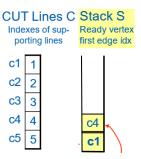
- 1. Generate a set of N non-parallel and simple (No ≥3 lines can intersect at one point) random lines in 2D using randomly selected slopes and y-intercepts.
- 2. **Construct the arrangement** by computing all pairwise intersection points.
- 3. **Initialize the topological cut** at the far-left point of the arrangement and determine the top-to-bottom order of the lines at this x-coordinate (Basically sort them by their slopes).
- 4. **Iteratively perform the elementary steps** of the topological plane sweep:
  - Identify and maintain the Upper Horizon Tree (UHT) and Lower Horizon Tree
    (LHT) at each step.
  - Use a **stack** to manage the ready vertices and apply all necessary pairwise swaps in the cut during elementary steps.
- 5. **Visualize the sweep** at every step:
  - Plot the lines and their intersections.
  - o Show the current cut position and label the line order.
  - Display UHT and LHT.
  - Display the stack contents and current cut ordering.

**Input:** A single integer  $\mathbb N$  representing the number of 2D lines to generate.

## Example: For input N=5, the output for each step should looks like the following:

1) Initial Arrangement and corresponding UHT and LHT, Stack Contents, Cut Orderings





**2)** After 1<sup>st</sup> elementary step between C4 and C5.

CUT Lines C Stack S

Indexes of supporting lines

c1 c2 c3 c4 Ready vertex first edge idx

с1

