

- BGR OpenCV black G

Color -> Cray

distray

Gray = 3 (\alpha, + \alpha 2 + \alpha_3)

verteautes Value hue < 360 · (Sat < 100 0 (Value 2255 180

formats:

.BMP _, (w*h*3+C) Ansles

· PNG - (wxhx4 +c)
RBGd

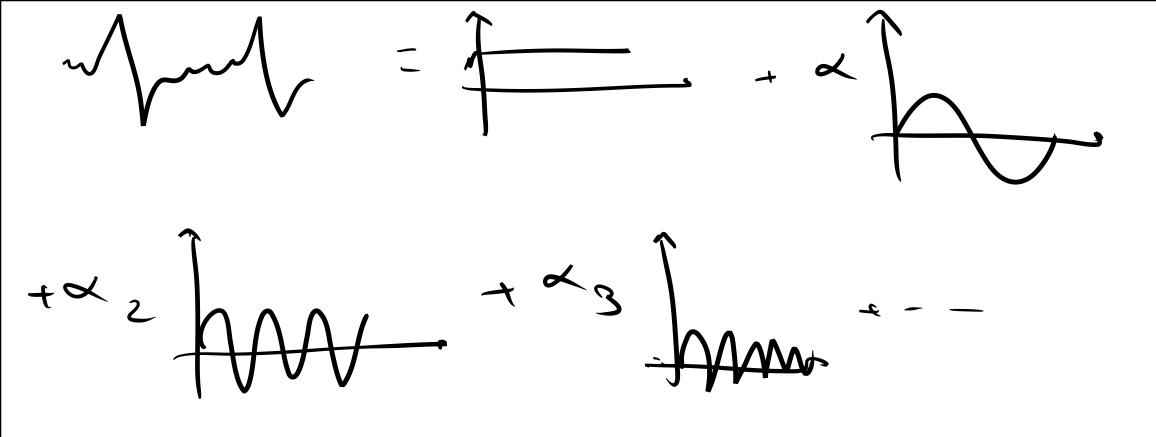
4ch

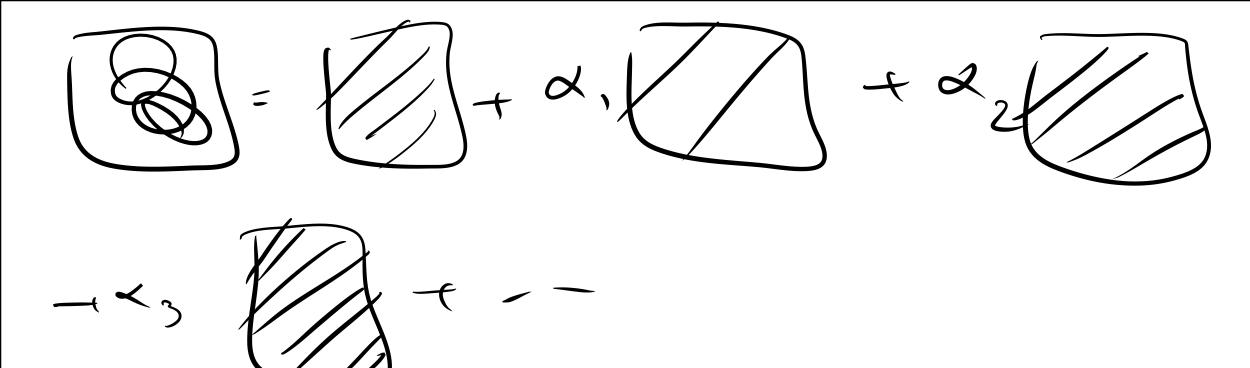
TIH CMYK 2cm 3cm

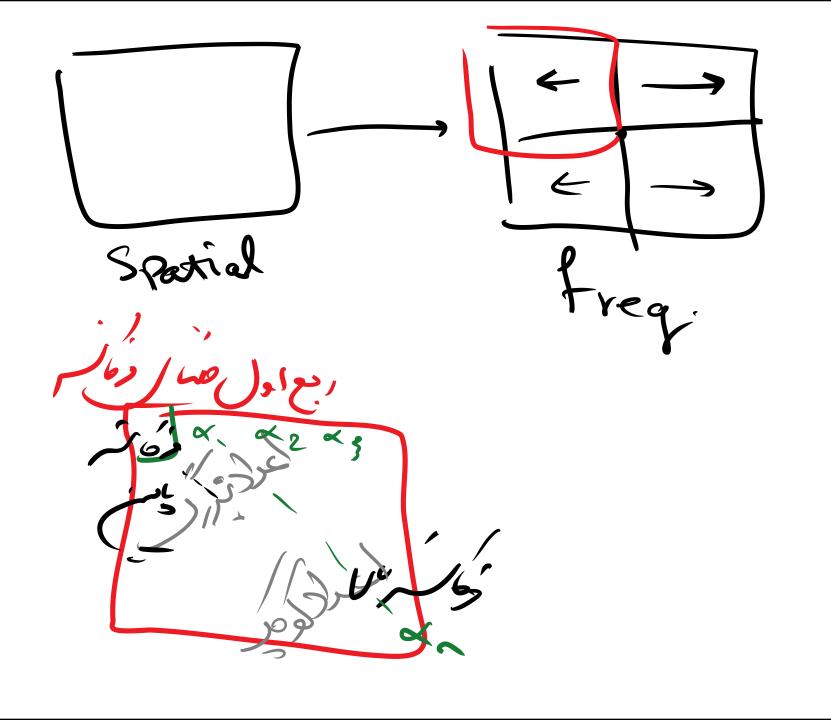
Laster 2

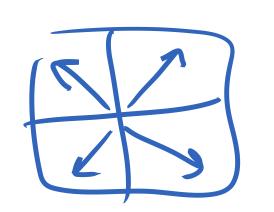
Call Ishps 30 Hp

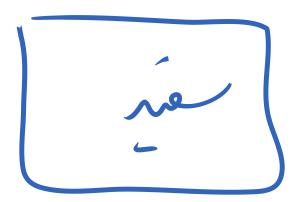
Inshes

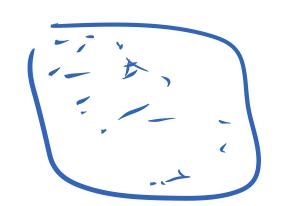












minel miles → HeJ

0-100

