\*this the first part of the the inventory manager project made by the student diaa hanna

\*I made some generic classes for example food cloth and Item class I did not make my classes more specific like for example I did not make a class called bread or water because I Know these types of classes will use inheritance that I cant use yet .

\*every class has two file (header and cpp)

\*I used Vim as a text editor because it is superior

\*I also included a Makefile for the compilation process

\*I also used git to manage my code

\*this code will end up on github in the future

\*I used the compiler (g++ (Ubuntu 11.3.0-1ubuntu1~22.04) 11.3.0)

\*I will code this project with c# for some **bonus** mark

\*Note:this file is written using libreoffice and not microsoft-word ,so please forgive any formatting error is caused due the use of different software

\*some comments will be added to explain certain peaces of the code

\*netico is the name of my project I love this name.

**THANK FOR UNDERSTANDING**