



# VIXEN-ADV AEROSPACE DEFENCE VEHICLE



TRAVELLER

# VIXEN-ADV AEROSPACE DEFENCE VEHICLE

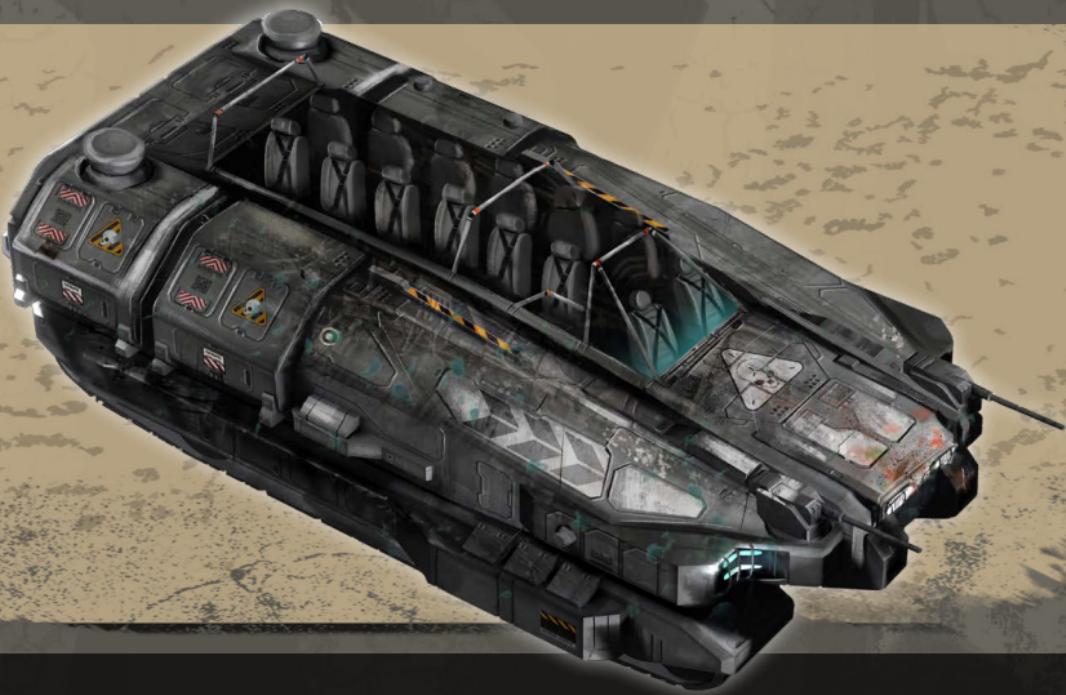
Autopilot (skill level)	—
Communications (range)	500 km
Navigation (Navigation DM)	+1
Sensors (Electronics (sensors) DM)	+0
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

**ARMOUR** SIDES - 18  
FRONT - 18 REAR - 18 TOP - 27

<b>TL</b>	<b>8</b>
<b>SKILL</b>	<b>DRIVE (TRACK)</b>
<b>AGILITY</b>	<b>-1</b>
<b>SPEED (CRUISE)</b>	<b>SLOW (VERY SLOW)</b>
<b>RANGE (CRUISE)</b>	<b>400 (600)</b>
<b>CREW</b>	<b>3</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>1 TON</b>
<b>HULL</b>	<b>90</b>
<b>SHIPPING</b>	<b>15 TONS</b>
<b>COST</b>	<b>MCR1.326</b>



# UMPHATHI SECURITY SLED MILITARY VARIANT



TRAVELLER

# UMPHATHI SECURITY SLED MILITARY VARIANT

Autopilot (skill level)	0
Communications (range)	500 km
Navigation (Navigation DM)	+1
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	—

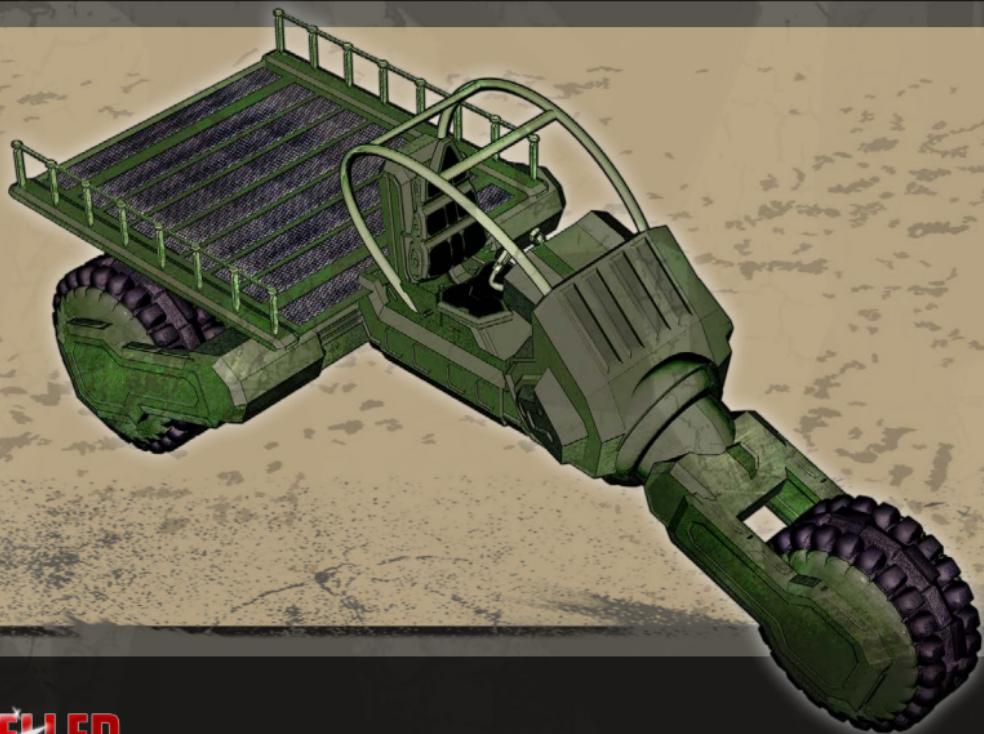
## ARMOUR

FRONT - 9    REAR - 9    SIDES - 9

TL	9
SKILL	FLYER (GRAV)
AGILITY	+2
SPEED (CRUISE)	FAST (HIGH)
RANGE (CRUISE)	2,000 (3,000)
CREW	4
PASSENGERS	8
CARGO	12 TON
HULL	48
SHIPPING	12 TONS
COST	CR792500



# GS-3 FAST ATTACK VEHICLE



**TRAVELLER**

# GS-3 FAST ATTACK VEHICLE

Autopilot (skill level)	—
Communications (range)	500 km
Navigation (Navigation DM)	—
Sensors (Electronics (sensors) DM)	—
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

## ARMOUR

FRONT - 2    REAR - 2    SIDES - 2

TL	8
SKILL	DRIVE (WHEEL)
AGILITY	+2
SPEED (CRUISE)	HIGH (MEDIUM)
RANGE (CRUISE)	400 (600)
CREW	1
PASSENGERS	—
CARGO	1 TON
HULL	12
SHIPPING	3 TONS
COST	CR20200



# FIELD RANGER WHEELED UTILITY VEHICLE



TRAVELLER

# FIELD RANGER WHEELED UTILITY VEHICLE

Autopilot (skill level)	—
Communications (range)	500 km
Navigation (Navigation DM)	—
Sensors (Electronics (sensors) DM)	—
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

**ARMOUR**                   **SIDES - 10**  
**FRONT - 7**   **REAR - 7**   **UNDER - 7**

<b>TL</b>	<b>9</b>
<b>SKILL</b>	<b>DRIVE (WHEEL)</b>
<b>AGILITY</b>	<b>+1</b>
<b>SPEED (CRUISE)</b>	<b>HIGH (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>750 (1125)</b>
<b>CREW</b>	<b>2</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>2.75 TON</b>
<b>HULL</b>	<b>35</b>
<b>SHIPPING</b>	<b>8 TONS</b>
<b>COST</b>	<b>CR44400</b>



## NEGAV OFF-ROAD TRANSPORT VEHICLE



**TRAVELLER**

# NEGAV OFF-ROAD TRANSPORT VEHICLE

Autopilot (skill level)	—
Communications (range)	500 km
Navigation (Navigation DM)	+1
Sensors (Electronics (sensors) DM)	0
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

**ARMOUR** SIDES - 8  
FRONT - 6 REAR - 6 UNDER - 6

<b>TL</b>	<b>9</b>
<b>SKILL</b>	<b>DRIVE (WHEEL)</b>
<b>AGILITY</b>	<b>-1</b>
<b>SPEED (CRUISE)</b>	<b>MEDIUM (SLOW)</b>
<b>RANGE (CRUISE)</b>	<b>750 (1125)</b>
<b>CREW</b>	<b>2</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>9 TON</b>
<b>HULL</b>	<b>120</b>
<b>SHIPPING</b>	<b>20 TONS</b>
<b>COST</b>	<b>CR208800</b>



# MARRIX LIGHT ARMOURED COMBAT VEHICLE



**TRAVELLER**

# MARRIX LIGHT ARMoured COMBAT VEHICLE

Autopilot (skill level)	—
Communications (range)	500 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+2
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

## ARMOUR

FRONT - 28    REAR - 18    SIDES - 22

<b>TL</b>	<b>9</b>
<b>SKILL</b>	<b>DRIVE (TRACKED)</b>
<b>AGILITY</b>	<b>-1</b>
<b>SPEED (CRUISE)</b>	<b>SLOW (VERY SLOW)</b>
<b>RANGE (CRUISE)</b>	<b>500 (750)</b>
<b>CREW</b>	<b>3</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>4.5 TONS + 0.75 TONS</b>
<b>HULL</b>	<b>60</b>
<b>SHIPPING</b>	<b>15 TONS</b>
<b>COST</b>	<b>CR334500</b>



# TAISBEN MILITARY GRAV PLATFORM



**TRAVELLER**

# TAISBEN MILITARY GRAV PLATFORM

Autopilot (skill level)	1
Communications (range)	500 km
Navigation (Navigation DM)	+1
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

**ARMOUR** SIDES - 7  
FRONT - 7 REAR - 8 UNDER - 9

<b>TL</b>	<b>8</b>
<b>SKILL</b>	<b>FLYER (GRAV)</b>
<b>AGILITY</b>	<b>+2</b>
<b>SPEED (CRUISE)</b>	<b>HIGH (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>1000 (1500)</b>
<b>CREW</b>	<b>2</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>1.5 TON</b>
<b>HULL</b>	<b>24</b>
<b>SHIPPING</b>	<b>6 TONS</b>
<b>COST</b>	<b>CR256900</b>



# PREPLENN FAST ATTACK PLATFORM



**TRAVELLER**

# PREPLENN FAST ATTACK PLATFORM

Autopilot (skill level)	3
Communications (range)	500 km
Navigation (Navigation DM)	+4
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	-2

## ARMOUR

FRONT - 14

SIDES - 14

REAR - 14    UNDER - 15

TL	12
SKILL	FLYER (GRAV)
AGILITY	+5
SPEED (CRUISE)	VERY FAST (FAST)
RANGE (CRUISE)	3000 (4500)
CREW	2
PASSENGERS	—
CARGO	—
HULL	6
SHIPPING	3 TONS
COST	MCR1.195



## CHAGRIDE GRAV SLED



TRAVELLER

# CHAGRIDE GRAV SLED

Autopilot (skill level)	0
Communications (range)	500 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

**ARMOUR** SIDES - 18  
FRONT - 20 REAR - 18 UNDER - 17

<b>TL</b>	<b>10</b>
<b>SKILL</b>	<b>FLYER (GRAV)</b>
<b>AGILITY</b>	<b>+2</b>
<b>SPEED (CRUISE)</b>	<b>FAST (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>2000 (3000)</b>
<b>CREW</b>	<b>3</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>5500KG</b>
<b>HULL</b>	<b>64</b>
<b>SHIPPING</b>	<b>16 TONS</b>
<b>COST</b>	<b>CR309000</b>



# S-SERIES GRAV TRANSPORT



TRAVELLER

# S-SERIES GRAV TRANSPORT

Autopilot (skill level)	1
Communications (range)	500 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	—

**ARMOUR** SIDES - 12  
FRONT - 12 REAR - 12 UNDER - 10

<b>TL</b>	<b>9</b>
<b>SKILL</b>	<b>FLYER (GRAV)</b>
<b>AGILITY</b>	<b>+1</b>
<b>SPEED (CRUISE)</b>	<b>HIGH (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>2000 (3000)</b>
<b>CREW</b>	<b>2</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>12.5</b>
<b>HULL</b>	<b>120</b>
<b>SHIPPING</b>	<b>30 TONS</b>
<b>COST</b>	<b>MCR5.421</b>



# SAITA GRAV TANK



TRAVELLER

# SAITA GRAV TANK

Autopilot (skill level)	3
Communications (range)	500 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	-2

**ARMOUR** SIDES - 40 TOP - 38  
FRONT - 60 REAR - 40 UNDER - 38

<b>TL</b>	<b>12</b>
<b>SKILL</b>	<b>FLYER (GRAV)</b>
<b>AGILITY</b>	<b>+2</b>
<b>SPEED (CRUISE)</b>	<b>FAST (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>UNLIMITED</b>
<b>CREW</b>	<b>4</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>1.5 TONS</b>
<b>HULL</b>	<b>80</b>
<b>SHIPPING</b>	<b>20 TONS</b>
<b>COST</b>	<b>MCR12.299</b>



ZIRCON  
NUCLEAR GUN DRONE



TRAVELLER

# ZIRCON NUCLEAR GUN DRONE

Autopilot (skill level)	—
Communications (range)	1000 km
Navigation (Navigation DM)	—
Sensors (Electronics (sensors) DM)	-2
Camouflage (Recon DM)	-4
Stealth (Electronics (sensors) DM)	—

## ARMOUR

FRONT - 55    REAR - 25    SIDES - 40

TL	13
SKILL	FLYER (GRAV)
AGILITY	+1
SPEED (CRUISE)	FAST (VERY FAST)
RANGE (CRUISE)	2000 (3000)
CREW	—
PASSENGERS	—
CARGO	—
HULL	20
SHIPPING	5 TONS
COST	CR444000



# WALKURE FIGHTING GRAV ASSAULT VEHICLE



TRAVELLER

# WALKURE FIGHTING GRAV ASSAULT VEHICLE

Autopilot (skill level)	3
Communications (range)	10000 km
Navigation (Navigation DM)	+4
Sensors (Electronics (sensors) DM)	+3
Camouflage (Recon DM)	-4
Stealth (Electronics (sensors) DM)	-4

## ARMOUR

FRONT - 140 REAR - 100 SIDES - 120

TL	15
SKILL	FLYER (GRAV)
AGILITY	+2
SPEED (CRUISE)	FAST (HIGH)
RANGE (CRUISE)	5000 (7500)
CREW	2
PASSENGERS	—
CARGO	—
HULL	80
SHIPPING	20 TONS
COST	MCR3.8



# PREDATOR AMBUSH-HUNTER TANK



TRAVELLER

# PREDATOR AMBUSH-HUNTER TANK

Autopilot (skill level)	—
Communications (range)	10000 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+4
Camouflage (Recon DM)	-4
Stealth (Electronics (sensors) DM)	—

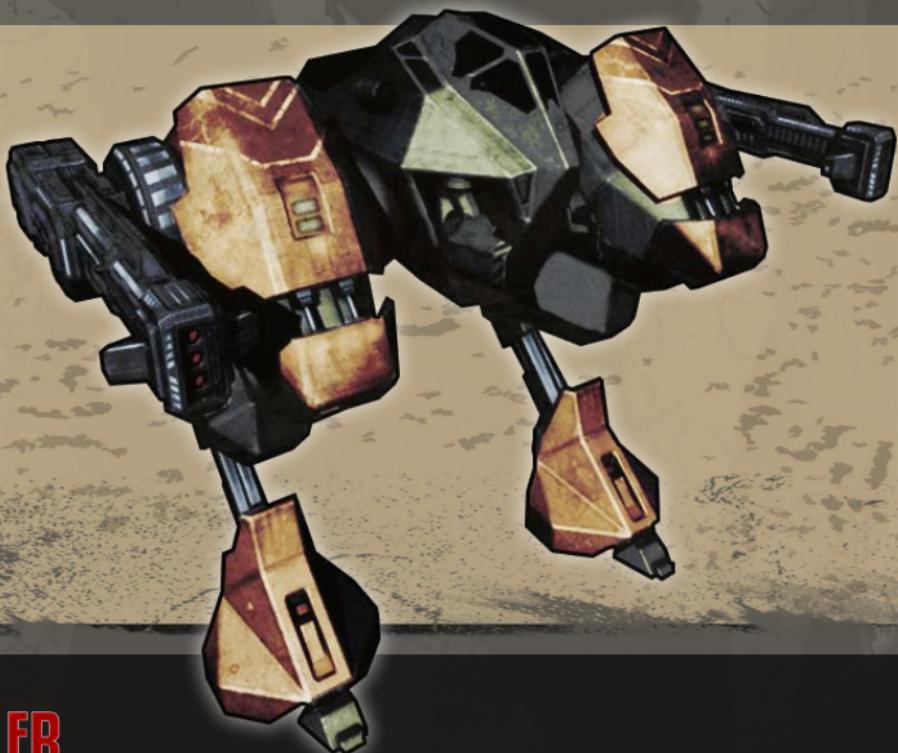
## ARMOUR

FRONT - 130 REAR - 100 SIDES - 125

<b>TL</b>	<b>13</b>
<b>SKILL</b>	<b>DRIVE (TRACK)</b>
<b>AGILITY</b>	<b>-1</b>
<b>SPEED (CRUISE)</b>	<b>FAST (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>450 (675)</b>
<b>CREW</b>	<b>3</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>—</b>
<b>HULL</b>	<b>144</b>
<b>SHIPPING</b>	<b>24 TONS</b>
<b>COST</b>	<b>MCR1.13</b>



# MANTICORE FIGHTING WALKER



TRAVELLER

# MANTICORE FIGHTING WALKER

Autopilot (skill level)	—
Communications (range)	10000 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+3
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

## ARMOUR

FRONT - 100 REAR - 60 SIDES - 100

TL	13
SKILL	DRIVE (WALKER)
AGILITY	+3
SPEED (CRUISE)	MEDIUM (SLOW)
RANGE (CRUISE)	100 YEARS
CREW	1
PASSENGERS	—
CARGO	—
HULL	198
SHIPPING	30 TONS
COST	MCR10.8



# GRINDER SUBTERRANEAN ASSAULT CAPSULE



**TRAVELLER**

# GRINDER SUBTERRANEAN ASSAULT CAPSULE

Autopilot (skill level)	3
Communications (range)	1000 km
Navigation (Navigation DM)	+4
Sensors (Electronics (sensors) DM)	+2
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	—

**ARMOUR** SIDES - 125 (+30)  
FRONT - 130 (+30) REAR - 100 (+30)

<b>TL</b>	<b>13</b>
<b>SKILL</b>	<b>DRIVE (MOLE)</b>
<b>AGILITY</b>	<b>-2</b>
<b>SPEED (CRUISE)</b>	<b>VERY SLOW (IDLE)</b>
<b>RANGE (CRUISE)</b>	<b>150 (225)</b>
<b>CREW</b>	<b>1</b>
<b>PASSENGERS</b>	<b>16</b>
<b>CARGO</b>	<b>1</b>
<b>HULL</b>	<b>90</b>
<b>SHIPPING</b>	<b>15 TONS</b>
<b>COST</b>	<b>MCR1.83</b>



# FIREHAMMER G/FIGHTER



**TRAVELLER**

# FIREHAMMER G/FIGHTER

Autopilot (skill level)	3
Communications (range)	10000 km
Navigation (Navigation DM)	+4
Sensors (Electronics (sensors) DM)	+5
Camouflage (Recon DM)	-4
Stealth (Electronics (sensors) DM)	—

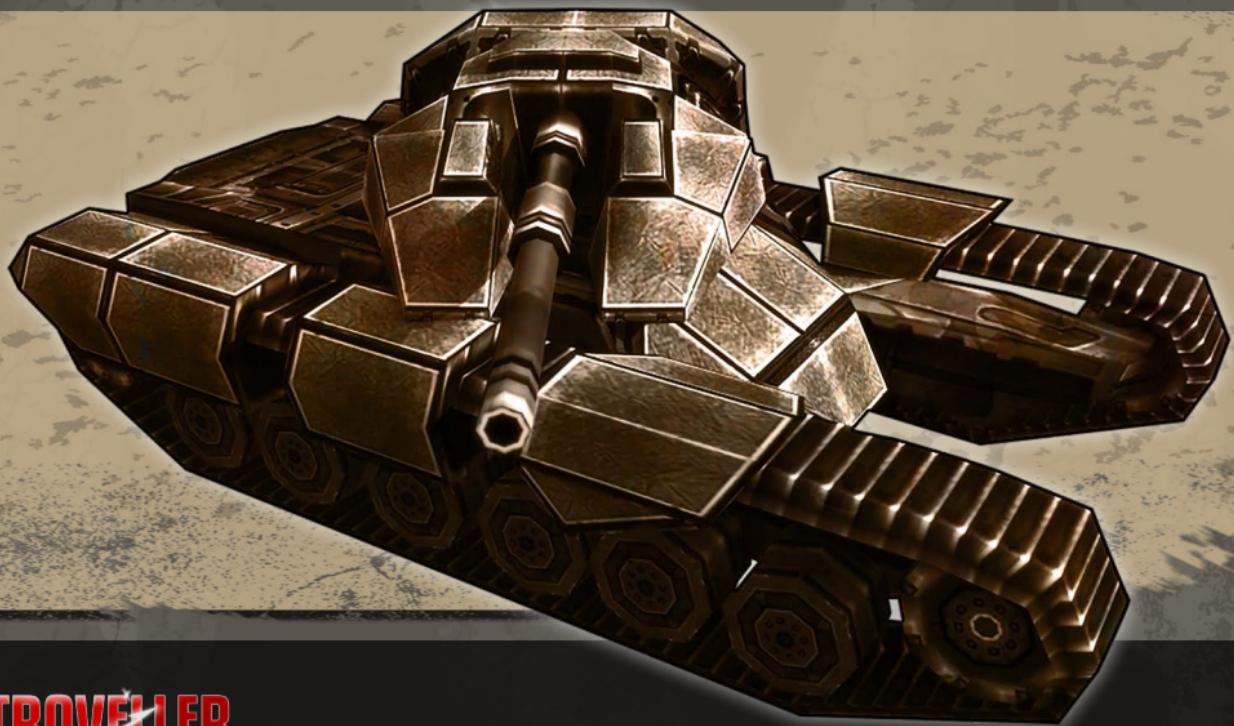
## ARMOUR

FRONT - 50    REAR - 50    SIDES - 50

TL	15
SKILL	FLYER (GRAV)
AGILITY	+2
SPEED (CRUISE)	HYPersonic (SUPERSONIC)
RANGE (CRUISE)	5000 (7500)
CREW	1
PASSENGERS	—
CARGO	—
HULL	120
SHIPPING	30 TONS
COST	MCR44.95



LYNX  
FAST ASSAULT TANK



TRAVELLER

# LYNX FAST ASSAULT TANK

Autopilot (skill level)	—
Communications (range)	10000 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+3
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

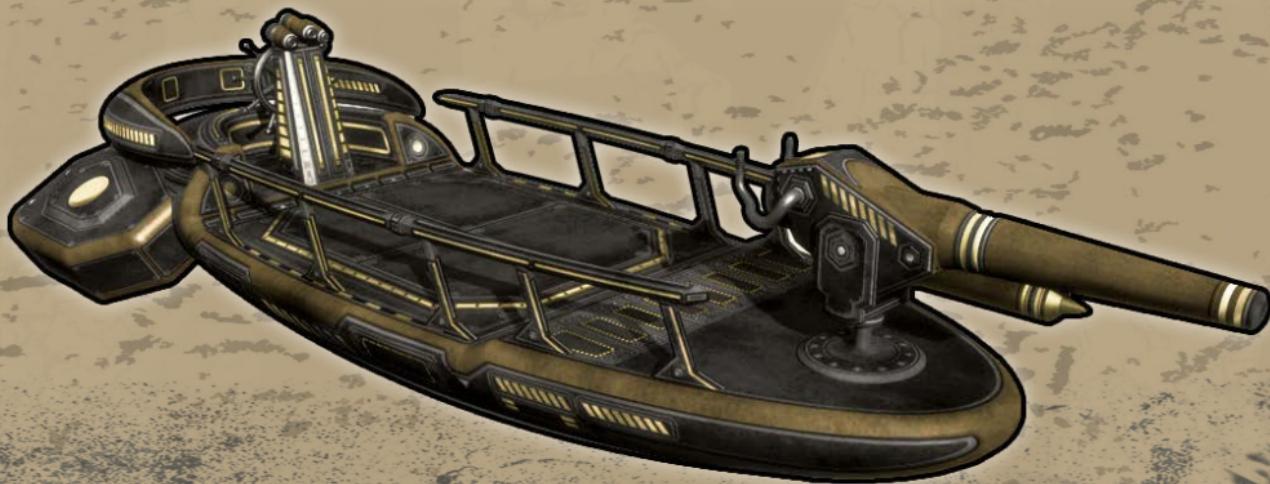
## ARMOUR

FRONT - 70    REAR - 40    SIDES - 65

<b>TL</b>	<b>12</b>
<b>SKILL</b>	<b>DRIVE (TRACK)</b>
<b>AGILITY</b>	<b>-2</b>
<b>SPEED (CRUISE)</b>	<b>HIGH (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>450 (675)</b>
<b>CREW</b>	<b>2</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>—</b>
<b>HULL</b>	<b>75</b>
<b>SHIPPING</b>	<b>12.5 TONS</b>
<b>COST</b>	<b>MCR1.1</b>



GUNSKIFF



TRAVELLER

Autopilot (skill level)	1
Communications (range)	500 km
Navigation (Navigation DM)	—
Sensors (Electronics (sensors) DM)	—
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	—

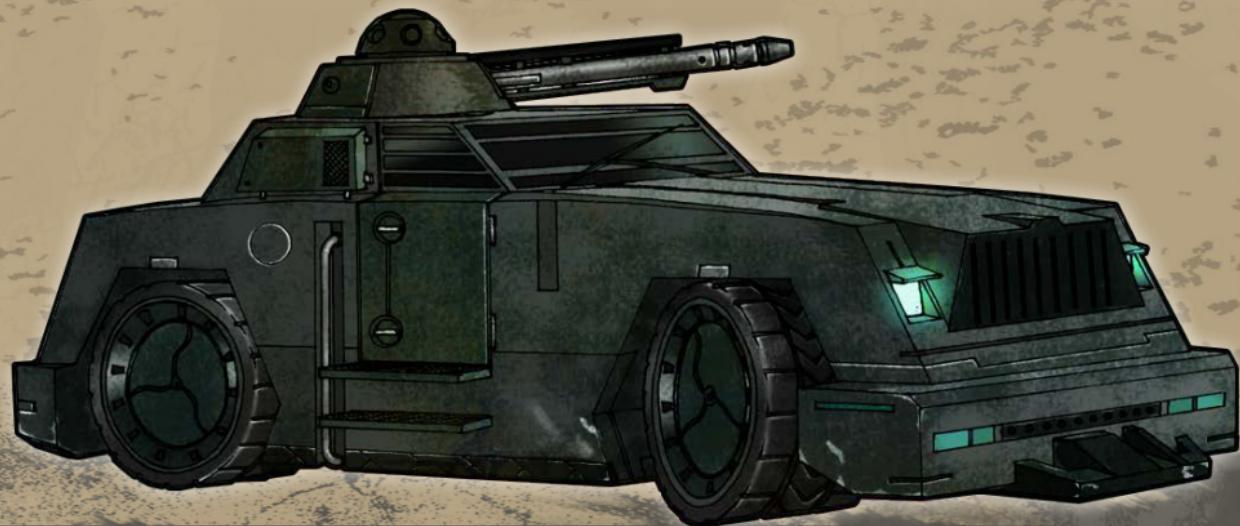
**ARMOUR**

FRONT - 3    REAR - 3    SIDES - 3

<b>TL</b>	<b>10</b>
<b>SKILL</b>	<b>FLYER (GRAV)</b>
<b>AGILITY</b>	<b>-1</b>
<b>SPEED (CRUISE)</b>	<b>SLOW (VERY SLOW)</b>
<b>RANGE (CRUISE)</b>	<b>1000 (1500)</b>
<b>CREW</b>	<b>2</b>
<b>PASSENGERS</b>	<b>4</b>
<b>CARGO</b>	<b>—</b>
<b>HULL</b>	<b>30</b>
<b>SHIPPING</b>	<b>10 TONS</b>
<b>COST</b>	<b>CR313750</b>



# SOCRATES FIELD CAR



TRAVELLER

# SOCRATES FIELD CAR

Autopilot (skill level)	—
Communications (range)	5000 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

**ARMOUR**      SIDES - 30 (+27)  
FRONT - 30 (+27)    REAR - 30 (+27)

<b>TL</b>	<b>9</b>
<b>SKILL</b>	<b>DRIVE (WHEEL)</b>
<b>AGILITY</b>	<b>+0</b>
<b>SPEED (CRUISE)</b>	<b>SLOW (VERY SLOW)</b>
<b>RANGE (CRUISE)</b>	<b>500 (750)</b>
<b>CREW</b>	<b>1</b>
<b>PASSENGERS</b>	<b>1</b>
<b>CARGO</b>	<b>—</b>
<b>HULL</b>	<b>22</b>
<b>SHIPPING</b>	<b>5 TONS</b>
<b>COST</b>	<b>CR143000</b>



# PALADIN LASER GRAV TANK



TRAVELLER

# PALADIN LASER GRAV TANK

Autopilot (skill level)	—
Communications (range)	500 km
Navigation (Navigation DM)	+2
Sensors (Electronics (sensors) DM)	+1
Camouflage (Recon DM)	-2
Stealth (Electronics (sensors) DM)	—

**ARMOUR** SIDES - 95 (+25)  
FRONT - 110 (+25) REAR - 60 (+25)

<b>TL</b>	<b>9</b>
<b>SKILL</b>	<b>FLYER (GRAV)</b>
<b>AGILITY</b>	<b>-1</b>
<b>SPEED (CRUISE)</b>	<b>HIGH (MEDIUM)</b>
<b>RANGE (CRUISE)</b>	<b>1500 (2250)</b>
<b>CREW</b>	<b>3</b>
<b>PASSENGERS</b>	<b>—</b>
<b>CARGO</b>	<b>—</b>
<b>HULL</b>	<b>136</b>
<b>SHIPPING</b>	<b>34 TONS</b>
<b>COST</b>	<b>MCR24.39</b>



# RAIDER'S LAND YACHT



TRAVELLER

# RAIDER'S LAND YACHT

Autopilot (skill level)	—
Communications (range)	—
Navigation (Navigation DM)	—
Sensors (Electronics (sensors) DM)	—
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	—

## ARMOUR

FRONT - 1    REAR - 1    SIDES - 1

TL	3
SKILL	DRIVE (WHEEL)
AGILITY	-1
SPEED (CRUISE)	SLOW (VERY SLOW)
RANGE (CRUISE)	—
CREW	1
PASSENGERS	1
CARGO	—
HULL	10
SHIPPING	5 TONS
COST	CR4000



# TERROR-ROC PATROL FIGHTER



**TRAVELLER**

# TERROR-ROC PATROL FIGHTER

Autopilot (skill level)	—
Communications (range)	—
Navigation (Navigation DM)	—
Sensors (Electronics (sensors) DM)	—
Camouflage (Recon DM)	-1
Stealth (Electronics (sensors) DM)	—

## ARMOUR

FRONT - 6    REAR - 2    SIDES - 4

TL	4
SKILL	FLYER (WING)
AGILITY	+1
SPEED (CRUISE)	MEDIUM (SLOW)
RANGE (CRUISE)	300 (450)
CREW	2
PASSENGERS	—
CARGO	—
HULL	3
SHIPPING	3 TONS
COST	CR100000



# COUGAR BATTLE TANK



TRAVELLER

# COUGAR BATTLE TANK

Autopilot (skill level)	—
Communications (range)	50 km
Navigation (Navigation DM)	—
Sensors (Electronics (sensors) DM)	—
Camouflage (Recon DM)	—
Stealth (Electronics (sensors) DM)	—

## ARMOUR

FRONT - 70    REAR - 40    SIDES - 65

TL	6
SKILL	DRIVE (TRACK)
AGILITY	-2
SPEED (CRUISE)	VERY SLOW (IDLE)
RANGE (CRUISE)	225 (337)
CREW	3
PASSENGERS	—
CARGO	—
HULL	90
SHIPPING	15 TONS
COST	CR640000