

SHIPS NAME

HULL POINTS

ARMOUR

CLASS

POWER POINTS

SHIP'S COMPUTER

SOFTWARE PACKAGES:

BANDWIDTH:

BASIC SHIP SYSTEMS

MANOEUVRE DRIVE

JUMP DRIVE

SENSORS

WEAPONS

POWER REQUIREMENT

SENSORS

TYPE

DM

SYSTEMS

FUEL (FULL TANK) COST

Cr

MORTGAGE

Cr

LIFE SUPPORT

Cr

SALARIES

Cr

COST PER MAINTENANCE PERIOD

Cr

DRIVES

MANOEUVRE DRIVE ▶ THRUST:

REACTION DRIVE ▶ THRUST:

JUMP DRIVE ▶ JUMP:

CRITICAL HITS

ARMOUR

BRIDGE

CARGO

CREW

FUEL

HULL

J-DRIVE

M-DRIVE

POWER PLANT

SENSORS

WEAPONS

WEAPONS

WEAPON	MOUNT	TL	RANGE	DAMAGE	AMMUNITION	TRAITS

CARGO HOLD CONTENT

	TONS		TONS