

# Performance Modeling and Design of Computer Systems- Ch 2 Queueing Theory Terminology

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# Overview

Performance  
Modeling and  
Design of  
Computer  
Systems- Ch 2  
Queueing  
Theory  
Terminology

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Classification of  
Queueing  
Networks

## 1 Classification of Queueing Networks

# Classification of Queueing Networks

## Open Networks

- open queueing network has external arrivals and departures
- Example
  - CPU uses a time-sharing scheduler to serve a queue of jobs waiting for CPU time
  - Router in a network serves a queue of packets waiting to be routed.
- Queueing theory is built on **stochastic modeling and analysis**
  - Model and analyze service demands of jobs and the interarrival times of jobs as random variables.

# Open Networks: Example

## Network of Queues with Probabilistic Routing

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- Server  $i$  receives external arrivals (outside arrivals) with rate  $r_i$ .
- Server  $i$  also receives internal arrivals from some of the other servers.
- A packet that finishes service at server  $i$  is next routed to server  $j$  with probability  $p_{ij}$ .
- Multiple **class** of the packet, may have different probability according to routing scheme

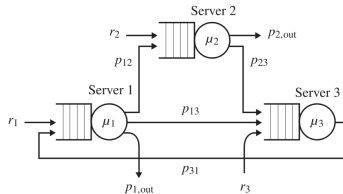


Figure 2.3. Network of queues with probabilistic routing.

# Open Networks: Example

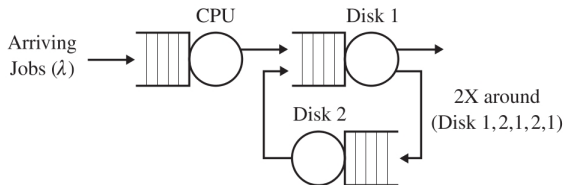
## Network of Queues with Probabilistic Routing

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- Real application in internet
  - Wire delay can be replaced by a server with some rate matching with dire delay
  - **Goal:** is to predict RTT
  - **Deterministic Variation:** instead of  $P_{ij}$ , specific path to next server



**Figure 2.4.** Network of queues with non-probabilistic routing.

# Goal of Queueing Theory

## 2 Goals

- Predicting the system performance. Ex.
  - predicting mean delay or delay variability in service
  - number of jobs that will be in queue
  - mean number of servers being utilized
- Developing design of improved system
- Example
  - Can we build a better system from 1 slow discs or one faster disc
  -