

# SUD Escaper

## Facade

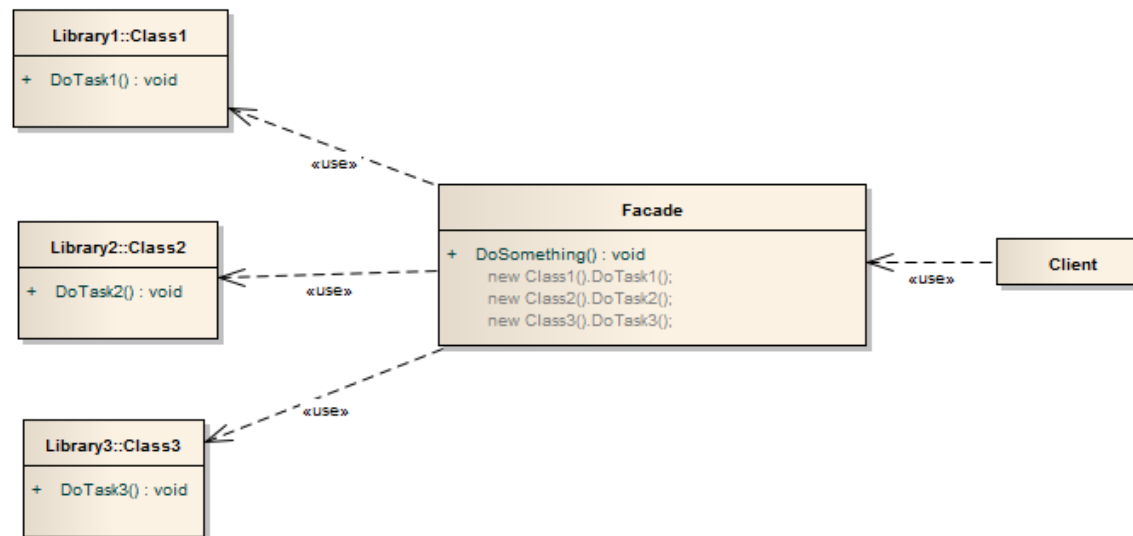
### Application of GoF Design Pattern

#### Where does it fit our SUD

In interaction with user of our system. He uses set of actions providing him crucial functionality that are reason why to use our system.

#### Facade Design Pattern is used for

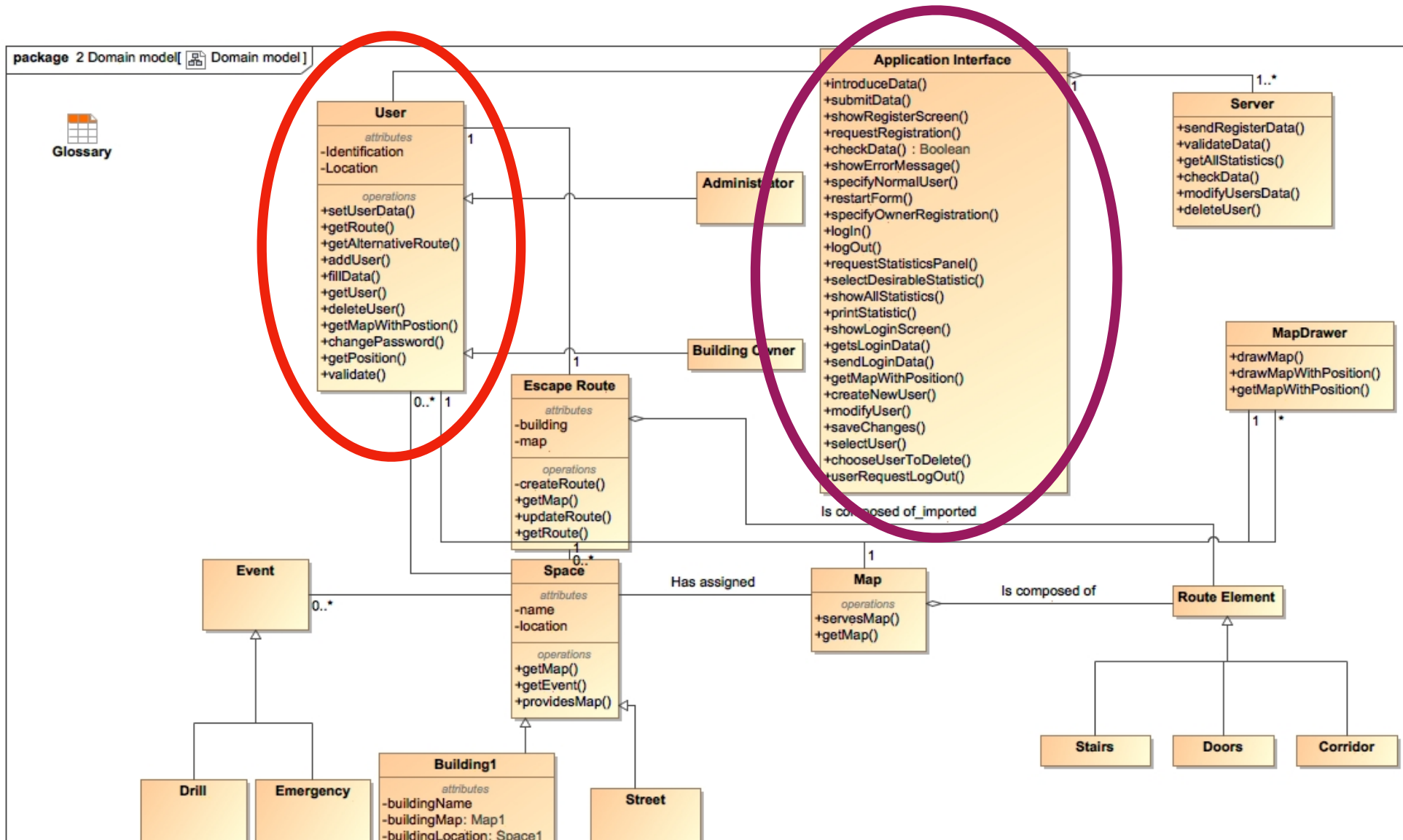
Providing a simple interface for a complex subsystem, hides details of its implementation.  
Making the subsystem easier to use via the facade class.  
Minimizing number of dependencies to the subsystem.



## Integrated Solution

### Before

User is dependent on 4 classes, application interface provides overwhelming amount of internal details.



## After

There's only 1 class user is dependent on and EscaperFacade provides him all of the functionality that he needs in a simple fashion.

