

# Why JRuby, Why?!

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YYCRuby Meetup

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# Ruby on Java!

- It *is* just ruby. Write it. Run it.
- .... but... you *can* call Java.
- .... and... you *can't* call C.

# Why call Java?

- Threads!
- WARs!
- Big conservative companies!
- Swing!

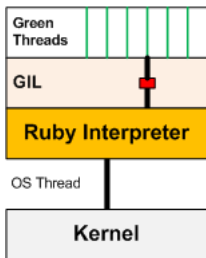
## Why *not* call Java?

- Context switching (yours - not the computer's).
- JVM startup is a pain (unTDD-like). (Spork, NG-Server are answers).
- Tends to lag behind. Current production release is 1.9 compatible. JRuby 9000 with 2.2 support coming soonish...
- You really really *really* need the C interface. (Try harder not to :)

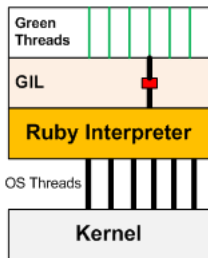
# Threads

## The dreaded Global Interpreter Lock!

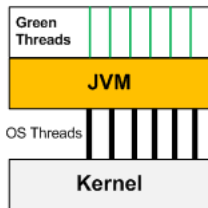
Ruby 1.8.7



Ruby 1.9



JRuby



But... Rubinius does not have a GIL either....

Diagram from <https://www.igvita.com/2008/11/13/concurrency-is-a-myth-in-ruby/>

## Thread code - Ruby

```
num_iterations.times do |iter|  
  threads = []  
  t_0 = Time.now  
  (1..num_threads).each do |i|  
    threads << Thread.new(i) do  
      count = 0  
      1_000_000.times { count += 1 }  
    end  
  end  
  threads.each(&:join)  
end
```

## Thread code - JRuby - Pg 1

```
class CountMillion
  include Callable
  def call
    count = 0
    1_000_000.times { count += 1 }
  end
end

executor = ThreadPoolExecutor.new(
  num_threads, num_threads, 60,
  TimeUnit::SECONDS,
  LinkedBlockingQueue.new)
```

## Thread code - JRuby - Pg 2

```
num_iterations.times do |i|  
  tasks = []  
  
  t_0 = Time.now  
  num_threads.times do  
    task = FutureTask.new(CountMillion.new)  
    executor.execute(task)  
    tasks << task  
  end  
  
  # Wait for all threads to complete  
  tasks.each(&:get)  
end
```



## Thread Demo

# DEMO

## WARs and BCCs

...or “How to use Rails in a 6000+ person O&G company”.

- JRuby on Rails works. Started using it at 2.x, did some 3, other have done 4.
- A WAR is a Web ARchive and is how Java Web apps are deployed on a server, e.g. Tomcat.
- `github.com/jruby/warbler` will package your app into a warfile.
- Can use Trinidad as lightweight option — one java process, many threads.
- Also good if developer supplies WAR for deploy or has deploy authorization. (Bigger companies may insist on building by themselves.)

When you are in a large conservative company, all of the above is a GOOD THING!

# JRuby on Rails

Need to do a few things....

- Use `therubyrhino` instead of `therubyracer`.
- Use `activerecord-jdbc-adapter` plus db of choice.
- Check the `jruby` wiki for alternatives if using gems with C-Extensions.
- Can use on Heroku!

## Niceties of JRoR

We started with JRoR as it was the only choice — The nice things about this:

- Fast. Speedy. Zoom! (After startup)
- Threads - Had to be a bit careful, but Rails 4 is thread-safe.
- Memory usage is good, scales well.

## Quotes and resources

On a web application that took advantage of the shared memory capabilities to provide responsive processing:

*“Teams have tried and failed to write an application that can handle the demands of [Cooperative Speculative planning], this [JRuby] application exceeds all of our expectations”*

Resources:

- PragProg: “Using JRuby” and “Deploying with JRuby”.
- [The wiki](#) and [the JRuby website](#).
- Twitter: [@headius](#), [@tom\\_enebo](#), [@jruby](#).

## and finally, Swing, Swing, Swing

Why? (no, really, why?)

- I had to convert a Haskell GTK based GUI to something people could build on their own.
- It had to be cross platform.
- I liked Ruby.

Options for Swing:

- No framework - just use the Swing classes and methods.
- Rubeus - Adds block to the Swing class constructors.
- MonkeyBars - Encourages MVC design, has generators!

## actually using it...

- I use rake, rspec, cucumber, simplecov, flog, flay, rubocop and guard as part of the dev process.
- I spent WAAAY too much time getting cucumber to work with Swing.
- `jruby --ng-server` can be your friend.

# DEMO