ÖREBRO UNIVERSITY

COMPILERS AND INTERPRETERS

Assignment 6

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Executing syntax trees

The function execute as seen in listing 1 implements a recursive execution function of the syntax tree. According to the type of the tree node the specific operation is executed to its children. If the node is a leaf node the leaf_value is returned. The function is executed by the statement !exe.

```
Listing 1: Recursive code execution function
   int execute(TreeNode* p) {
 1
2
       if (p != 0) {
3
            switch (p->type) {
                case ' ':
 4
 5
                    break;
                case NUM:
 6
                    return p->leaf_value;
 7
                case ID:
 8
                    if (symtable[p->leaf_value].value_initialized){
 9
                        return symtable[p->leaf_value].value;
10
                    }
11
                    else
12
                        printf("Error: variable %s not initialized!", symtable[p->leaf_value].lexeme);
13
                    break;
                case '+':
15
                    return execute(p->args[0]) + execute(p->args[1]);
16
17
                case '-':
                    return execute(p->args[0]) - execute(p->args[1]);
18
                case '*':
19
                    return execute(p->args[0]) * execute(p->args[1]);
20
                case '/':
21
                    return execute(p->args[0]) / execute(p->args[1]);
22
                case '%':
23
                    return execute(p->args[0]) % execute(p->args[1]);
                case '^':
25
                    return pow(execute(p->args[0]), execute(p->args[1]));
26
27
                case '&':
                    return execute(p->args[0]) & execute(p->args[1]);
28
                case '|':
29
                    return execute(p->args[0]) | execute(p->args[1]);
30
                case '<':
31
                    return execute(p->args[0]) < execute(p->args[1]);
32
                case '>':
33
                    return execute(p->args[0]) > execute(p->args[1]);
34
                case '=':
36
                    symtable[p->args[0]->leaf_value].value = execute(p->args[1]);
37
                    symtable[p->args[0]->leaf_value].value_initialized = true;
38
                    break;
39
                }
40
                case '?':
41
                    return execute(p->args[0]) ? execute(p->args[1]) : execute(p->args[2]);
42
43
                case IF:
44
                {
                    int condition = execute(p->args[0]);
45
                    if (condition)
46
47
                        execute(p->args[1]);
48
                    else
                        execute(p->args[2]);
49
                    break;
50
                }
51
                case WHILE:
52
                    while (execute(p->args[0]))
53
                        execute(p->args[1]);
54
```

```
break;
55
                case PRINT:
56
                    printf("%d\n", execute(p->args[0]));
57
                    break;
58
                case READ:
                {
                    int n;
61
                    std::cin >> n;
62
                    symtable[p->args[0]->leaf\_value].value = n;
63
                    symtable[p->args[\emptyset]->leaf\_value].value\_initialized = true;
64
                    break;
65
                }
66
                case ';':
67
                    execute(p->args[0]);
68
                    if (p->args[1] != 0)
69
                         execute(p->args[1]);
70
                    break;
71
            }
72
        }
73
        return 0;
74
75 }
```