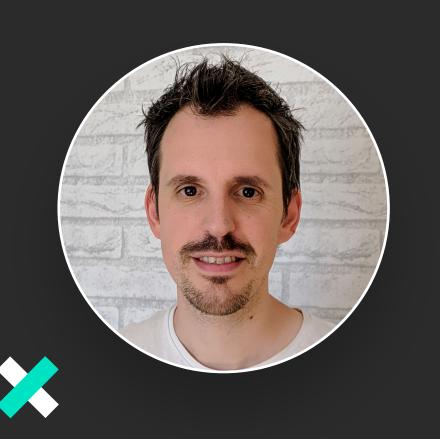


# Localization in Android Jetpack Compose: Crafting Multilingual User Experiences



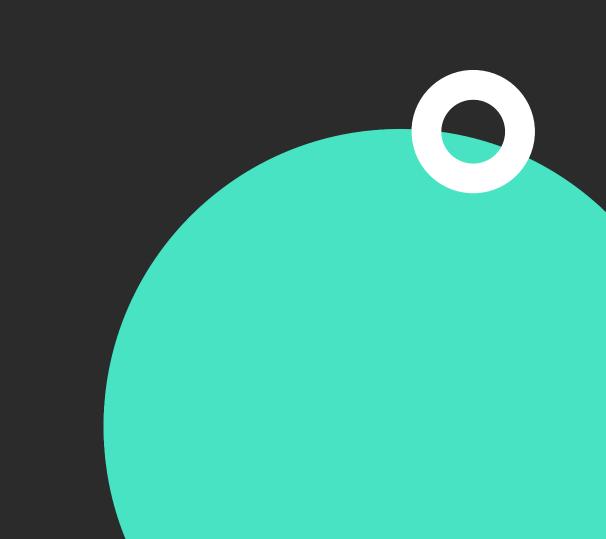
Antonio Leiva



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in in/antoniolg



#### Overview

- Importance of localization for reaching global audiences.
- How to implement localization in Jetpack Compose
  - String formatting
  - Quantity Strings (Plurals)
  - Date localization
  - Number localization
- Support per-app language selection in Android 13+
- Strategies for managing localized resources efficiently and optimizing app performance.





## Course Demo App



Cart: 0 products

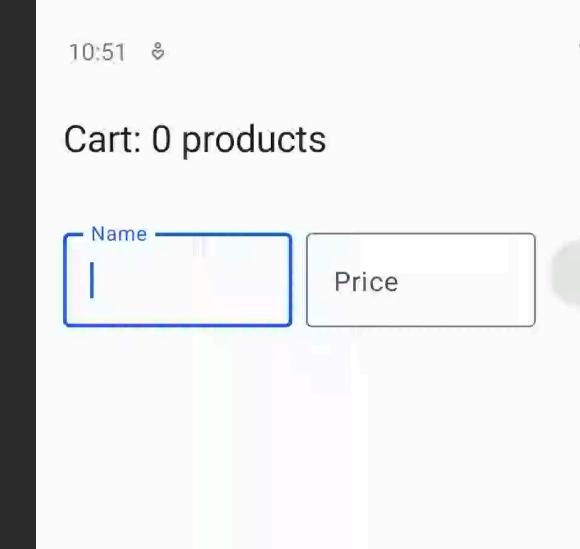
| Name - |       |     |
|--------|-------|-----|
|        | Price | Add |

Total: 0.0



### Course Demo App

- · This is the starter project that you can find in the repository
- Cart App that allows to:
  - Add items to the cart
  - Remove items from the cart
  - See the number of products at the top
  - The total at the bottom

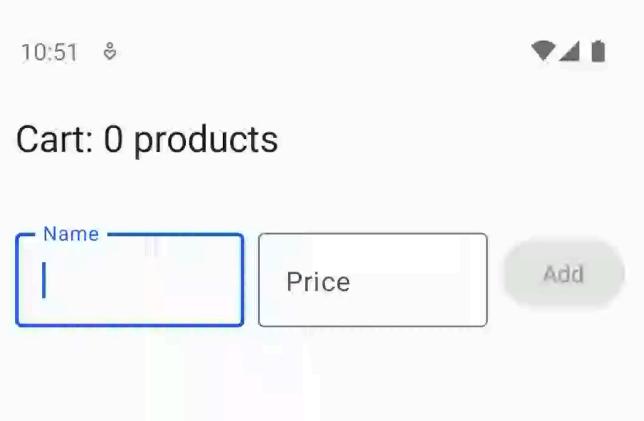






## Course Demo App

- It has several issues
  - All strings are hardcoded
  - There are no translations
  - The number of products is not using plurals
  - Dates are not properly formatted
  - Numbers are not properly formatted to region



Total: 0.0





# Why is localization important?





## Why is localization important?

- · It's the process of adapting an app to a specific language, culture or region
- Key factor
  - Reaching global audiences
  - Increasing user engagement
- You can start with the most used languages
- Then read your analytics







# Localization in Jetpack Compose





## Localization in Jetpack Compose

- How to create Strings
- How to use them from Jetpack Compose
- How to translate them to other languages
- Build dynamics Strings
  - With format
  - Quantity Strings (Plurals)
  - Date formatting
  - Numbers Localization





- You can add variables to the definition of String resources
  - If there's one value, you just need to define the type
  - If there are several, you also need to specify the order





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```
<string name="total">Total: %s</string>
```





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```
<string name="total">Total: %s</string>
```

```
<string name="total">Cart: %1$d - Total: %2$s</string>
```





- You can add variables to the definition of String resources
  - If there's one value, you just need to define the type
  - If there are several, you also need to specify the order

```
<string name="total">Total: %s</string>
```

```
<string name="total">Cart: %1$d - Total: %2$s</string>
```

```
stringResource(id = R.string.total, total.toString())
```





- String resources accept several HTML tags
  - They don't work in Compose
  - There are several "hacks" we won't cover





## Quantity Strings (Plurals)





## Quantity Strings (Plurals)

| Value | Description  |
|-------|--|
| zero  | When the language requires special treatment of the number 0 (as in Arabic).   |
| one   | When the language requires special treatment of numbers like one (as with the number 1 in English and most other languages; in Russian, any number ending in 1 but not ending in 11 is in this class). |
| two   | When the language requires special treatment of numbers like two (as with 2 in Welsh, or 102 in Slovenian).  |
| few   | When the language requires special treatment of "small" numbers (as with 2, 3, and 4 in Czech; or numbers ending 2, 3, or 4 but not 12, 13, or 14 in Polish).  |
| many  | When the language requires special treatment of "large" numbers (as with numbers ending 11-99 in Maltese).   |
| other | When the language does not require special treatment of the given quantity (as with all numbers in Chinese, or 42 in English).   |





### Date Formatting

- Dates show different depending on the language
- There's not an easy API to do the localization
- The most advanced API is only available on SDK 26+
- Conversion must be done as part of Compose code





## Date Formatting

| Value  | Description  |
|--------|--|
| FULL   | Tuesday, October 10, 2023 4:40:34<br>PM Central European Summer Time |
| LONG   | October 10, 2023 4:40:34 PM<br>GMT+02:00                             |
| MEDIUM | Oct 10, 2023 4:40:34 PM  |
| SHORT  | 10/10/23 4:40 PM   |





## Numbers formatting

- Decimal and thousand separators
  - 1,000.99
  - 1.000,99





#### Numbers formatting

To convert a Double into a String

NumberFormat.getInstance().format(double)





#### Numbers formatting

To convert a Double into a String

NumberFormat.getInstance().format(double)

To convert a user input into a double

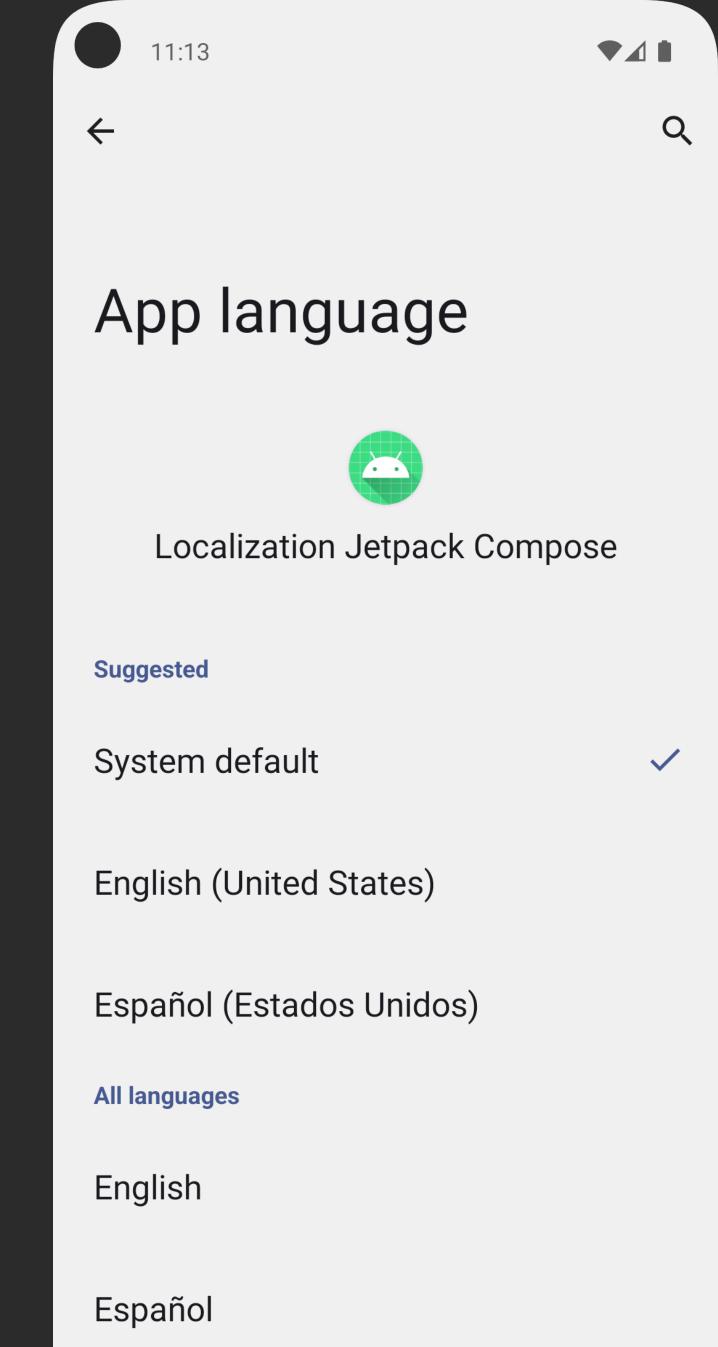
string.replace(",", ".").toDoubleOrNull()





## Per-App language support

- Since Android 13, users can choose the language per App
- Not by default, your App needs to enable it



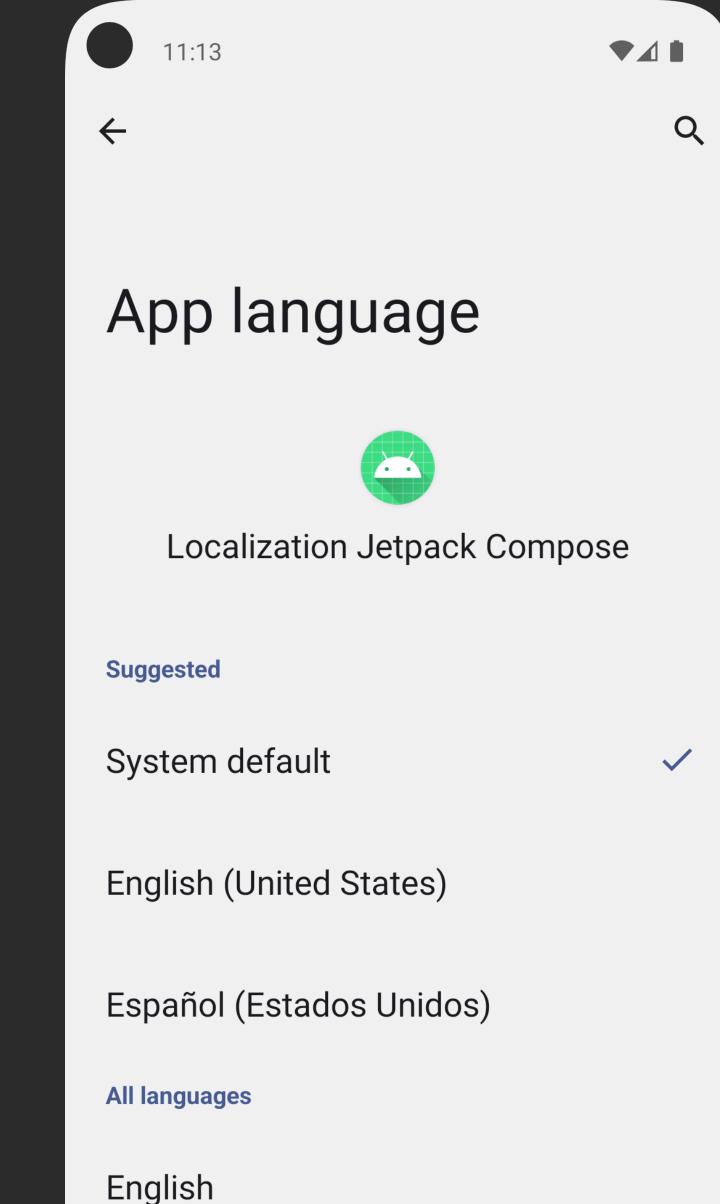


## Per-App language support

- Since Android 13, users can choose the language per App
- Not by default, your App needs to enable it

Enable it in build.gradle

```
androidResources {
    generateLocaleConfig = true
```



English

Español



## Per-App language support

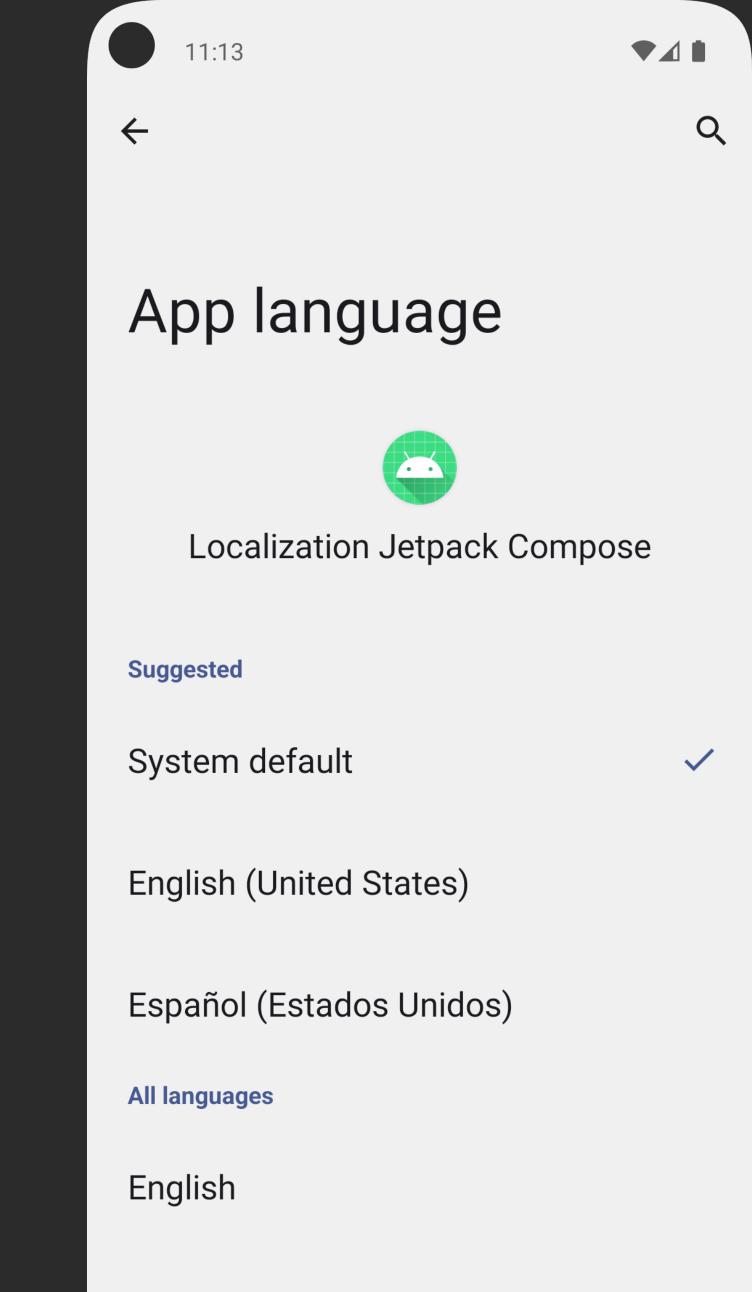
- From Android 13, users can choose the language per App
- Not by default, your App needs to enable it

Enable it in build.gradle

```
androidResources {
    generateLocaleConfig = true
}
```

Create the file resources.properties in res folder, and add this

```
unqualifiedResLocale=en
```



Español



## Manage localized resources efficiently

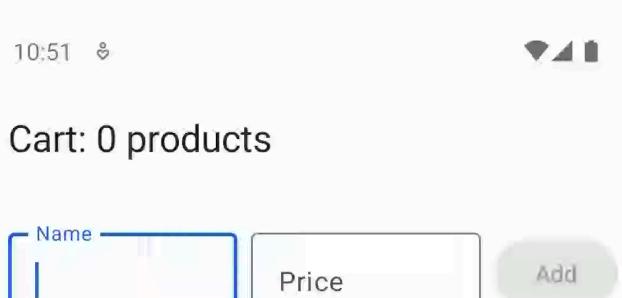
- You will probably have String resources in a localized App
  - Try not to duplicate Strings
  - Make use of plurals
- If you use localized drawables
  - Try to prevent the need of one drawable per language
  - If required, make sure to optimise the weight
  - Consider using vectors
  - Try to minimize the part that needs to be different for each language, and use two combined images.





## Coding Challenge

- Finish doing App localization
  - Replace remaining hard-coded String
  - Update plurals if required
  - Localize product price in the products list



Total: 0.0



#### Overview

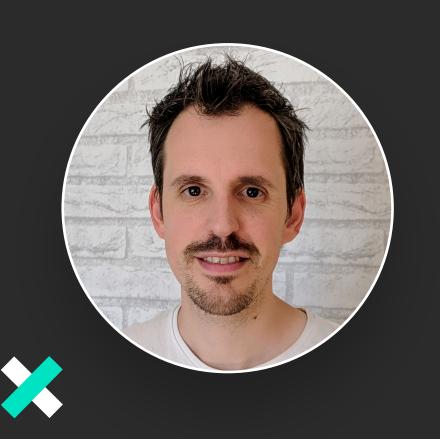
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## Thank You!



Antonio Leiva



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