



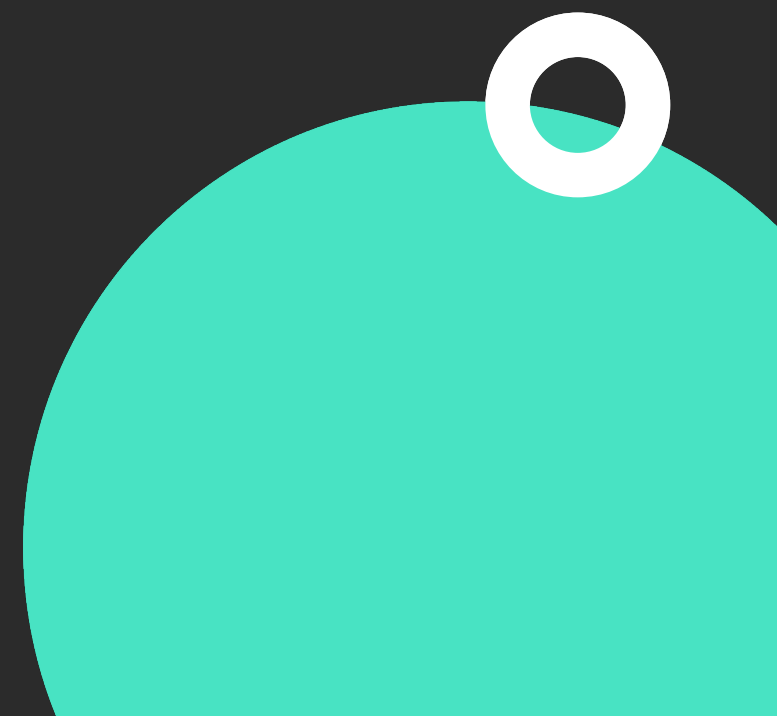
# Wrapping Up with Key Takeaways



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# Recap

- Use the **MaterialTheme** composable to apply Material Theming to your app
- **Primary color** represents significant components whereas **secondary color** adds contrast
- Provide 2 sets of colors for **light** and **dark theme**
- Use the **isSystemInDarkTheme** Composable to get notified about dark theme changes



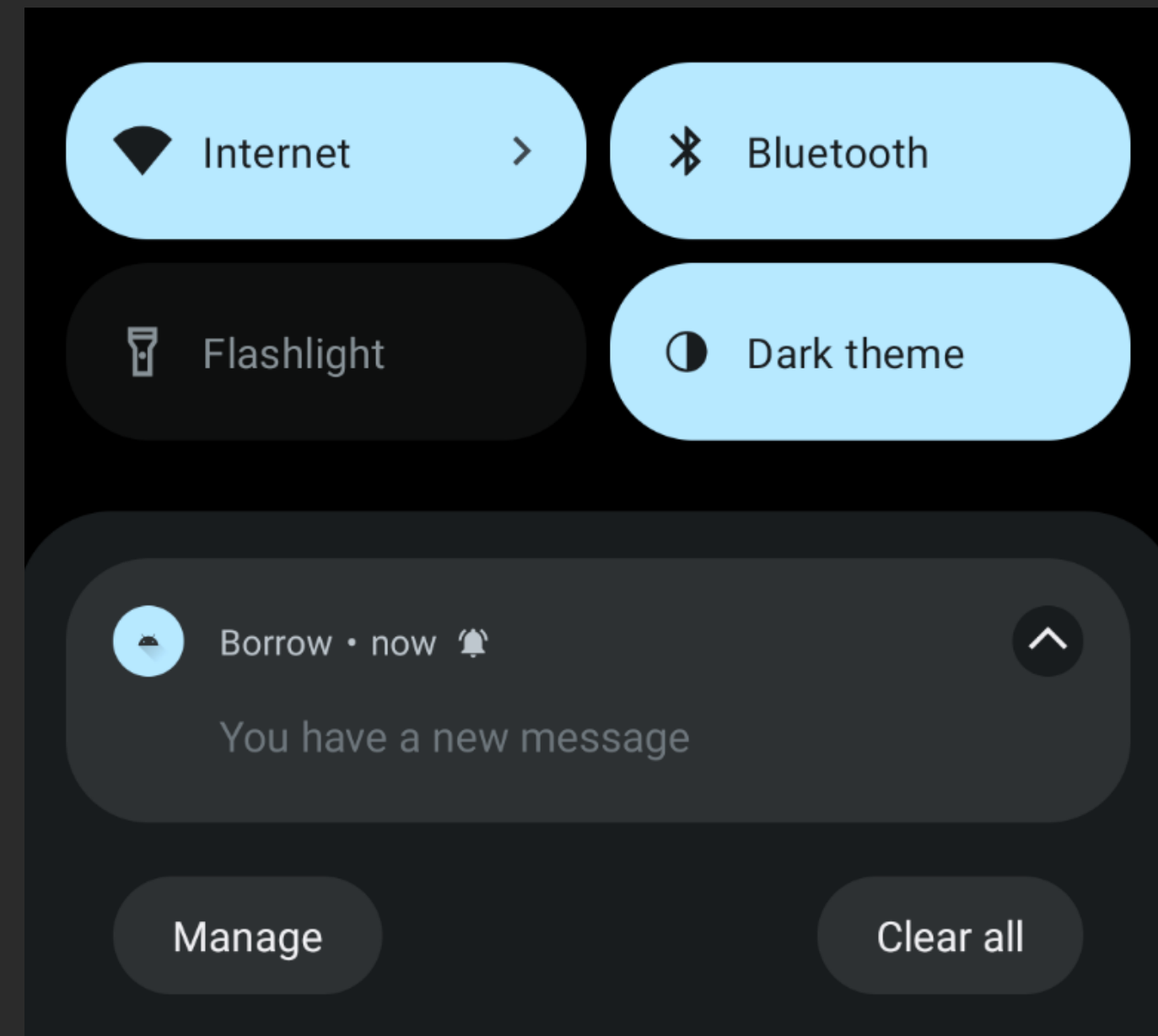
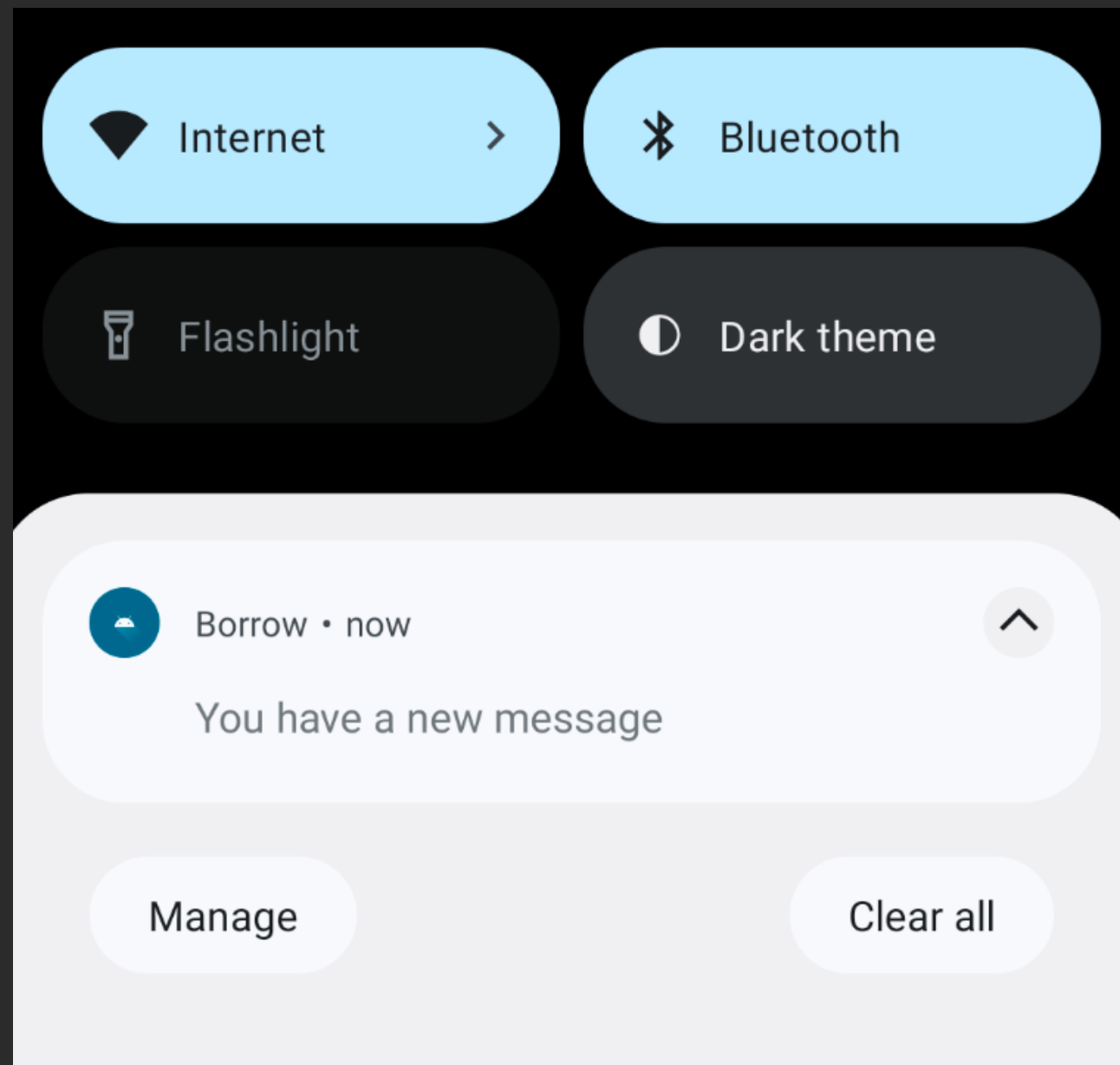
# Recap

- Try to provide users with an option to choose the theme
- Use `CompositionLocal` to pass Composable parameters implicitly
- Use `compositionLocalOf` for values that change often
- Use `staticCompositionLocalOf` for values that are unlikely to change often
- Use `@Preview` annotation to add customizable previews to your Composables inside Android Studio



# Bonus

- Handling Dark Theme on Notification



# Notification Layout

```
<TextView  
    android:layout_width="wrap_content"  
    android:layout_height="match_parent"  
    android:id="@+id/notification_title"/>
```



# Notification Layout

```
<TextView
    android:layout_width="wrap_content"
    android:layout_height="match_parent"
    style="@style/TextAppearance.Compat.Notification.Title"
    android:id="@+id/notification_title"/>
```

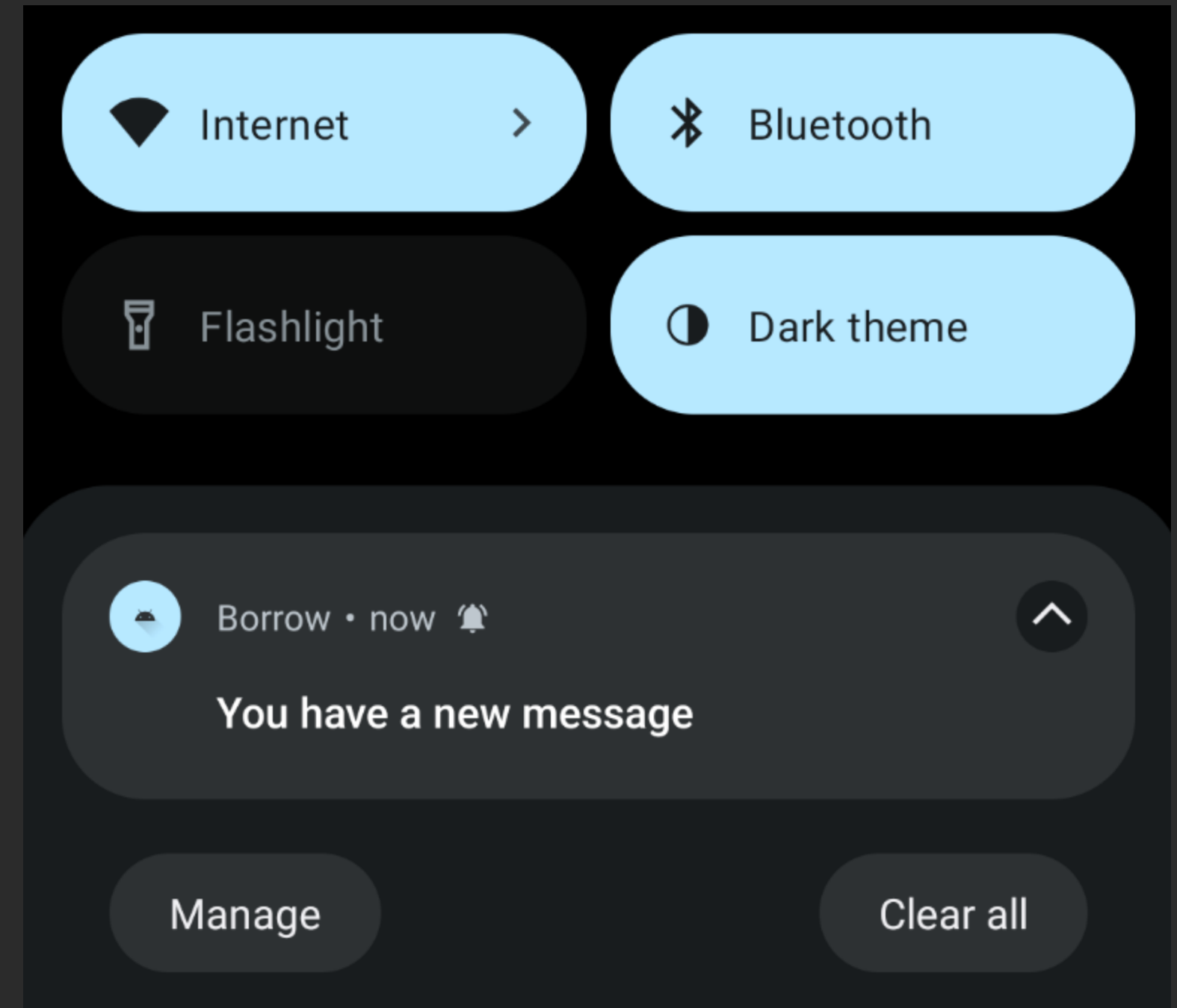
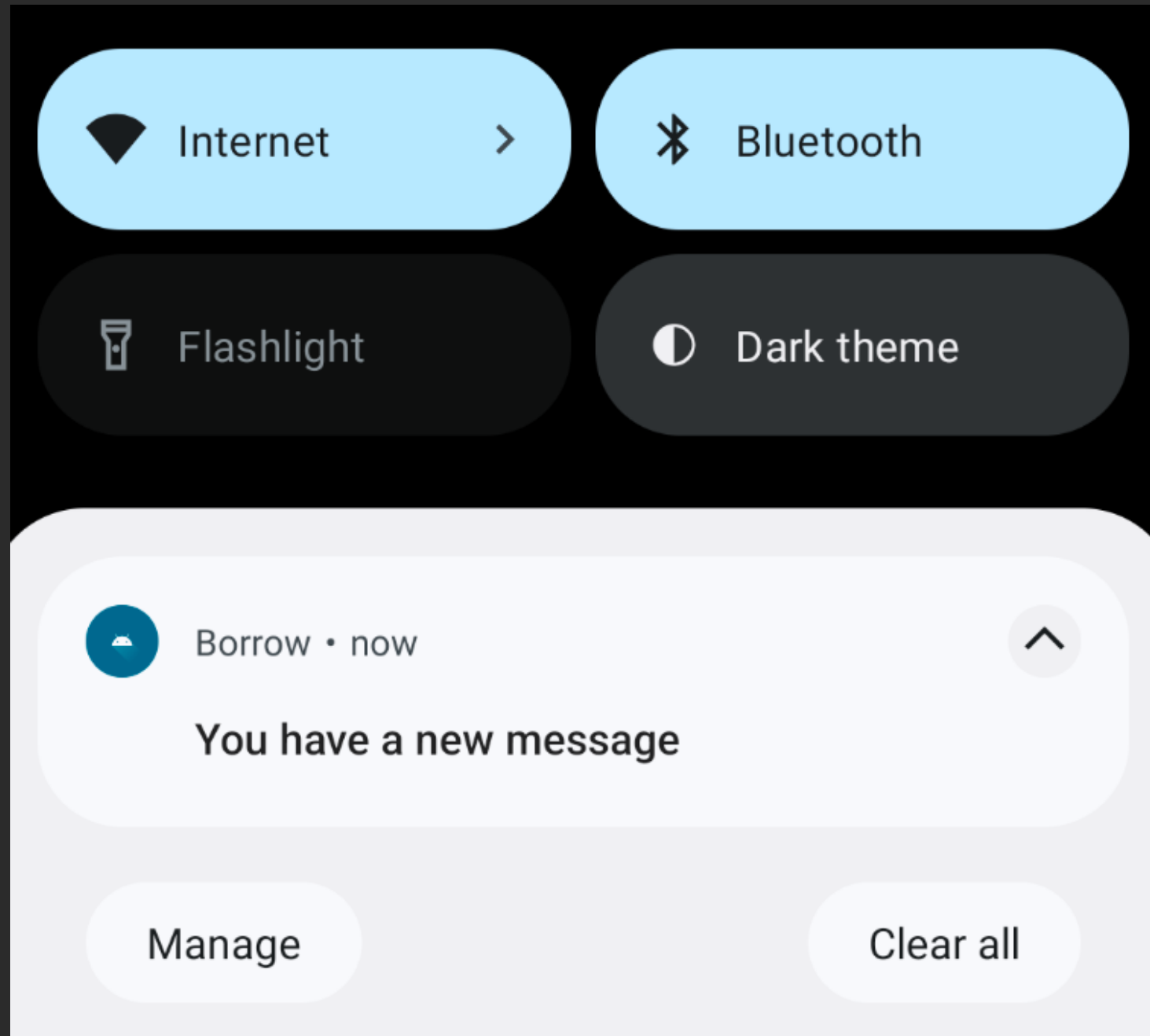


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# Theming Notification Text







# Thank You!



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