Pranav Dronavalli

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Education

University of Wisconsin - Madison   Madison, WI
B.S in Computer Science, Mathematics 3.95/4.0 GPA   *Sep. 2021 – May 2025*

Experience

Software Engineer Intern   May. 2023 – Aug. 2023
Entegral (subsidiary of Enterprise)   *Madison, WI*
- Created ETL pipelines using airflow to move data from MySQL, transforming it in BigQuery, and adding data as dimensions to LookML model
- Developed API's in NestJS to integrate Google Looker Studio dashboards into the Angular app
- Improved ML model precision by 6% by creating a shallow neural network model with keras and adding it to the model aggregation
- Migrated ML infrastructure to the cloud, and created scheduled SQL queries to retrieve model data from MySQL

Undergraduate Projects Lab Coordinator   Mar. 2023 – Present
University of Wisconsin-Madison   *Madison, WI*
- Supervised the lab, allowed students to use our hardware, and helped members with classwork
- Maintained our server infrastructure including a kubernetes cluster and expanded our infrastructure capabilities
- Organized computer science related events for students including: tech talks, workshops, and most notably hackathons with over 300 participants

CaTaPuLT Scratch Club Leader   Sep. 2022 – June. 2023
Glenn Stephens Elementary   *Madison, WI*
- Led an after-school Scratch club at an elementary school which introduced kids to computer science
- Designed a weekly curriculum to teach 30 kids the fundamentals of programming

Projects

PranavBot AI Chatbot | *Node.js, AWS Lambda, API Gateway, ECR, CloudFront*   Sep. 2023
- Built a serverless chat bot application for my website using AWS Lambda, ECR (Docker), and a fine-tuned LangChain model to answer questions about me on my portfolio website
- Integrated chatbot into Astro/Tailwind frontend using API Gateway
- Implemented CI/CD pipeline using Github Actions to automate AWS deployment on each successful build

GameBoy Emulator | *C, CMake*   June. 2023 - Present
- Implemented the entire GameBoy CPU instruction set in a reusable and modular way
- Created a Memory Management Unit that models the CPU's address space and handles all memory read/writes, program flags, and permissions
- Built a comprehensive CUnit testing suite as well as creating CI workflows in Git to automate testing and used CMake to automate the build process
- Developed a virtual GameBoy GPU (PPU) to render backgrounds, windows, and sprites and handle screen refreshes

Ledger API | *Node.js, Express.js, Jest, SQLite*   Sep. 2023
- Created a Restful API to track user points using Express to help manage servers, routes and middleware
- Used Sequelize to perform operations on SQLite database effectively prototyping the local database and providing an efficient framework for scaling the API
- Incorporated Integration testing with Jest testing all endpoints of the API and functionality of complex Sequelize operations

People Counter | *Python, OpenCV*   Mar. 2023
- Increased UPL participation by creating a People Counter which lets people know when the lab is open to the public
- Utilized the YOLOv7 model on a Raspberry Pi to count people in the lab with discord server integration

Technical Skills

Languages: Java, Python, C/C++, JavaScript, Go, TypeScript, SQL, HTML/CSS, R
Frameworks: React, Angular, Astro, Node.js, NestJS, Express
Infrastructure/Dev Tools: AWS, Docker, Cassandra, Spark, Kafka, GCP, Git, GitHub Actions, VSCode