Before we create the kernel module, we have to create the specific *Makefile*, which will look like this:

After we have this finished, we have to test the **methods** "*all*" and "*clean*" to see if they work:

```
drondu@ROG:~/Desktop/IEP/lab8/exemplu$ make clean
make -C /lib/modules/5.4.0-54-generic/build M=/home/drondu/Desktop/IEP/lab8/exem
plu clean
make[1]: Entering directory '/usr/src/linux-headers-5.4.0-54-generic'
make[1]: Leaving directory '/usr/src/linux-headers-5.4.0-54-generic'
drondu@ROG:~/Desktop/IEP/lab8/exemplu$ make all
make -C /lib/modules/5.4.0-54-generic/build M=/home/drondu/Desktop/IEP/lab8/exem
plu modules
make[1]: Entering directory '/usr/src/linux-headers-5.4.0-54-generic'
  CC [M] /home/drondu/Desktop/IEP/lab8/exemplu/hello.o
  Building modules, stage 2.
 MODPOST 1 modules
WARNING: modpost: missing MODULE LICENSE() in /home/drondu/Desktop/IEP/lab8/exem
plu/hello.o
see include/linux/module.h for more information
 CC [M]
          /home/drondu/Desktop/IEP/lab8/exemplu/hello.mod.o
  LD [M]
          /home/drondu/Desktop/IEP/lab8/exemplu/hello.ko
```

After we have the Makefile working, we have to create our kernel module, which should look like(hello.c/cpp file):

make[1]: Leaving directory '/usr/src/linux-headers-5.4.0-54-generic'

```
/ Makefile x hello.c x

#include <linux/module.h>
#include <linux/kernel.h>
#include <linux/init.h>

static int __init hello_start(void)

function for the control of the control of
```

After we execute "make" command in terminal we get the '.ko' file are searching fore:

```
drondu@ROG:~/Desktop/IEP/lab8/exemplu$ ls -la
total 112
drwxrwxr-x 2 drondu drondu 4096 nov 21 17:42 .
drwxrwxr-x 3 drondu drondu 4096 nov 20 18:30 ..
-rw-rw-r-- 1 drondu drondu 297 nov 21 17:38 hello.c
-rw-rw-r-- 1 drondu drondu 3960 nov 21 17:38 hello.ko
-rw-rw-r-- 1 drondu drondu 298 nov 21 17:38 .hello.ko.cmd
```

To see all existent kernel modules we have this command **"lsmod"**. After executing this command you should see something like:

```
parport
                      53248 3 parport_pc,lp,ppdev
ip tables
                      32768 0
x tables
                      40960 1 ip tables
autofs4
                      45056
usbhid
                      57344 0
hid_generic
                      16384 0
crc32 pclmul
                      16384 0
nvme
                      49152
                             2
intel_lpss_pci
                      20480
                             0
i2c_i801
                      32768 0
                      90112 0
г8169
intel_lpss
                      16384 1 intel_lpss_pci
nvme core
                     102400 4 nvme
idma64
                      20480 0
realtek
                      24576 1
virt dma
                      20480 1 idma64
                      28672 0
i2c hid
i2c_nvidia_gpu
                      16384 0
                     131072 4 i2c hid,usbhid,hid multitouch,hid generic
hid
pinctrl cannonlake
                      36864 0
wmi
                      32768 3 asus_wmi,wmi_bmof,mxm_wmi
video
                      49152 2 asus_wmi,i915
pinctrl intel
                      28672 1 pinctrl cannonlake
```

If we search for our module, we can see that it does not exist yet (**lsmod** | **grep hello**):

```
1 pinctrl_cannonlake
/exemplu$ lsmod | grep hello
/exemplu$ S
```

To insert our module we need to execute **"sudo insmod ./hello.ko".** If we execute the grep again we will find our module there:

```
drondu@ROG:~/Desktop/IEP/lab8/exemplu$ sudo insmod ./hello.ko
drondu@ROG:~/Desktop/IEP/lab8/exemplu$ lsmod | grep hello
hello 16384 0
drondu@ROG:~/Desktop/IEP/lab8/exemplu$
```

To check if our module works we can execute this command "dmesg":

```
drondu@ROG:~/Desktop/IEP/lab8/exemplu$ dmesg | grep "world"
[ 2117.576363] hello, world!
[ 3223.019568] goodbye world
[ 3404.315654] hello, world!
```

Also, to remove this module, you must execute the following command: "sudo rmmod hello".