

On the Parameterization and the Geometry of the Configuration Space of a Single Planar Robot

Computational Geometric Learning supported by FET-Open grant

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#### Outline



Introduction

**Configuration Space** 

**Contact Surfaces Parameterization** 

**Geometrical Properties** 

Summary

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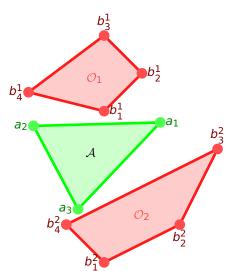
## Setting



A planar polygonal (convex) robot  $\mathcal A$  moving amid polygonal (convex) obstacles  $\{\mathcal O_j\}_{j\in J}$ .

#### Free...

Can be either in a *free* configuration  $C_{free}$ .



## Setting



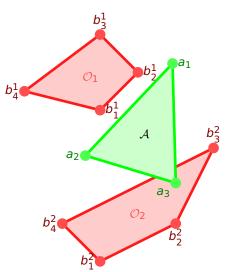
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# Forbidden...

*Or,* forbidden one  $C_{forb} = C \setminus C_{free}$ .

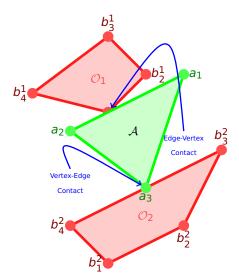


# **Contact Types**



We consider two *main* types of contacts:

- ▶ Vertex-Edge
- ► Edge-Vertex



## **Contact Types**

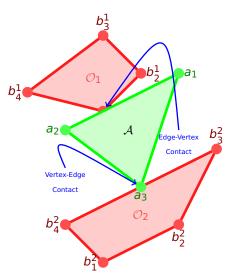


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We can have two additional types of contact:

- Vertex-Vertex
- ► Edge-Edge

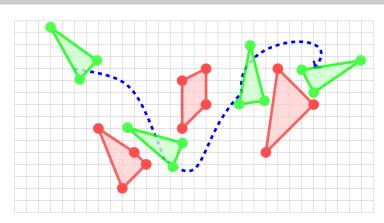


### General Problem Statement



# Ultimate Goal

Find a *collision free* path for  $\mathcal{A}$  to move from a start point to a target point.



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## The Configuration Space



A robot's configuration (pose) is determined by a translation vector  $\vec{r} = (x, y) \in \mathbb{R}^2$  and an orientation angle  $\theta \in S^1$ .

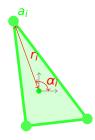
# Definition (Configuration Space)

The space  $C = (\mathbb{R}^2 \times S^1)$  is called the *configuration space* of a given robot A.

- $\blacktriangleright \ \mathcal{C}_{forb} = \left\{ q \in \mathcal{C} \mid \operatorname{int}(\mathcal{A}(q)) \cap \left(\bigcup_{j} \operatorname{int}(\mathcal{O}_{j})\right) \neq \emptyset \right\}$
- $C_{free} = C \setminus C_{forb}$

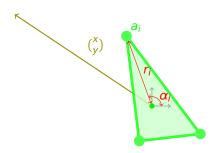


Given a point  $q=(x,y,\theta)\in\mathcal{C}$ , the corresponding configuration of the robot in the *work space* is given by:  $a_i(q)=\binom{x}{y}+r_i\binom{\cos(\alpha_i+\theta)}{\sin(\alpha_i+\theta)}$ 



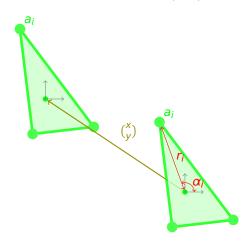


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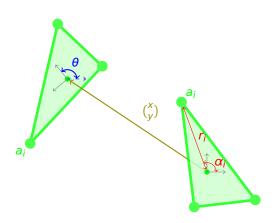


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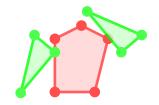


## Rising of Contact Surfaces



In the *configuration space*, we consider the following sets:

- ▶ Vertex-Edge Contact:  $\{q \in C \mid a_i \in \partial \mathcal{O}_j\}$
- ▶ Edge-Vertex Contact:  $\{q \in C \mid b_i \in \partial A\}$



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## Remark

- Each of these sets intersect both Cfree and Cforb
- The boundary between Cfree and Cforb is a union of subsets of theses sets



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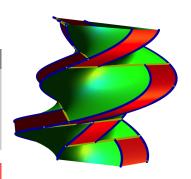
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- The boundary between C<sub>free</sub> and C<sub>forb</sub> is a union of subsets of theses sets

## Goal

Parameterize and study the geometry of these sets.



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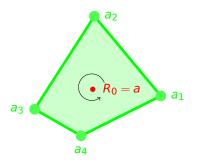
Summary

#### Let it rotate...



We consider the rotation of the robot about a fixed point  $P \in \mathcal{W}$  such that  $a \in \mathcal{A}$  is fixed to P.

$$P_a = \{q \in \mathcal{C} \mid a(q) = P\}$$



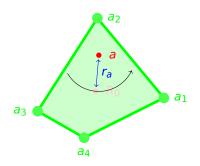
If  $a = R_0$  then  $P_a$  is a vertical straight line.

#### Let it rotate...

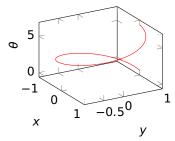


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If a is some arbitrary point in  $\mathcal{A}$  then  $P_a$  is a *helix* with axis in the  $\theta$  direction.

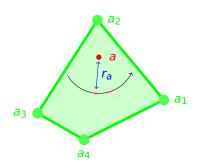


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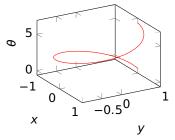


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## Remark

Helices cover C.



# Input

- ▶ A robot  $\mathcal{A}$  and a point  $a \in \mathcal{A}$ .
- ▶ A fixed point  $P \in \mathcal{W}$  in the work space.

# The parameterization

$$q_a^p(\phi) = \begin{pmatrix} \vec{r}(\phi) \\ \theta(\phi) \end{pmatrix} \in \mathcal{C}$$

where:

$$\vec{r}(\phi) = P - R^{\phi} a$$
 $\theta(\phi) = \phi \mod 2\pi$ 

#### Added Value

Currently, if the robot and the obstacles are convex then *exact bounds* of the free part of the contact surface can be found.

## Vertex-Edge Contact



► Take the parameterization of rotation  $q_a^P(\phi) = \binom{P - R^{\phi}a}{\mod 2\pi}$ 

## Vertex-Edge Contact



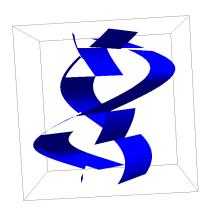
- ► Take the parameterization of rotation  $q_a^P(\phi) = {P-R^{\phi}a \choose \phi \mod 2\pi}$
- ► Set  $P(t) = (1 t)b_j + tb_{j+1} \in E_j^{\mathcal{O}}$



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- ► Then

$$S(t,\phi)=q_{a_i}^{P(t)}(\phi)$$

is a *developable surface* which parameterizes a *vertex-edge* contact surface.



## **Edge-Vertex Contact**



► Take the parameterization of rotation  $q_a^P(\phi) = \binom{P - R^{\phi}a}{\phi \mod 2\pi}$ 

## **Edge-Vertex Contact**



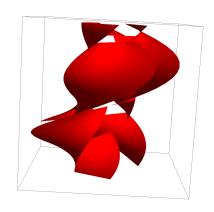
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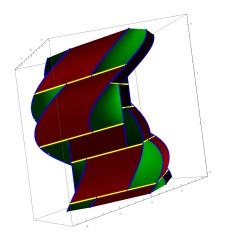
is a non cylindrical ruled surface which parameterizes an edge-vertex contact surface.



#### The Full Picture



- For all possible vertex-edge and edge-vertex combinations we obtain the object to the right.
- In the convex case, we can easily compute the exact contact patches.





#### Drawback

In the introduced parameterization, non algebraic computations are needed. Thus, its accuracy in practical applications is limited.

## Rational Workaround

Set 
$$\psi=\tan\frac{\phi}{2}$$
 and  $M^{\psi}=\frac{1}{1+\psi^2}\begin{pmatrix}1-\psi^2&-2\psi\\2\psi&1-\psi^2\end{pmatrix}$  we obtain a *rational parameterization*

$$k_a^P(\psi) = (\vec{r}(\psi), \tau(\psi))$$

where

$$\vec{r}(\psi) = P - M^{\psi}a$$
  
 $\tau(\psi) = \psi$ 

for 
$$\psi \in (-\infty, +\infty)$$
.

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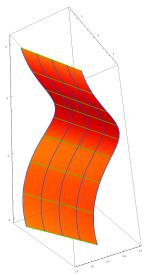
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## Vertex-Edge Contact Surface



The contact surface consists of translated copies of *congruent* helix, therefore it is:

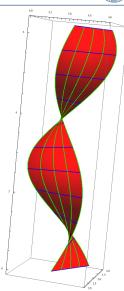
- Cylindrical
- Developable
- ▶ Has vanishing Gaussian curvature
- ▶ The mean curvature is identically 0 if and only if  $a_i = \vec{0}$ . In this case, the surface is a vertical plane.



# Edge-Vertex Contact Surface



- ► Has negative Gaussian curvature.
- ► The *mean curvature* is identically 0 if the reference point is on the edge.
- ▶ Both curvatures depend *only* on *t*
- The curvatures extrema are attained along the same and unique helix.



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#### Recap



#### We considered:

- ▶ Parameterization of contact surfaces for polygonal robot in the plan.
- Geometrical analysis of the contact surfaces.



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Thank you! dror.atariah@fu-berlin.de

Configuration space visualization, SoCG'12