# ELTMaestro User Guide for Spark



Version 11.0.0

IQ Associates Inc.

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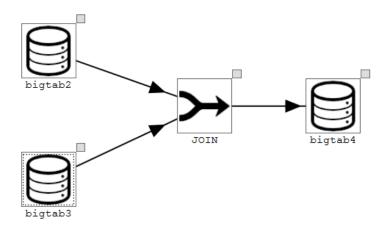
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ELTMaestro is a tool that helps you do data integration and build data warehouses on powerful platforms such as IBM PureData for Analytics (Netezza), Amazon RedShift, Apache Spark, and other systems. This manual covers the use of ELTMaestro on Apache Spark.

## **ELTMaestro Concepts**

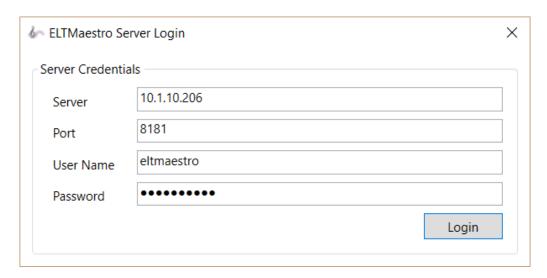
To understand this document and effectively employ the ELTMaestro, it is first necessary to define a few terms and concepts frequently used within the data integration community. These terms are used differently by different data integration tool vendors, so it is best to establish our terminology at the outset.

- A *job* is a reusable component that does some defined work. A single job may read from one or more data sources and write to one or more targets. In most cases, the processing within a job is atomic and consistent, meaning the job as a whole will either completely succeed or fail. Data will either be committed or rolled back to its pre-job state based on job success or failure. In either case, the ELTMaestro engine will clean up and remove all temporary tables and other intermediate processing artifacts.
- A **batch** is a collection of jobs that are run together. The batch defines the order in which the component jobs are run. Jobs within a batch are connected by a graph which illustrates how control flow passes from job to job, as shown below.
- In this manual we use the term **workflow** to refer to jobs or batches. A workflow can execute multiple network of workflows and can have infinite hierarchy.
- Just as jobs are the components of batches, *steps* are the components of jobs. Consider the following example: A job might extract data from two tables, combine the two datasets, massage the data into the form required by a target table, and then load the data to the target. Such a job might be composed of the following operations: (1) Extract the data from the first source, (2) extract data from the second source, (3) join the two datasets, and (4) load the resulting dataset into the target table. Such a job would be composed of four *steps*, as shown below.



# **Starting the ELTMaestro Client**

When you launch the ELTMaestro Data Integration Client, the Login screen appears as shown below:



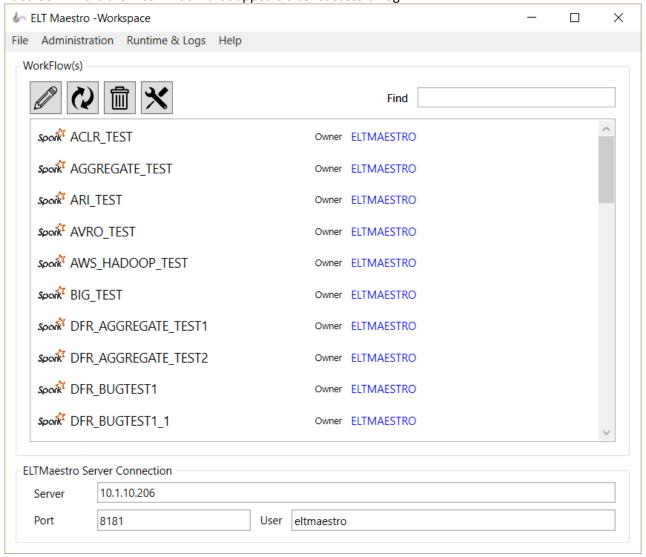
#### Parameters:

Property	Туре	Info
Server	Text	Hostname or ip address of ELTMaestro server.
Port	Text	ELTMaestro server messaging port. Default is 8181.
User Name	Text	ELTMaestro data integration username. The credentials are not affiliated with other accounts.
Password	Text	ELTMaestro data integration user password.

Click [Login] after populating required credentials. Upon successful login the Workspace Window should appear. You can then start creating workflow jobs and build dataflow diagrams.

# **The Workspace**

All created jobs loaded from server workspace folder appear on this screen. Workflow jobs can be created or edited from this screen. This is the first window that appears after successful login.



#### **Parameters:**

Property	Туре	Info	
Edit	<double click="" job="" on=""></double>	Opens job editor for selected workflow job.	
Create New Workflow	Button	Creates a new workflow job.	
File->Create Work Flow	Menu	Creates a new workflow job.	
Delete	Button	Deletes selected workflow job.	
Find	Search Box	arch Box Workflow job keyword search	
Refresh	Button	Refresh workflow jobs list	
Set Job Configuration	Button	Opens configuration window for currently selected job.	

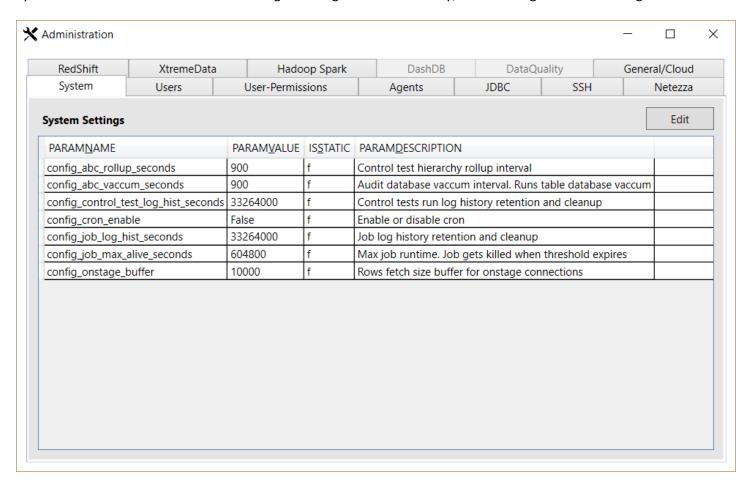
Administration ->Configure Maestro Server	Menu	Opens ELTMaestro server configuration window.
Administration ->Scheduler	Menu	Opens Job Scheduler manager. Crontab Editor.
Runtime & Logs ->View Logs	Menu	Opens Log Viewer.

# **Configuring ELTMaestro Server**

On Workspace Window menu, Click [Administration] -> [Configure Maestro Server].

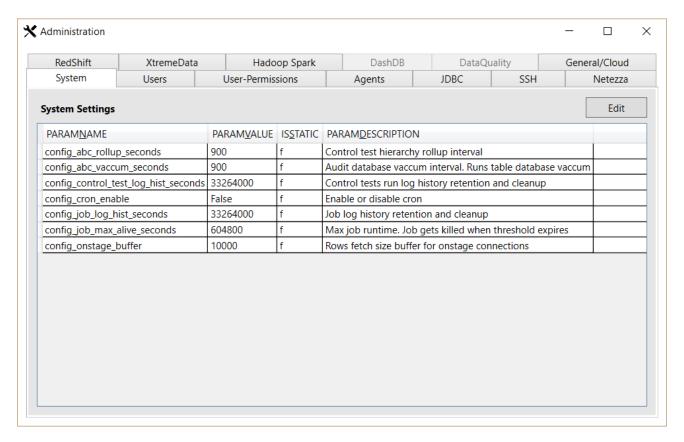
# **System Settings**

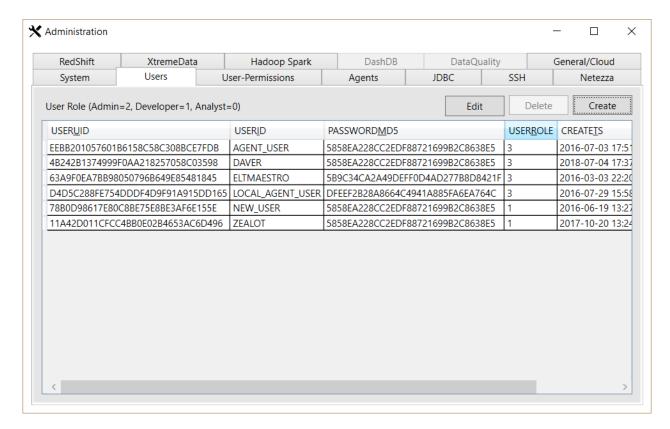
System tab contains default ELTMaestro engine configurations. Generally, these settings are left unchanged.



# **Users Settings**

Create or modify new ELTMaestro users in this tab. There are three different roles that are assigned to users as shown below. For system users or service accounts (ELTMaestro Agents use), only create/use users with role level=3 (system). It is not recommended to use system user credentials on ELTMaestro Client Application. Accounts also gets locked after 10 failed attempts. Change the default password here by clicking [Edit].





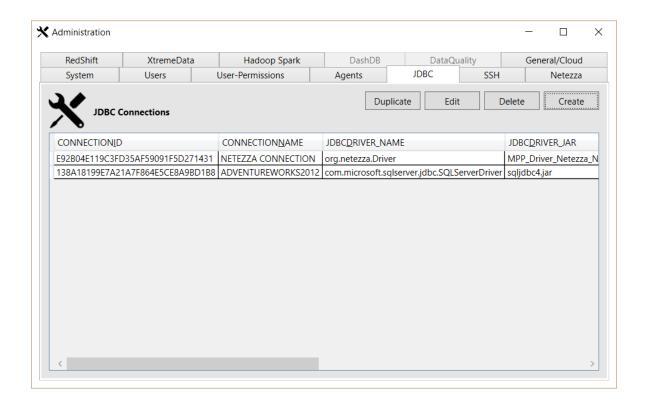
#### **Creating/Modifying User**

On Users Tab Click [Create] and assign necessary credential properties then Click [Apply]. To modify user credentials, select a user, Click [Edit], make any necessary changes then Click [Apply]. Newly created user can then be used on Client Application login.



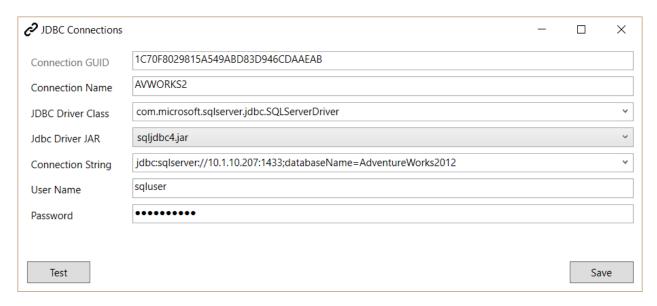
#### **JDBC Settings**

This configuration window contains all available relational database connection settings including connection setting for targeted MPP platform.



#### **Creating JDBC Connection Property**

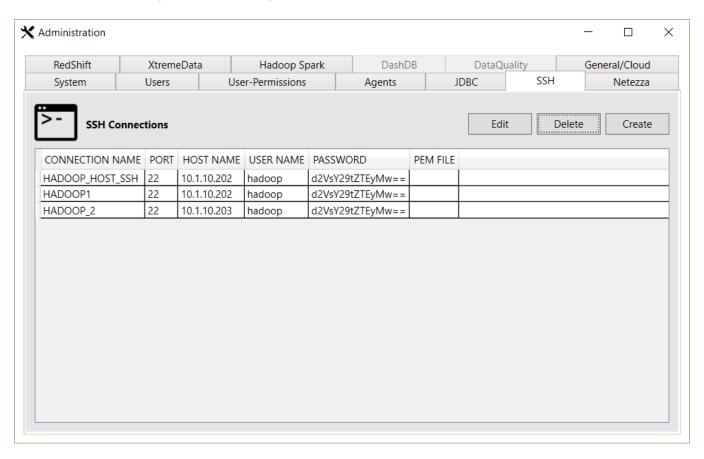
To create a new JDBC connection, Click [Create]. Connection property window appears as shown below. Fill in the details. Click [Test Local] button to test connectivity from ELTMaestro server.



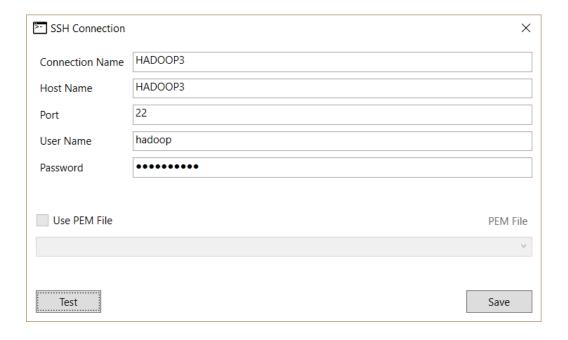
Click [Save] when done.

### **SSH**

SSH Connections are used by SSH and SFTP steps.



SSH Property for creating/editing as shown. Click [Create] to create new SSH connection or select a connection and Click [Edit] to modify existing connection.

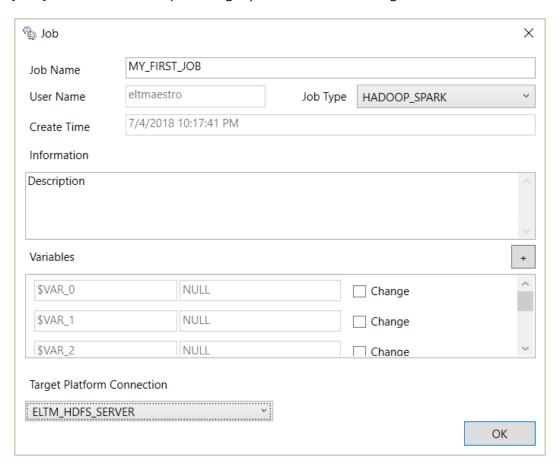


# Working with Jobs (Workflow)

## **Creating a New Job**

Most of ELT mapping design happens on a workflow job. Jobs contain steps and mapping lines. Steps are the smallest purpose-driven objects. Mapping lines link the steps together, control parallelism, order data flow and map columns.

Clicking on the [New] button in the Workspace brings up the Job Creation dialog:



#### **Job Variables**

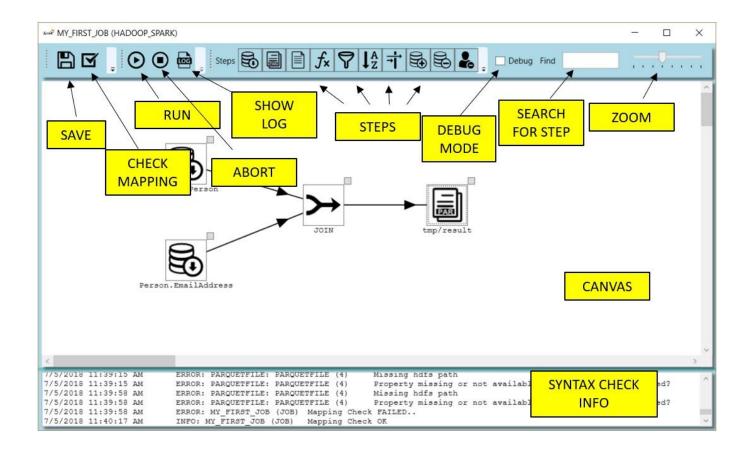
Each job is associated, by default, with 5 job variables, named \$VAR\_0, \$VAR\_1, \$VAR\_2, \$VAR\_3, and \$VAR\_4. Job variables are used to pass information between ELTMaestro programs and external databases or Unix shells, or between one part of the program and another. If you think you need more than 5 job variables, you can add more by clicking the "+" button. You can add as many as you like. By default, job variables are initialized to NULL; to initialize to another value, click the "Change" box next to the variable.

Once a job is created the variables cannot be added or removed. Job variables are discussed further below, in the discussion of the "Set Variable" step.

# **Editing a Workflow Job**

- On Workflow widow select job name.
- Click [Edit] or [Double Click] selected job.

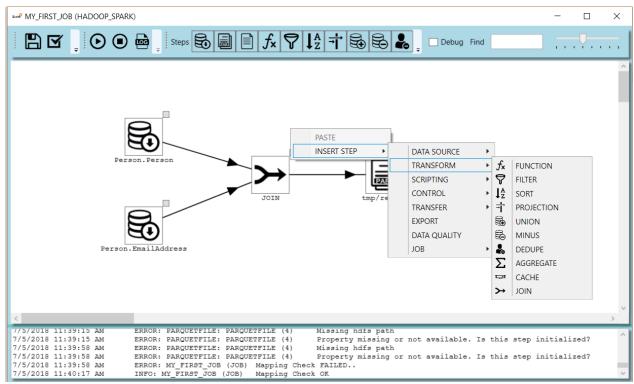
# **Job Interface Overview**



# Adding a step

To add a step in a workflow

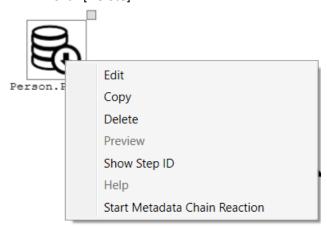
- [Right-Click] on canvas
- Select step to be added



Steps can also be drag-dropped into canvas from menu bar.

# Removing a step

- [Right-Click] on step on canvas
- Click [Delete]

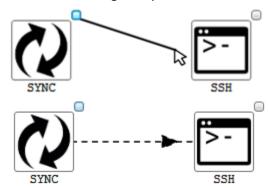


# **Editing Step**

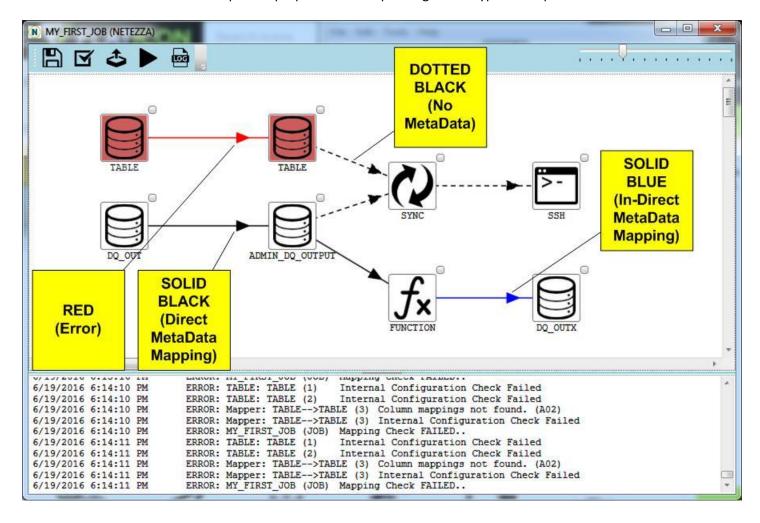
- [Right-Click] on step
- Click [Edit]
- OR [Double-Click] on step

## **Adding Flow Line (Mapper)**

- Click on source step [button] (on top right) without releasing mouse button.
- While holding mouse button move cursor on target step and release.



Flow line connects one or more steps. The purpose varies depending on the types of steps connected.



# **Editing Mapper**

• Click on the arrow head to open mapper properties dialog.

The Mapper properties are not available if there is no metadata (or a dotted line).

# **Spark ELT Steps**

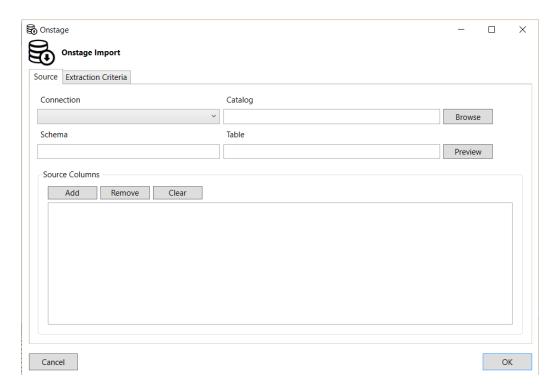
# **Step Types**

	Step Type	Group	Information
<b>199</b>	Onstage	Data Source	Relational databases as data source utilizing JDBC connection.
	Parquet File	Data source	I/O for Parquet files
	File Reader	Data Source	I/O for structured delimited file.
$ f_{x} $	Function	Transform	Database supported scalar function transformation.
	Filter	Transform	Filter or restrict data based on conditions.
<b>→</b>	Projection	Transform	Remove columns.
0₩	Union	Transform	Union two input sources.
	Minus	Transform	Diff two input sources.
5	Dedupe	Transform	Remove duplicates.
$\sum$	Aggregate	Transform	Apply general aggregate functions.
<b>&gt;</b>	Join	Transform	Join two input sources.
SQL	SQL Script	Scripting	Execute SQL Script. Insert, update, delete, truncate, drop statements.
> -	SSH	Scripting	Execute shell script.
Q	Sync	Control	Control step parallelism. Dummy step.
	Switch	Control	Branch success/failure paths based on input step state.
	FileWatch	Control	Watch for file availability.
	JDBCWatch	Control	Watch for value availability with SQL Query.
(x)	SetVariable	Control	Set variable value for variables defined while creating job.
	WaterMark	Control	Set current job watermark. Set root job watermark.
	SFTP2S3	Transfer	Pull files into ELTMaestro server from SFTP server.
	JobStep	Job	Run deployed job under current workflow.



The OnStage step is used to import relational data from sources outside the target system.

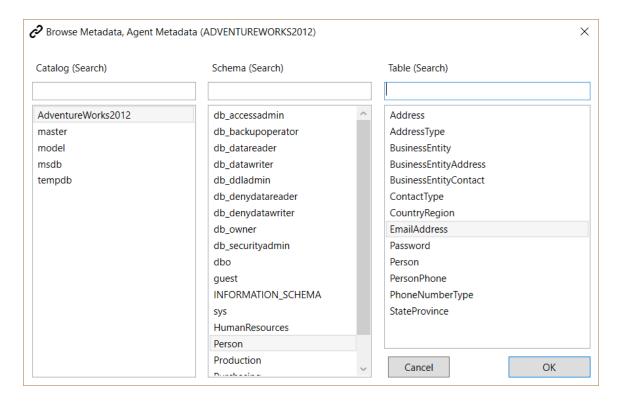
### Example



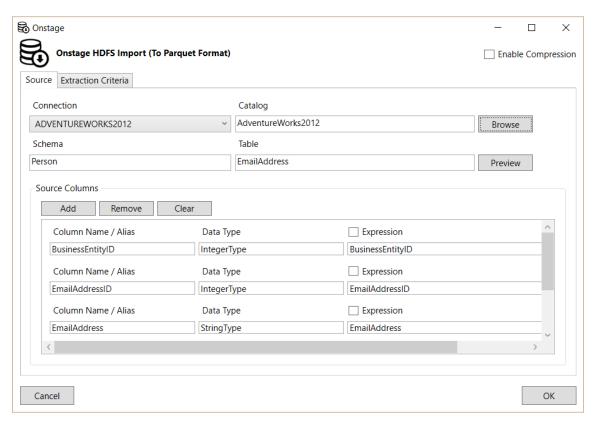
Note the *Connection* drop-down list. The *Connection* drop-down list allows the user to choose among sources that are visible to the ELTMaestro server.



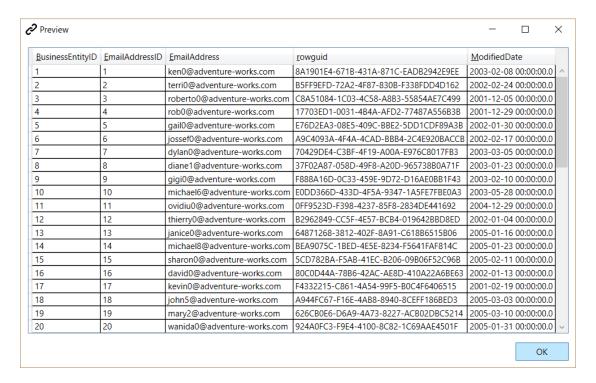
After choosing a source, browse the catalogs to choose a catalog (i.e. database), schema, and database table:



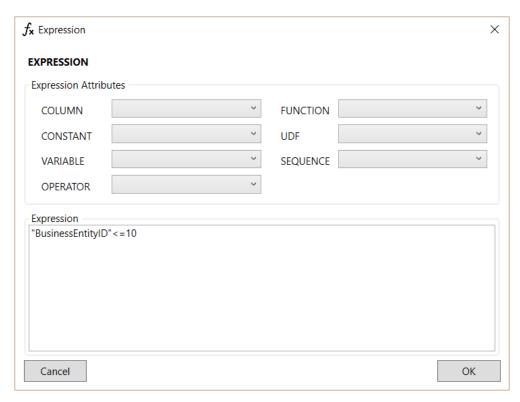
and hit OK. You will be returned to the OnStage step properties window, with the metadata filled in:



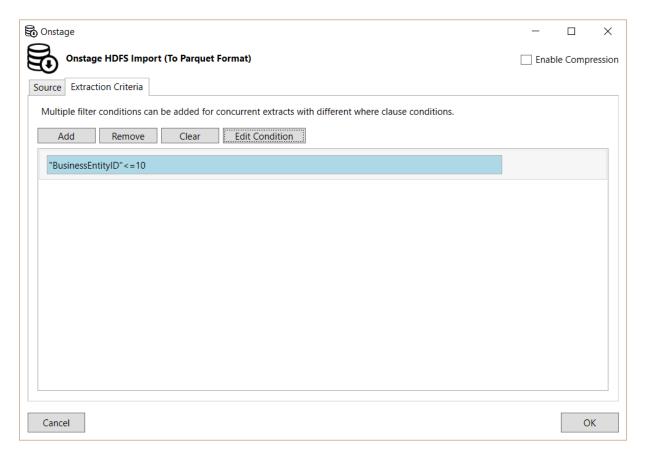
The Preview button allows you to preview the contents of the table:



Using the Extraction Criteria tab, you can set conditions on what rows are extracted from the source tables:



Note that the syntax of the expression in the Extraction Criteria must reflect the SQL syntax of the source database where the extraction is taking place (in this example, SQL Server).



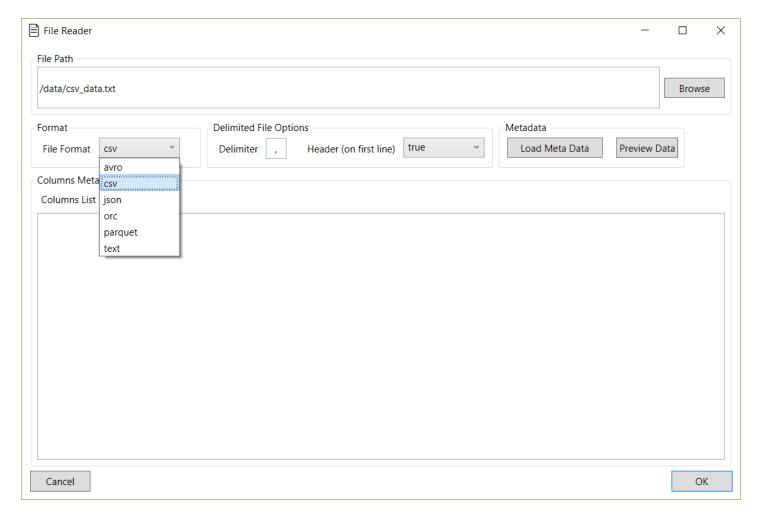
The results of the condition are not applied to the Preview inside the OnStage step. You can see the results of the condition by examining the output file:



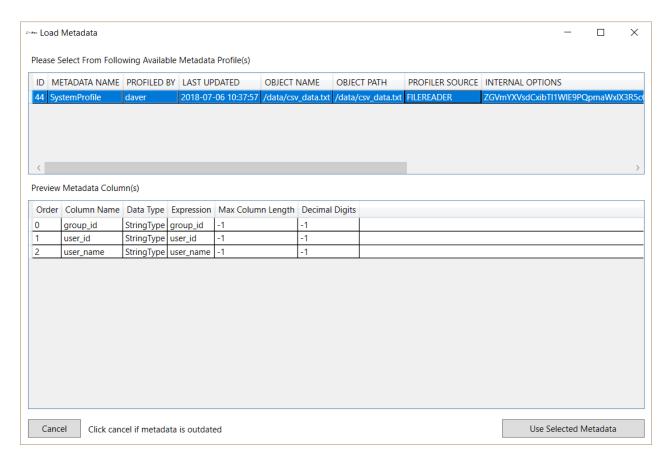


File Reader step is used to load data from the HDFS file system.

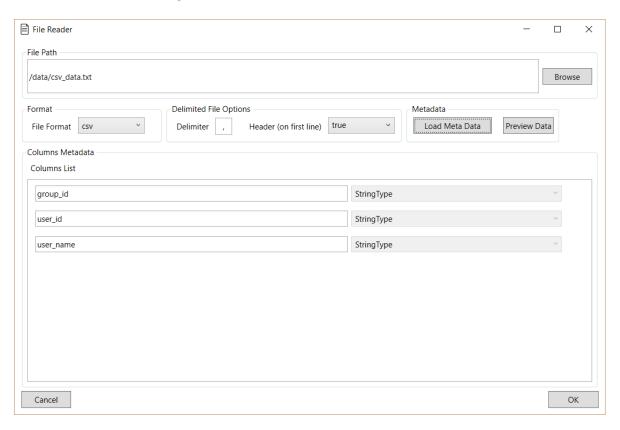
#### Example



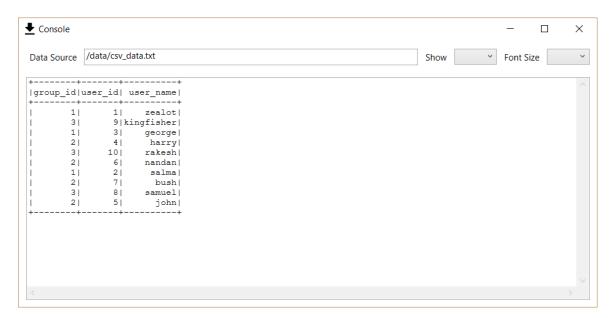
Clicking the Browse button will browse the Spark systems HDFS filesystem. After you have selected the file you wish to import, choose the file's format from the File Format dropdown list. In the example above, we are importing a CSV file named csv\_data.txt. The Delimited File Options allow you to specify the delimiter and whether or not the first line contains a header. The Load Meta Data button checks to see of ELTMaestro has cached metadata associated with the file:



If the metadata is correct click Use Selected Metadata to have the metadata applied to the step otherwise click Cancel (in which case the metadata will be regenerated).



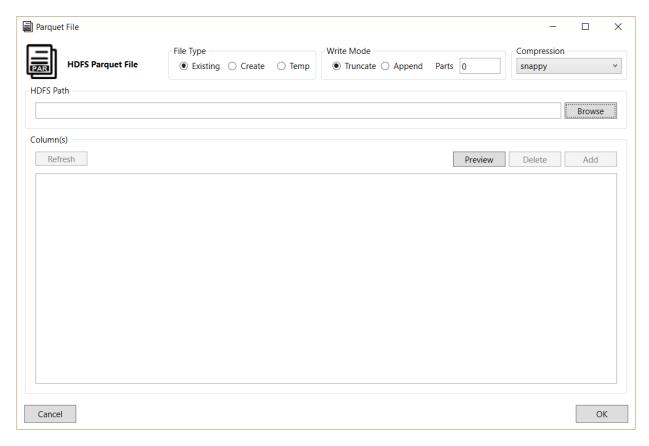
Use the Preview button to preview the data:



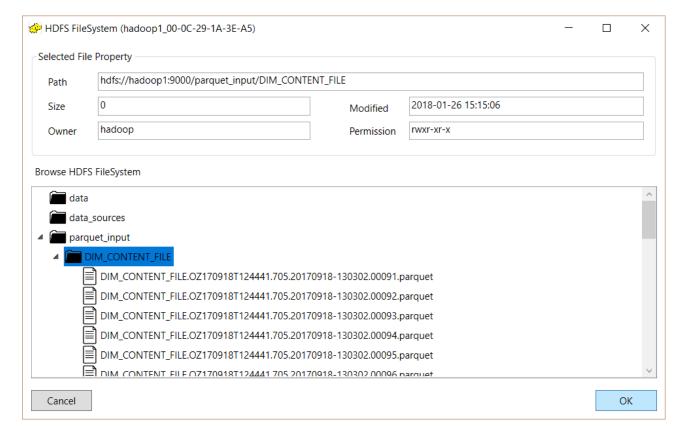


Parquet step is used to read and write parquet files.

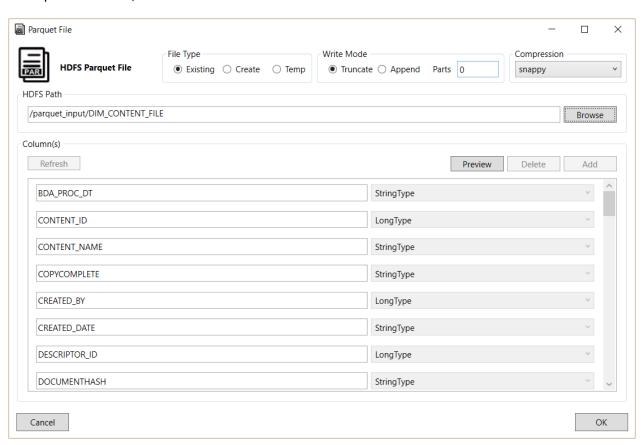
### Example



To use the Parquet step for input, make sure the "Existing" File Type radio button is selected, then click on the Browse button to browse the HDFS filesystem:



Choose a Parquet file source, then click OK.



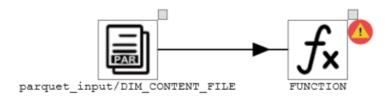
To use the Parquet step to write a Parquet file, choose File Type Create or Temp. You can specify whether to truncate or append to an existing file. You can specify a maximum number of parts for the Parquet file (0 means let the system decide). A dropdown list lets you choose among compression types snappy, gzip, and none.



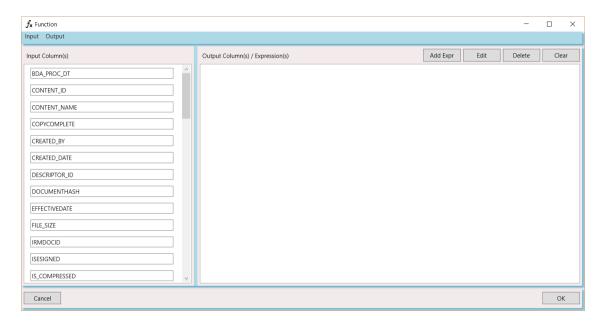
The Function step allows you to apply functions to columns and combinations of columns. The functions may be mathematical functions, string manipulation functions, date and time manipulation functions, conversion functions, or other functions appropriate to the data types. The Function step allows you to create new columns and to drop exiting columns.

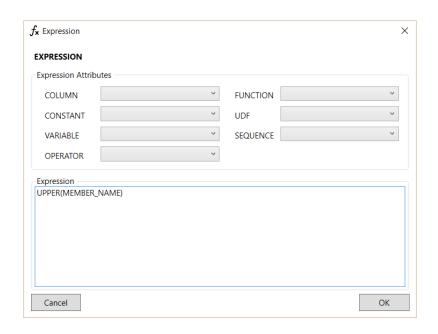
#### Example

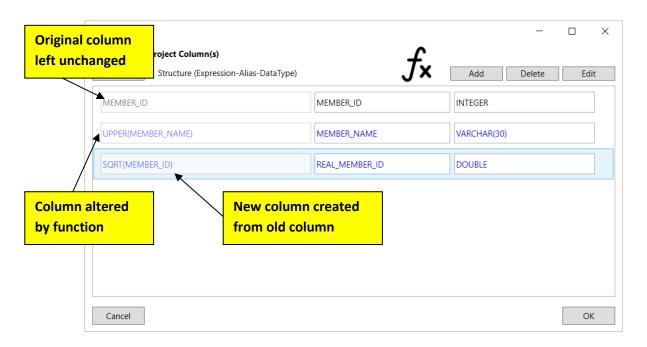
The Function step must be connected to a source of metadata for you to access its properties. Suppose the Function step is connected to a data source as shown below:



The properties window for the Function step will initially appear as follows:







### Input and output for this example:



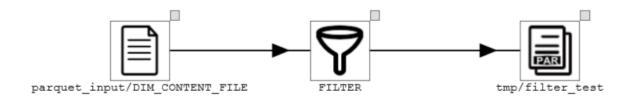
MEMBER_ID	MEMBER_NAME	REAL_MEMBER_ID
1001	"AAAA"	31.63858403911275
1002	"BBBB"	31.654383582688826
1003	"CCCC"	31.670175244226233
1004	"DDDD"	31.68595903550972



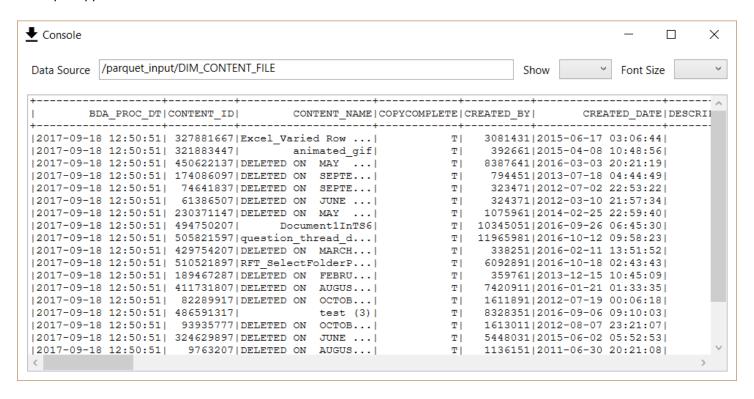
The Filter step allows you to filter the data flow, using an expression that, in SQL, would be placed in a WHERE clause. Note that the interface does not parse the expression for syntax errors before runtime; if the expression is complex or if you are unsure of your SQL syntax, it is best to try it out in an SQL parser beforehand.

#### Example

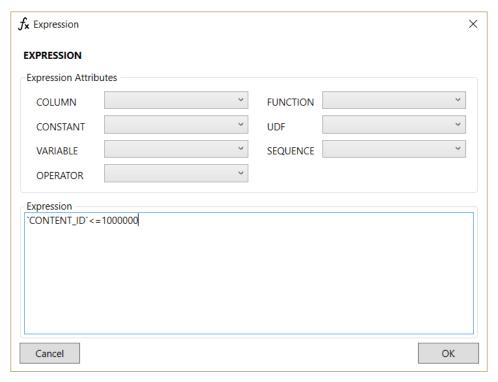
In this example, we use a Parquet file as input to the Filter step:

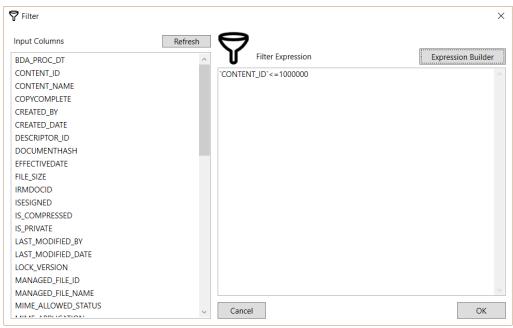


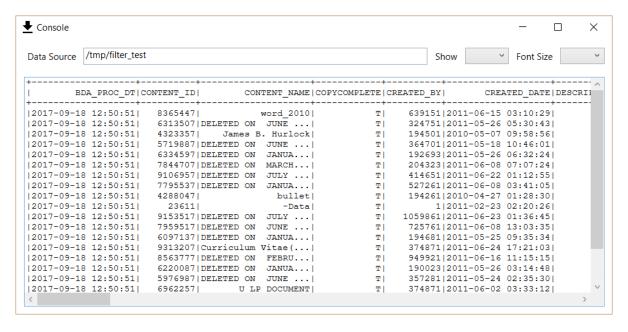
The input appears as follows:



Inside the Filter step's properties, we click on Expression Builder, and enter an expression corresponding to a WHERE clause. Column names need to be surrounded by backquotes (`).



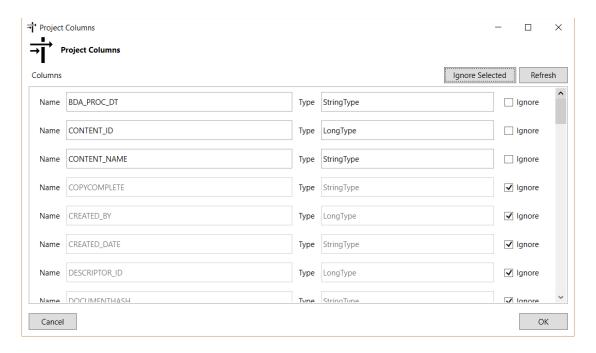




The output only contains rows where CONTENT ID <= 10000000.



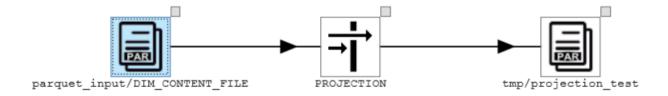
The Project Columns step allows you to drop some of the columns from a dataset. It has a very straightforward interface.



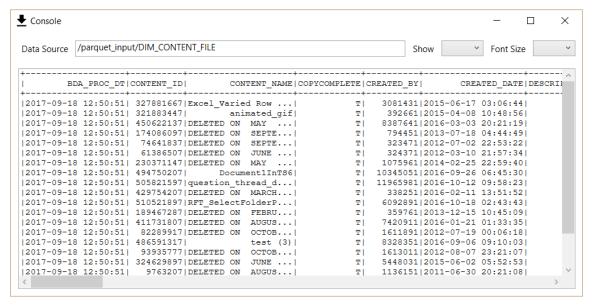
#### Example,

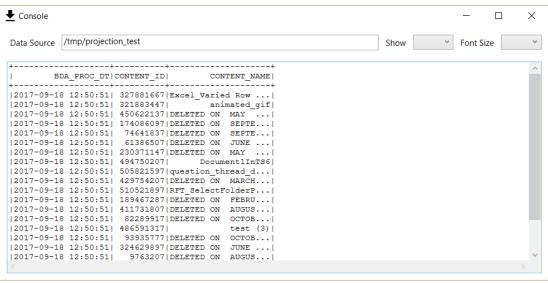
Simply check Ignore on the columns you wish to drop.

The example above is taken from the following job:



The input and output are shown below:

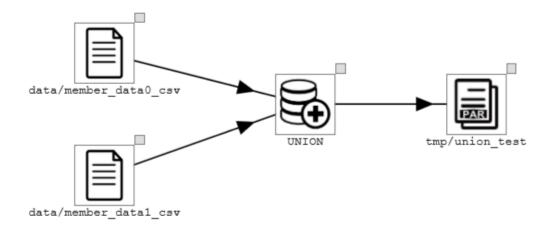






The Union step combines two datasets. The datasets have to have the same column metadata.

### Example,



Here, the Union step is used to combine the contents of two flat files, and the result is loaded to a table.

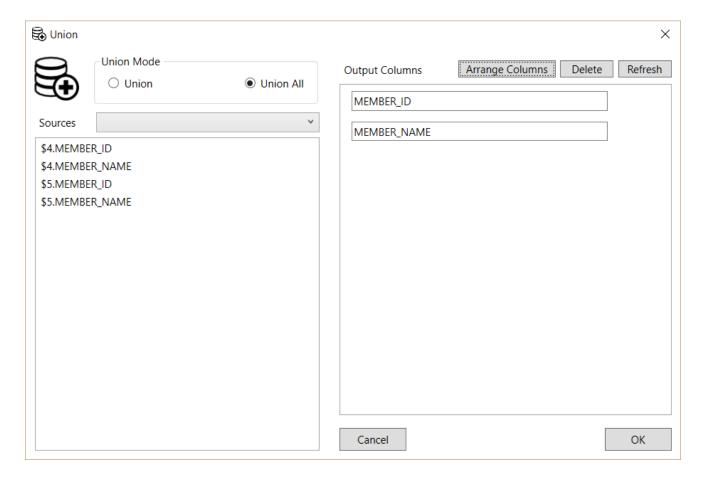
The contents of the first flat file is

+	++
MEMBER ID	MEMBER NAME
+	++
1001	aaaa
1002	bbbb
1003	cccc
1004	dddd
1005	eeee
1006	ffff
+	++

and the contents of the second flat file is

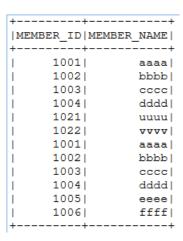
MEMBER	_ID N	MEMBER_	NAME
+	+-		+
10	001		aaaa
10	002		bbbb
10	003		cccc
1 10	004		dddd
1	021		uuuu
i 10	022		V V V V
·	+-		

The Union step properties window is set up as follows:



In the Sources drop-down list choose ALL.

The output is:



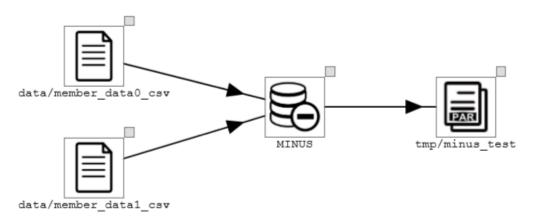
Only the Union All option is available in ELTMaestro for Spark. (In other ELTMaestro editions, the Union option would remove duplicates.)



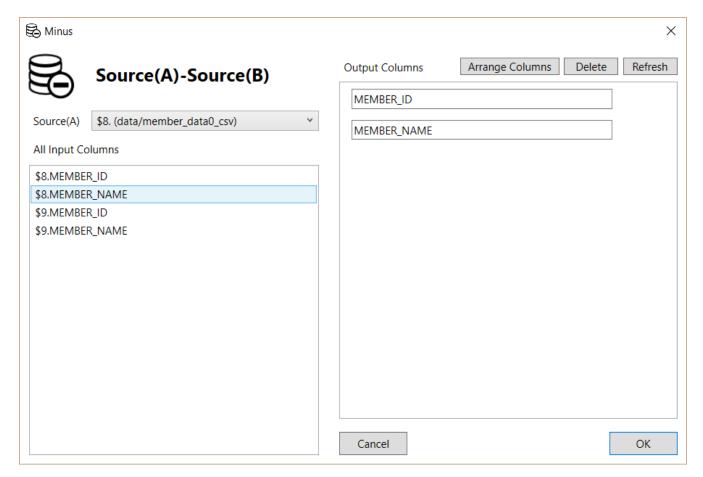
The Minus step subtracts the contents of one dataset from another.

## **Example**

Consider the job shown below:



In this job, the contents of the table MEMBER\_NAMES\_2 are subtracted from the contents of the table MEMBER\_NAMES. The column metadata for both inputs must be the same. In the properties window, you specify which dataset is the minuend (i.e. Source(A)) and which dataset is the subtrahend (i.e. Source(B)).



All rows in Source(A) matching any row in Source(B) will be removed from the result, regardless of how many duplicates there are. For example if the inputs are as follows:

Source(A):

+	+
MEMBER ID	MEMBER NAME
+	
1001	aaaa
1002	
1003	
1003	
1005	
1006	ffff
+	++

Source(B):

+	+	+
MEMBER	ID MEME	BER_NAME
+	+	+
10	001	aaaa
10	002	dddd
10	003	cccc
10	004	dddd
10	021	uuuu
10	022	VVVV
+	+	+

The output will be:

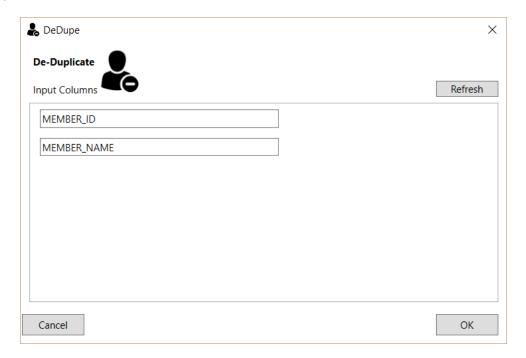
MEMBER_	+ ID MEMBEF	R_NAME
	05  06	eeee  ffff



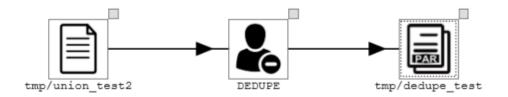
The Dedupe step removes duplicate rows from a dataset.

# Example

There are no properties to set.



Consider the following job:



Input		Output (after dedupe)
+   MEMBER_ID MEM	BER_NAME	++  MEMBER_ID MEMBER_NAME
1001    1002    1003    1004    1021    1022    1001    1002    1003    1004    1021		1002  bbbb    1021  uuuu    1022  vvvv    1004  dddd    1001  aaaa    1003  cccc
+	+	



The Aggregate step performs aggregations.

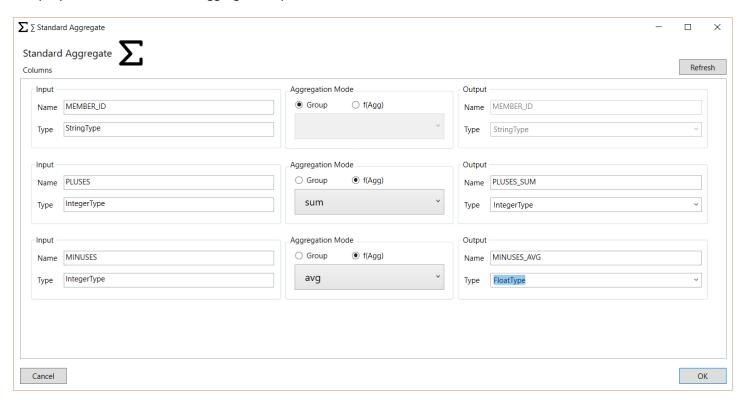
## Example

Suppose the table MEMBER\_SCORES contains the following data:

+	+	++
MEMBER ID	PLUSES	MINUSES
+	+	++
1002	4	5
1002	5	6
1002	6	8
1003	6	6
1003	2	4
1003	4	7
1003	1	6
1006	4	3
1007	8	2
+	+	++

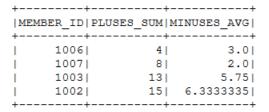
We will create a job to aggregate by MEMBER\_ID, summing all of the PLUSES with the same MEMBER\_ID and averaging all of the MINUSES with the same MEMBER\_ID. The job looks like this:

The properties window for the Aggregate step will be as follows:



We choose Group for the column(s) (in this case, MEMBER\_ID) that we are aggregating on, and f(Agg) for the columns that we are aggregating (in this case, summing on PLUSES and averaging on MINUSES). The interface suggests output column names and types for the aggregation columns, which you can edit.

In this case, the output will be as follows:





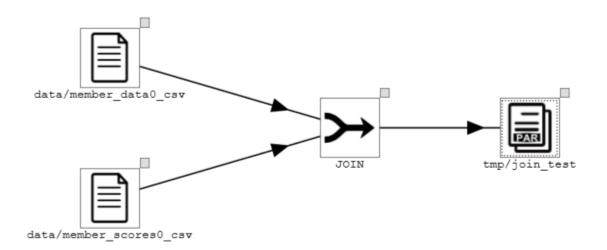
The Join step performs SQL-type joins on datasets.

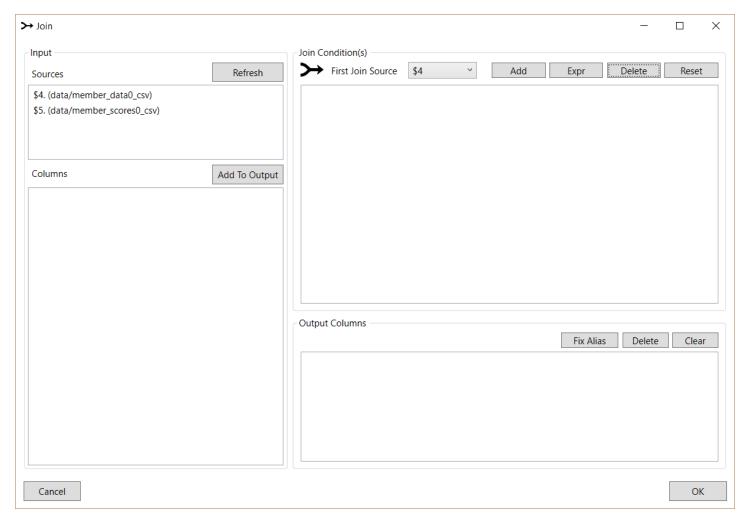
## Example,

Suppose we have two tables, MEMBER\_DATA and MEMBER\_SCORES, containing the data

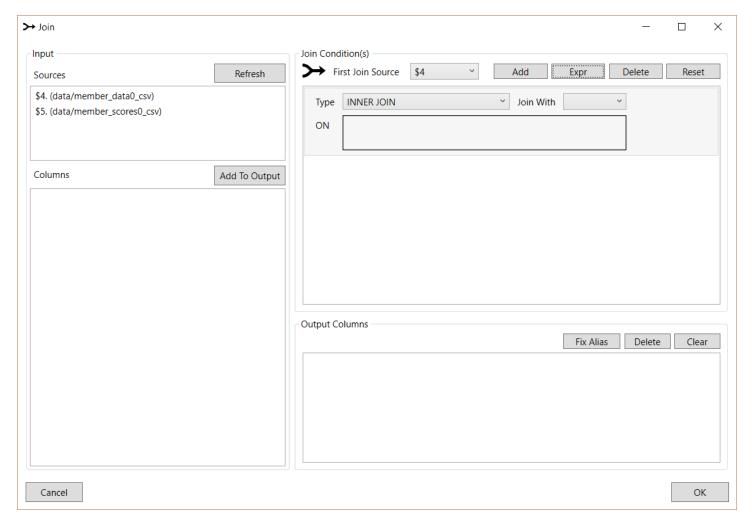
+		+
MEMBER_ID	MEMBE	R_NAME
1001   1002	•	aaaa  bbbb
1003   1004	•	cccc  dddd
1005   1006	•	eeee  ffff
+	end	+
MEMBER_ID P	LUSES	MINUSES
1002    1003	4	
1006	6   4	3
1007	8 	+
respe	ectively	<b>'.</b>

We'll write a job to use the Join step to do an inner join on these two tables.



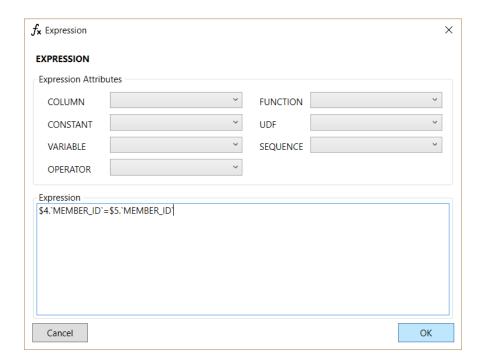


First, assign the role of First Join Source (or Left join source) to MEMBER\_DATA, by choosing its number (in this case, \$4) from the drop-down list. Then Click on [Add] to add a join expression:



Choose the join type from the Type drop-down list. In this case, we'll keep the default choice, INNER JOIN. Choose the number for MEMBER\_SCORES in the Join With drop-down list. (This seems superfluous in this case, since there is only one other table, but Join can take more than two inputs, so in general, there may be more than one choice.). Now click on the Expr button.

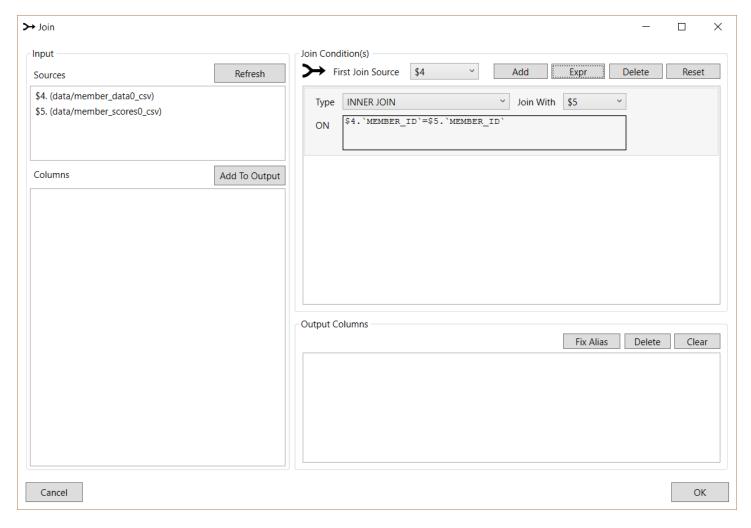
This will bring up an expression editor:



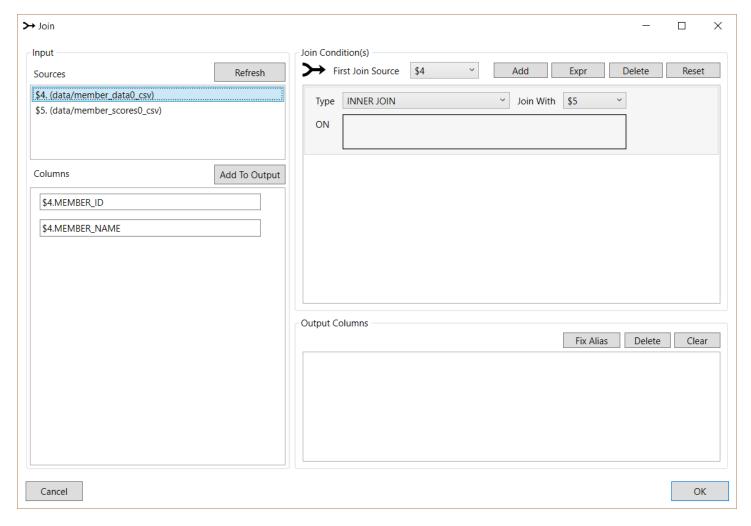
Enter an appropriate join expression in the editor – in our case, simply \$4.`MEMBER\_ID`=\$5.`MEMBER\_ID`. (Remember that column names must be surrounded by backquotes (`), as shown in the example. The COLUMN dropdown list will automatically supply them, but if you type the column names in yourself, the backquotes are your responsibility!)

Click [OK] to return to the properties window.

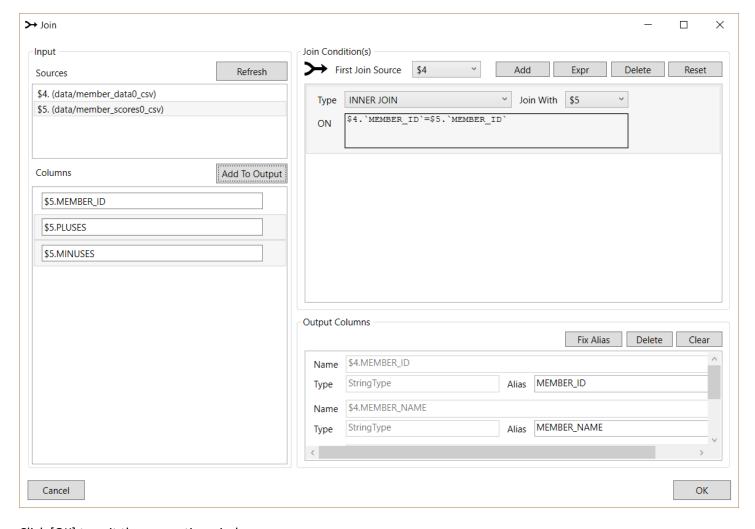
Now we must decide what columns get mapped from the input to the output.



The input tables are listed in the upper left-hand corner, under Sources. Clicking on each source will cause that source's columns to appear in the Columns section:



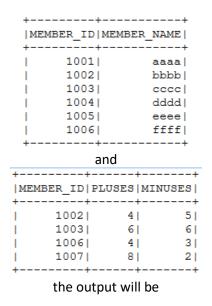
Then select the columns you wish to add to the output and Click the Add To Output button. You can select multiple columns at once by using the shift key. In our case, we'll add both MEMBER\_ID and MEMBER\_NAME from the MEMBER\_NAMES dataset to the output. Then Click on the MEMBER\_SCORES source and add PLUSES and MINUSES to the output.



Click [OK] to exit the properties window.

You will still need to complete the job by mapping the join output to an output stage and setting up the output stage by giving it the name of an output file and setting its other properties.

After running the job with the following input:



HEMBER_ID	MEMBER_NAME	+	++  MINUSES
1002   1003   1006	cccc	6	

# Had we chosen Join type of LEFT OUTER JOIN, the output would be

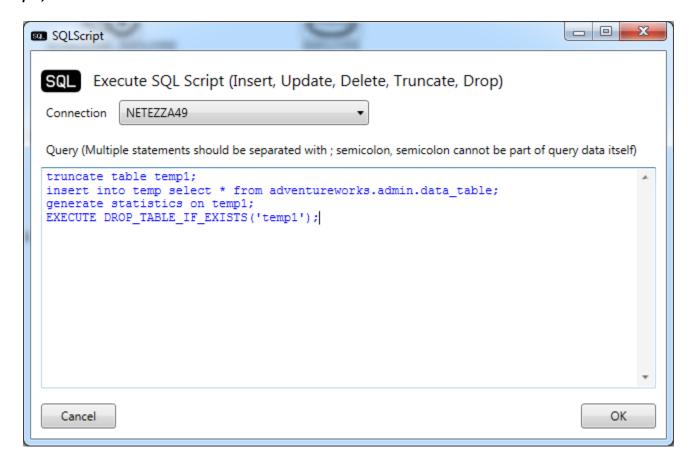
MEMBER_ID ME	MBER_NAME	PLUSES	MINUSES
1001    1002    1003    1004    1005	aaaa bbbb cccc dddd eeee ffff	4 6 null null	5    6    null
+			++

# The output for FULL OUTER JOIN would be

+	+	+	++
MEMBER_ID	MEMBER_NAME	PLUSES	MINUSES
+	+	+	++
1006	ffff	4	3
1003	cccc	6	[ 6]
1002	dddd	4	5
1004	dddd	null	null
1005	eeee e	null	null
1001	aaaa	null	null
null	null	8	2
+	+	+	++



SQL Script step enables executing SQL queries. \*\*\* **Example,** 



#### **SQL Statements**

Multiple SQL statements are separated by semi-colon. Semi-colon cannot be part of query statement. For example, using following statement will result in error during runtime.

```
insert into MY_DATA_TABLE select COLUMN1, COLUMN2||'added;' from
MY SOURCE DATA TABLE
```

While above statement is still valid, runtime module splits entire content with semi-colon into multiple statements which leads to one or more invalid SQL.

#### **Calling Stored Procedures**

Executing procedures in SQLScript step is also possible which can be achieved by simply inserting call procedure statement. Stored procedure calls only work on your targeted platform connection.

#### Example,

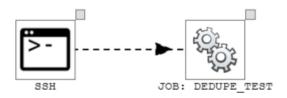
```
EXECUTE DROP TABLE IF EXISTS ('temp1');
```



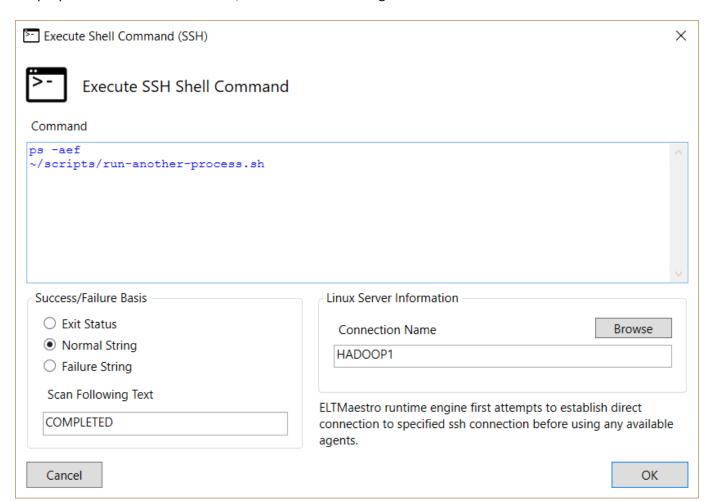
The SSH step runs a shell command on one of the Spark nodes. You can use the result of the shell command to control the execution of a subsequent step.

## Example

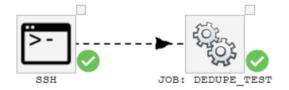
We set up our job as follows:



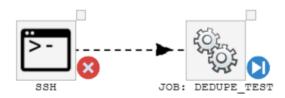
In the properties of the SSH command, we enter the following:



where run-another-process.sh is a shell script that may or may not echo the string 'COMPLETED' to standard output. When the script indeed produces the string 'COMPLETED', the step is successful, which then causes the DEDUPE\_TEST job to run; this action can be observed on the job canvas with Debug mode enabled:



If we alter the script so that it no longer echoes 'COMPLETED', the SSH step fails, and the DEDUPE\_TEST job does not run.



## **Success or Failure Options**

#### **Exit Status**

If exit status code of shell script equals zero then set this step status to SUCCESSFUL, otherwise FAIL.

## **Normal String**

If output contains mentioned string to be scanned set step status to SUCCESSFUL, otherwise FAIL. Exit status is ignored if this option is checked.

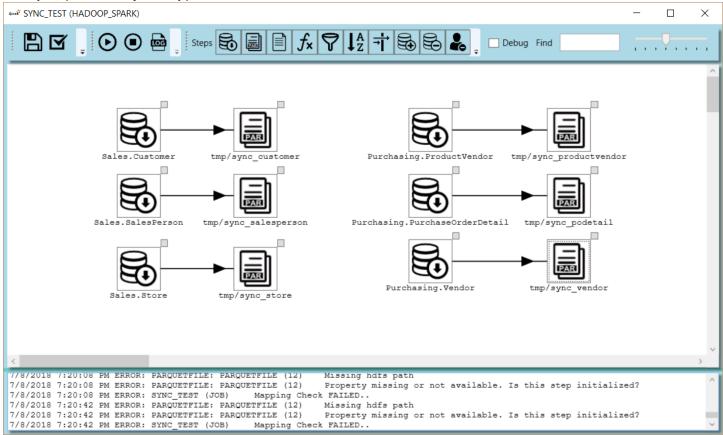
## Failure String

If output of script contains mentioned string to be scanned set step status to FAIL, otherwise SUCCESSFUL. Exit status is ignored if this option is checked.



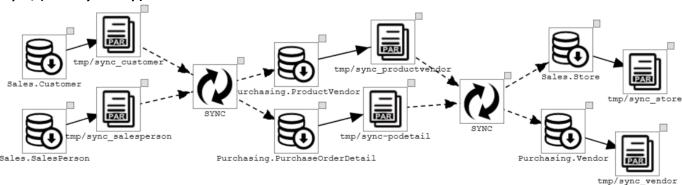
Sync is a dummy step which always returns successful state if executed. The purpose of this step is to control ELT parallelism for certain MPP systems that contain high throughput and low concurrency. Sync step does not have any configuration property.

Example, (Without Sync Step)



Above workflow executes 6 workflow paths in parallel, which means the number of connections on source and target amounts to 12 (6 on source, 6 on target). This number can easily go very high when adding more tables. To implement phasing mechanism which is to load few, wait, load more, repeat kind of operation Sync step should be considered when designing parallel processes.





Above workflow executes in following order:

- 1. Load two tables in parallel.
- 2. Sync waits for completion.
- 3. Load two more in parallel.
- 4. Sync waits for completion
- 5. Load two more in parallel.



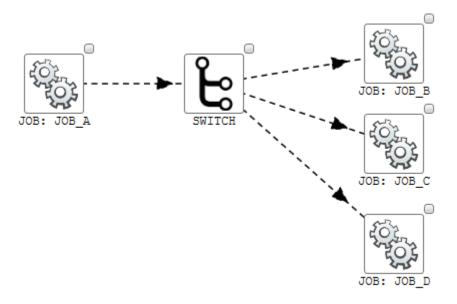
Branch success/failure paths based on input step state.

## Example,

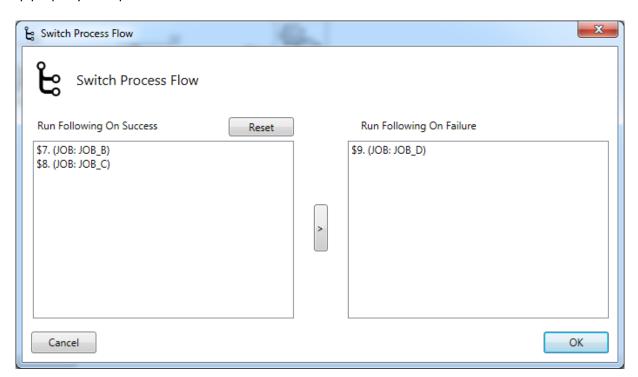
Sample dependency logic

- 1. Run JOB\_A
- 2. If JOB\_A succeeds Run JOB\_B and JOB\_C (Skip Failure Path)
- 3. If JOB\_A fails Run JOB\_D (Skip Success Path)

Workflow should look something like following.



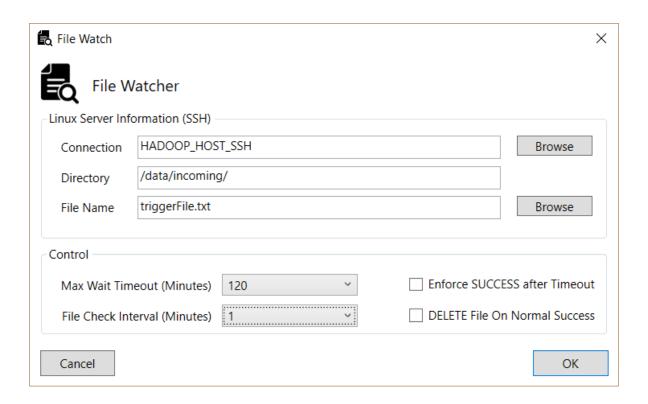
Switch step property example.





FileWatch step waits until certain file on Unix/Linux system becomes available until timeout.

## Example



### **Linux Server Information**

Linux server ssh credentials. Directory to be scanned and filename to watch for.

#### **Max Wait Timeout**

Wait for certain minutes until timeout has occurred.

## File Check Interval

Interval to Check availability of file.

## **Enforce SUCCESS after Timeout**

If option is checked step status will not fail after timeout. Leaving unchecked sets step status to Failed if file is not found and timeout has occurred.

## **Delete File On Normal Success**

If checked, file gets deleted after setting status to success.



JDBCWatch step waits until query returns certain value on a specified connection.

#### Example,



#### **Match Values**

Output to be matched against. True if one of the values match.

#### **SQL Query**

SQL query to collect output. State is success if any result tuple matches any specified match value (First row-column value).

#### **Max Wait Timeout**

Wait for certain minutes until timeout has occurred.

#### **Check Interval**

Interval to repeat query.

### **Enforce SUCCESS after Timeout**

If option is checked, step status will not fail after timeout. Leaving unchecked sets step status to failed if match is not found.

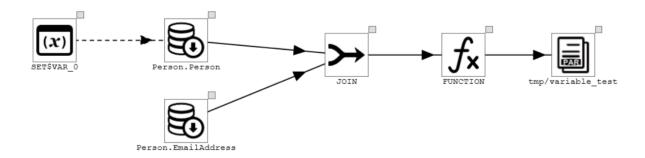


The Set Variable step adds the ability to communicate between a Unix shell or an SQL database and an ELTMaestro program.

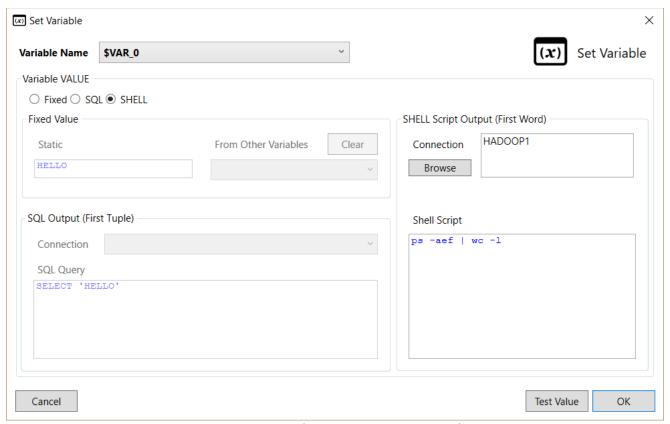
Each job is associated with a number of user variables, named \$VAR\_0, \$VAR\_1, \$VAR\_2, ... (in addition to a number of system variables such as \$JOB\_NAME, \$JOB\_ID, etc.). The user variables are set in the Set Variable stage and accessed by various other stages. Variables facilitate communication between different parts of ELTMaestro programs. Because the Set Variable stage allows variables to have their values set by interaction with Unix shells and databases with which ELTMaestro can establish a connection, the Set Variable stage also facilitates communication between ELTMaestro processing Unix shells or databases of interest.

### Example,

In this example, we use the Set Variable step to track the number of processes on one of the machines in the Spark cluster while the job is running and write that number to a column in an output table. Here we use a simple Join job, similar to the one used to demonstrate the Join command above. Next we connect the Set Variable step to one of the OnStage input steps at the beginning of the program, as shown below:



Now open the Set Variable step:

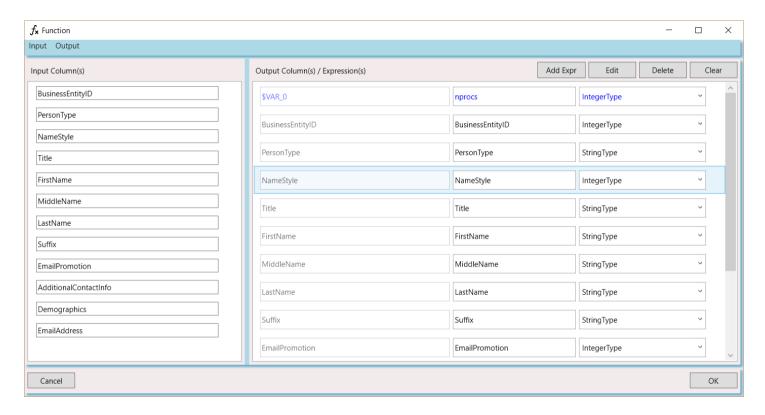


In the Variable Name dropdown list, we have selected \$VAR\_0 – in other words, \$VAR\_0 is the particular variable we are setting.

From among the Fixed, SQL, and SHELL radio buttons, we have selected SHELL, indicating that the value that winds up in \$VAR 0 will come from a shell script.

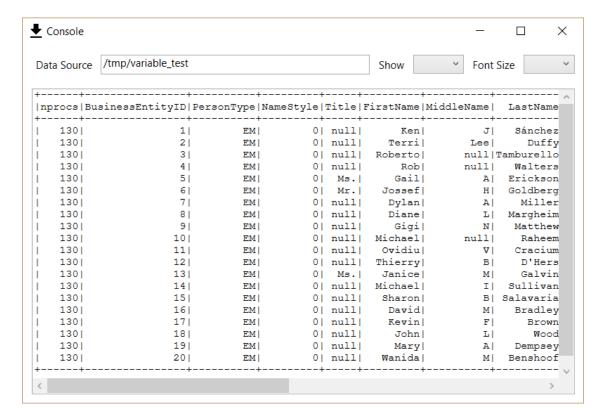
HADOOP1 happens to be the name of the Unix machine we connect to. (That would likely be different in your case.) The shell script contains a short program to count the lines produced by the command **ps -aef**.

Note that we have also introduced a Function step between the Join step and the output file. The Function step allows us to retrieve the value of the variable and add it to the dataflow. Let's take a look inside the Function step:



Here we see that we have added a new output column, named nprocs, of type integer, and set it to \$VAR\_0.

After running the program the results appear as follows:



That is, there were evidently 130 processes running on HADOOP1 as the Join job shown above ran.

Name of variable defined while creating job.

## Variable Values

Fixed: Can be static value or copy from another variable.

SQL Output: Output of SQL query on specified connection is used to load variable value. First tuple (first row-

column) is used from query result.

Shell Script: Output of shell script is used to load variable value. First word displayed on standard output is

selected.

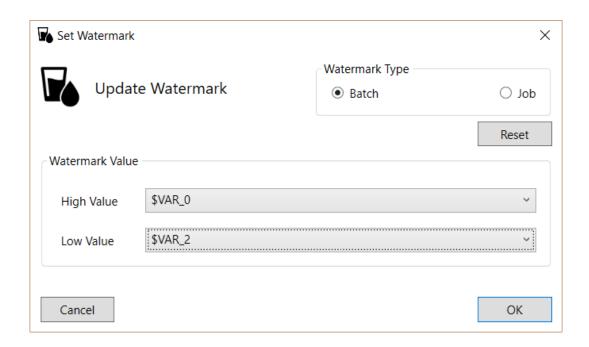
#### Note

All variable values are re-evaluated during runtime.



Sets workflow JOB or root job (batch) watermark from another variable. Watermark values can only be set by copying from pre-initialized variables (current job variables).

#### Example,



### Watermark Types

Batch: Root job watermark.

Job: Current job watermark.

#### Watermark Values

High Value: High watermark value for checked watermark type. Low Value: Low watermark value for checked watermark type.

## Note

When a workflow runs following watermark values are initialized automatically by the engine. The watermark values are captured from last successful run state.

\$BATCH\_LOW\_WATERMARK\_VALUE \$BATCH\_HIGH\_WATERMARK\_VALUE \$JOB\_HIGH\_WATERMARK\_VALUE \$JOB\_LOW\_WATERMARK\_VALUE

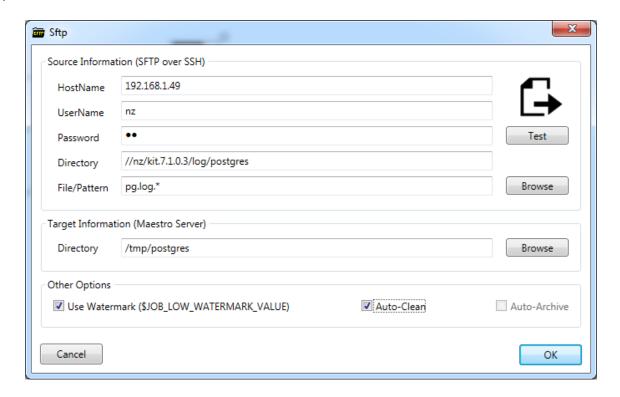
Browse to Variables and Watermark section for more information.



#### Introduction \*\*\*

SFTP step enables downloading files from remote UNIX/Linux servers. ELTMaestro connects using SSH protocol to retrieve files using secure channel. SFTP step can also utilize watermarks to enable downloading changed files.

#### Example,



#### **Source Information**

SSH Login: SSH credentials for SFTP server.

Directory: Source Directory

File/Pattern: File Name or Pattern. POSIX expression is used to evaluate file names.

#### **Target Information**

Directory : Directory path on ELTMaestro server.

#### **Use Watermark Option**

If this option is checked ensure that current workflow does not set Job Low Watermark Value. Watermark option utilizes job low watermark value to obtain only the changed files since last load. SFTP step automatically keeps track of latest file modified timestamp based on source server time zone and updates job low watermark value automatically.

### **Auto Clean Option**

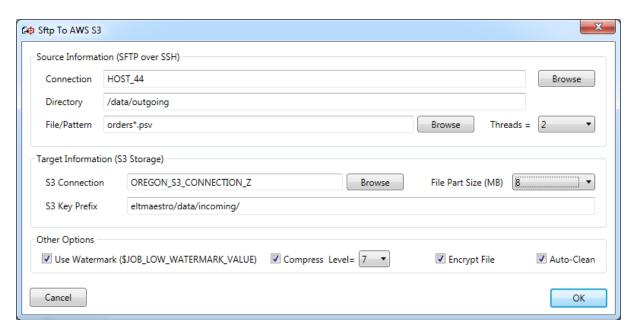
If this option is checked upon completion of root job (BATCH) the downloaded files are automatically deleted. Auto-Clean option is useful specially when freeing up disk resources on ELTMaestro server after loading them into database tables.



#### Introduction \*\*\*

SFTP2S3 step enables downloading files from remote UNIX/Linux servers into one of the active agent systems and then uploading those files to S3 bucket. ELTMaestro connects using SSH protocol to retrieve files using secure channel. SFTP step can also utilize watermarks to enable downloading changed files. File(s) can be encrypted and/or compressed before uploading into S3 bucket. Client side AES256 bit encryption is default encryption algorithm.

## Example,



#### **Parameters**

Property	Туре	Info
Connection	Text	SSH Connection Name
Directory	Text	Source Directory
File / Pattern	Text	Filename or POSIX Pattern
Threads	Selection	Number of threads for parallel uploads. (Applies to pattern matched files)
File Part Size (MB)	Selection	S3 upload file partition size for larger files.
S3 Connection	Text	S3 Connection Name
S3 Key Prefix	Text	Key Prefix to append
Use Watermark	Check Box	Optional: Uses low watermark variable.
Compress	Selection	Optional: Uses bzip2 compression, 9 is highest compression level
Encrypt File	Check Box	Encrypts file before uploading using specified key configured on S3
		Connection.
		Uses AES256 bit client side symmetric key.
Auto-Clean	Check Box	Deletes uploaded files from S3 upon job completion.

### **Use Watermark Option**

If this option is checked ensure that current workflow does not set Job Low Watermark Value. Watermark option utilizes job low watermark value to obtain only the changed files since last load. Step automatically keeps track of latest file modified timestamp based on source server time zone and updates job low watermark value automatically.

## **Auto Clean Option**

If this option is checked upon completion of root job (BATCH) the downloaded files are automatically deleted. Auto-Clean option is useful specially when freeing up disk resources on ELTMaestro server after loading them into database tables.

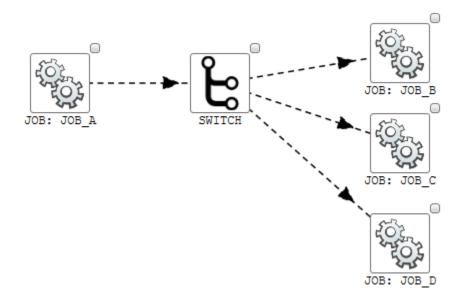
### **Note: Flat File Step Awareness**

This is automatic. If this step is connected to flat file step, the uploaded file names are passed to target step for loading. Flat file step must select SFTP Step as source in order to function properly.

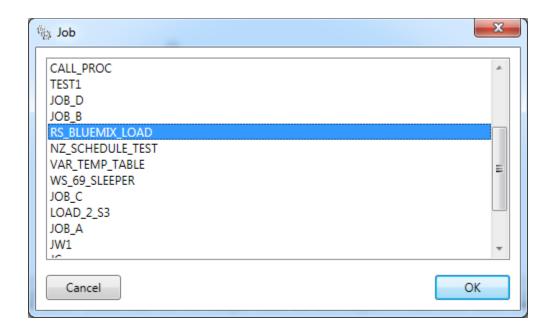


Allows current workflow to execute deployed workflow. JobStep can be used with Switch to design success and recovery workflow path as well.

## Example Workflow Implementation,



## Example,



### Job

Job Step executes selected deployed job.

#### Note

ELTMaestro engine can only execute one instance of a job in a workflow to avoid execution recursion.

# **Appendix A. ABC Database Tables**

Table	Description
JOB	This table contains Information on data integration processes, their names and what they do. A job is synonymous with a process.
CONTROL_TEST	This table defines the balancing tests that need to be run periodically to check the correctness and quality of one or more data integration processes.
JOB_SOURCE_TARGET	This Table defines the data sources and data target tables and files used in a data integration job or process.
BATCH_CYCLE_TYPE	Contains information of whether the batch is real-time continuous, daily, weekly, monthly, etc.
SOURCE_TARGET_TYPE	Provides a classification of sources and targets such as STAGING, FACT, DIMENSION, OLTP System, EW, etc.
CONTROL_TEST_HIERARCHY	This table is used to define a hierarchy of tests that eventually roll up to subject areas and ultimately to the enterprise warehouse as a whole. The hierarchal structure is directly reflected in the organization of the "stop light" report shown in figure 2.16 which is presented to the larger user community upon login to the BI reporting subsystem.
CONTROL_TEST_POINT	This table associates balancing/data quality tests, to the source tables used to define the expected values and the target tables that are the sources of the actual value measurements. Generally, all CONTROL TESTS, except those with a CONTROL_TEST_TYPE of 'P' or 'S' or 'M' will have at least two test points.
CONTROL_TEST_TYPE	Defines the Type of Balancing/Data Quality test or measurement performed. See Appendix D for a description of valid test types.
BATCH_CYCLE	This table holds the definitions of groups of data integration and data quality/balancing processes that are run together as a batch at some predefined interval such as continuously, Friday of each week, the last day of each month, etc. Note the ABC database does not run any batches; it only records metadata about the batches, the jobs within a batch and what happened when they ran.
BATCH_CYCLE_JOB	This table groups data integration and data quality/balancing tests together into a batch that are run together in a predefined order.
HOST	This table holds definitions of the computing hosts (systems) that contain the files or databases used as data sources and targets. This data is informational only

	and used as a quick reference when troubleshooting or tracking down data integration or data quality issues.
DATA_SOURCE_TARGET	Contains an entry for each data object, its classification and what host it is found on.

The following Tables are populated during a batch cycle run. Records will be inserted during the initiation of the data integration process and updated during course of process execution.

Table	Description
BATCH_CYCLE_RUN	This table uniquely identifies and records metadata
	about each run of a BATCH_CYCLE.
CONTROL_TEST_RUN	This is where the execution of each Control Test is
	logged along with the expected/actual results and a
	derived column indicating if the test passed or failed
JOB_BATCH_CYCLE_RUN_MSG	This table contains information on errors, exceptions
	and informational alerts raised or encountered during
	the run of a particular job (process) within a batch
	cycle. Note that JOB_ID 0 is reserved and has special
	meaning. Errors or messages raised with JOB_ID 0,
	refer to the entire job, not a particular process. These
	types of errors or messages usually mean problems
	were encountered initializing or setting up the
	BATCH_CYCLE_RUN.
BATCH_CYCLE_RUN_JOB	Holds the start and stop times for each job, or process
	that was executed within a particular
	BATCH_CYCLE_RUN.

# **Appendix B. ABC Batch Type Codes**

ABC Batch	Batch Interval Description
Type Code	
00MIN	The data integration (DI) process runs continuously in real-time
30SEC	The Batch Cycle runs every 30 seconds at the 0 <sup>th</sup> and 30 <sup>th</sup> second of each minute
01MIN	The batch cycle runs every minute on the 0 <sup>th</sup> second of the minute
05 MIN	The batch cycle runs every 5 minutes at 00, 05, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55 minutes past the hour.
15 MIN	The batch cycle runs every 15 minutes at 00, 15, 30, and 45 minutes past each hour
30 MIN	Batch cycle runs twice each hour at 00, and 30 minutes past the hour.
HOUR	The batch cycle runs every hour on the hour
DAILY	The batch cycle runs every day at the hour it was scheduled
WEEK	Batch cycle runs weekly on the day and hour it was scheduled
WEEKM	Batch cycle runs weekly on Mondays on the time it was scheduled
WEEKT	Batch cycle runs weekly on Tuesdays on the time it was scheduled
WEEKW	Batch cycle runs weekly on Wednesdays on the time it was scheduled
WEEKH	Batch cycle runs weekly on Thursdays on the time it was scheduled
WEEKF	Batch cycle runs weekly on Fridays on the time it was scheduled
WEEKS	Batch cycle runs weekly on Saturdays on the time it was scheduled
WEEKU	Batch cycle runs weekly on Sundays on the time it was scheduled
MONTH	The batch cycle runs once per month on the day of the month and time at which it was scheduled
F_MON	The batch cycle runs on the first day of each month on at the time it was scheduled
M_MON	The batch cycle runs on the 15 <sup>th</sup> day of each month at the time it was scheduled
L_MON	The batch cycle runs on the last day of the month on the time it was scheduled
F_QTR	The batch cycle runs on the first day of each calendar year quarter at the time it was scheduled
L_QTR	The batch cycle runs on the last day of each calendar year quarter at the time it was scheduled
FYEAR	The batch cycle runs on the first day of each calendar year at the time it was scheduled
LYEAR	The batch cycle runs on the last day of each calendar year at the time it was scheduled
FFMON	The batch cycle runs on the first day of each Fiscal month on at the time it was scheduled
LFMON	The batch cycle runs on the last day of the fiscal month on the time it was scheduled
FFQTR	The batch cycle runs on the first day of each fiscal year quarter at the time it was scheduled

LFQTR	The batch cycle runs on the last day of each fiscal year quarter at the time it was scheduled
FFYER	The batch cycle runs on the first day of each fiscal year at the time it was scheduled
LFYER	The batch cycle runs on the last day of each fiscal year at the time it was scheduled

# **Support:**

www.eltmaestro.com/support support@eltmaestro.com