

$\partial_t \psi + \frac{M}{\epsilon} \int_{\Omega} \frac{|u(x,t)|^2}{2} \psi \Delta \psi + \int_{\Omega} p = 0, \quad \nabla \psi = 0, \quad \psi(x,0) = \psi_0(x), \quad \psi(x,t) \in \mathbb{R}$

# Exploiting Imprecise Information Sources in Sequential Decision Making Problems under Uncertainty

**N.Drougard**

under D.Dubois, J-L.Farges and F.Teichteil-Königsbuch supervision

doctoral school: EDSYS    institution: ISAE-SUPAERO

laboratory: ONERA-The French Aerospace Lab



retour sur innovation

- 1 Context
- 2 Introductory example (HMI)
- 3 Updates of the qualitative possibilistic model
- 4 Symbolic solver and factorization
- 5 An hybrid perspective
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Onera, DCSD

Automatics, AI, Flight Mechanics, Cognitive Sciences

### Onera, DCSD

Automatics, AI, Flight Mechanics, Cognitive Sciences

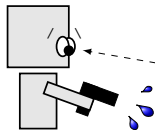
among many other works:

- autonomy, steering architectures and human factors
- decision making, planning
- experimental/industrial applications: UAVs, orbital systems, exploration robots



# Context

## Partially Observable Markov Decision Processes (POMDPs)

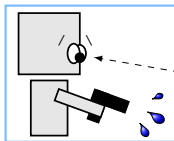


**POMDP:** model for autonomous robotics



# Context

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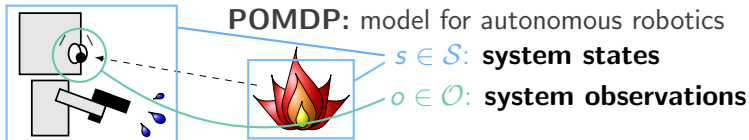
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$s \in \mathcal{S}$ : **system states**

# Context

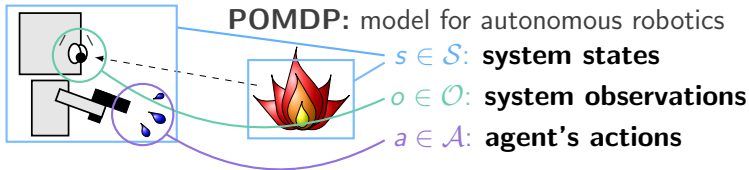
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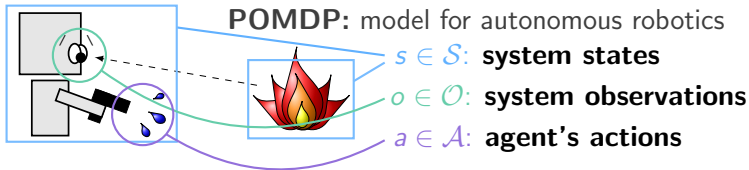
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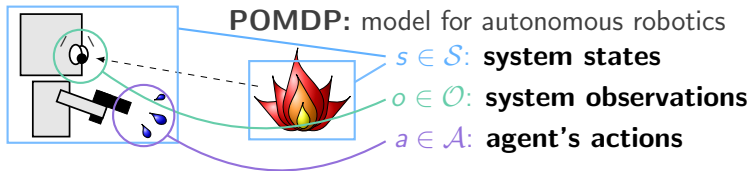
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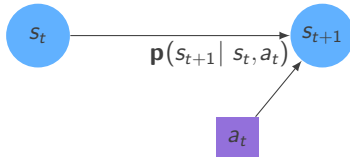
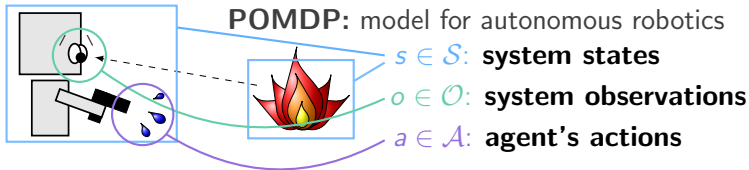
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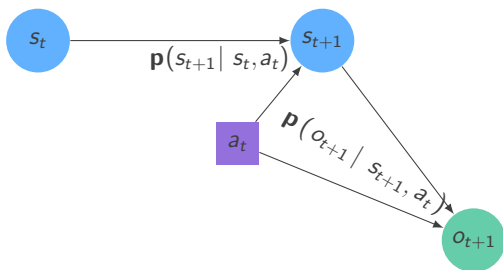
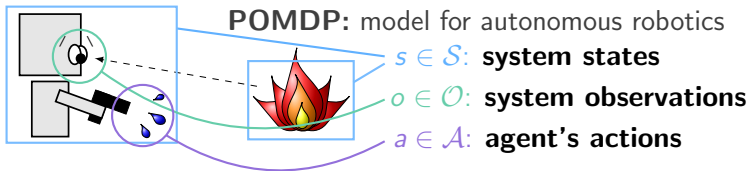
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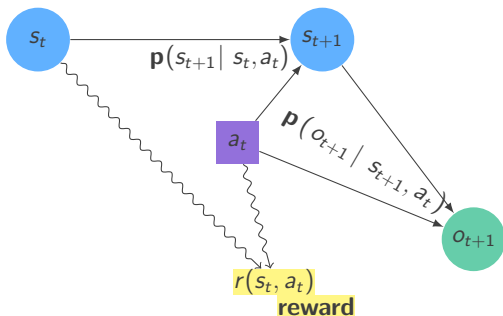
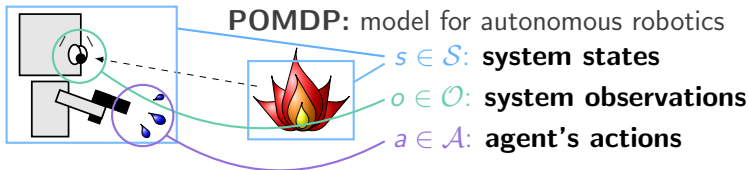
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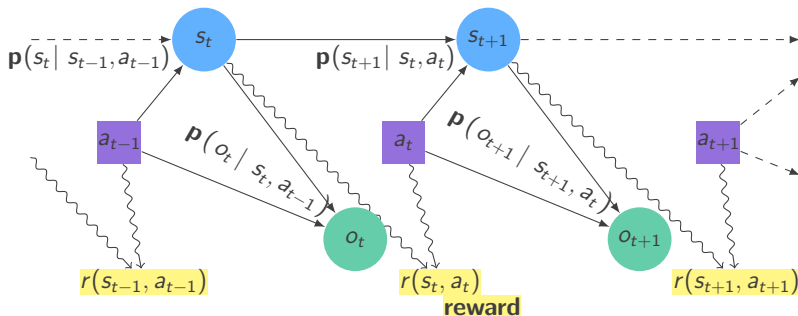
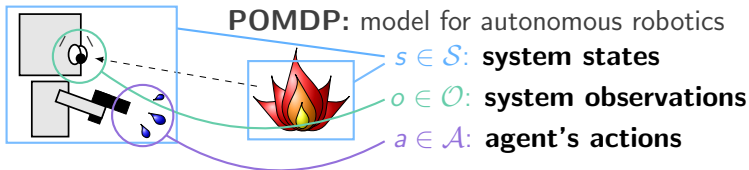
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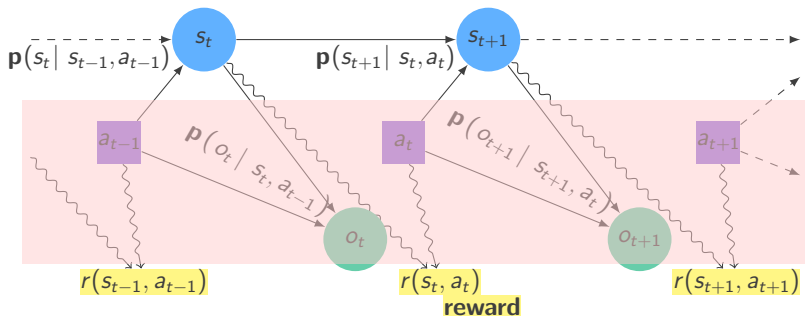
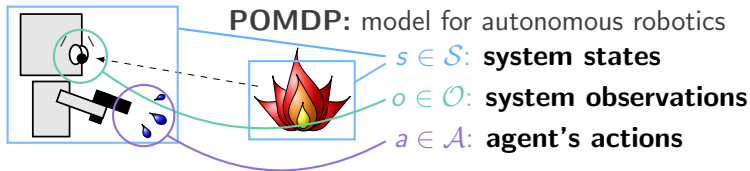
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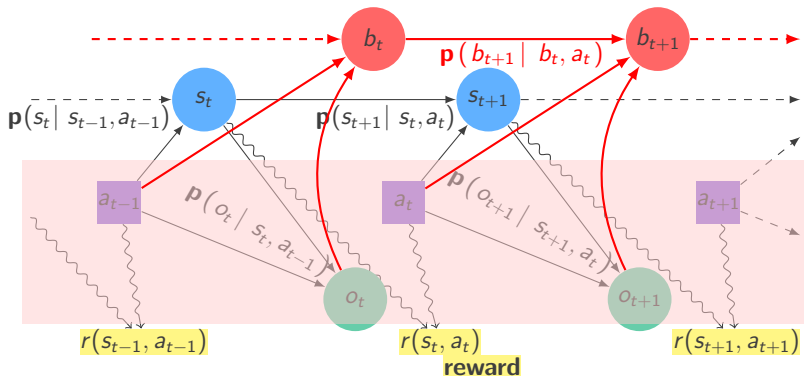
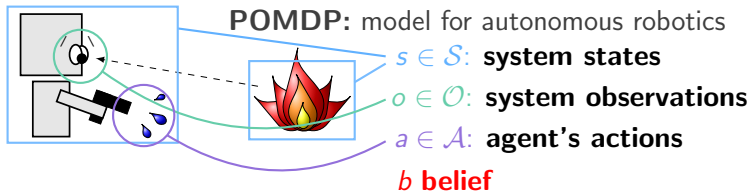
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# Context

belief state, strategy, criterion

**POMDP:**  $\langle \mathcal{S}, \mathcal{A}, \mathcal{O}, T, O, r, \gamma \rangle$  (Smallwood et al. 1973)

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**action choices:** strategy  $\delta(b_t) = a_t \in \mathcal{A}$

$$\text{maximizing } \mathbb{E}_{s_0 \sim b_0} \left[ \sum_{t=0}^{+\infty} \gamma^t \cdot r(s_t, \delta(b_t)) \right], \quad 0 < \gamma < 1$$

# Flaws of the POMDP model

## POMDPs in practice

- optimal strategy computation  $\geq$  **PSPACE**  
(*Papadimitriou et al. 1987*)
- probabilities are **imprecisely known** in practice
- agent's **ignorance** not taken into account

- **POMDP optimal strategy computation undecidable**  
in infinite horizon – *Madani et al. (AAAI-99)*

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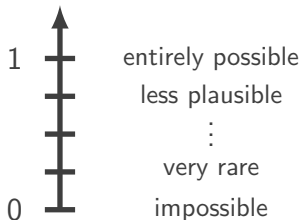
→ uniform probability distribution  $\neq$  ignorance!

# Qualitative Possibility Theory

presentation – (max,min) “tropical” algebra

**finite scale  $\mathcal{L}$**

usually  $\{0, \frac{1}{k}, \frac{2}{k}, \dots, 1\}$



events  $e \subset \Omega$  (universe)

**sorted** using possibility **degrees**  $\pi(e) \in \mathcal{L}$

$\neq$

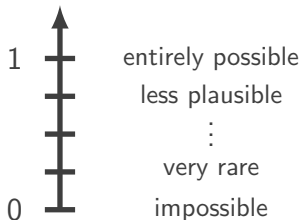
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$e_1 \neq e_2$ , 2 events  $\subset \Omega$

■  $\pi(e_1) < \pi(e_2) \Leftrightarrow$  “ $e_1$  is less plausible than  $e_2$ ”

# Qualitative Possibility Theory

Criteria from Sugeno integral

Probability / Possibility:

$+$	$\max$
$\times$	$\min$
$X \in \mathbb{R}$	$X \in \mathcal{L}$
$\mathbb{E}[X] = \sum_{x \in X} x \cdot \mathbf{p}(x)$	<p><b>optimistic:</b></p> $\mathbb{S}_{\Pi}[X] = \max_{x \in X} \min \{x, \pi(x)\}$ <p><b>cautious:</b></p> $\mathbb{S}_{\mathcal{N}}[X] = \min_{x \in X} \max \{x, 1 - \pi(x)\}$

# Qualitative Possibility Theory

qualitative possibilistic POMDP ( $\pi$ -POMDP)

*Sabbadin (UAI-98)* introduces

the qualitative possibilistic POMDP

$\pi$ -POMDP:  $\langle \mathcal{S}, \mathcal{A}, \mathcal{O}, T^\pi, O^\pi, \rho \rangle$



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- 
- belief space trick: POMDP  $\rightarrow$  MDP with **infinite**  $\mathcal{S}$   
 $\pi$ -POMDP  $\rightarrow \pi$ -MDP with **finite**  $\mathcal{S}$
  - $\forall s \in \mathcal{S}, \pi(s) = 1 \Leftrightarrow$  total ignorance about  $s$

# A possibilistic belief state

finite belief space

$$\Pi_{\mathcal{L}}^{\mathcal{S}} = \left\{ \text{possibility distributions} \right\}: \# \Pi_{\mathcal{L}}^{\mathcal{S}} \sim \# \mathcal{L}^{\# \mathcal{S}} < +\infty$$

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joint distribution on  $\mathcal{S} \times \mathcal{O}$  from  $b_t^{\pi}$ :  $\pi(o', s' \mid b_t^{\pi}, a)$

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■ the update **only depends on**  $o'$ ,  $a$  and  $b_t^{\pi}$

## **Qualitative Possibility Theory:**

→ simplification, ignorance and imprecision modeling



## Qualitative Possibility Theory:

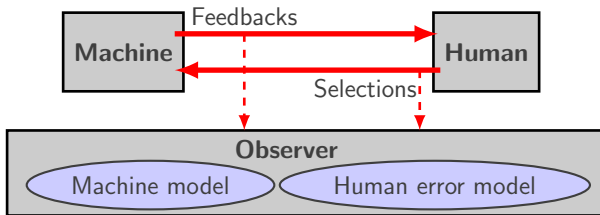
→ simplification, ignorance and imprecision modeling

- 1 introduction
- 2 natural use of a qualitative possibilistic model
- 3 updates and first use of the  $\pi$ -POMDP model
- 4 simplify computation: ADDs and factorization
- 5 probabilistic-possibilistic (hybrid) approach
- 6 conclusion

- 1 Context
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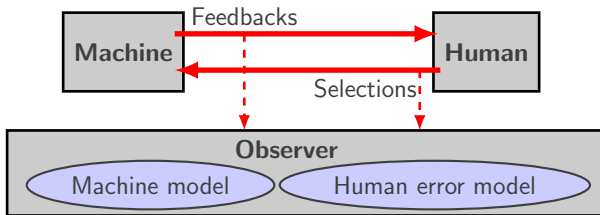
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joint work with Sergio Pizziol – Context



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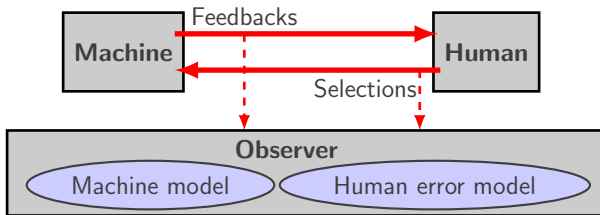
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**Issue:** incorrect human assessment of the machine state  
→ accident

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joint work with Sergio Pizziol – Context



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$\pi$ -POMDP without actions:  $\pi$ -Hidden Markov Process

- **system space**  $\mathcal{S}$ : set of human assessments → **hidden**
- **observation space**  $\mathcal{O}$ : feedbacks/human selections

# Example: Human-Machine Interaction

Human error model from expert knowledge

Machine with states  $A, B, C, \dots$

state  $s_A \in \mathcal{S}$ : "human thinks machine state is  $A$ "

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■ **machine feedback** observation  $o_f \in \mathcal{O}$ :

human usually aware of feedbacks  $\rightarrow \pi(s'_B, o'_f \mid s_A) = 1$   
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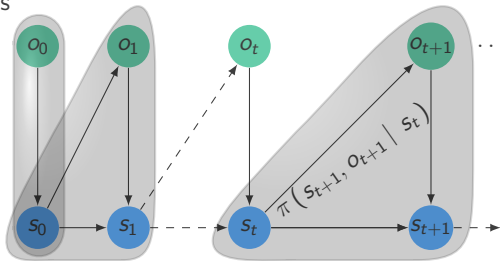
■ impossible cases: possibility degree 0

# Qualitative Possibilistic Hidden Markov Process: diagnosis tool for Human-Machine interaction (with Sergio Pizziol)

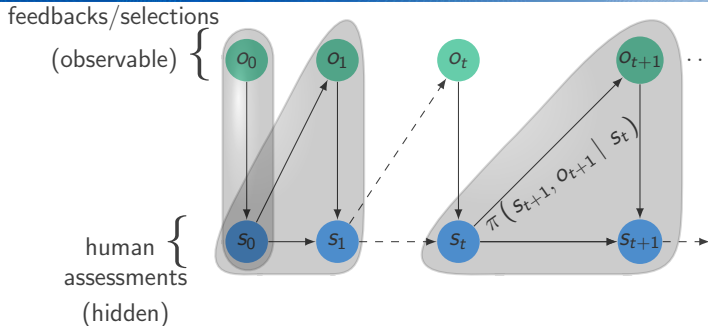
feedbacks/selections

(observable) {

human {  
assessments  
(hidden)



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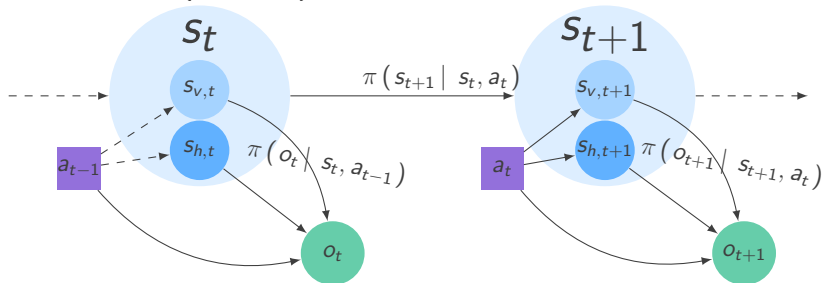
- **estimation** of the human assessment  
 $\Leftrightarrow$  **possibilistic belief state**
- **detection** of human assessment errors
- **diagnosis** using *leximin* operator
- results on flight simulator missions with pilots

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# Mixed-Observability (MOMDP) – Ong et al. (RSS-05)

$\pi$ -Mixed-Observable Markov Decision Process ( $\pi$ -MOMDP)

## contribution (UAI-13):

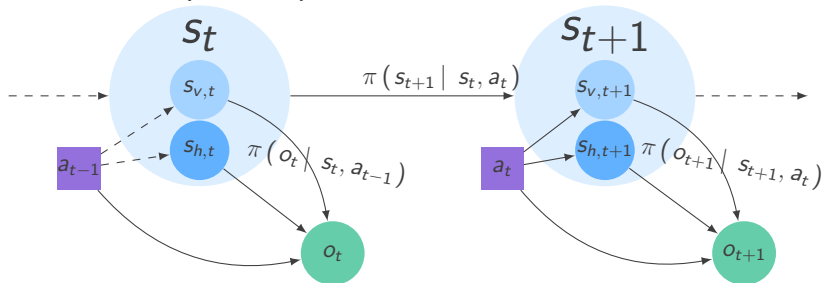


**Mixed-Observability:** system state  $s \in \mathcal{S} = \mathcal{S}_v \times \mathcal{S}_h$   
i.e. state  $s$  = visible component  $s_v$  & hidden component  $s_h$

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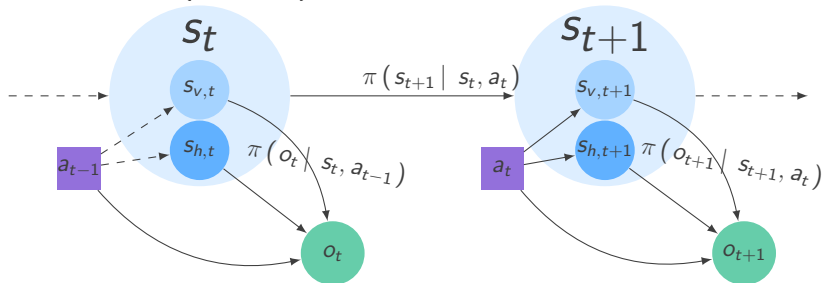
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- belief states only over  $\mathcal{S}_h$  (component  $s_v$  observed)

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## $\pi$ -Mixed-Observable Markov Decision Process ( $\pi$ -MOMDP)

### contribution (UAI-13):



**Mixed-Observability:** system state  $s \in \mathcal{S} = \mathcal{S}_v \times \mathcal{S}_h$   
*i.e.* state  $s$  = visible component  $s_v$  & hidden component  $s_h$

- belief states only over  $\mathcal{S}_h$  (component  $s_v$  observed)
- $\rightarrow \pi$ -POMDP: belief space  $\Pi_{\mathcal{L}}^{\mathcal{S}}$   $\#\Pi_{\mathcal{L}}^{\mathcal{S}} \sim \#\mathcal{L}^{\#\mathcal{S}}$
- $\rightarrow \pi$ -MOMDP: computations on  $\mathcal{X} = \mathcal{S}_v \times \Pi_{\mathcal{L}}^{\mathcal{S}_h}$   
 $\#\mathcal{X} \sim \#\mathcal{S}_v \cdot \#\mathcal{L}^{\#\mathcal{S}_h} \ll \#\Pi_{\mathcal{L}}^{\mathcal{S}}$

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Dynamic Programming scheme:  $\# \text{ iterations} < \#\mathcal{X}$

- assumption:  $\exists$  artificial “stay” action  
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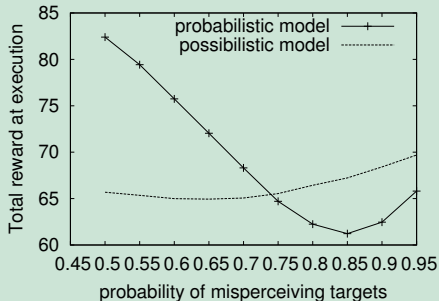
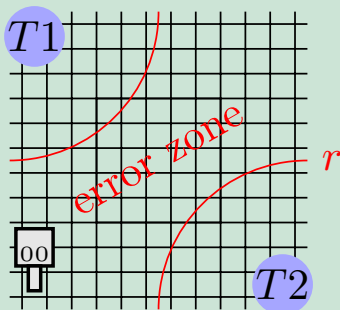
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- value function = criterion: non decreasing with horizon
- action update for states increasing the value function
- proof of optimality

# Use of the $\pi$ -MOMDP in practice

## simulations

- **goal:** reach the object  $A = T1$  or  $T2$
- noisy observations of the location of the object  $A$

Recognition mission: robot on a grid, targets  $T1$  &  $T2$



in reality, misperception probability in the error zone:  $P_{bad} > \frac{1}{2}$

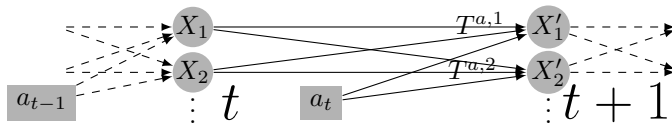
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# Factored $\pi$ -MOMDP and computations with ADDs

qualitative possibilistic models to reduce complexity

**contribution (AAAI-14):** factored  $\pi$ -MOMDP

$\Leftrightarrow$  state space  $\mathcal{X} = \mathcal{S}_v \times \Pi_{\mathcal{L}}^{\mathcal{S}_h} =$  Boolean variables  $(X_1, \dots, X_n)$   
+ independence assumptions  $\Leftarrow$  graphical model

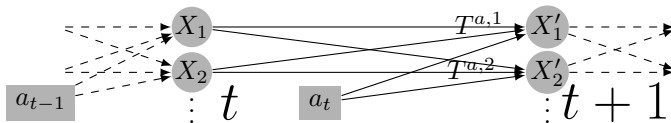


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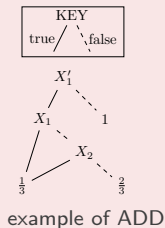
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- **factorization:** transition functions  $T_i^a = \pi(X'_i \mid \text{parents}(X'_i), a)$  stored as **Algebraic Decision Diagrams (ADD)**

probabilistic case:

SPUDD, *Hoey et al., UAI-99*



# Simplify computations with $\pi$ -MOMDPs

Resulting  $\pi$ -MOMDP solver: PPUDD

- probabilistic model:  $+$  and  $\times \Rightarrow$  new values created  
 $\Rightarrow$  number of ADDs leaves **potentially huge**
- possibilistic model:  $\min$  and  $\max \Rightarrow$  values  $\in \mathcal{L}$  finite  
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## PPUDD: Possibilistic Planning Using Decision Diagrams

- factorization  $\Rightarrow$  DP steps divided into  $n$  stages  
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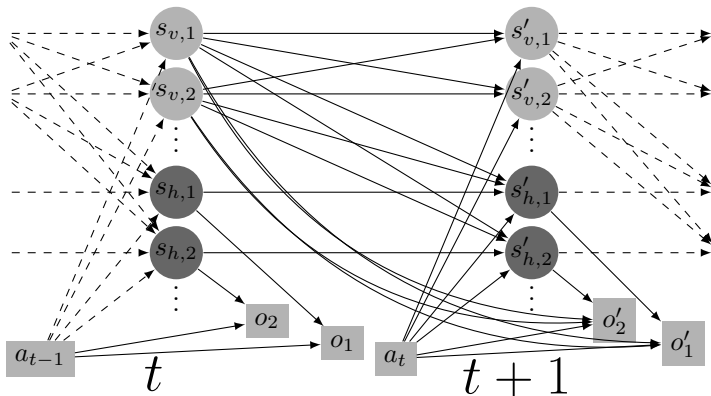
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- computations on trees: *CU Decision Diagram Package*.

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Natural factorization: belief independence

## contribution (AAAI-14):

independent sensors, hidden states, ...  $\Rightarrow$  graphical model



# Simplify computations with $\pi$ -MOMDPs

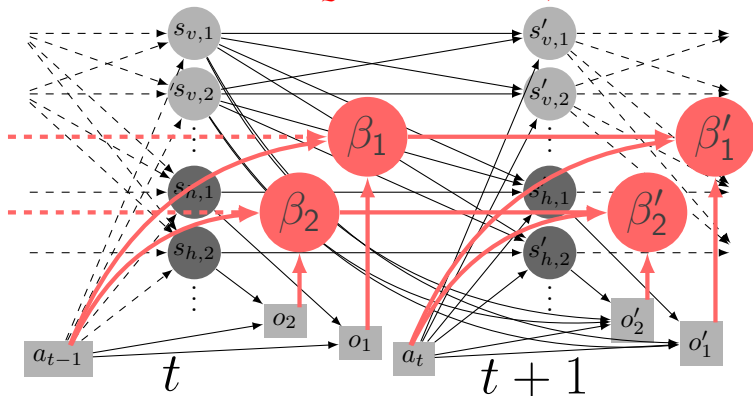
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d-Separation  $\Rightarrow (s_v, \beta) = (s_{v,1}, \dots, s_{v,m}, \beta_1, \dots, \beta_l)$

$\beta_i \in \Pi_{\mathcal{L}}^{s_{h,i}}$ , belief over  $s_{h,i}$



# Simplify computations with $\pi$ -MOMDPs

Experiments – perfect sensing: Navigation problem

PPUDD vs SPUDD *Hoey et al.*

**Navigation benchmark:** reach a goal – spots with accident risk  
M1 (resp. M2) optimistic (resp. cautious) criterion

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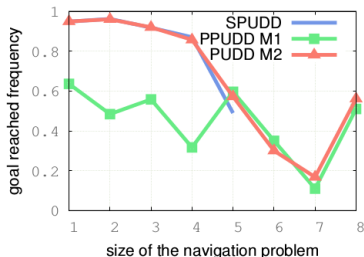
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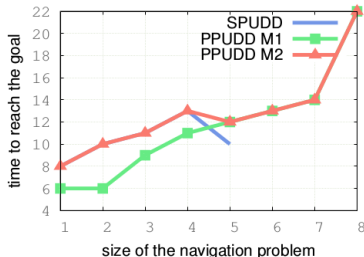
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## Performances, function of the instance size

reached goal frequency



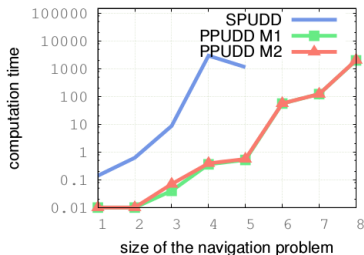
# steps to reach the goal



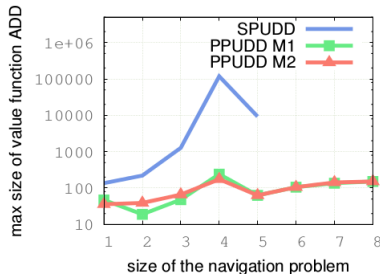
# Simplify computations with $\pi$ -MOMDPs

Experiments – perfect sensing: Navigation problem

## computation time



## max size of ADDs



- PPUDD + M2 (pessimistic criterion)  
**faster with same performances** as SPUDD
- SPUDD only solves the first 5 instances
- verified intuition: ADDs are smaller

# Simplify computations with $\pi$ -MOMDPs

Experiments – imperfect sensing: RockSample problem

PPUDD vs APPL *Kurniawati et al.*, solver MOMDP

symbolic HSVI *Sim et al.*, solver POMDP

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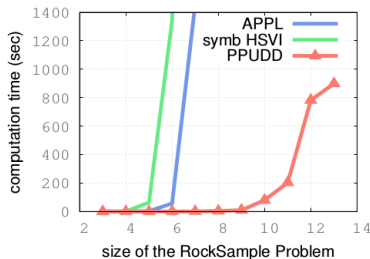
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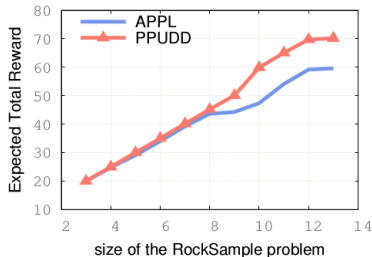
computation time:

probabilistic solvers, prec. 1  
PPUDD, exact resolution



average of rewards

APPL stopped when  
PPUDD end



- **approximate model + exact resolution solver**  
→ improvement of computation time and performances



# IPPC 2014 – ADD-based approaches: PPUDD vs symbolic LRTDP

PPUDD + BDD mask over reachable states.

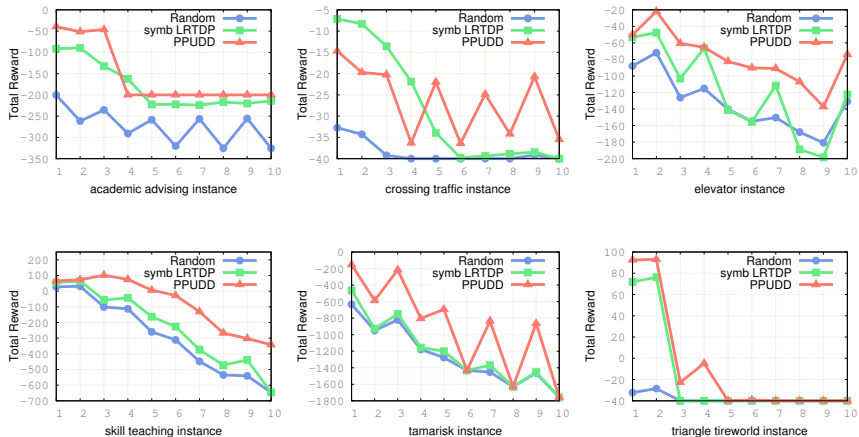


Figure : average of rewards over simulations

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# Qualitative possibilistic approach: benefits/drawbacks towards a hybrid POMDP

## Qualitative Possibilistic models:

- **granulated** belief space (discrete)
- efficient problem **simplification** (PPUDD 2× better than LRTDP with ADDs)
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- ADD methods  $\prec$  state space search methods: winners of IPPC 2014,  $2\times$  better than PPUDD
  - choice of the qualitative criterion (optimistic/pessimistic)
  - non additive utility degrees  
same scale as possibility degrees (commensurability)
  - frequentist information lost

# A hybrid model

a probabilistic POMDP with possibilistic belief states

## hybrid approach

- agent knowledge = possibilistic belief states
- probabilistic dynamics & quantitative rewards

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→ **heuristic** for solving POMDPs:

results in a standard (finite state space) MDP

→ problem with **qualitative** & **quantitative** uncertainty

# Transitions and rewards

belief-based transition and reward functions

- possibility distribution  $\beta \rightarrow$  probability distribution  $\bar{\beta}$   
using poss-prob transformations (Dubois et al., FSS-92)

$$\Rightarrow \mathbf{p}(\beta' | \beta, a) = \sum_{\substack{o' \text{ t.q.} \\ \text{update}(\beta, a, o') = \beta'}} \mathbf{p}(o' | \beta, a)$$

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- reward cautious according to  $\beta$

## Pessimistic Choquet Integral

$$r(\beta, a) = \sum_{i=1}^{\#\mathcal{L}-1} (l_i - l_{i+1}) \cdot \min_{\substack{s \in \mathcal{S} \text{ s.t.} \\ \beta(s) \geq l_i}} r(s, a)$$



# Resulting MDP

translation summary **contribution** (SUM-15):

input: a POMDP  $\langle \mathcal{S}, \mathcal{A}, \mathcal{O}, T, O, r, \gamma \rangle$ ;

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$$\text{criterion: } \mathbb{E}_{\beta_t \sim \tilde{T}} \left[ \sum_{t=0}^{+\infty} \gamma^t \cdot \tilde{r}(\beta_t, d_t) \right].$$

# General variable classification contribution (SUM-15):

3 classes of state variables – state space factorization

variable: visible  $s'_v \in \mathbb{S}_v$

$s'_v$

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inferred hidden  $s'_h \in \mathbb{S}_h$

$s'_h$

---

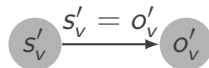
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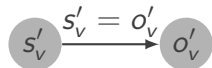
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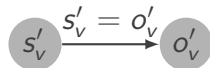
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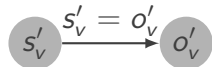
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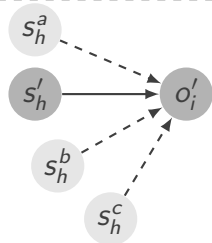
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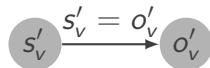
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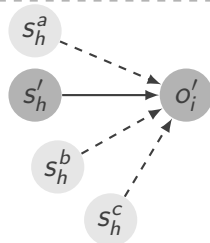
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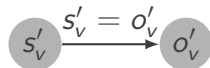
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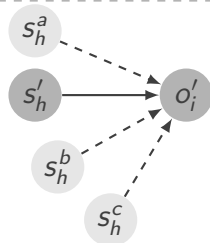
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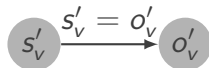
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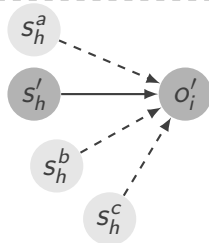
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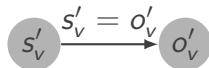
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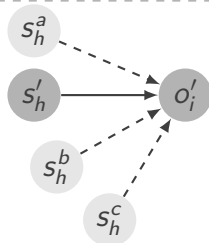
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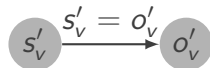
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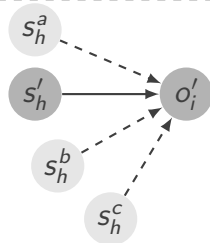


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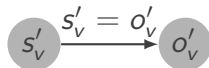
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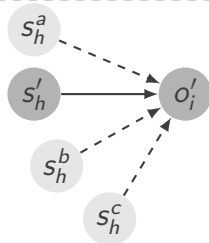
$$\beta_{t+1}(s'_v) = \mathbb{1}_{\{s'_v=o'_v\}}(s'_v)$$



inferred hidden  $s'_h \in \mathbb{S}_h$

$$\beta_{t+1}(\text{parents}(o'_i)) = \beta_{t+1}(s_h, s_h^a, s_h^b, s_h^c)$$

$$\propto^\pi \pi(o'_i, \text{parents}(o'_i) | \beta_t, a)$$



**⚠**  $\mathcal{P}(o'_i)$  may contain visible variables.

**fully hidden**  $s'_f \in \mathbb{S}_f$

$\rightarrow$  observations don't  
inform belief state on  $s'_f$ .



$$\beta_{t+1}(s'_f) = \pi(s'_f | \beta_t, a)$$



# Possibilistic belief variables

global belief state

bound over the global belief state

$$\beta_{t+1}(s'_1, \dots, s'_n) = \pi(s'_1, \dots, s'_n \mid a_0, o_1, \dots, a_t, o_{t+1})$$

$$\leq \min \left\{ \min_{s'_j \in \mathbb{S}_v} \left[ \mathbb{1}_{\{s'_j = o'_j\}} \right], \min_{s'_j \in \mathbb{S}_f} \left[ \beta_{t+1}(s'_j) \right], \min_{o'_i \in \mathbb{O}_h} \left[ \beta_{t+1}(\text{parents}(o'_i)) \right] \right\}$$

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- min of marginals = **less informative** belief state
- computed using **marginal belief states**
  - **factorization & smaller state space**

- 1 Context
- 2 Introductory example (HMI)
- 3 Updates of the qualitative possibilistic model
- 4 Symbolic solver and factorization
- 5 An hybrid perspective
- 6 Conclusion/Perspectives

- updates: → mixed-observability modeling  
→ undefined horizon
- modeling: → human-machine interaction  
→ robust recognition mission with possibilistic beliefs
- computations: factorization work & PPUDD algorithm  
(competitive solver, IPPC 2014)

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new refined criteria → finer  $\pi$ -POMDP

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new refined criteria → finer  $\pi$ -POMDP

quantitative information may be available: hybrid work

POMDP  $\xrightarrow{\text{translation}}$  MDP with finite state space

- transition probabilities on the **possibilistic belief states**;

POMDP  $\xrightarrow{\text{translation}}$  MDP with finite state space

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**perspectives:**

- IPPC problems (factored POMDPs);

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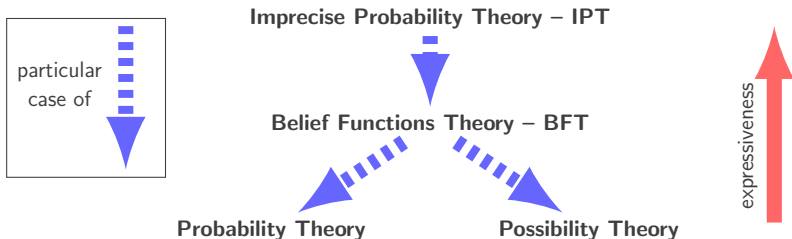
## perspectives:

- IPPC problems (factored POMDPs);
- tests of this approach:
  - 1 **simplification**:  $\pi$  distributions definition?
  - 2 **imprecision**: robust in practice?

Thank you!

# Uncertainty theories

Most known uncertainty theories and their relations



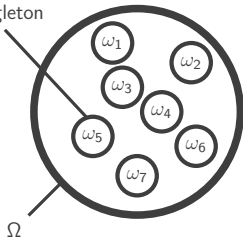
- IPT: most general uncertainty theory.  
Use of sets of probability measures over  $\Omega$ .
- BFT: use of a mass function  $m : 2^\Omega \rightarrow [0, 1]$ ,  
with  $\sum_{A \subset \Omega} m(A) = 1$ .
  - 1 plausibility measure:  $\forall A \subset \Omega, Pl(A) = \sum_{B \cap A \neq \emptyset} m(B)$ .
  - 2 belief function:  $\forall A \subset \Omega, bel(A) = \sum_{B \subseteq A} m(B)$ .

Focal sets of a mass function  $m : 2^\Omega \rightarrow [0, 1]$ :  
subsets  $A$  of  $\Omega = \{\omega_1, \dots, \omega_7\}$  such that  $m(A) > 0$ .

- if focal sets are all singletons  
→ probability distribution ( $bel = Pl = \mathbb{P}$ )
- if focal sets are nested, e.g.  $F_3 \subset F_2 \subset F_1 = \Omega$ ,  
→ possibility distribution:  
 **$bel$ =necessity measure,  $Pl$ =possibility measure.**

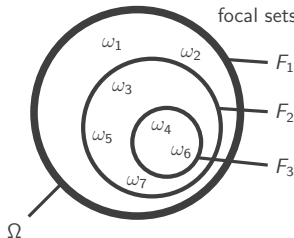
probabilistic case

example of focal set  
i.e. singleton



possibilistic case

focal sets:



# Probabilistic belief update

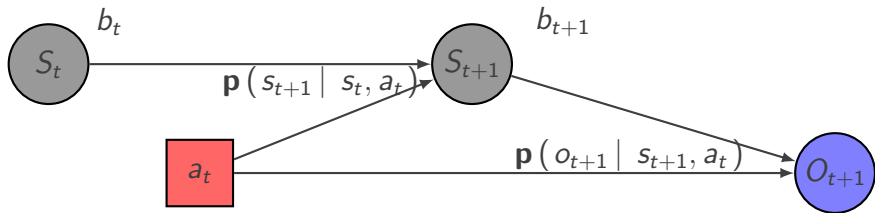


Figure : Bayesian Network illustrating the belief update

- the **system states** are the gray circular nodes,
- the **action** is the red square node ,
- and the **observation** is the blue circular node.

The belief state  $b_t$  (resp.  $b_{t+1}$ ) is the probabilistic estimation of the current (resp. next) system state  $s_t$  (resp.  $s_{t+1}$ )

## probabilistic belief update

$$b_{t+1}(s') \propto p(o' | s', a) \cdot \sum_{s \in \mathcal{S}} p(s' | s, a) \cdot b_t(s)$$

# Rewritings of parameters

## PROBABILISTIC parameters

- $T_j^a(\mathbb{S}, s'_j) = T_j^a(\mathcal{P}(s'_j), s'_j);$
- $O_i^a(\mathbb{S}', o'_i) = O_i^a(\mathcal{P}(o'_i), o'_i).$



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consequences on the joint distribution

$$\begin{aligned}\mathbf{p}(o'_i, \mathcal{P}(o'_i) \mid \mathbb{S}, a) &= O_i^a(\mathcal{P}(o'_i), o'_i) \cdot \prod_{s'_j \in \mathcal{P}(o'_i)} T_j^a(\mathcal{P}(s'_j), s'_j) \\ &= \mathbf{p}(o'_i, \mathcal{P}(o'_i) \mid \mathcal{Q}(o'_i), a).\end{aligned}$$

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observation probabilities

epistemic state

$$b^\pi(\mathbb{S}) \xrightarrow{\text{marginalization}} b^\pi(\mathcal{Q}(o'_i)) \xrightarrow{\text{pignistic transformation}} \overline{b}^\pi(\mathcal{Q}(o'_i))$$

$$\mathbf{p}(o'_i \mid b^\pi, a) = \sum_{2^{\mathcal{P}(o'_i)}, 2^{\mathcal{Q}(o'_i)}} \mathbf{p}(o'_i, \mathcal{P}(o'_i) \mid \mathcal{Q}(o'_i), a) \cdot \overline{b}^\pi(\mathcal{Q}(o'_i))$$

# Parameters rewritings

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### marginal possibilistic belief states

$$\forall o'_i \in \mathbb{O},$$

$$b_{t+1}^{\pi}(\mathcal{P}(o'_i)) \propto^{\pi} \pi(o'_i, \mathcal{P}(o'_i) \mid a_0, o_1, \dots, a_{t-1}, o_t)$$

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# A possibilistic belief state

finite belief space

$$\Pi_{\mathcal{S}}^{\mathcal{L}} = \left\{ \text{possibility distributions} \right\}: \# \Pi_{\mathcal{S}}^{\mathcal{L}} < +\infty$$

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- the update **only depends on  $o'$  and  $a$ .**

Dynamic Programming scheme:  $\# \text{ iterations} < \#\mathcal{X}$ .

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if  $V_{i+1}(x) > V_i(x)$ ,  $\delta(x) = \arg \max_{a \in \mathcal{A}} \max_{x' \in \mathcal{X}} \min \{ \pi(x' | x, a), V_i(x') \}$ .

# Resulting $\pi$ -MOMDP solver: PPUDD

- probabilistic model:  $+$  and  $\times \Rightarrow$  new values created, number of ADDs leaves **potentially huge**.
- possibilistic model:  $\min$  and  $\max \Rightarrow$  values  $\in \mathcal{L}$  finite, number of leaves bounded, **ADDs smaller**.

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## PPUDD: Possibilistic Planning Using Decision Diagrams

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1  $V^* \leftarrow 0$  ;  $V^c \leftarrow \mu$  ;  $\delta \leftarrow \bar{a}$  ;  
2 while  $V^* \neq V^c$  do  
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10    update  $\delta$  to  $a$  where  $q^a = V^c$  and  $V^c > V^*$  ;  
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computations on trees: *CU Decision Diagram Package*.



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factorization

$\Rightarrow$  dynamic programming

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3    $V^* \leftarrow V^c$  ;  
4   for  $a \in \mathcal{A}$  do ⇒ dynamic programming  
5      $q^a \leftarrow$  swap each  $X_i$  variable in  $V^*$  with  $X'_i$  ;  
6     for  $1 \leq i \leq n$  do ← divided into  $n$  stages  
7        $q^a \leftarrow \boxed{\min} \{ q^a, \pi(X'_i \mid \text{parents}(X'_i), a) \}$  ;  
8        $q^a \leftarrow \boxed{\max}_{X'_i} q^a$  ;  
9        $V^c \leftarrow \boxed{\max} \{ q^a, V^c \}$  ;  
10      update  $\delta$  to  $a$  where  $q^a = V^c$  and  $V^c > V^*$  ; → used ADDs smaller  
11 return  $(V^*, \delta)$  ; → faster computations.
```

computations on trees: *CU Decision Diagram Package*.

# Pignistic transformation and transitions

## Pignistic transformation

numbering of the  $n = \#\mathcal{S}$  system states:

$$1 = b^\pi(s_1) \geq \dots \geq b^\pi(s_n) \geq b^\pi(s_{n+1}) = 0.$$

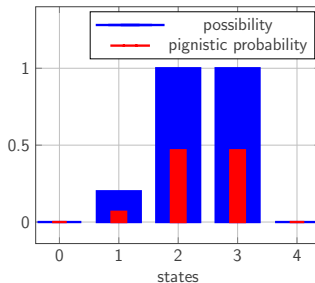
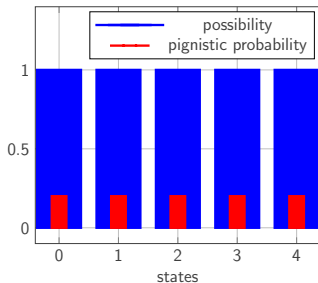
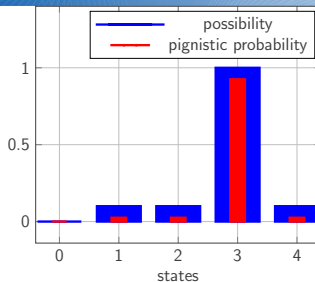
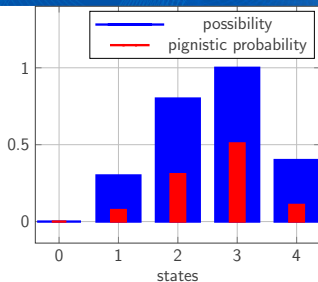
**pignistic transformation** –  $P : \Pi_{\mathcal{S}} \rightarrow \mathbb{P}_{\mathcal{S}}$

$$\overline{b^\pi}(s_i) = \sum_{j=i}^{\#\mathcal{S}} \frac{b^\pi(s_j) - b^\pi(s_{j+1})}{j}.$$

- probability distribution  $\overline{b^\pi} =$  **gravity center** of the represented probabilistic distributions;
- **Laplace principle**: ignorance  $\rightarrow$  uniform probability.

# Pignistic transformation

Examples of pignistic transformations (red) of possibility distributions (blue)



# hybrid POMDP and $\pi$ -POMDP

differences with possibilistic models

	hybrid POMDP	$\pi$ -POMDP
transitions	probabilities	qualitative possibility
rewards	quantitative $\in \mathbb{R}$	qualitative $\in \mathcal{L}$
situation	-some imprecisions -large POMDP	few quantitative
issues	$\pi$ definition	commensurability
in practice	MDP	$\pi$ -MDP

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in practice	MDP	$\pi$ -MDP

## hybrid model:

- only belief states are possibilistic:
  - agent knowledge = **possibility** distribution;
- probabilistic dynamics:
  - **approximated** (prob.) transition between epistemic states.

# factorized POMDP

## definition

- $\mathcal{S}$  described by  $\mathbb{S} = \{s_1, \dots, s_m\}$ :  $\mathcal{S} = s_1 \times \dots \times s_m$ .  
Notation:  $\mathbb{S}' = \{s'_1, \dots, s'_m\}$ ;

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- $\mathcal{O}$  described by  $\mathbb{O} = \{o_1, \dots, o_n\}$ :  $\mathcal{O} = o_1 \times \dots \times o_n$ ;
- **observation** function of  $o'_i$ ,  
 $O_i^a(\mathbb{S}', o'_i) = \mathbf{p}(o'_i \mid \mathbb{S}', a)$ ,  $\forall i \in \{1, \dots, n\}$  et  $\forall a \in \mathcal{A}$ .

# factorized POMDP

## definition

- $\mathcal{S}$  described by  $\mathbb{S} = \{s_1, \dots, s_m\}$ :  $\mathcal{S} = s_1 \times \dots \times s_m$ .  
Notation:  $\mathbb{S}' = \{s'_1, \dots, s'_m\}$ ;
- **transition** function of  $s'_j$ ,  
 $T_j^a(\mathbb{S}, s'_j) = \mathbf{p}(s'_j \mid \mathbb{S}, a)$ ,  $\forall j \in \{1, \dots, m\}$  et  $\forall a \in \mathcal{A}$ ;
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## independences:

- $\rightarrow \forall s'_i, s'_j \in \mathbb{S}', \quad s'_i \perp\!\!\!\perp s'_j \mid \{\mathbb{S}, a \in \mathcal{A}\},$
- $\rightarrow \forall o'_i, o'_j \in \mathbb{O}', \quad o'_i \perp\!\!\!\perp o'_j \mid \{\mathbb{S}', a \in \mathcal{A}\}.$

# Notations

some variables does not interact with each other

variables about the **current** system state,

$s_1$

$\vdots$

$s_{j_1}$

$\vdots$

$s_{j_2}$

$\vdots$

$\vdots$

$\vdots$

$s_{j_k}$

$\vdots$

$s_m$

variable  $s'_j$  about  
the **next** state.

$s'_j$

# Notations

some variables does not interact with each other

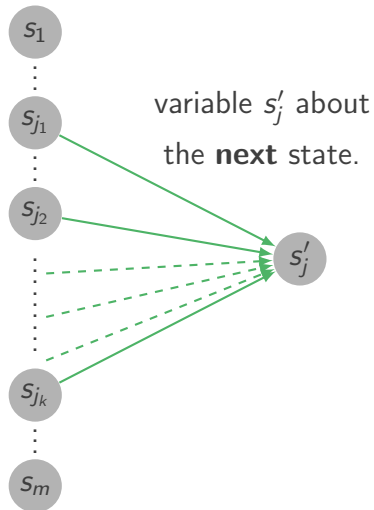
variables about the **current** system state,

$$s_k \rightarrow s'_j$$



$\exists a \in \mathcal{A}$ , such that

$T_j^a(\mathbb{S}, s'_j)$  depends on  $s_k$ .

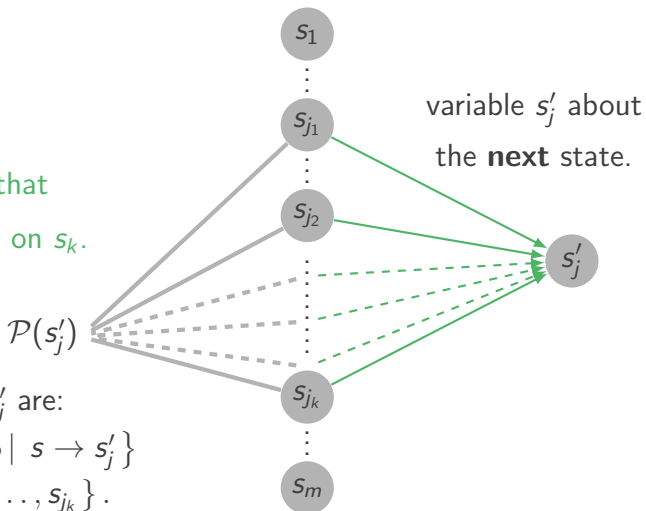


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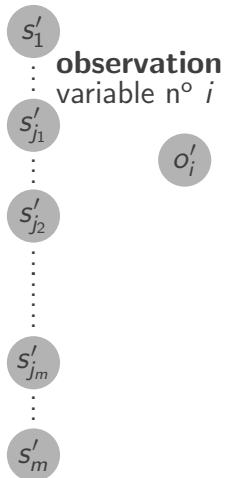
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 $\Updownarrow$   
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# Notations

concerning observation variables

next state



# Notations

concerning observation variables

$$s'_j \rightarrow o'_i$$

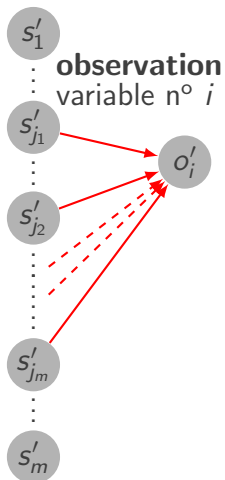


$\exists a \in \mathcal{A}$ , such that

$$O_i^a(S', o'_i)$$

depends on  $s'_j$ .

next state





# Notations

concerning observation variables

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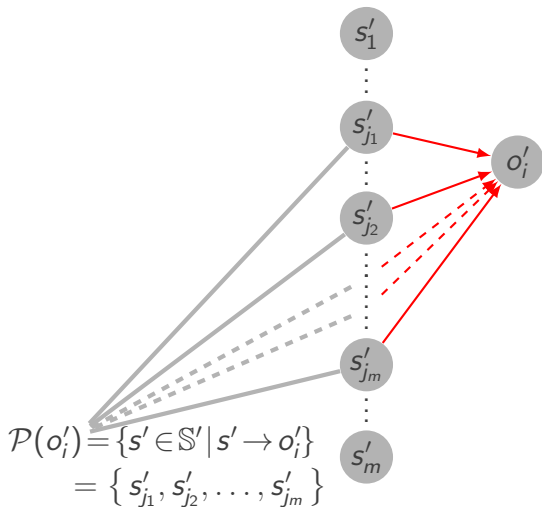


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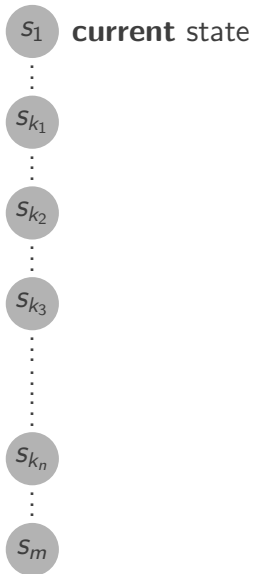
concerning observation variables

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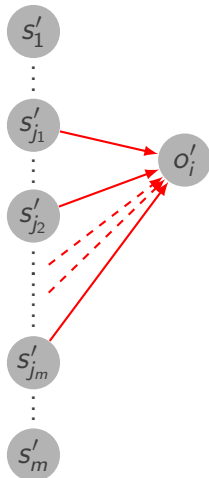


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**next state**



# Notations

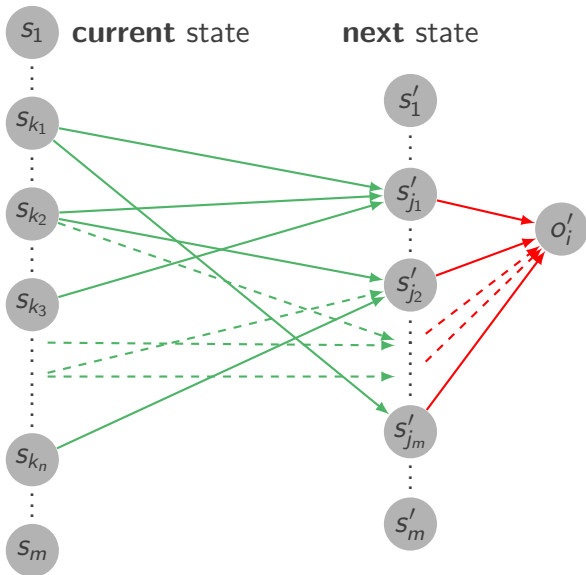
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# Notations

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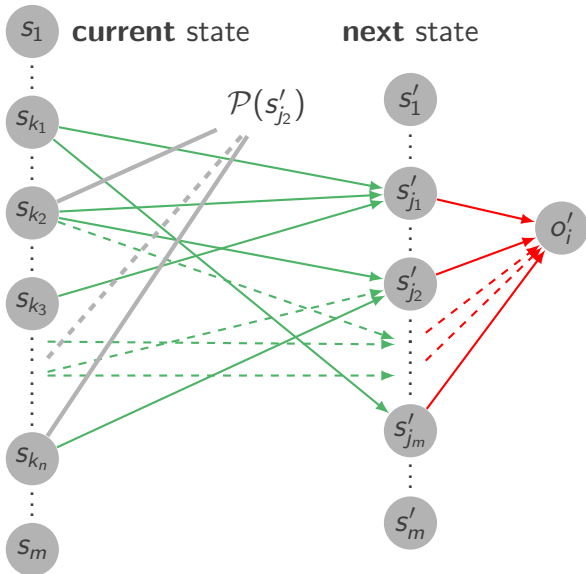
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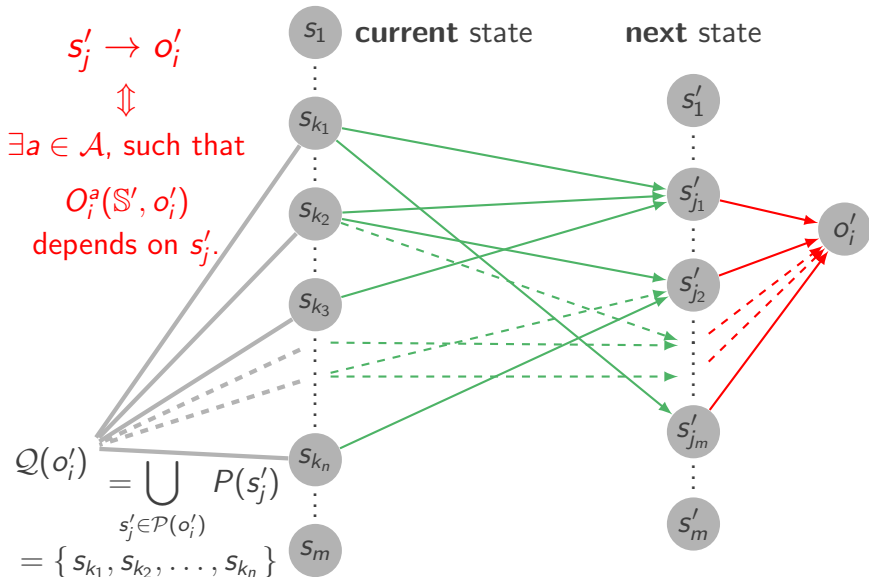
$$O_i^a(S', o'_i)$$

depends on  $s'_j$ .



# Notations

concerning observation variables



# Variables de croyance

different according to the class of the variable

$$\lambda = \#\mathcal{L}$$

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$\forall o_i \in \mathbb{O} \setminus \mathbb{S}_v$ ,  $\lambda^{2^{p_i}} - (\lambda - 1)^{2^{p_i}}$  belief states,

$\Rightarrow \lceil \log_2(\lambda^{2^{p_i}} - (\lambda - 1)^{2^{p_i}}) \rceil$  boolean variables  $\beta'_h$ .



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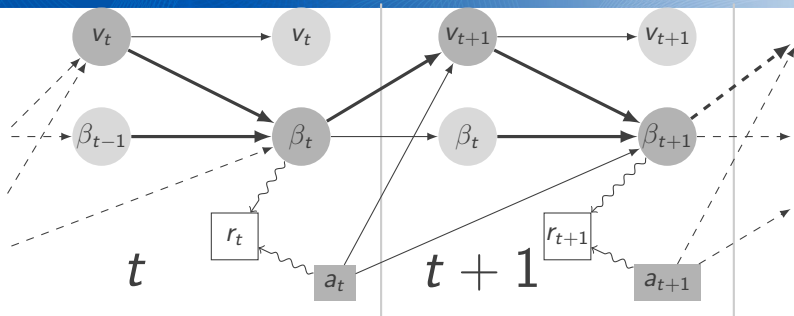
$\Rightarrow \lceil \log_2(\lambda^{2^{p_i}} - (\lambda - 1)^{2^{p_i}}) \rceil$  boolean variables  $\beta'_h$ .

■  $\forall s'_f \in \mathbb{S}_f$ ,  $\lambda^2 - (\lambda - 1)^2 = 2\lambda - 1$  belief states,

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# resulting MDP in practice

## final structured MDP



# factorized model's variables:  $\#\mathbb{O} + \#\mathbb{S}_v +$

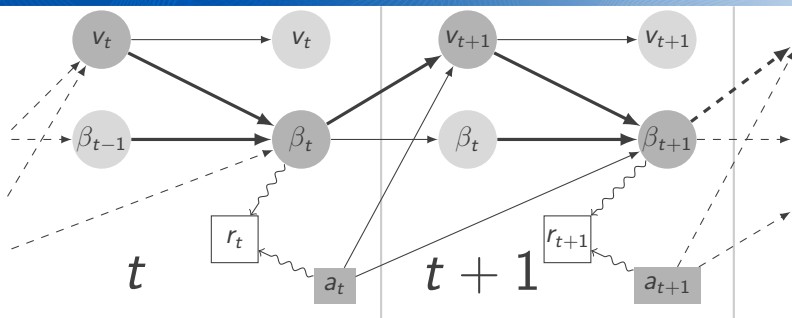
$$+ \sum_{i=1}^{\#\mathbb{O}_h} \left[ \log_2 (\lambda^{2^{p_i}} - (\lambda - 1)^{2^{p_i}}) \right] + \#\mathbb{S}_f \cdot \left[ \log_2 (2\lambda - 1) \right]$$

$\ll$  # initial hybrid model's variables:

$$\left[ \log_2 (\lambda^{2^{\#\mathbb{S}}} - (\lambda - 1)^{2^{\#\mathbb{S}}}) \right]$$

# resulting MDP in practice

## final structured MDP



# factorized model's variables:

$$\leq \#\mathbb{O} + \#S_v + \sum_{i=1}^{\#\mathbb{O}_h} \log_2(\lambda) \cdot 2^{p_i} + \#S_f \cdot (1 + \log_2(\lambda))$$

$\ll$  # initial hybrid model's variables:  
 $\geq \log_2(\lambda) \cdot (2^{\#\mathbb{S}} - 1).$

# Variable classification

3 classes of state variables – state space factorization

variable: visible  $s'_v \in \mathbb{S}_v$

$s'_v$

---

inferred hidden  $s'_h \in \mathbb{S}_h$

$s'_h$

---

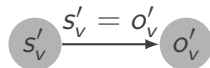
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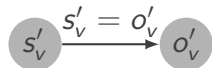
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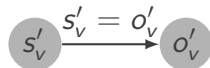


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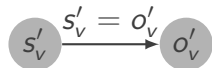
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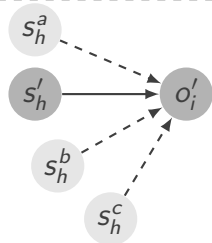
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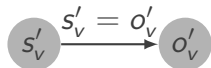
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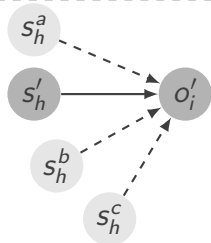
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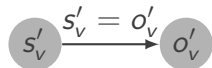
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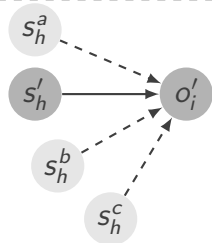
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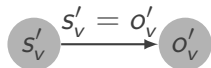
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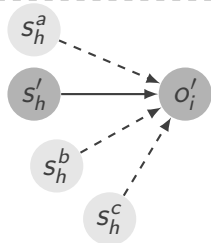
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**⚠**  $\mathcal{P}(o'_i)$  may contain visible variables

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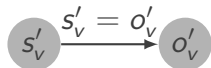
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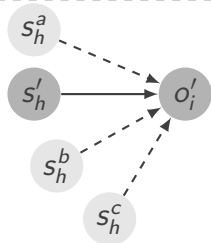
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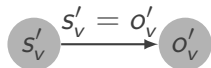
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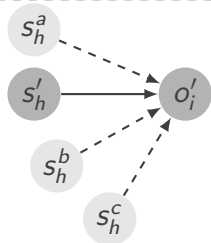
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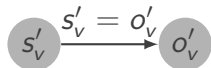
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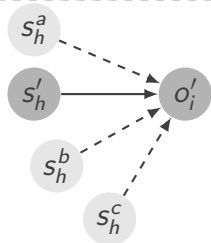
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**⚠**  $\mathcal{P}(o'_i)$  may contain visible variables

**fully hidden**  $s'_f \in \mathbb{S}_f$

$\rightarrow$  observations don't  
inform belief state on  $s'_f$



$$b_{t+1}^\pi(s'_f) = \max_{\mathcal{P}(s'_f)} \min \left\{ \pi(s'_f | \mathcal{P}(s'_f), a), b_t^\pi(\mathcal{P}(s'_f)) \right\}$$

# Toy example: 2 machine states, 3 occurrences

columns		1	2	3	4	5
SITUATION						
$v'$	$v_A$	1				1
	$v_B$		1			
	$v_C$	1			1	
$h$	$s_A$	1	1		1	
	$s_B$			1		1
BEHAVIOUR						
$h'$	$s_A$					1
	$s_B$		1		1	
EFFECT		$\bar{e}$	$\tilde{e}$	$\bar{e}$	$\hat{e}$	$\underline{e}$
POSSIBILITY		1	$\varepsilon$	1	$\lambda$	$\delta$

## Probability / Possibility :

$e_1$ or $e_2$	$\mathbf{p}(e_1) + \mathbf{p}(e_2 \cap \overline{e_1})$	$\max \{ \pi(e_1), \pi(e_2) \}$
$e_1$ and $e_2$	$\mathbf{p}(e_1) \cdot \mathbf{p}(e_2   e_1)$	$\min \{ \pi(e_1), \pi(e_2   e_1) \}$



# Back to general POMDP: Partially Observable Criteria

Rewriting: belief dependent reward (belief trick)

- $r : \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$  reward function
- $\rho : \mathcal{S} \times \mathcal{A} \rightarrow \mathcal{L}$  preference function

Probability / Possibility:

$R(b_t, d_t)$ $= \sum_s r(s, d_t) \cdot b_t(s)$	<b>optimistic:</b> $\overline{\Psi}(\beta_t, \delta_t)$ $= \max_s \min \{ \rho(s, \delta_t), \beta_t(s) \}$ <b>pessimistic:</b> $\underline{\Psi}(\beta_t, \delta_t)$ $= \min_s \max \{ \rho(s, \delta_t), 1 - \beta_t(s) \}$
$\mathbb{E}[r(S_t, d_t)] = \mathbb{E}[R(b_t, d_t)]$	$\mathbb{S}_{\Pi}[\rho(S_t, d_t)] = \mathbb{S}_{\Pi}[\overline{\Psi}(\beta_t, d_t)]$ $\mathbb{S}_{\mathcal{N}}[\rho(S_t, d_t)] = \mathbb{S}_{\mathcal{N}}[\underline{\Psi}(\beta_t, d_t)]$

Note:  $\mathbb{S}_{\Pi}[\underline{\Psi}(\beta_t, d_t)]; \mathbb{S}_{\mathcal{N}}[\overline{\Psi}(\beta_t, d_t)]?$

# Why model ignorance?

knowledge is not always encouraged with POMDPs

- initial belief deterministic  $s_0 = s_A$ .



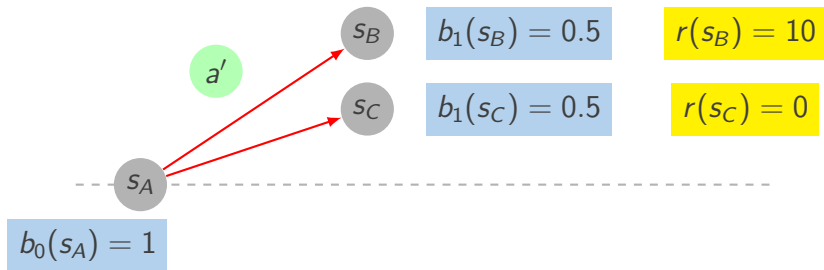
$s_A$

$$b_0(s_A) = 1$$

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knowledge is not always encouraged with POMDPs

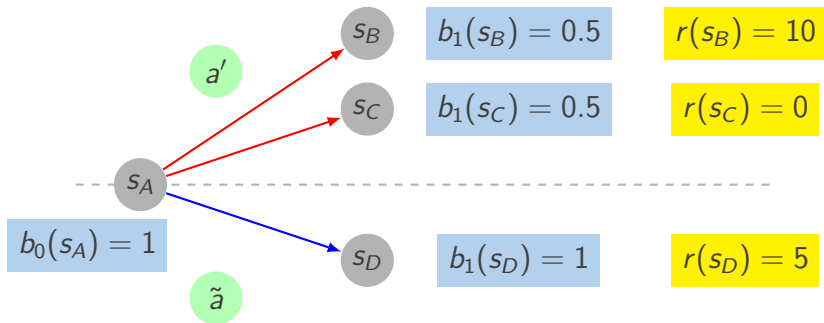
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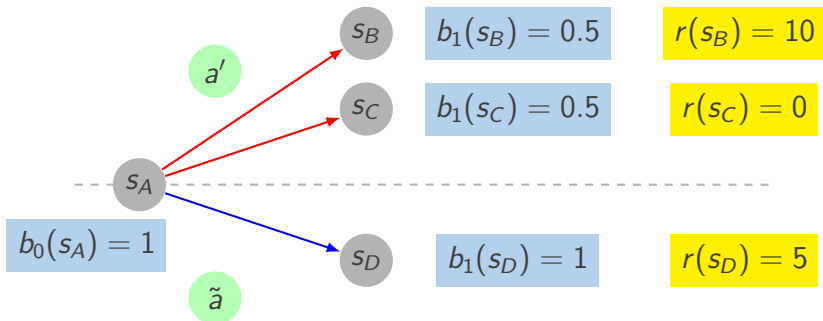
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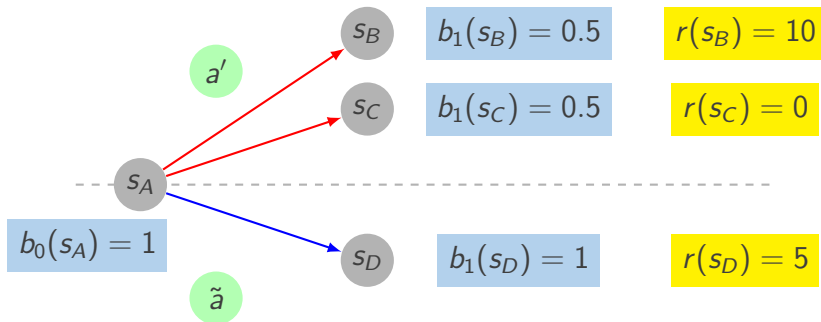


- $\{s_B, s_C, s_D\} \xrightarrow{\text{deterministic}} s_E, r(s_E) = 0$ .

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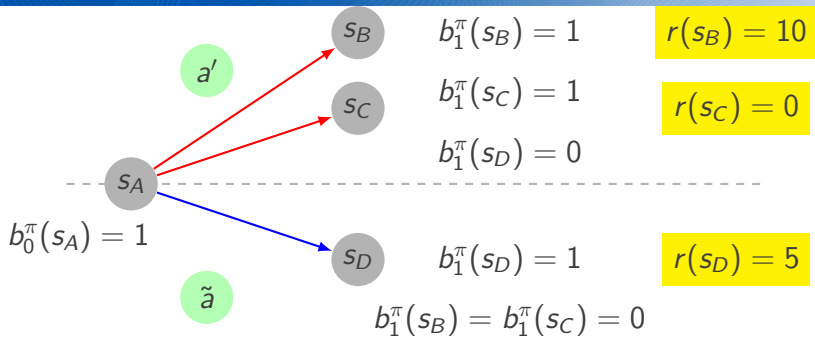
- $\{s_B, s_C, s_D\} \xrightarrow{\text{deterministic}} s_E, r(s_E) = 0$ .

$$\mathbb{E}_{s_0 \sim b_0} \left[ \sum_{t=0}^{+\infty} \gamma^t \cdot r(s_t) \mid a_0 = \tilde{a} \text{ or } a' \right] = r(s_0) + 5\gamma.$$

**the safe action is not preferred.**

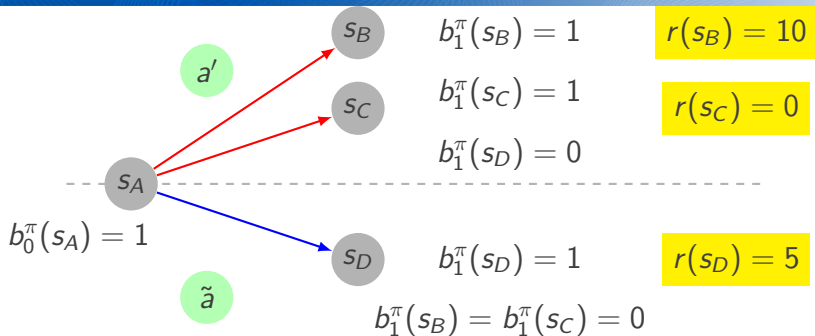
# Why model ignorance?

Choquet integral and rewards



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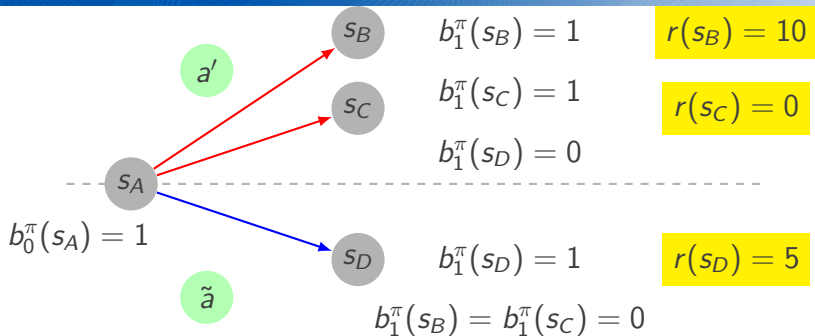
- $Ch(r, N_{b_1^\pi} \mid a_0 = \tilde{a}) = r(s_D, \tilde{a}) = 5,$
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the safe action is preferred! **dispersion reduced**



# Why model ignorance?

Choquet integral and rewards



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if  $\mathcal{N}_{b_1^\pi}$  replaced by  $b_1 \Rightarrow Ch(r, b_1) = \mathbb{E}_{s \sim b_1} [r(s, a)]$ .

# Choquet integral and rewards

pessimistic evaluation of the rewards – necessity measure

imprecision of  $b^\pi$  = agent ignorance + discretization:  
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Choquet integral of  $r$  with respect to  $\mathcal{N}$

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$$= \sum_{i=1}^{\#\mathcal{L}-1} (l_i - l_{i+1}) \cdot \min_{\substack{s \in \mathcal{S} \text{ s.t.} \\ b^\pi(s) \geq l_i}} r(s) \quad (2)$$

notation  $\mathcal{L} = \{l_1 = 1, l_2, l_3, \dots, 0\}$ .

# resulting MDP in practice

trick: “flipflop” variable

boolean variable “*flipflop*”  $f$  changes state at each time step  
→ defines 2 phases:

- 1 *observation generation*,
- 2 *belief update* (deterministic knowing the observation)

MDP variables:

$\tilde{S} =$

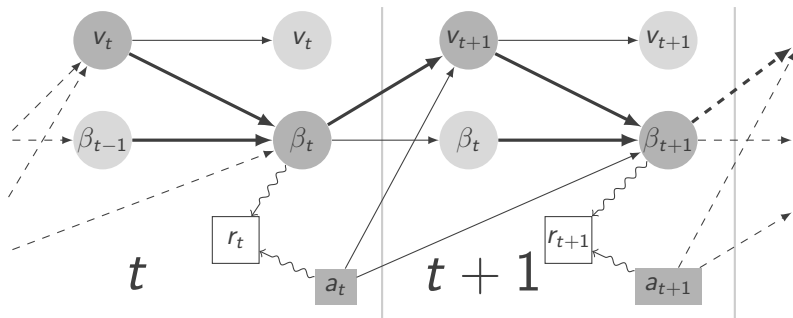
**beliefs:**  $\beta = \beta_v^1 \times \dots \times \beta_v^{m_v} \times \beta_h^1 \times \dots \times \beta_h^{m_h} \times \beta_f^1 \times \dots \times \beta_f^{m_f}$

$\times$

**visible variables** :  $v = f \times s_v^1 \times \dots \times s_v^{m_v} \times o_1 \times \dots \times o_k.$

# resulting MDP in practice

## final structured MDP



$\tilde{\mathbb{S}} =$

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