Electro Magnetic Interference and HF Radio Receivers

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1 Introduction

Throughout the 20th century HF radio receiver technology evolved with the aim of detecting distant, narrow band signals. Radio noise sets the limits of detection [3], and was assumed to be from natural sources or the receiver itself. However in the early 21st century, from lower HF right up to UHF noise from human activity now dominates the detection problem. We are no longer seeking to maximise signal-to-noise ratio (SNR), but signal to human noise ratio (SHR).

Our target radio signals are from distant sources, weak, narrow band, and evolve slowly in time. Human generated radio noise tends to be very strong, wideband from narrow pulse sources, with a time domain envelope that evolves quickly in time. It is often radiated from nearby sources, such as electricity transmission lines and house wiring a few 10s of meters from our antenna. It has significant structure, so can be interpreted as an interfering signal, rather than random noise.

Modern radios are very good at rejecting strong unwanted narrowband signals, using frequency selectivity and good strong signal performance. This report explores ways we can reject human made noise in the lower HF bands.

2 Summary of Human Generated Radio Noise Signals

Table, with various categories, possible attacks.

Electricity line, part way between transmission lines and antennas. RF does seem to propogate along them quite well. ADSL on phone lines, likewise, part antenna and part transmision lines. Buried electricity lines and fibre internet seem like a good combination.

Can we argue all our noise is impulsive now? Guess not, impulsive becomes AWGN.

3 Pulse Width Modulation

The PWM switch mode power supply is a ubiquitous source of interference. Consider the Fourier Series of an ideal pulse train [2]:

$$x(t) = Ad + \frac{2A}{\pi} \sum_{n=1}^{\infty} \frac{\sin(\pi n d)}{n} \cos(n\omega t)$$

$$= Ad + \frac{2A}{\pi} \sum_{n=1}^{\infty} \frac{x(t)}{n} \cos(n\omega t)$$
(1)

where 0 < d < 1 is the duty cycle and $\omega = 2\pi f$ the fundamental frequency. The Fourier series is a sequence of harmonics $cos(n\omega t)$, with the amplitude of each harmonic set by the x(t)/n term. A typical value for f is a few 10's of kHz to several hundred kHz. For example with f = 70 kHz and n = 101 we will have a harmonic at 7.1 MHz. The 1/n factor means the power of each harmonic falls off slowly with frequency, e.g. the n = 100 harmonic will be just $10log_{10}(1/100) = -20$ dB down compared to the fundamental (n = 1) power, and the n = 101 harmonic almost the same power at $10log_{10}(1/101) = -20.043$ dB down.

If the duty cycle d is constant, then each harmonic is an unmodulated sine wave of constant amplitude. In practice d is time varying, as the duty cycle is continuously adjusted by the power supply. This leads to modulation of each harmonic x(t), spreading the power to frequencies either side of the harmonic centre $n\omega$.

Let d have a constant and time varying component:

$$d = d_c + ad(t) \tag{2}$$

where d(t), $|d(t)| \le 1$ is a PWM modulation function and a is the peak amplitude of the modulation (ie the peak jitter of the PWM signal). For the n-th harmonic:

$$x_n(t) = \sin(\pi n d)$$

$$= \sin(\pi n (d_c + a d(t)))$$

$$= \sin(\pi n d_c + \pi n a d(t))$$

$$= \sin(\pi n d_c + h d(t))$$

$$h = \pi n a$$
(3)

It can be seen that h is strong function of a, as small changes are multiplied by $n\pi$. For example for $n=100, a=0.01, h=\pi$. Thus with just 1% jitter of the PWM signal, a cycle of d(t) would modulate over the entire $\pm \pi$ range of the sin() function.

We would like to estimate the spectrum of x(t). First we consider small $h \ll 1$:

$$x_n(t) = \sin(\pi n d_c)\cos(hd(t)) + \cos(\pi n d_c)\sin(hd(t))$$

$$\approx \sin(\pi n d_c)(1 - (hd(t))^2/2) + \cos(\pi n d_c)hd(t)$$

$$\approx \sin(\pi n d_c) + h\cos(\pi n d_c)d(t)$$
(4)

The LHS is a constant term related to the mean duty cycle of the PWM signal, the RHS is linear modulation term, i.e. a small linear modulation about a mean set point. When multiplied by the n-th harmonic $cos(n\omega t)$ in (1):

$$x_{n}(t)cos(n\omega t) = [sin(\pi nd_{c}) + hcos(\pi nd_{c})d(t)]cos(n\omega t)$$

$$= sin(\pi nd_{c})cos(n\omega t)) + hcos(\pi nd_{c})d(t)cos(n\omega t)$$

$$= c_{1}cos(n\omega t)) + c_{2}d(t)cos(n\omega t)$$

$$c_{1} = sin(\pi nd_{c})$$

$$c_{2} = hcos(\pi nd_{c})$$

$$(5)$$

By examining the different frequency terms we can estimate the spectrum of the PWM signal near the n-th harmonic. Note c_1 and c_2 are constants that do not affect the number of different frequency terms. The LHS of (5) is a constant carrier term at the harmonic centre. The product of $d(t)\cos(n\omega t)$ will produce images of the spectra of d(t) either side of $n\omega$. This is Amplitude Modulation (AM). For example if d(t) is a random variable with maximum frequency ω_m radians, we would see a uniform noise spectrum over the interval $n\omega \pm \omega_m$, with a central "carrier" spectral line at $n\omega$. If $\omega_m > \omega/2$, the entire region between each harmonic will have additive white noise generated from the PWM signal.

For larger h, Equation 3 can be interpreted as Phase Modulation (PM) [1] of a zero frequency carrier. Assuming a random d(t), the resulting spectra of x(t) can be approximated using Carsons Rule, as having 98% of it's power contained within $B_c = 2(h+1)f_m$ Hz, where f_m is the maximum frequency component of d(t). When multiplied by the $cos(n\omega t)$ term, the PM signal will spread the power of the carrier over range of adjacent frequencies, replacing the PWM carrier in the small h case with a band of white noise.

For example, let a=0.02 (a few percent jitter of the PWM duty cycle) and the bandwidth of the PWM control loop be $f_m=3$ kHz. At n=100 we have $h=\pi na=2\pi$, which implies a random deviation of $\pm 2\pi$ (two cycles of sin()), and an x(t) bandwidth of $B_c=2(2\pi+1)f_m=(4\pi+2)f_m=43$ kHz.

Given h increases with n, we can expect to see AM type modulation either side of central harmonics lines at lower frequencies. At intermediate frequencies a raised noise floor will be observed between harmonics. As the frequency increases further the power of the harmonics lines will reduce and gradually be replaced by broadband noise.

3.1 Further Work

Figures illustrating effects above, perhaps an Octave simulation

What would we expect to hear with a bandpass receiver (ie it's impact)? I guess a band pass version of d(t), this may or may not be white. If not white, it may have structure we can exploit.

Key take away is mirror of signal about carrier. Estimation of signal from one sideband to cancel other. Estimation of signal by AM demodulation (envelope). This will get awkward when it's spread so far that we get energy from n+1, n-1 near harmonic n. However in that case it may not be as annoying/strong.

Estimation of signal from adjacent harmonics. ω and n can be estimated, can we find $x_n(t)$ from $x_{n-1}(t)$?

4 Noise Blanker

Consider a signal x(t) consisting of a wanted signal at ω_1 , an adjacent stronger signal at ω_2 , and a large impulse at time 0, such that $a_3 > a_2 > a_1$.

$$x(t) = a_1 e^{j\omega_1 t} + a_2 e^{j\omega_2 t} + a_3 \delta(t)$$
(6)

To remove the effects of the impulse, a blanking pulse b(t) applied between -T/2 and T/2:

$$b(t) = 1 - rect(t)$$

$$rect(t) = \begin{cases} 1, & |t| <= T/2 \\ 0, & otherwise \end{cases}$$
(7)

The Fourier transform of the rectangular pulse rect(t) over the interval $-T/2 \le t \le T/2$ and analytical sine wave $s(t) = e^{j\omega_1 t}$ over the interval $-W/2 \le t \le W/2$ are:

$$Rect(\omega) = Tsinc\left(\frac{\omega T}{2}\right)$$

$$S(\omega) = Wsinc\left(\frac{(\omega - \omega_1)W}{2}\right)$$
(8)

Consider the output of the noise blanker at ω_1 , over an interval of W seconds:

$$y(t) = x(t)b(t)$$

$$= a_1 e^{j\omega_1 t} + a_2 e^{j\omega_2 t} - a_1 e^{j\omega_1 t} rect(t) - a_2 e^{j\omega_2 t} rect(t)$$

$$Y(w) = \int_{-W/2}^{W/2} y(n) e^{-j\omega t} dt$$

$$Y(w) = a_1 W sinc\left(\frac{(\omega - \omega_1)W}{2}\right) + a_2 W sinc\left(\frac{(\omega - \omega_2)W}{2}\right)$$

$$- a_1 T sinc\left(\frac{(\omega - \omega_1)T}{2}\right) - a_2 T sinc\left(\frac{(\omega - \omega_2)T}{2}\right)$$

$$Y(w_1) = a_1(W - T) + a_2\left(W sinc\left(\frac{(\omega_1 - \omega_2)W}{2}\right) - T sinc\left(\frac{(\omega_1 - \omega_2)T}{2}\right)\right)$$

$$Y(w_1) = a_1(W - T) + a_2 I(\omega_1 - \omega_2)$$
(9)

The $I(\omega_1 - \omega_2)$ term represents the intermodulation distortion from the rectangular analysis window W and the noise blanker pulse B. Letting $\Delta = (\omega_1 - \omega_2)$

and expanding sinc(x) = sin(x)/x:

$$\begin{split} I(\Delta) &= W sinc(\Delta W/2) - T sinc(\Delta T/2) \\ &= \frac{sin(\Delta W/2)}{\Delta} - \frac{sin(\Delta T/2)}{\Delta} \end{split} \tag{10}$$

As Δ increases the numerator in each term oscillates but has a maximum of 1. Both terms have the same denominator so the envelope (or average) of both terms is the same for large Δ . For example at a 3kHz offset $\Delta = 2\pi \times 10^3$ rads/s the maximum contribution is $20log_{10}(1/\Delta) = -76$ dB. We can therefore conclude that for large Δ , the blanking operation has no more distortion than windowing, and can be contained by a suitable choice of a blanking pulse shape. This is at odds with some online sources which report the blanking pulse can produce significant intermodulation distortion so should be investigated further.

References

- [1] Phase Modulation. https://en.wikipedia.org/wiki/Phase_modulation.
- [2] Pulse Wave. https://en.wikipedia.org/wiki/Pulse_wave.
- [3] Recommendation P ITU. 372: Radio noise http://www.itu.int/rec. Technical report, R-REC-P. 372/en.