

Bankers algorithm

Code

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>

#define N 10 // max number of resources and max number of processes are 10

int total_resources[N];
int available_resources[N];

struct process {
    int pid;
    int max[N];
    int alloc[N];
    int need[N];
};

bool can_execute(struct process *p, int num_resources) {
    for (int i = 0; i < num_resources; i++) {
        if (p->need[i] > available_resources[i]) {
            return false;
        }
    }
    return true;
}
```

```
void is_safe_sequence(struct process total_process[], int num_processes, int num_resources) {  
    int safe_sequence[N];  
  
    int completed_count = 0;  
  
    bool process_executed[N] = {0};  
  
  
    while (completed_count < num_processes) {  
        bool progress_made = false;  
  
  
        for (int i = 0; i < num_processes; i++) {  
  
            if (!process_executed[i] && can_execute(&total_process[i], num_resources)) {  
  
                for (int j = 0; j < num_resources; j++) {  
  
                    available_resources[j] += total_process[i].alloc[j];  
  
                }  
  
                safe_sequence[completed_count++] = total_process[i].pid;  
  
                process_executed[i] = true;  
  
                progress_made = true;  
  
            }  
  
        }  
  
        if (!progress_made) {  
  
            printf("System is in an unsafe state. No safe sequence found.\n");  
  
            return;  
  
        }  
  
    }  
  
    printf("System is in a safe state.\nSafe sequence: ");  
  
    for (int i = 0; i < completed_count; i++) {
```

```
    printf("%d ", safe_sequence[i]);

}

printf("\n");

}

int main() {

    struct process total_process[N];

    int num_processes, num_resources;

    printf("Enter the number of processes: ");

    scanf("%d", &num_processes);

    printf("Enter the number of resources: ");

    scanf("%d", &num_resources);

    printf("Enter total available resources: \n");

    for (int i = 0; i < num_resources; i++) {

        scanf("%d", &total_resources[i]);

        available_resources[i] = total_resources[i];

    }

    printf("Start entering details of processes: \n");

    for (int i = 0; i < num_processes; i++) {

        printf("Enter process ID of process %d: ", i + 1);

        scanf("%d", &total_process[i].pid);

        printf("Enter maximum resources required by process %d: ", i + 1);

        for (int j = 0; j < num_resources; j++) {

            scanf("%d", &total_process[i].max[j]);

        }

    }

}
```

```

    }

    printf("Enter allocated resources of process %d: ", i + 1);

    for (int j = 0; j < num_resources; j++) {

        scanf("%d", &total_process[i].alloc[j]);

        available_resources[j] -= total_process[i].alloc[j];
    }
}

for (int i = 0; i < num_processes; i++) {

    for (int j = 0; j < num_resources; j++) {

        total_process[i].need[j] = total_process[i].max[j] - total_process[i].alloc[j];
    }
}

is_safe_sequence(total_process, num_processes, num_resources);

return 0;
}

```

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Input sequence

```
5 3 10 5 7 0 7 5 3 0 1 0 1 3 2 2 2 0 0 2 9 0 2 3 0 2 3 2 2 2 2 1 1 4 4 4 3 0 0 2
```

Output

Safe sequence: P1 P3 P4 P0 P2