

Bankers algorithm

Code

```
#include <stdio.h>

#include <stdlib.h>

#include <stdbool.h>

#define N 10 // max number of resources and max number of processes are 10

int total_resources[N];

int available_resources[N];

struct process {

    int pid;

    int max[N];

    int alloc[N];

    int need[N];

};

bool can_execute(struct process *p, int num_resources) {

    for (int i = 0; i < num_resources; i++) {

        if (p->need[i] > available_resources[i]) {

            return false;

        }

    }

    return true;

}
```

```

void is_safe_sequence(struct process total_process[], int num_processes, int num_resources) {

    int safe_sequence[N];

    int completed_count = 0;

    bool process_executed[N] = {0};

    while (completed_count < num_processes) {

        bool progress_made = false;

        for (int i = 0; i < num_processes; i++) {

            if (!process_executed[i] && can_execute(&total_process[i], num_resources)) {

                for (int j = 0; j < num_resources; j++) {

                    available_resources[j] += total_process[i].alloc[j];

                }

                safe_sequence[completed_count++] = total_process[i].pid;

                process_executed[i] = true;

                progress_made = true;

            }

        }

        if (!progress_made) {

            printf("System is in an unsafe state. No safe sequence found.\n");

            return;

        }

    }

    printf("System is in a safe state.\nSafe sequence: ");

    for (int i = 0; i < completed_count; i++) {

```

```

        printf("P%d ", safe_sequence[i]);

    }

    printf("\n");
}

int main() {

    struct process total_process[N];

    int num_processes, num_resources;

    printf("Enter the number of processes: ");

    scanf("%d", &num_processes);

    printf("Enter the number of resources: ");

    scanf("%d", &num_resources);

    printf("Enter total available resources: \n");

    for (int i = 0; i < num_resources; i++) {

        scanf("%d", &total_resources[i]);

        available_resources[i] = total_resources[i];

    }

    printf("Start entering details of processes: \n");

    for (int i = 0; i < num_processes; i++) {

        printf("Enter process ID of process %d: ", i + 1);

        scanf("%d", &total_process[i].pid);

        printf("Enter maximum resources required by process %d: ", i + 1);

        for (int j = 0; j < num_resources; j++) {

            scanf("%d", &total_process[i].max[j]);

```

```

    }

    printf("Enter allocated resources of process %d: ", i + 1);

    for (int j = 0; j < num_resources; j++) {

        scanf("%d", &total_process[i].alloc[j]);

        available_resources[j] -= total_process[i].alloc[j];

    }

}

for (int i = 0; i < num_processes; i++) {

    for (int j = 0; j < num_resources; j++) {

        total_process[i].need[j] = total_process[i].max[j] - total_process[i].alloc[j];

    }

}

is_safe_sequence(total_process, num_processes, num_resources);

return 0;

}

```



Input sequence

```
5 3 10 5 7 0 7 5 3 0 1 0 1 3 2 2 2 0 0 2 9 0 2 3 0 2 3 2 2 2 2 1 1 4 4 3 0 0 2
```

Output

Safe sequence: P1 P3 P4 P0 P2