DEVENDRA R. PARKAR

Personal Information Devendra Rajendra Parkar Tempe, AZ, United States \$\ +1 (602) 865 9168 drparkar.github.io dparkar1@asu.edu Q devrz45

RESEARCH INTERESTS

My broad research interest lies in understanding and building complex systems with distributed agents. My current research explores techniques from multi-agent optimization, stochastic processes and reinforcement learning to build and study multi-agent behaviors.

EDUCATION

M.S. Computer Science Arizona State University, Tempe, Arizona, USA (Expected) May 2024
On-going Thesis. Evolving Stochastic Algorithms for Self-Organizing Particle Systems
Advisor. Prof. Joshua Daymude
GPA 4.00/4.00

B.E. Computer Engineering University of Mumbai, Mumbai, India Bachelors Thesis. Simulation of Autonomous Swarm Behavior Advisor. Prof. Jayant Gadge GPA 7.96/10 May 2018

Submissions

Jamison Weber, Dhanush Giriyan, **Devendra Parkar**, Andréa Richa, Dimitri Bertsekas, *Distributed Online Rollout for Multivehicle Routing in Unmapped Environments*, https://doi.org/10.48550/arXiv.2305.15596 [Submitted and under review]

Kaustuv Mukherji*, **Devendra Parkar***, Lahari Pokala, Dyuman Aditya, Paulo Shakarian, Clark Dorman, Scalable Semantic Non-Markovian Simulation Proxy for Reinforcement Learning, https://doi.org/10.48550/arXiv.2310.06835 [Submitted and under review] *contributed equally

On-going Work **Devendra Parkar**, Joshua Daymude, Kirtus Leyba, *Evolving Collective Behaviors in Self-Organizing Particle Systems*, [Manuscript in preparation]

Presentations

Devendra Parkar, Vaibhav Panchal, Prem Bhat and Rishi Shah, Efficient Energy Management System for Indian households, [Short-paper presentation] International Conference and Workshop on Electronics and Telecommunication Engineering at Thakur College of Engineering and Technology, ICWET 2015

Research Experience Research Assistant under Prof. Joshua Daymude(ASU)

Sep 2022 - Present

Project: Evolving Stochastic Algorithms for Self-Organizing Particle Systems

- Developed models to achieve collective behaviours of Aggregation, Separation and Object Coating using bio-inspired optimization algorithms Genetic Algorithms, Particle Swarm Optimization
- Developed distributed, parallelized implementation of simulation pipeline using HPC-MPI framework

Graduate Service Assistant under Prof. Paulo Shakarian(ASU)

May 2023 - Present

Project: IARPA Haystack - Movement Generation

Researching constrained optimization of agent trajectory in knowledge infused graphs using heuristic based graph traversal algorithms

Project: PyReason-Gym simulations for Symbolic Reinforcement Learning

- Designed a new Deep-Q-Net algorithm to handle non-markovian time based dynamics
- Successfully demonstrated transfer of interpretable policies learnt in PyReason-Gym on PySC-II and AFSIM simulators

Research Volunteer under Prof. Andréa Richa(ASU), Prof. Dimitri Bertsekas(ASU) Jan 2023 - May 2023 Project: Decentralized Multi-agent Heuristic Rollout

- Developed a new Decentralized Multi-agent Rollout algorithm to solve vehicle routing problem in unmapped environments
- Extended the algorithm for real world application with physical robot simulations (Robotarium testbed) and verified the cost improvement properties

Research Assistant under Prof. Jayant Gadge(MU)

Jan 2017 - May 2018

Project: Simulation of Autonomous Swarm Behaviors

• Demonstrated a new prey-predator based co-evolution approach to develop nascent communication using Foot-bots in ARGoS simulator

Graduate Engineering Fellowship Ira A. Fulton Schools of Engineering (AS	Graduate	Engineering	Fellowship	Ira A.	Fulton	Schools of	of Engineering	(ASU
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2023 - 24

MENTORING EXPERIENCE

Awards

Matthew Groholski Barrett, The Honors College Thesis(ASU)

Aug 2023 - Present

On-going Thesis. Evolving bridging behaviour for self-organizing particle systems

Raylene Faerber Undergraduate Research(ASU)

Aug 2023 - Present

Industry Experience

Senior Software Developer DreamSetGo, Mumbai, India

May 2020 - Jul 2022

Achievements:

- Built the entire product backbone with key features payment processing, order management, coupons creation, invoice generation, data gathering pipeline
- Built the initial infrastructure on AWS with automated CI/CD capabilities

Fullstack Software Developer Games24x7, Mumbai, India

Jun 2018 - May 2020

Achievements:

- Developed and deployed cruicial features leaderboards, partial payments, tournament tickets which generate over 53% of revenue and handle over 1 million concurrent users(peak)
- Achieved 15% 20% overall performance improvement by initiating migration of web application from React 15 to React 16

Intern Kartographers, Mumbai, India

Jul 2017 - Apr 2018

Helped secure project funding by successfully implementing the feature to live track hosts in maps with intra-zonal accuracy

COMMUNITY OUTREACH

Psyche Programming Intern NASA Psyche Mission(ASU)

Aug 2022 - Dec 2022

Assist undergraduate students to develop, host, debug and maintain capstone projects (web/mobile apps, AR/VR/WebXR apps, server-database services)

References

Prof. Joshua Daymude

Assistant Professor at School of Computing and Augmented Intelligence, Biodesign Center for Biocomputing, Security and Society at Arizona State University, **Email:** jdaymude@asu.edu

Prof. Paulo Shakarian

Associate Professor at School of Computing and Augmented Intelligence, Center for Cybersecurity and Trusted Foundations Affiliates at Arizona State University, **Email:** pshak02@asu.edu

Prof. Spring Berman

Associate Professor at School for Engineering of Matter, Transport and Energy, Global Security Initiative, Center for Human, Artificial Intelligence, and Robot Teaming at Arizona State University, **Email:** spring.berman@asu.edu