DEVENDRA R. PARKAR

Personal Information Devendra Rajendra Parkar Tempe, AZ, United States \$\ +1 (602) 865 9168 ♀ drparkar.github.io➡ dparkar1@asu.edu♠ devrz45

EDUCATION

Ph.D. Computer Science Arizona State University, Tempe, Arizona, USA Advisor. Prof. Joshua Daymude

(Expected) May 2029

GPA 3.92/4.00

M.S. Computer Science Arizona State University, Tempe, Arizona, USA

May 2024

Thesis. Evolving Stochastic Algorithms for Self-Organizing Particle Systems Advisor. Prof. Joshua Daymude

GPA 3.92/4.00

B.E. Computer Engineering University of Mumbai, Mumbai, India

May 2018

Bachelors Thesis. Simulation of Autonomous Swarm Behavior

Advisor. Prof. Jayant Gadge

GPA 7.96/10

Publications

Jamison Weber, Dhanush Giriyan, **Devendra Parkar**, Andréa Richa, Dimitri Bertsekas, *Distributed Online Rollout for Multivehicle Routing in Unmapped Environments*, Proceedings of the 23rd International Conference on Autonomous Agents and Multiagent Systems (AAMAS 2024), https://dl.acm.org/doi/10.5555/3635637.3663054

Kaustuv Mukherji*, **Devendra Parkar***, Lahari Pokala, Dyuman Aditya, Paulo Shakarian, Clark Dorman, Scalable Semantic Non-Markovian Simulation Proxy for Reinforcement Learning, IEEE 18th International Conference on Semantic Computing (ICSC 2024), https://doi.org/10.1109/ICSC59802.2024.00035 *contributed equally

Devendra Parkar, Joshua Daymude, Raylene Faerber, Kirtus Leyba, Evolving Collective Behaviors in Self-Organizing Particle Systems, Proceedings of the 2024 Artificial Life Conference (ALIFE 2024), https://doi.org/10.1162/isal_a_00754

Divyagna Bavikadi, Dyuman Aditya, **Devendra Parkar**, Paulo Shakarian, Graham Mueller, Chad Parvis, Gerardo I. Simari, *Geospatial Trajectory Generation via Efficient Abduction: Deployment for Independent Testing*, 40th International Conference on Logic Programming (ICLP 2024) [Accepted], https://doi.org/10.48550/arXiv.2407.06447

Presentations

Devendra Parkar, Vaibhav Panchal, Prem Bhat and Rishi Shah, Efficient Energy Management System for Indian households, [Short-paper presentation] International Conference and Workshop on Electronics and Telecommunication Engineering at Thakur College of Engineering and Technology (ICWET 2015)

Research Experience Research Assistant under Prof. Joshua Daymude(ASU)

Sep 2022 - Present

Project: Evolving Stochastic Algorithms for Self-Organizing Particle Systems

• Developed a framework to achieve (global) collective behaviors of Aggregation, Separation, Flocking and Object Coating by learning (local) agent rules using bio-inspired optimization - **Genetic Algorithms**

Graduate Service Assistant under Prof. Paulo Shakarian(ASU)

May 2023 - May 2024

Project: IARPA HAYSTACK - Movement Generation (in collaboration with Leidos Inc.)

• Contributed to a framework for constrained optimization of agent trajectory in knowledge infused graphs using heuristic based graph traversal algorithms - A* search (NetworkX)

Project: PyReason-Gym simulations for Symbolic Reinforcement Learning

- Designed a new **Deep-Q-Net** (**PyTorch**) based algorithm to handle non-markovian temporal dynamics and learn interpretable policies for agents in PyReason-Gym simulator
- Successfully demonstrated transfer of interpretable policies learnt in PyReason-Gym on PySC-II and AFSIM simulators

Research Assistant under Prof. Andréa Richa(ASU), Prof. Dimitri Bertsekas(ASU/MIT) Jan 2023 - May 2023

Project: Decentralized Multi-agent Heuristic Rollout

- Contributed to a new Decentralized **Multi-agent Rollout** reinforcement learning algorithm to solve vehicle routing problem in unmapped environments
- Extended the algorithm for real world deployment with physical robot simulations (**Robotarium** testbed) and verified the cost improvement properties

Research Assistant under Prof. Jayant Gadge(MU)

Jan 2017 - May 2018

Project: Simulation of Autonomous Swarm Behaviors

• Demonstrated a new prey-predator based co-evolution approach to develop nascent communication using Foot-bots in **ARGoS** simulator

Awards

Engineering Graduate Fellowship Ira A. Fulton Schools of Engineering (ASU)

2023 - 24

MENTORING EXPERIENCE

Matthew Groholski Barrett, The Honors College Thesis(ASU)

Aug 2023 - May 2024

Completed Thesis. Evolving ant bridging behaviour for self-organizing particle systems

Raylene Faerber Biodesign Scholars Program (ASU)

Aug 2023 - Present

Completed Project. Evolving flocking behaviour for self-organizing particle systems Ongoing Project. Improving Evo-SOPS to evolve algorithms for multi-objective behaviors

Hillary Li Biodesign Scholars Program (ASU)

Aug 2024 - Present

Ongoing Project. Improving Evo-SOPS to evolve algorithms for multi-objective behaviors

Ugenia Duan Biodesign Scholars Program (ASU)

Aug 2024 - Present

Ongoing Project. Improving Evo-SOPS to evolve algorithms for multi-objective behaviors

Industry Experience

Senior Software Developer DreamSetGo, Mumbai, India

May 2020 - Jul 2022

Achievements:

- Built a micro-services architecture based backend (Node.js, MongoDB, ElasticSearch) for company's travel web-application (React, ReactNative) with key features payment processing, order management, coupons creation, invoice generation, data gathering pipeline
- Designed and setup the infrastructure on AWS with automated CI/CD capabilities

Fullstack Software Developer $\,$ Games24x7, Mumbai, India

Jun 2018 - May 2020

Achievements:

- Developed distributed, parallel micro-services architecture (Node.js, Go, Django, MySQL, Redis, Web-sockets) for multi-player online games including crucial features real-time leader-boards, partial payments, tournament tickets which contributed over 53% of revenue and handled over 1 million concurrent players(peak)
- \bullet Achieved 15% 20% overall performance improvement by initiating migration of web application from React 15 to React 16

Intern Kartographers, Mumbai, India

Jul 2017 - Apr 2018

Helped secure project funding by successfully implementing the feature to live track hosts in maps with intra-zonal accuracy

COMMUNITY OUTREACH

Psyche Programming Intern NASA Psyche Mission(ASU)

Aug 2022 - Dec 2022

Assist undergraduate students to develop, host, debug and maintain capstone projects (web/mobile apps, AR/VR/WebXR apps, server-database services)

References

Prof. Joshua Daymude

Assistant Professor at School of Computing and Augmented Intelligence, Biodesign Center for Biocomputing, Security and Society at Arizona State University, **Email:** jdaymude@asu.edu

Prof. Paulo Shakarian

Associate Professor at School of Computing and Augmented Intelligence, Center for Cybersecurity and Trusted Foundations Affiliates at Arizona State University, **Email:** pshak02@asu.edu

Prof. Spring Berman

Associate Professor at School for Engineering of Matter, Transport and Energy, Global Security Initiative, Center for Human, Artificial Intelligence, and Robot Teaming at Arizona State University, **Email:** spring.berman@asu.edu