

# Hyper Text Markup Language (HTML) - continues

## UFCFES-30-1

# What are we covering in this lecture?

Continuing from last week...

HTML Elements with Examples

Dealing with diversity

# Overall Learning Map

Client Side

2. Presentation/  
Layout

CSS

1. Contents/  
Structure

HTML

5. Dynamic controls/  
Interactivity

JavaScript

4. Python Flask

Server Side

4. Backend/Server side  
Programming

Python Flask

3. Persistent Storage/  
Database

MySQL/MariaDB  
(MongoDB – PyMongo)

mysql.connector

7. Advanced topics: e.g., APIs,  
Security

# HTML Page Structure

<html>

<head>

<title>Page title</title>

</head>

<body>

<h1>This is a heading</h1>

<p>This is a paragraph.</p>

<p>This is another paragraph.</p>

</body>

</html>

Source: [http://www.w3schools.com/html/html\\_intro.asp](http://www.w3schools.com/html/html_intro.asp)

# Tags with Attributes

- **Attributes** provide extra information about elements
  - **Key-value pair** and always in the opening tag
  - Tags may have none, one or more attributes
  - They appear in any order & separated by spaces or newlines
  - **Tip:** Use quotes when attribute values contain spaces
    - `<hr width="50%">`
    - `<h2 align="right">`
    - `<p align="left" width="50%">`
    - `<form method='GET' action='server.py'>`
- **Self Study about Attributes:**  
[http://www.w3schools.com/html/html\\_attributes.asp](http://www.w3schools.com/html/html_attributes.asp)

# More and more HTML

- Entities
- Links and URLs
- Tables
- Forms
- Images
- A tag rag bag
- Lists
- HTML 5 – new tags and APIs

# Entities

- Special characters are called **entities**
- Reserved characters or characters not shown on keyboard can be replaced with entities
- Example: When using '<' or '>' signs, web browser may mix it with HTML tags
- These can be used as text or numerical names
  - we will generally use the text name
  - they all start with "&" and end with ";"
- Here are some examples:
  - &pound;          Pound sign (£)
  - &lt;                '<' sign
  - &nbsp;                A "hard" space
- See more [http://www.w3schools.com/html/html\\_entities.asp](http://www.w3schools.com/html/html_entities.asp)

# Links and URLs

- The power of HTML is **Hypertext**
  - A document is linked to another document
  - Or another section in the same document
- Split big documents - use hyperlinks
- Links are made with the **Anchor tag** `<a>`

`<a href="protocol+machine+path+document">Link Text</a>`

`<a href="http://go.uwe.ac.uk/zakhan">Zaheer's Page</a>`



# Tables

- Tables are an **organised collection of rows and columns of cells**
- Cells contain **data or headings**
- Tables should be used to **display tabular data** – data that must be shown in regular rows and columns
- It is best to use tables with **div tags as this allows better formatting** – something from **CSS**
- Although common in the past, you should **not** use tables to format documents – use **div** instead!

World X1 vs Champs X1

Player	Score
Adam Gilchrist	150
Kevin Pietersen	103

# Table Tags

- The basic tags for tables are:
  - `<table>` `<caption>` `<th>` `<td>` `<tr>`
  - [http://www.w3schools.com/html/html\\_tables.asp](http://www.w3schools.com/html/html_tables.asp)
- The `<table>` tag starts a table
  - may have a `<caption>` (description)
- A new row is started with `<tr>`
- Or header rows with `<th>` - often bolder text
- A cell value is given by `<td>`
- `<table>`

```

      <tr>
          <td> .. </td>
          <td> .. </td>

      </tr>
      <tr>
          <td> .. </td>
          <td> .. </td>

      </tr>
  </table>
  
```

# Table example

- `<!Doctype html>`
- `<html>`
- `<body>`
- `<table border="3" style="width:100%">`
- `<caption> World X1 vs Champs X1 </caption>`
- `<tr> <th>Player </th> <th> Score </th></tr>`
- `<tr>`
- `<td>Adam Gilchrist</td>`
- `<td>150</td>`
- `</tr>`
- `<tr>`
- `<td>Kevin Pietersen</td>`
- `<td>103</td>`
- `</tr>`
- `</table>`
- `</body>`
- `</html>`

World X1 vs Champs X1	
Player	Score
Adam Gilchrist	150
Kevin Pietersen	103

# Images

- All browsers will display
  - Graphics Interchange Format (GIF) – good, lossless compression
  - Joint Photographic Experts Group (JPEG) images – data loss in compression
  - Other supported types e.g. PNG (portable network graphics)
  - Other types may need a plug-in
- Images are added by using the `<img>` tag:
  - ``
- Attributes
  - `src` (required) e.g. `src="photo.jpeg"`
  - `align` top, middle, bottom, left or right
  - `title` tool tip text e.g. `title="Three fish"`
  - `height width hspace vspace border`
  - `alt` text to display in non-graphical browser
- Images may be used as hyperlinks
  - `<a href="#section"></a>`

# Images

- ```

<!DOCTYPE html>
<html>
<body>
  <p>Insert an image from another
  folder:</p>
  

  <p>Insert an image from a web site:</p>
  

</body>
</html>

```

Insert an image from another folder:



Insert an image from a web site:



# Hexadecimal colour codes

- Red, Green, Blue
- `<tr align="left" bgcolor="#98FB98">`
- `<th bgcolor="#BC8F8F">Mon</th>`
- What are these weird #..... things?
- These are hexadecimal colour codes
- Hexadecimal (hex) is a base 16 numbering system – digits in hex run from 0 to 15. For convenience, 10 – 15 are represented as letters A – F
- So 29 in decimal would be  $16 + 13 = 1D$  in hex and 255 decimal would be FF in hex
- In the hex colour codes, the pairs of hex digits represent the amount of red, green and blue in the overall colour
- So #FF00FF is lots of red, no green, lots of blue = magenta
- And #808080 is some red, some green, some blue = grey
- In HTML5 you can also specify color by name (140 standard color names) e.g. `color:Tomato`

# Forms

- HTML Forms are used to input different kinds of user data, e.g., [contactus.html](#)
- HTML forms are used to pass data to a server which processes that data and may return results back to client
- There are text fields, checkboxes, radio-buttons, submit buttons, lists and labels etc
- The <form> tag is used to create an HTML form:
- ```
<form>  
    input data  
</form>
```
- **READ:**
- [http://www.w3schools.com/html/html\\_forms.asp](http://www.w3schools.com/html/html_forms.asp)

# Form fields - submit

A basic form example which shows a few form elements.

Name:

Code:

Holiday:

- `<input type="submit">` defines a submit button.
- A submit button is used to send form data to a server. The data is sent to the file specified in the form's action attribute.

```
<form action="/dumpsVar.py" method="get">
  <input type="submit" value="Go!">
</form>
```



# Form fields - text fields

A basic form example which shows a few form elements.

Name:

Code:

Holiday:

- `<input type="text">` defines a one-line input field that a user can enter text
- into:
  - `<form action="/dumpsVar.py">`  
     Name: `<input type="text" name="uname" size="20">``<br>`  
     ....  
     `</form>`
- The form itself is not visible. default width of a text field is 20 characters.
- The `uname` is the `variable name` transmitted

# Form fields - password

A basic form example which shows a few form elements.

Name:

Code:

Holiday:

- **Text Fields**
- `<input type="password">` defines a one-line input field that a user can enter text into:
- `<form action="/dumpsVar.py">`  
     Code: `<input type="password", name="code" size=5><br>`  
     ....  
     `</form>`

# Form fields: Radio and Checkboxes

- **Select options:**
- **radio buttons select one only**
- `<form>`
  - `<input type="radio" name="prog" value="comp">Computing<br>`
  - `<input type="radio" name="prog" value="csi">CSI``</form>`
- **Checkboxes select more than one**
- `<form>`
  - `<input type="checkbox" name="comp" value="PC">I have a PC<br>`
  - `<input type="checkbox" name="comp" value="IPhone">I have an iPhone`
  - `<br>`
  - `<input type="checkbox" name="comp" value="tablet">I have a tablet``</form>`

# Form fields: Select and Options

- **Drop Down List:**
- **Give the selection a **variable name** e.g., **cars****
- **Give all the options e.g., **volvo, toyota, ford etc.****

- `<form>`
  - `<select name="cars" size=3 multiple>`
    - `<option value="volvo">Volvo</option>`
    - `<option value="toyota">Toyota</option>`
    - `<option value="ford">Ford</option>`
    - `<option value="mercedes">Ford</option>`
    - `<option value="suzuki">Ford</option>`
    - `<option value="audi">Audi</option>`

`</select>`

`</form>`


# Form - Input Element – other types

- `<form>`  
 In Class Test Marks (between 1 and 5):  
`<input type="number" name="quantity" min="1" max="5">`  
`</form>`

In Class Test Marks (between 1 and 5):

- `<form action="serverscript.py">`  
 Student Marks:  
`<input type="number" name="marks" min="0" max="100" step="10" value="30">`  
`<input type="submit" value="Send to Server">`  
`</form>`

Student Marks:

- `<form>`  
 Enter E-mail:  
`<input type="email" name="email">`  Automatically validates email syntax  
`</form>`

# Form - Input Elements

- Go through all new input elements [**Very Important**] – including text, password, submit, radio, checkbox, button, HTML5 specific: number, date, color, range, month, week, time, datetime, email, search, tel, url, etc.
- [http://www.w3schools.com/html/html\\_form\\_input\\_types.asp](http://www.w3schools.com/html/html_form_input_types.asp)

# Form - Input Attributes - Examples

- `<input type="text" name="firstname" value="Zaheer">`  
`<input type="text" name="firstname" value="Zaheer" readonly>`  
`<input type="text" name="firstname" value="Zaheer" disabled>`  
`<input type="text" name="firstname" value="Zaheer" size="20">`  
`<input type="text" name="firstname" value="Zaheer" maxlength="20">`  
`<input type="text" name="firstname" value="Zaheer" autofocus>`
- `<form action="server1.py">`  
     `<input ..... >`  
     `<input type="submit" formaction="server2.py" value="Site Admins">`  
     `<input type="submit" value="Customers">`  
`</form>`
- **Very Important:** Check all other attributes and examples at:  
[http://www.w3schools.com/html/html\\_form\\_attributes.asp](http://www.w3schools.com/html/html_form_attributes.asp)

# Form - Input Attributes - Examples

- **Patterns**

```
<form>
```

```
  <label for="firstname">First Name: </label>
```

```
  <input type="text" name="firstname" id="firstname" pattern="[A-Za-z ]{1,32}"  
  title="Enter First name"> <br><br>
```

```
  <input type="submit">
```

```
</form>
```

- Supported input types: input types: text, date, search, url, tel, email, and password

Read: [https://www.w3schools.com/tags/att\\_input\\_pattern.asp](https://www.w3schools.com/tags/att_input_pattern.asp)

Read Regular expressions:

[https://www.w3schools.com/js/js\\_regexp.asp](https://www.w3schools.com/js/js_regexp.asp)



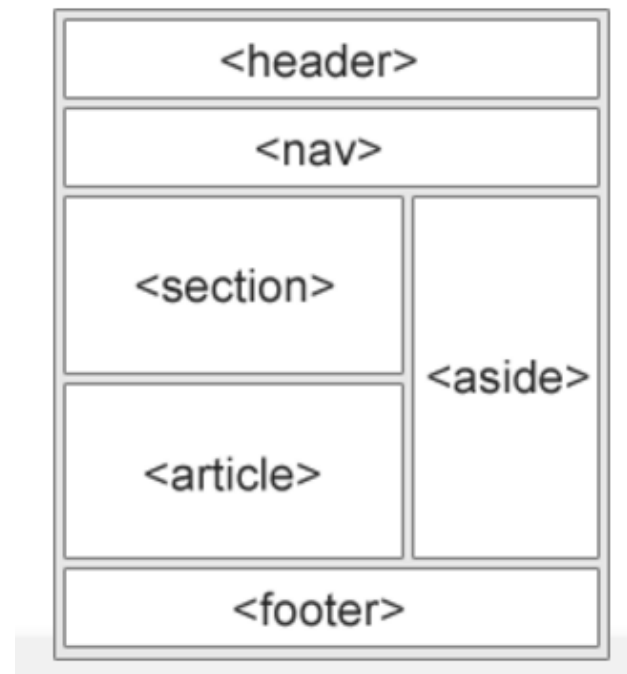
# Coding Conventions

- **Self Study** - [http://www.w3schools.com/html/html5\\_syntax.asp](http://www.w3schools.com/html/html5_syntax.asp)
- lowercase element names e.g. <section>, <p>
- close all elements e.g. </p></section>
- lowercase attribute names e.g. class, name
- quote attribute values e.g. name="name"
- Always use alt, width and height attributes with img tag – for accessibility
- Code indentation to improve readability
- You may omit html, head and body tags but html is useful to define specific attributes like lang
- title element is required in HTML 5
- Language and character encoding should be defined earlier for proper interpretation and search engines indexing e.g. meta tag
- Short comments - <!-- comments -->
- User lowercase filenames
- No difference between .htm and .html
- Default files: index.html, index.htm, default.html, default.htm

# New Semantic Elements in HTML5

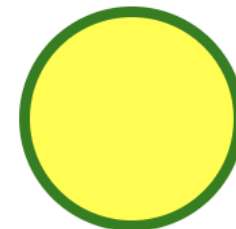
- **Very Important:** Go through - `<article>`, `<aside>`, `<details>`, `<figcaption>`, `<figure>`, `<footer>`, `<header>`, `<main>`, `<mark>`, `<nav>`, `<section>`, `<summary>`, `<time>`
- **READ:** [http://www.w3schools.com/html/html5\\_semantic\\_elements.asp](http://www.w3schools.com/html/html5_semantic_elements.asp)
- Example:

```
<header>
University of the West of England, Bristol
</header>
<nav> FET  FBL  HS  </nav>
<section>
    <h1>UWE</h1>
    <p>University of the West of England.....</p>
</section>
<footer> copyrights </footer>
```



# Canvas and SVG and MathML

- HTML Canvas – 2D graphics using JavaScript  
[http://www.w3schools.com/html/html5\\_canvas.asp](http://www.w3schools.com/html/html5_canvas.asp)
- HTML SVG – 2D graphics in XML  
[http://www.w3schools.com/html/html5\\_canvas.asp](http://www.w3schools.com/html/html5_canvas.asp)
- MathML – for math symbols  
[http://www.tutorialspoint.com/html5/html5\\_mathml.htm](http://www.tutorialspoint.com/html5/html5_mathml.htm)
- ```
<!DOCTYPE html>
<html>
<body>
  <svg width="100" height="100">
    <circle cx="50" cy="50" r="40" stroke="green" stroke-width="4" fill="yellow" />
  </svg>
</body>
</html>
```



# Video and Audio

- With HTML5, there is no need for plug-in to run a video in Web browser
- Video: [http://www.w3schools.com/html/html5\\_video.asp](http://www.w3schools.com/html/html5_video.asp)
- Audio [http://www.w3schools.com/html/html5\\_audio.asp](http://www.w3schools.com/html/html5_audio.asp)
- 
- Examples:
  - `<audio controls>`
  - `<source src="mysong.mp3" type="audio/mpeg">`
  - Your browser does not support the audio element.
  - `</audio>`
- `<video width="320" height="240" controls>`
- `<source src="testmovie.mp4" type="video/mp4">`
- Your browser does not support the video tag.
- `</video>`

# For Advanced Topics

- Geolocation - [http://www.w3schools.com/html/html5\\_geolocation.asp](http://www.w3schools.com/html/html5_geolocation.asp)
- Drag and Drop - [http://www.w3schools.com/html/html5\\_draganddrop.asp](http://www.w3schools.com/html/html5_draganddrop.asp)
- Local Storage - [http://www.w3schools.com/html/html5\\_webstorage.asp](http://www.w3schools.com/html/html5_webstorage.asp)
- Web workers – [http://www.w3schools.com/html/html5\\_webworkers.asp](http://www.w3schools.com/html/html5_webworkers.asp)
- Server-Sent Event - [https://www.w3schools.com/html/html5\\_serversentevents.asp](https://www.w3schools.com/html/html5_serversentevents.asp)

# Get the best from your web browser

- **BEWARE** - Documents appear different in different browsers
  - especially colours and backgrounds
- Remember **simple** and **easy to navigate** website is often the best option so keep web pages clean and simple
- Things for you to find out - how do you ...
  - view the source of a web page in a web browser?
  - use web browser developer tools?
  - open a link in a new window?
  - set a new home page?
  - test your web page on mobile phone screen?
  - check your history in a browser?
  - find a particular word on the page you are viewing?

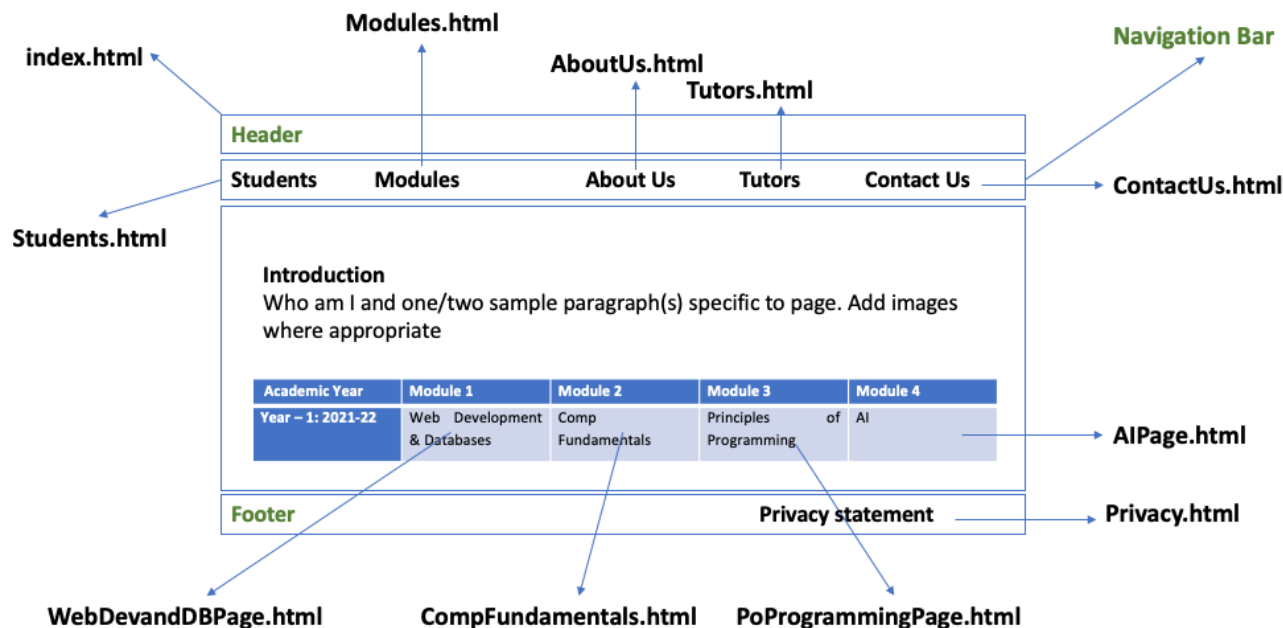
# HTML 4 → HTML 5

- Though new pages should be written in HTML5, you need to **know about HTML 4 as most existing pages are written using this** and a large part of developer effort goes into maintaining existing pages/sites
- **Self Study:** Many features of HTML 4 are no longer supported
  - Migration from HTML4 to HTML5 - [http://www.w3schools.com/html/html5\\_migration.asp](http://www.w3schools.com/html/html5_migration.asp)

Typical HTML4	Typical HTML5
<code>&lt;div id="header"&gt;</code>	<code>&lt;header&gt;</code>
<code>&lt;div id="menu"&gt;</code>	<code>&lt;nav&gt;</code>
<code>&lt;div id="content"&gt;</code>	<code>&lt;section&gt;</code>
<code>&lt;div class="article"&gt;</code>	<code>&lt;article&gt;</code>
<code>&lt;div id="footer"&gt;</code>	<code>&lt;footer&gt;</code>

# Web project

- Learn tags/attributes and their use
- **Tip:** Start with designing webpage layout – **wireframes** i.e. 2D illustration of a page's interface focusing on space allocation, content prioritization, intended behaviour etc.
- Read: <https://www.usability.gov/how-to-and-tools/methods/wireframing.html>





# Lots to learn ...

- Lots to learn from online resources and in practical
- **Complete practical exercises** as this will help you to learn HTML and use it when we'll start generating dynamic webpages through Python Flask

# Summary

- HTML background
- HTML Standards
- HTML Page structure
- HTML elements
- HTML Form
- HTML5 new elements
- Next Topic will be **CSS**