CSCI-GA.3033-016

Multicore Processors: Architecture & Programming

Homework Assignment 1

- 1. [3] There are several types of parallelism that we can find in different programs. What are they? For each one, specify whether exploiting that type needs programmer involvement or the hardware/compiler is enough to exploit it.
- 2. Multiprocessor systems, where we have several chips each of each is a single core, have been around for several decades now. This means we should already have good experience dealing with parallel systems. Yet, we are facing challenges dealing with multicore processors.
 - a) [2] List all the differences you can think of between traditional multiprocessor systems and the current multicore processors.
 - b) [1] List one or more cases where our expertise with traditional multiprocessor systems is helpful in dealing with multicore processors.
 - c) [1] List one or more cases where our expertise with traditional multiprocessor systems is NOT helpful in dealing with multicore processors.
- 3. [3] What do you think are the factors that can make an application very hard (or sometimes impossible) to parallelize?
- 4. [1] If you are given a sequential program that you are required to parallelize, first you need to find the parts that are *parallelizable*. However, in some cases, it is not worth it to parallelize those parts, why?
- 5. [2] Suppose you have two parallel programs that solve the same problem. State two factors that can make you pick one program over the other (beside price of course).
- 6. [2] Suppose, for a specific problem, we know the best algorithm for it for a single core (e.g. quicksort is best for sorting). Does this mean that this algorithm is also the best for multicore? Justify.
- 7. Suppose we have the algorithm (assume N is a large even number):

- a. [3] Can we parallelize the above algorithm? If no, why not? If yes, explain.
- b. [2] What is the maximum number of cores after which no performance enhancement can be seen? Justify