Programming Languages CSCI-GA.2110.001 Fall 2017

Scheme Assignment Due Sunday, October 22

Your assignment is to write a number of small Scheme functions. All code must be purely functional (no use of set!, set-car!, or set-cdr! allowed) and should concise and elegant.

Additionally, each recursive function that you write <u>must</u> be preceded by a comment that shows your reasoning about the recursion. For example, the comment before the solution to problem 1 below might be:

```
;; (fromTo k n)
                 returns the list of integers from k to n. The size
                 of the problem can be seen as the number of integers
;;
                 between k and n, inclusive.
;;
               if k > n (i.e. if the size of the problem is 0), then
  Base Case:
               the result is the empty list.
;;
  Hypothesis: Assume (fromTo (+ k 1) n) returns the list of integers
               from k+1 to n, since the size of that problem is one
;;
               less than the size of the original problem, (fromTo k n).
;;
;; Recursive step: (fromTo k n) = (cons k (FromTo (+ k 1) n)
```

- 1. Define the function (fromTo k n) that returns the list of integers from k to n, inclusive. For example, (fromTo 3 8) should return the list (3 4 5 6 7 8). Include a comment showing the recursive reasoning. This function should be roughly 3 lines long (depending on where you put the line breaks), so if your function is much longer, it's probably incorrect.
- 2. Define the function (removeMults m L) that returns a list containing all the elements of L that are not multiples of m. For example, (removeMults 3 '(2 3 4 5 6 7 8 9 10)) should return (2 4 5 7 8 10). Note that the modulo operator in Scheme, (modulo i j) returns the remainder of dividing i by j. Include a comment showing the recursive reasoning. This function should be roughly 4 lines long.
- 3. Define the function (removeAllMults L) which, given a list L containing integers in strictly increasing order, returns a list containing those elements of L that are not multiples of each other. For example, (removeAllMults '(3 4 6 7 8 10 12 15 20 22 23)) returns the list (3 4 7 10 22 23). Include a comment showing the recursive reasoning. (Hint: Use removeMults, above). This function is roughly 3 lines long.
- 4. Define the function (primes n) that computes the list of all primes less than or equal to n. For example, (primes 30) should return (2 3 5 7 11 13 17 19 23 29). (Hint: use some of the functions you've already defined). This function should be no longer than 2 lines. It does not need to be recursive, so you do not need to write a comment showing recursive reasoning.
- 5. Define a function (maxDepth L), where L is a list, that returns the maximum nesting depth of any element within L, such that the topmost elements are at depth 0. Since L can contain lists, which themselves have nested lists, maxDepth will need to traverse down through the nesting to figure out the maximum depth. For example, (maxdepth '(1 2 3)) should return 0, since there is no nesting, and

```
(maxdepth '((0 1) (2 (3 (4 5 (6 (7 8) 9) 10) 11 12) 13) (14 15)))
```

should return 5, since the elements 7 and 8 are at nesting depth 5. Include a comment showing the recursive reasoning. This function should be roughly 7 lines long.

Please be sure not to repeat calls to functions unnecessarily. For example, if you call maxdepth on a list, don't call it again on the same list. Instead, use a LET to save the result the first time for reuse. Otherwise, this function may end up exponential in complexity rather than linear.

6. Define a function (prefix exp) which transforms an infix arithmetic expression exp into prefix notation. An infix arithmetic expression has arithmetic operators between operands, whereas in prefix notation, the operator precedes the operands. In this case, exp can either be an atom (number or symbol) or a list containing at least three elements: the first operand, the operator, and the second operand. Each operand can itself be an expression (atom or list). Furthermore, the infix expression can contain more than three elements, e.g. '(3 + 4 * 5 + 6), in which case the operators should be considered to be right associative and all of the same precedence. The result should be either an atom or a list containing exactly three elements: operator, first operand, and second operand. Note that your prefix function should not evaluate the infix expression, it should just transform the expression to prefix form. Here are some examples of the result of calling prefix.

```
> (prefix 3)
3
> (prefix '(3 + 4))
(+ 3 4)
> (prefix '((3 + 4) * 5))
(* (+ 3 4) 5)
> (prefix '(3 + 4 * 5 - 6))
(+ 3 (* 4 (- 5 6)))
> (prefix '((3 * 4) + (5 - 6) * 7))
(+ (* 3 4) (* (- 5 6) 7))
```

Include a comment showing the recursive reasoning. This function should be roughly 5 lines.

7. Define a function (composition fns) takes a list of functions fns and returns a function that is the composition of the functions in fns. That is, if fns contains the functions f, g, and h, then (composition fns) should return a function that is defined to be $f \circ (g \circ h)$. Recall that $(p \circ q)(x) = p(q(x))$. For example, given

```
(define f (composition (list (lambda (x) (+ x 1)) (lambda (x) (* x 2)))))
```

the call (f 3) should return 7. You can assume that fns contains at least one function. Include a comment showing the recursive reasoning. This code should be between 3 and 6 lines (depending on your solution).

8. The next three functions implement a functional form of bubble sort. In an imperative language, bubble sort takes an array A of size N and sorts it according to the following code (written in C):

```
for(i = N-1; i >= 0; i--)
  for(j = 0; j < i; j++)
    if (A[j] > A[j+1]) {
      temp = A[j]; // swap
      A[j] = A[j+1];
      A[j+1] = temp;
}
```

That is, what bubble sort does in the first pass over the array – by just comparing neighbors and swapping them as necessary – is move ("bubble up") the largest number to the Nth (last) position in the array. In the second pass over the array, it moves the largest remaining number to the N-1th position in the array, etc.

The first function for you to write in Scheme is (bubble-to-nth L N), where L is a list of numbers and N is an integer. The result should be a list containing all the elements of L, except that the largest element among the first N elements of L is now the Nth element of the resulting list, and the elements after the Nth element are left in their original order. Only neighboring elements in a list should be compared to each other (since this is will be used for bubble sort). For example,

```
> (bubble-to-nth
                   '(1 6 2 3 5 4 8 0) 3) ;; bubble the largest number among the
                                          ;; first 3 elements to the 3rd element
(1 \ 2 \ 6 \ 3 \ 5 \ 4 \ 8 \ 0)
                   '(1 6 2 3 5 4 8 0) 4) ;; bubble among the first 4 elements
> (bubble-to-nth
(1 2 3 6 5 4 8 0)
                   '(1 6 2 3 5 4 8 0) 5) ;; bubble among the first 5 elements
> (bubble-to-nth
(1 2 3 5 6 4 8 0)
                   '(1 6 2 3 5 4 8 0) 6)
> (bubble-to-nth
(1 2 3 5 4 6 8 0)
> (bubble-to-nth
                  '(1 6 2 3 5 4 8 0) 7)
(1 2 3 5 4 6 8 0)
> (bubble-to-nth
                  '(1 6 2 3 5 4 8 0) 8)
(1 2 3 5 4 6 0 8)
```

Be sure to write out your recursive reasoning. This function should be roughly 7 lines or less.

- 9. Write the function (b-s L N), where L is a list of numbers and N is an integer, that returns the a list containing the elements of L in their original order except that the first N elements are in sorted order. This function should call bubble-to-nth above. Be sure to write out your recursive thinking. Your code should be roughly four lines.
- 10. Define the function (bubble-sort L), which calls b-s above to return a list of the elements of L in sorted order. This does not need to be recursive, so there is no need to write out any recursive reasoning. It should be at most two lines.