# mySafePlay Version 0.5 Release Documentation

Release Date: July 6, 2025

Git Tag: v0.5

Commit Hash: fbd0250

Status: Production Ready - Stable Release

### **®** Release Overview

Version 0.5 marks the first **production-ready release** of the mySafePlay biometric application. This version has been thoroughly tested and confirmed working by project stakeholder Sam.

## Production Deployment

• Live URL: https://safeplay-staging-drsammd-my-safe-play.vercel.app

• Platform: Vercel

• Database: Neon PostgreSQL (production instance)

• Environment: Production-ready configuration

## Verified Working Features

### **Core Application**

- V Biometric application (not presentation) deployed correctly
- Password protection for stakeholders working
- All demo accounts functional and tested
- New parent user creation operational
- V Database connectivity stable

#### Technical Stack

- Next.js application fully functional
- V TypeScript compilation without critical errors
- V Prisma ORM with aligned database models
- Authentication middleware working
- API endpoints responding correctly

#### **User Management**

- Parent account registration
- User authentication and sessions
- Child profile management
- V Biometric data handling
- Analytics dashboard access

### Demo Accounts (All Tested)

#### **Parent Accounts**

Email: parent1@example.com Password: password123

Email: parent2@example.com Password: password123

Email: testparent@demo.com

Password: demo123

#### **Admin Accounts**

Email: admin@safeplay.com Password: admin123

Email: supervisor@safeplay.com

Password: super123

### Technical Achievements

### TypeScript Fixes

- Complete Prisma field alignment
- Enhanced middleware type safety
- Updated API endpoint types
- Comprehensive auth utilities
- Resolved all blocking compilation errors

#### Database Integration

- Neon PostgreSQL production connection
- Stable data persistence
- Optimized query performance
- Proper schema alignment

#### **Security Enhancements**

- · Secure authentication flow
- Protected route middleware
- Credential encryption
- · Session management

### API Endpoints Status

All endpoints verified and functional:

- /api/auth/\* Authentication system
- /api/analytics/\* Analytics and reporting
- /api/alert-rules/\* Alert management

- /api/security/\* Security compliance
- /api/debug/\* Health monitoring

### **Stakeholder Confirmation**

#### Sam's Confirmation: ✓ GREAT SUCCESS!

- Correct mySafePlay biometric application deployed
- Password protection working for stakeholders
- All demo accounts functional and tested
- New parent user creation working
- Production deployment verified

### Project Structure

```
safeplay-staging/
 - app/
                        # Next.js app directory
 - components/
                       # React components
 - lib/
                       # Utility libraries
- prisma/
                      # Database schema
- public/
                      # Static assets
- CHANGELOG.md
                     # Version history
 - RELEASES/
                      # Release documentation
 README.md
                       # Project documentation
```

### 🔄 Version Control Information

• Repository: https://github.com/drsammd/safeplay-staging

Branch: mainTag: v0.5

• Commit: fbd0250

### 📋 Quality Assurance

### **Testing Completed**

- V User registration flow
- Authentication system
- Database operations
- API endpoint functionality
- V Frontend user interface
- Production deployment
- Demo account access

#### **Performance Verified**

- Page load times acceptable
- V Database query performance
- API response times
- V User interaction responsiveness

# **©** Success Metrics

• **Deployment Status:** V Live and accessible

• Core Functionality: <a>V</a> All features working

• User Accounts: <a> All demo accounts functional</a>

• Database: <a>Connected and operational</a>

• **Security:** 🗸 Authentication working

• TypeScript: V No critical errors

This release establishes a stable baseline for future development and provides a reliable rollback point for the mySafePlay application.