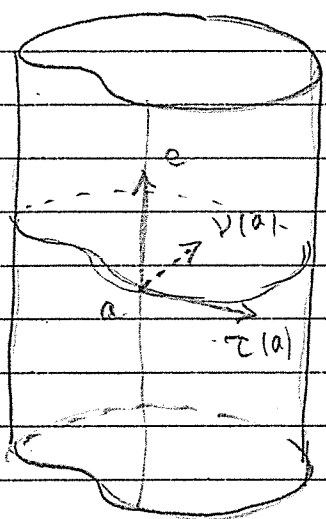


①

No-slip billiards in cylinders

Cylinder: $\mathbb{D}^2 \times \mathbb{R} = \mathcal{M}$

billiard domain in \mathbb{R}^2

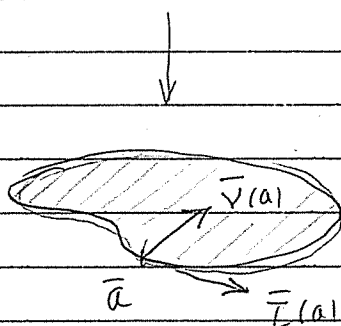


Phase space: $T\mathcal{M}|_{\partial\mathcal{M}} \times SO(3) =: \mathcal{N}$

states $(a, u, U) \in \partial\mathcal{M} \times T_a\mathcal{M} \times SO(3)$

metric on \mathcal{N} : $\frac{1}{m} \langle \xi, \eta \rangle = \frac{R^2 \gamma^2}{2} \text{Tr}(U_\xi^\dagger U_\eta) + u_\xi \cdot u_\eta$

Adapted frame at a $\sigma_a: \mathbb{R}^6 \rightarrow T_a\mathcal{M} \times SO(3)$



$$\sigma_a: \begin{cases} e_1 \mapsto (1/R\gamma) z(a) \wedge v(a) \\ e_2 \mapsto z(a) \\ e_3 \mapsto v(a) \\ e_4 \mapsto e \\ e_5 \mapsto (1/R\gamma) v(a) \wedge e \\ e_6 \mapsto (1/R\gamma) e \wedge z(a) \end{cases}$$

σ_a is a linear isometry: $(\mathbb{R}^6, \cdot) \rightarrow (T_a\mathcal{M} \times SO(3), \frac{1}{m} \langle \cdot, \cdot \rangle)$

Define $c = \cos \beta = \frac{1-\gamma^2}{1+\gamma^2}$, $s = \sin \beta = \frac{2\gamma}{1+\gamma^2}$

Collision map $C_a: \begin{bmatrix} u^- \\ u^+ \end{bmatrix} \mapsto \begin{bmatrix} u^+ \\ u^- \end{bmatrix} = \begin{bmatrix} cu^- - \frac{s}{\gamma} u^- \cdot v(a) v(a) + R\gamma s U^- v(a) \\ \frac{s}{R\gamma} v(a) \wedge u^- + u^- - \frac{s}{\gamma} v(a) \wedge U^- v(a) \end{bmatrix}$

$\tilde{C} = [C_a] = \sigma_a^{-1} C_a \sigma_a: \mathbb{R}^6 \rightarrow \mathbb{R}^6$

$[C_a]_{ij} = e_i \cdot (\sigma_a^{-1} C_a \sigma_a e_j) = \frac{1}{m} \langle \sigma_a e_i, \sigma_a e_j \rangle$

2

$$[C_a]_{i1} = \frac{1}{m} \langle \sigma e_i, C_a (1/R\gamma) \tau(a) \wedge v(a) \rangle = \frac{1}{m} \langle \sigma e_i, (-s\tau, -c \frac{\tau \wedge v}{R\gamma}) \rangle$$

$$\frac{1}{R\gamma} \left(R\gamma s (\tau \wedge v) \gamma, \tau \wedge v - \frac{s}{\gamma} v \wedge (\tau \wedge v) \gamma \right)$$

- \tau \qquad \qquad \qquad - \tau

$$= \frac{1}{m} \langle \sigma e_i, -s \sigma e_2 - c \sigma e_1 \rangle = -s e_i \cdot e_2 - c e_i \cdot e_1$$

$$[C_a]_{i2} = \frac{1}{m} \langle \sigma e_i, C_a \tau \rangle = \frac{1}{m} \langle \sigma e_i, (c\tau, -s \frac{\tau \wedge v}{R\gamma}) \rangle$$

$$= \frac{1}{m} \langle \sigma e_i, c \sigma e_2 - s \sigma e_1 \rangle = c e_i \cdot e_2 - s e_i \cdot e_1$$

$$[C_a]_{i3} = \frac{1}{m} \langle \sigma e_i, C_a v \rangle = \frac{1}{m} \langle \sigma e_i, (c v - \frac{s}{\gamma} v, 0) \rangle = \frac{1}{m} \langle \sigma e_i, -\sigma e_3 \rangle$$

- v

$$= -e_i \cdot e_3$$

$$[C_a]_{i4} = \frac{1}{m} \langle \sigma e_i, C_a e \rangle = \frac{1}{m} \langle \sigma e_i, (c e, s \frac{v \wedge e}{R\gamma}) \rangle = \frac{1}{m} \langle \sigma e_i, c \sigma e_4 + s \sigma e_5 \rangle$$

$$= c e_i \cdot e_4 + s e_i \cdot e_5$$

$$[C_a]_{i5} = \frac{1}{m} \langle \sigma e_i, C_a \frac{v \wedge e}{R\gamma} \rangle = \frac{1}{m} \langle \sigma e_i, (s e, -c \frac{v \wedge e}{R\gamma}) \rangle = \frac{1}{m} \langle \sigma e_i, s \sigma e_4 - c \sigma e_5 \rangle$$

$$= s e_i \cdot e_4 - c e_i \cdot e_5$$

$$[C_a]_{i6} = \frac{1}{m} \langle \sigma e_i, C_a \frac{e \wedge \tau}{R\gamma} \rangle = \frac{1}{m} \langle \sigma e_i, (0, \frac{e \wedge \tau}{R\gamma}) \rangle = e_i \cdot e_6$$

σe_6

3

$$C = [C_a] = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{matrix} & \begin{pmatrix} -c & -s & 0 & 0 & 0 & 0 \\ -s & c & 0 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & c & s & 0 \\ 0 & 0 & 0 & s & -c & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \end{matrix}$$

Change of frame from a to b $b \in \mathcal{DM}$

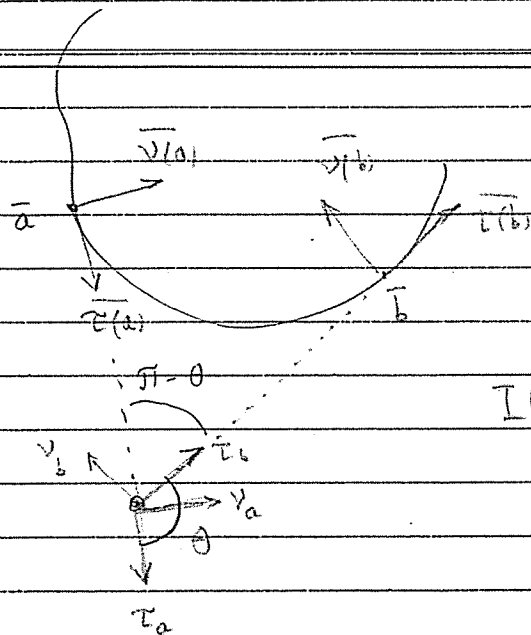
$$I(a, b) := \sigma_b^{-1} \sigma_a$$

$$I(a, b)_{ij} = e_i \cdot (\sigma_b^{-1} \sigma_a e_j) = \frac{1}{m} \langle \sigma_b e_i, \sigma_a e_j \rangle$$

Note : $\frac{1}{2} \text{Tr} \left((a \wedge b) (c \wedge d)^t \right) = b \cdot d \cdot a \cdot c - a \cdot d \cdot b \cdot c$

$$I(a, b) = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 & 6 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{matrix} & \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & \mathcal{I}(b) \cdot \mathcal{I}(a) & \mathcal{I}(b) \cdot \mathcal{V}(a) & 0 & 0 & 0 \\ 0 & \mathcal{V}(b) \cdot \mathcal{I}(a) & \mathcal{V}(b) \cdot \mathcal{V}(a) & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & \mathcal{V}(b) \cdot \mathcal{V}(a) & -\mathcal{V}(b) \cdot \mathcal{I}(a) \\ 0 & 0 & 0 & 0 & -\mathcal{I}(b) \cdot \mathcal{V}(a) & \mathcal{I}(b) \cdot \mathcal{I}(a) \end{pmatrix} \end{matrix}$$

4



$$\vec{x}_b \cdot \vec{x}_a = \cos \theta$$

$$\vec{x}_b \cdot \vec{y}_a = \cos(\theta - \frac{\pi}{2}) = \sin \theta$$

$$\vec{y}_b \cdot \vec{x}_a = \cos(\theta + \frac{\pi}{2}) = -\sin \theta$$

$$\vec{y}_b \cdot \vec{y}_a = \cos \theta$$

$$I(a,b) = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & C_\theta & S_\theta & 0 & 0 & 0 \\ 0 & -S_\theta & C_\theta & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & C_\theta & S_\theta \\ 0 & 0 & 0 & 0 & -S_\theta & C_\theta \end{bmatrix}$$

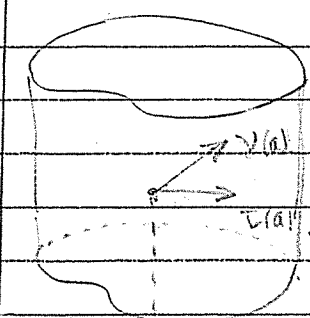
$\theta = \theta(a,b) \quad \therefore \quad I(a,b) = \begin{bmatrix} 1 & 0 & 0 & & \\ 0 & \boxed{R_{-\theta}} & & & \\ 0 & & & & \\ \hline & & & 1 & 0 & 0 \\ & & & 0 & \boxed{R_{-\theta}} & \\ & & & 0 & & \end{bmatrix}$

5

Define projection $\Pi : \Pi = TM|_{\mathcal{M}} \times SO(3) \rightarrow TB|_{\mathcal{B}} \times SO(2)$

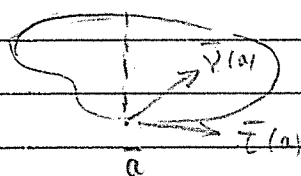
$$\Pi(a, u, U) = (\bar{a}, \bar{u}, \bar{U}), \bar{U} = \pi U / e^\perp$$

$$\Pi_a(u, U) = (\bar{u}, \bar{U})$$



$\pi \downarrow$

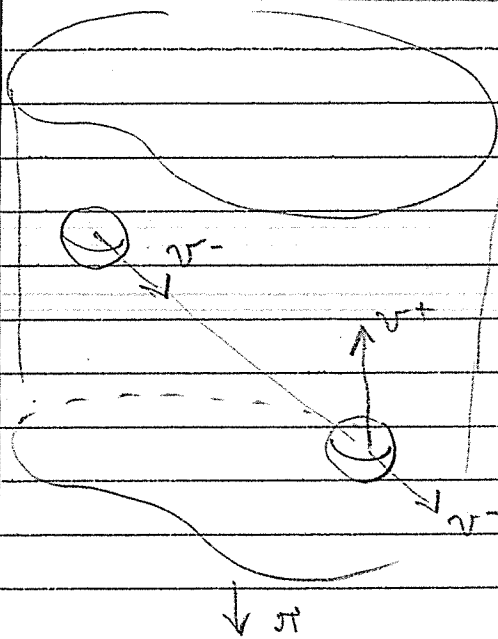
identify $\mathbb{R} = \bar{\mathbb{R}}$
 $v = \bar{v}$



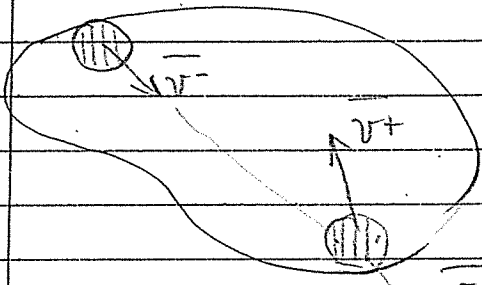
collision map of projected plane billiard

Note

$$\Pi_a C_a = C_{\bar{a}} \Pi_a$$



Trajectories of 3-D billiard project down to \mathcal{B} to trajectories of 2-D billiard (for disc having same (mass and) moment of inertia as spherical particles.)



(6)

Vertical motion (along e)

a_n = position of n^{th} collision

t_n = time ^{interval} of free motion from n^{th} to $n+1^{\text{st}}$ coll

$\begin{bmatrix} v_n \\ u_n \end{bmatrix}$ = post-coll. velocity at coll. n

$$a_n = a_{n-1} + t_{n-1} v_{n-1}$$

$$\bar{a}_n = \bar{a}_{n-1} + t_{n-1} \bar{v}_{n-1} \text{ proj. to } B.$$

$$h_n = a_n \cdot e \text{ vertical proj.}$$

$$h_n = h_0 + \sum_{j=0}^{n-1} t_j \sigma_j$$

Define: $w_n = R \gamma U_n e$, $\sigma_n = v_n \cdot e$, $v_n = v(a_n)$

From collision equations: (Note: $w_n \in e^\perp$)

$$w_n = w_{n-1} \cdot \tau_n \tau_n + w_{n-1} \cdot v_n v_n$$

$$\begin{cases} \sigma_n = c \sigma_{n-1} - s w_{n-1} \cdot v_n \end{cases}$$

$$w_n = -s \sigma_{n-1} v_n + w_{n-1} - \frac{s}{\gamma} w_{n-1} \cdot v_n v_n$$

$$w_{n-1} \cdot \tau_n \tau_n + \underbrace{\left(1 - \frac{s}{\gamma}\right) w_{n-1} \cdot v_n v_n}_{= -c}$$

$$\frac{1+\gamma^2-2}{1+\gamma^2} = -\frac{1-\gamma^2}{1+\gamma^2} = -c$$

$$w_n = -s \sigma_{n-1} v_n - c w_{n-1} \cdot v_n v_n + w_{n-1} \cdot \tau_n \tau_n$$

⑦

$$\begin{bmatrix} \sigma_n \\ w_n \end{bmatrix} = \underbrace{\begin{bmatrix} c & -s v_n^t \\ -s v_n & -c v_n v_n^t + I_n I_n^t \end{bmatrix}}_{A_n} \begin{bmatrix} \sigma_{n-1} \\ w_{n-1} \end{bmatrix}$$

Note: A_n is a symmetric orthogonal matrix:

$$A_n A_n = \begin{bmatrix} c & -s v^t \\ -s v & -c v v^t + I I^t \end{bmatrix} \begin{bmatrix} c & -s v^t \\ -s v & -c v v^t + I I^t \end{bmatrix}$$

$$= \begin{bmatrix} \underbrace{c^2 + s^2}_1 & \underbrace{-c s v^t + s c v^t v v^t - s v^t I I^t}_0 \\ \underbrace{-s c v + c s v v^t v - s I I^t v}_0 & \underbrace{s^2 v v^t + (-c v v^t + I I^t)(-c v v^t + I I^t)}_{c^2 v v^t + I I^t} \end{bmatrix}$$

$v v^t + I I^t = \text{Id on } e^\perp$

$$= \begin{bmatrix} 1 & 0 \\ 0 & I \end{bmatrix}$$

8

Note: $A(v)$

$$\begin{bmatrix} c & -sv^t \\ -sv & -cvv^t + zz^t \end{bmatrix} \begin{bmatrix} 0 \\ z \end{bmatrix} = \begin{bmatrix} 0 \\ z \end{bmatrix}$$

$$\begin{bmatrix} c & -sv^t \\ -sv & -cvv^t + zz^t \end{bmatrix} \begin{bmatrix} \gamma \\ v \end{bmatrix} = \begin{bmatrix} c\gamma - s \\ (-s\gamma - c)v \end{bmatrix} = - \begin{bmatrix} \gamma \\ v \end{bmatrix}$$

$$c\gamma - s = \frac{\gamma - \gamma^3 - 2\gamma}{1 + \gamma^2} = -\gamma$$

$$s\gamma + c = \frac{2\gamma^2 + 1 - \gamma^2}{1 + \gamma^2} = 1$$

$$\begin{bmatrix} c & -sv^t \\ -sv & -cvv^t + zz^t \end{bmatrix} \begin{bmatrix} -1 \\ \gamma v \end{bmatrix} = \begin{bmatrix} -c - s\gamma \\ (s - \gamma c)v \end{bmatrix} = \begin{bmatrix} -1 \\ \gamma v \end{bmatrix}$$

So eigenvalues and eigenvectors:

$$\lambda = 1 \quad 1 \quad -1$$

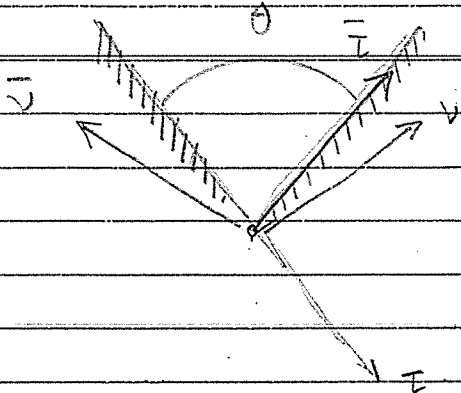
$$\begin{bmatrix} 0 \\ z \end{bmatrix}, \frac{1}{\sqrt{1+\gamma^2}} \begin{bmatrix} -1 \\ \gamma v \end{bmatrix}, \frac{1}{\sqrt{1+\gamma^2}} \begin{bmatrix} \gamma \\ v \end{bmatrix}$$

Define $R(v) = \frac{1}{\sqrt{1+\gamma^2}} \begin{bmatrix} 0 & -1 & \gamma \\ \sqrt{1+\gamma^2} z & \gamma v & v \end{bmatrix} \in SO(3)$

($\det R(v) = 1$)

$$A(v) = R(v) \begin{bmatrix} 1 & & \\ & 1 & \\ & & -1 \end{bmatrix} R(v)^T$$

Wedge



$$v \cdot \bar{v} = \cos \theta$$

$$\begin{bmatrix} \sigma_j \\ w_j \end{bmatrix} = A_j \begin{bmatrix} \sigma_{j-1} \\ w_{j-1} \end{bmatrix}$$

$$A_{\text{even}} = A(v)$$

$$A_{\text{odd}} = A(\bar{v})$$

$$h_n = h_0 + \sum_{j=0}^{n-1} \tau_j \sigma_j$$

$$\sim \tau_{\text{mean}} \sum_{j=0}^{n-1} \sigma_j$$

$$\text{Def. } Q = A(v)A(\bar{v}) \in \text{SO}(3)$$

τ_j determined by 2-D billiard on B projected.

$$\begin{bmatrix} \sigma_{2n} \\ w_{2n} \end{bmatrix} = \underbrace{(A_{2n} A_{2n-1})}_{Q} \cdots \underbrace{(A_2 A_1)}_{Q} \begin{bmatrix} \sigma_0 \\ w_0 \end{bmatrix} = Q^n \begin{bmatrix} \sigma_0 \\ w_0 \end{bmatrix}$$

$$\begin{bmatrix} \sigma_{2n+1} \\ w_{2n+1} \end{bmatrix} = A(\bar{v}) Q^n \begin{bmatrix} \sigma_0 \\ w_0 \end{bmatrix}$$

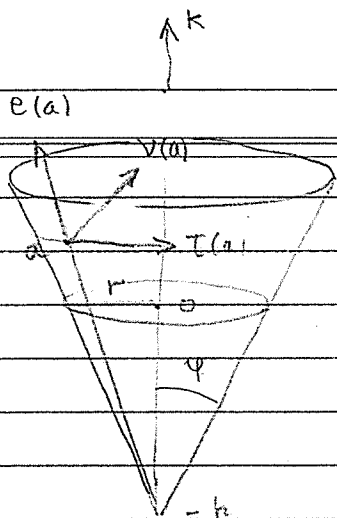
$$V_j = \begin{bmatrix} \sigma_j \\ w_j \end{bmatrix}$$

$$h_n = h_0 + [1, 0] \left\{ \tau_0 I + \tau_1 A(\bar{v}) + \tau_2 Q + \tau_3 A(\bar{v})Q + \tau_4 Q^2 + \tau_5 A(\bar{v})Q^2 + \tau_6 Q^3 + \cdots + \tau_n A(\bar{v})Q^{\frac{n-1}{2}} \right\} V.$$

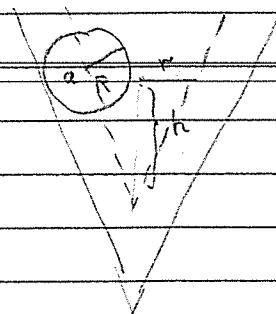
$\epsilon = \begin{cases} 0 & \text{if } n \text{ even} \\ 1 & \text{if } n \text{ odd} \end{cases}$

①

Cone



$$\frac{a}{|a|} \cdot k = \cos \varphi = \frac{h}{\sqrt{r^2 + h^2}}$$



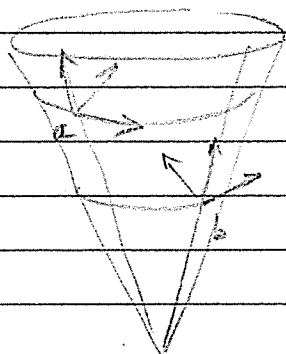
$$\begin{cases} e(a) = \frac{a}{|a|} \\ v(a) = k - k \cdot e(a) e(a) \sin \varphi \\ \tau(a) = v(a) \times e(a) = \frac{k \times e(a)}{\sin \varphi} \end{cases}$$

Adapted frame at a : $\sigma_a : (\mathbb{R}^6, \cdot) \rightarrow (T_a M \times SO(3), \frac{1}{m} \langle \cdot, \cdot \rangle)$
linear isometry

$$\begin{aligned} \sigma_a : e_1 &\mapsto (1/r\gamma) \tau(a) \wedge v(a) \\ e_2 &\mapsto \tau(a) \\ e_3 &\mapsto v(a) \\ e_4 &\mapsto e(a) \\ e_5 &\mapsto (1/r\gamma) v(a) \wedge e(a) \\ e_6 &\mapsto (1/r\gamma) e(a) \wedge \tau(a) \end{aligned}$$

Change of frame matrix $I(a, b) := \sigma_b^{-1} \sigma_a$

$$I(a, b)_{ij} = \frac{1}{m} \langle \sigma_b e_i, \sigma_a e_j \rangle$$



(2)

	1	2	3	4	5	6
1	\otimes_{11}	0	0	0	\otimes_{15}	\otimes_{16}
2	0	$\tau(b) \cdot \tau(a)$	$\tau(b) \cdot \nu(a)$	$\tau(b) \cdot e(a)$	0	0
3	0	$\nu(b) \cdot \tau(a)$	$\nu(b) \cdot \nu(a)$	$\nu(b) \cdot e(a)$	0	0
4	0	$e(b) \cdot \tau(a)$	$e(b) \cdot \nu(a)$	$e(b) \cdot e(a)$	0	0
5	\otimes_{51}	0	0	0	\otimes_{55}	\otimes_{56}
6	\otimes_{61}	0	0	0	\otimes_{65}	\otimes_{66}

$$\frac{1}{m} \langle \sigma_b^a e_i, \sigma_a^b e_j \rangle = \frac{1}{2} \text{Tr} \left(\underbrace{\tau(b) \wedge \nu(b)}_{(2,2)} \underbrace{(\tau(a) \wedge \nu(a))^\dagger}_{(2,2)} \right) = \underbrace{\nu(b) \cdot \nu(a)}_{(2,2)} \underbrace{\tau(b) \cdot \tau(a)}_{(2,2)} - \underbrace{\tau(b) \cdot \nu(a)}_{(2,3)} \underbrace{\nu(b) \cdot \tau(a)}_{(3,2)}$$

$$\otimes_{11} = \underbrace{\nu(b) \cdot \nu(a)}_{(2,2)} \underbrace{\tau(b) \cdot \tau(a)}_{(2,2)} - \underbrace{\tau(b) \cdot \nu(a)}_{(2,3)} \underbrace{\nu(b) \cdot \tau(a)}_{(3,2)}$$

$$= \det I[2:3, 2:3]$$

$$\otimes_{15} = \frac{1}{m} \langle \sigma_b^a e_i, \sigma_a^b e_j \rangle = \frac{1}{2} \text{Tr} \left(\tau(b) \wedge \nu(b) \left(\nu(a) \wedge e(a) \right)^\dagger \right) = \underbrace{\nu(b) \cdot e(a)}_{(2,2)} \underbrace{\tau(b) \cdot \nu(a)}_{(2,2)} - \underbrace{\tau(b) \cdot e(a)}_{(2,3)} \underbrace{\nu(b) \cdot \nu(a)}_{(3,2)}$$

$$\otimes_{16} = \frac{1}{m} \langle \sigma_b^a e_i, \sigma_a^b e_j \rangle = \frac{1}{2} \text{Tr} \left(\tau(b) \wedge \nu(b) \left(e(a) \wedge \tau(a) \right)^\dagger \right) = \underbrace{\nu(b) \cdot \tau(a)}_{(2,2)} \underbrace{\tau(b) \cdot e(a)}_{(2,2)} - \underbrace{\tau(b) \cdot \tau(a)}_{(2,3)} \underbrace{\nu(b) \cdot e(a)}_{(3,2)}$$

$$\otimes_{51} = \frac{1}{m} \langle \sigma_b^a e_i, \sigma_a^b e_j \rangle = \underbrace{e(b) \cdot \nu(a)}_{(2,2)} \underbrace{\nu(b) \cdot \tau(a)}_{(2,2)} - \underbrace{e(b) \cdot \tau(a)}_{(2,3)} \underbrace{\nu(b) \cdot \nu(a)}_{(3,2)}$$

$$\otimes_{61} = \frac{1}{m} \langle \sigma_b^a e_i, \sigma_a^b e_j \rangle = \underbrace{\tau(b) \cdot \nu(a)}_{(2,2)} \underbrace{e(b) \cdot \tau(a)}_{(2,2)} - \underbrace{\tau(b) \cdot \tau(a)}_{(2,3)} \underbrace{e(b) \cdot \nu(a)}_{(3,2)}$$

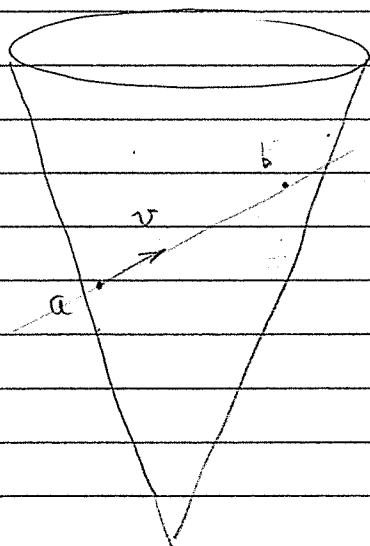
$$\otimes_{55} = \frac{1}{m} \langle \sigma_b^a e_i, \sigma_a^b e_j \rangle = \frac{1}{2} \text{Tr} \left(\nu(b) \wedge e(b) \left(\nu(a) \wedge e(a) \right)^\dagger \right) = \underbrace{e(b) \cdot e(a)}_{(2,2)} \underbrace{\nu(b) \cdot \nu(a)}_{(2,2)} - \underbrace{\nu(b) \cdot e(a)}_{(2,3)} \underbrace{e(b) \cdot \nu(a)}_{(3,2)}$$

$$\otimes_{66} = \frac{1}{m} \langle \sigma_b^a e_i, \sigma_a^b e_j \rangle = \frac{1}{2} \text{Tr} \left(e(b) \wedge \tau(b) \left(e(a) \wedge \tau(a) \right)^\dagger \right) = \underbrace{\tau(b) \cdot \tau(a)}_{(2,2)} \underbrace{e(b) \cdot e(a)}_{(2,2)} - \underbrace{e(b) \cdot \tau(a)}_{(2,3)} \underbrace{\tau(b) \cdot e(a)}_{(3,2)}$$

③

$$\otimes_{56} = \frac{1}{m} \langle \sigma_z e_3, \sigma_z e_3 \rangle = \frac{1}{2} \text{Tr} \left(v(b) \lambda e(b) (e(b) \lambda \tau(a))^\dagger \right) = e(b) \cdot \tau(a) v(b) \cdot e(a) / -v(b) \cdot \tau(a) e(b) \cdot e(a)$$

$$\otimes_{65} = \frac{1}{m} \langle \sigma_z e_6, \sigma_z e_6 \rangle = \frac{1}{2} \text{Tr} \left(e(b) \lambda \tau(b) (v(a) \lambda e(b))^\dagger \right) = \tau(b) \cdot e(a) e(b) \cdot v(a) - \tau(b) \cdot v(a) e(b) \cdot e(a)$$



$$\frac{a + t v}{|a + t v|} \cdot k = \cos \varphi \quad a \cdot k = |a| \cos \varphi$$

$$a \cdot k + t v \cdot k = \left(|a|^2 + 2t a \cdot v + t^2 |v|^2 \right)^{\frac{1}{2}} \cos \varphi$$

$$\parallel$$

$$|a| \cos \varphi$$

$$\cancel{|a|^2 \cos^2 \varphi} + \overbrace{2t a \cdot k v \cdot k} + \overbrace{t^2 (v \cdot k)^2} = \cancel{|a|^2 \cos^2 \varphi} + 2t a \cdot v \cos^2 \varphi + t^2 |v|^2 \cos^2 \varphi$$

$$\left[(v \cdot k)^2 - (|v| \cos \varphi)^2 \right] t + 2 [a \cdot k v \cdot k - a \cdot v \cos^2 \varphi] = 0$$

$$t = \frac{2 [a \cdot k v \cdot k - a \cdot v \cos^2 \varphi]}{(v \cdot k)^2 - (|v| \cos \varphi)^2}$$

$$\frac{v \cdot k}{|v|} > \cos \varphi$$

if $v \cdot k > 0$

(4)

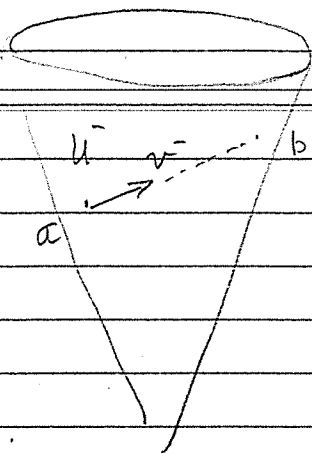
$$\vec{r} = \begin{bmatrix} v \\ u \end{bmatrix} = \frac{1}{m} \langle \vec{r}, \sigma_a e_i \rangle \sigma_a e_i \rightarrow [\vec{r}]_a = \begin{bmatrix} \frac{1}{m} \langle \vec{r}, \sigma_a e_1 \rangle \\ \vdots \\ \frac{1}{m} \langle \vec{r}, \sigma_a e_2 \rangle \end{bmatrix}$$

$$\frac{R^2 \gamma^2}{2} \text{Tr}(U \cdot E_i^T) + v \cdot E_i$$

$$[\vec{r}]_a = \begin{cases} \frac{1}{m} \langle U, (1/R\gamma) \tau(a) \wedge v(a) \rangle = \frac{1}{2} \text{Tr}(U (\tau \wedge v)^T) = (U \tau(a)) \cdot v(a) \\ \frac{1}{m} \langle v, \tau(a) \rangle = v \cdot \tau(a) \\ \frac{1}{m} \langle v, v(a) \rangle = v \cdot v(a) \\ \frac{1}{m} \langle v, e(a) \rangle = v \cdot e(a) \\ \frac{1}{m} \langle U, (1/R\gamma) v(a) \wedge e(a) \rangle = \frac{1}{2} \text{Tr}(U (v \wedge e)^T) = (U v(a)) \cdot e(a) \\ \frac{1}{m} \langle U, (1/R\gamma) e(a) \wedge \tau(a) \rangle = \frac{1}{2} \text{Tr}(U (e \wedge \tau)^T) = (U e(a)) \cdot \tau(a) \end{cases}$$

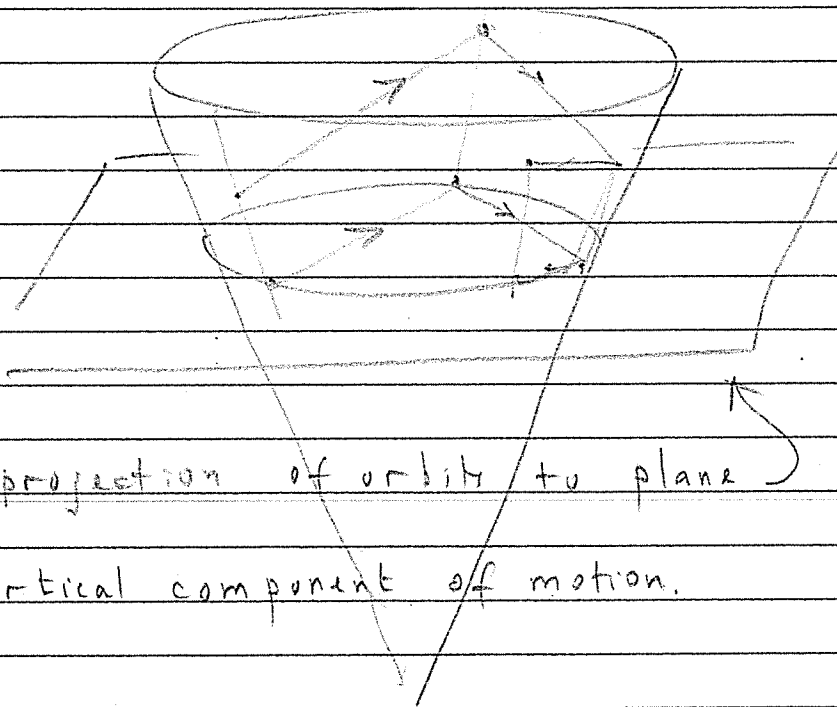
$$[\vec{r}]_a = \begin{bmatrix} (U \tau(a)) \cdot v(a) \\ v \cdot \tau(a) \\ v \cdot v(a) \\ v \cdot e(a) \\ (U v(a)) \cdot e(a) \\ (U e(a)) \cdot \tau(a) \end{bmatrix}$$

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$$\begin{bmatrix} v^+ \\ u^+ \end{bmatrix} = \sigma_b^c \begin{bmatrix} v^- \\ u^- \end{bmatrix}_b$$

$$v^- = \begin{bmatrix} v^- \\ u^- \end{bmatrix}_a = \begin{bmatrix} (2) \tau(a) + \\ (3) v(a) + \\ (4) e(a) \end{bmatrix}_a$$



Study projection of orbit to plane
and vertical component of motion.

Perhaps better to project on sphere?

