Drshika Asher

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EDUCATION

University of Illinois at Urbana Champaign

Champaign, IL August 2020 - May 2024

B.S. Computer Science

Coursework: Algorithms and Models of Computing, Data Structures, Discrete Structures, Linear Algebra, Numerical Methods,

Probability and Statistics for CS, Software Design Studio

Awards: JP Morgan Chase WCS Scholarship Recipient, Illinois CS Tapia Scholarship Recipient, Code Ada Hackathon Judges Choice Winner

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EXPERIENCE

MicrosoftRedmond, WAIncoming Undergraduate Research InternSummer 2022

Cargill

Full Stack Software Engineering Intern

Champaign, IL Jan 2022 - Present

- Working with a cross functional team to develop a mobile software prototype for a Cargill stakeholder
- Gaining experience with Agile Software Development and React Native through project
- Collaborating with international team to fulfill project requirements

Department of Computer Science

CS Student Research Scholar (CS STARS)

Champaign, IL August 2021 - Present

- Used Natural Language Processing and Machine Learning (NLP) techniques like Sparse Additive Generative Models (SAGE) and Latent Dirichlet Allocation (LDA) to identify key trends and frameworks in Moderation on Audio Based Social Platforms (ABSPs)
- Coauthor on "Harmonizing the Cacophony" (in peer review) as Computer Science for Collaborative Work 2021 where I worked on evidence and analysis for key themes in ABSPs
- Utilized Svelte framework, Python, React and D3.js to build an interactive application to track comment removal across 15+ subreddit

EnterpriseWorks

Frontend Developer Intern

Champaign, IL May 2021 - August 2021

- Collaborated with a team of designers and public relations to design intuitive user interfaces for Enterprise-Works clients
- Improved Research Park website health by 63% and updated SEO reflect changes in Google Core Web Vitals
- Redesigned over 20 pages of internal websites written in HTML, CSS and PHP

PROJECTS

Tanpura App

C++, Cinder, CMake May 2021

- github.com/drshika/tanpura-app
- Developed a virtual Tanpura Simulator with 7 keys using Cinder's Audio API Library
- Designed an interactive User Interface to allow users to change pitches and Play/Pause
- Utilized C++'s Random Device to emulate natural plucking speed variations

LCTRS

github.com/CS196Illinois/Group6

Flask, Python, GoogleOauth August 2020 - December 2020

- Prototyped a Natural Language Processing tool (NLP) tool to summarize lecture transcripts to assist students in online learning
- Fine-tuned the T-5 Small model on 20 lecture transcripts to summarize conversational academic content
- Designed and built a front-end user interface with Flask and Google OAuth for users to store their past summarized transcripts

LEADERSHIP

Association for Computing Machinery

Champaign, IL May 2021 - Present

Corporate Chair

- Led a team of 6 members to raise over \$10,000 to support student interest groups in ACM during the pandemic
- Collaborated with leaders in the tech industry such as the CTO of Reddit to give tech talks to students through fireside chats for UIUC students

SKILLS

Programming Python, C/C++, Java, SQL, Rust, JavaScript, HTML, CSS, Kotlin, Swift (IOS Development) **Technologies** Git, Django, Flask, Firebase, Vim, MongoDB, AWS, REST API, REST Framework, UIKit