Srinath Sridhar

Postdoctoral Researcher

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Education

- 2012–2016 Ph.D. Computer Science, Max Planck Institute for Informatics and Saarland University, Germany.
 Dissertation: "Tracking Hands in Action for Gesture-based Computer Input."
 Advisors: Prof. Christian Theobalt, Prof. Antti Oulasvirta.
 Committee: Prof. Bernt Schiele, Prof. Hao Li, Prof. Hans-Peter Seidel (Chair).
- 2010–2012 **M.S.E. Electrical Engineering: Systems**, *University of Michigan*, Ann Arbor, USA. Major: Computer Vision, Minor: Computer Science.
- 2006–2010 **B.E. Geoinformatics**, *College of Engineering Guindy, Anna University*, Chennai, India. Thesis: "Multiple View Reconstruction & Documentation of Architectural Scenes."

Research Experience

- Jul 2017–now **Stanford University**, *Postdoctoral Researcher*, *Geometric Computing Group*, CA, USA. Advisor: Prof. Leonidas Guibas.
 - 2015–2016 **Microsoft Research Redmond**, *Research Intern, Interactive 3D Technologies Group*, WA, USA. Supervisor: Dr. Shahram Izadi.
 - May-Dec Honda Research Institute Inc., Research Intern, Mountain View, USA.
 - 2011 Supervisor: Dr. Victor Ng-Thow-Hing.
 - 2011–2012 **Laboratory for Interactive Visualization in Engineering**, *Student Researcher*, Ann Arbor, USA. Advisor: Prof. Vineet Kamat.

Publications & Google Scholar Semantic Scholar

Peer-reviewed Conferences

- ICCV 2017 Franziska Mueller, Dushyant Mehta, Oleksandr Sotnychenko, **Srinath Sridhar**, Dan Casas, Christian Theobalt. *Real-time Hand Tracking under Occlusion from an Egocentric RGB-D Sensor*. International Conference on Computer Vision 2017.
- SIGGRAPH Dushyant Mehta, **Srinath Sridhar**, Oleksandr Sotnychenko, Helge Rhodin, Mohammad Shafiei, Hans2017 Peter Seidel, Weipeng Xu, Dan Casas, Christian Theobalt. *VNect: Real-time 3D Human Pose Estimation*with a Single RGB Camera. ACM Transactions on Graphics (SIGGRAPH) 2017.
 - CHI 2017 **Srinath Sridhar**, Anders Markussen, Antti Oulasvirta, Christian Theobalt, Sebastian Boring. *WatchSense: On- and Above-Skin Input Sensing through a Wearable Depth Sensor*. SIGCHI Conference on Human Factors in Computing Systems 2017.
- ECCV 2016 **Srinath Sridhar**, Franziska Mueller, Michael Zollhöfer, Dan Casas, Antti Oulasvirta, Christian Theobalt. Real-time Joint Tracking of a Hand Manipulating an Object from RGB-D Input. European Conference on Computer Vision 2016.
- CVPR 2015 **Srinath Sridhar**, Franziska Mueller, Antti Oulasvirta, Christian Theobalt. *Fast and Robust Hand Tracking Using Detection-Guided Optimization*. Conference on Computer Vision and Pattern Recognition 2015.
 - CHI 2015 **Srinath Sridhar**, Anna Maria Feit, Christian Theobalt, Antti Oulasvirta. *Investigating the Dexterity of Multi-Finger Input for Mid-Air Text Entry*. SIGCHI Conference on Human Factors in Computing Systems 2015.

- 3DV 2014 **Srinath Sridhar**, Helge Rhodin, Hans-Peter Seidel, Antti Oulasvirta, Christian Theobalt. *Real-time Hand Tracking Using a Sum of Anisotropic Gaussians Model*. International Conference on 3D Vision 2014 (**oral presentation**).
- ICCV 2013 **Srinath Sridhar**, Antti Oulasvirta, Christian Theobalt. *Interactive Markerless Articulated Hand Motion Tracking using RGB and Depth Data*. International Conference on Computer Vision 2013.
- ISMAR 2013 Victor Ng-Thow-Hing, Karlin Bark, Lee Beckwith, Cuong Tran, Rishabh Bhandari, **Srinath Sridhar**. *User-Centered Perspectives for Automotive Augmented Reality*. International Symposium on Mixed and Augmented Reality 2013.

Posters and Technical Reports

- 2016 **Srinath Sridhar**, Gilles Bailly, Elias Heydrich, Antti Oulasvirta, Christian Theobalt. *FullHand: Markerless Skeleton-based Tracking for Free-Hand Interaction*. MPI-I-2016-4-002. Saarbrücken: Max-Planck-Institut für Informatik 2016.
- 2015 **Srinath Sridhar**, Antti Oulasvirta, Christian Theobalt. *Fast Tracking of Hand and Finger Articulations Using a Single Depth Camera*. MPI-I-2014-4-002. Saarbrücken: Max-Planck-Institut für Informatik 2014.
- CHI 2013 **Srinath Sridhar**. *HandSonor: A Customizable Vision-based Control Interface for Musical Expression*. SIGCHI Conference on Human Factors in Computing Systems 2013.
- ISMAR 2012 **Srinath Sridhar**, Victor Ng-Thow-Hing. *Generation of Virtual Display Surfaces for In-vehicle Contextual Augmented Reality*. International Symposium on Mixed and Augmented Reality 2012.
 - 2012 **Srinath Sridhar**, Vineet Kamat. *CAMFPLAN: A Real-time Markerless Camera Pose Estimation System for Augmented Reality*. UMCEE Report No. 11-01, Department of Civil and Environmental Engineering, University of Michigan, Ann Arbor 2012.

Patents

2015 Victor Ng-Thow-Hing, **Srinath Sridhar**. *Method to Generate Virtual Display Surfaces from Video Imagery of Road based Scenery*. U.S. Patent, US9135754 B2, 2015. Licensed by Honda Motor Co., Ltd.

Awards & Fellowships

- 2017 **Best Poster Award**, Real-time Hand Tracking under Occlusion from an Egocentric RGB-D Sensor, ICCV HANDS Workshop 2017.
- 2016 Selected to participate in the **Doctoral Consortium** and received a grant to attend **CVPR 2016**.
- 2013 ACM Student Travel Grant for CHI 2013.
- 2012–2016 Max Planck Fellowship for Ph.D. studies.
- 2011–2012 Rackham International Student Fellowship, University of Michigan, Ann Arbor.
 - 2011 **Second Place, KLA-Tencor Competition** for the course project *Using Optical Flow Plane Detection and Depth Maps for Augmented Reality*, EECS 556: Image Processing, University of Michigan, Ann Arbor.

Teaching Experience

2013–2016 Course Assistant, Graduate Seminar on Computer Vision for Computer Graphics, Saarland University.

Answered graduate student questions, provided feedback, and graded student work.

Invited Talks

- May 2017 CHI 2017, WatchSense: On- and Above-Skin Input Sensing through a Wearable Depth Sensor, USA.
- Oct 2016 **Stanford University** and **University of Southern California**, *Tracking Hands in Action for Gesture-based Computer Input*, USA.
- Jul 2016 Facebook, Capturing Hands in Action for Gesture-based Computer Input, Seattle, USA.
- Apr 2015 CHI 2015, Investigating the Dexterity of Multi-Finger Input for Mid-Air Text Entry, South Korea.
- Apr 2015 CHI 2015 Workshop, Towards Multi-Objective Optimization for UI Design, South Korea.

Dec 2014 3DV 2014, Real-time Hand Tracking Using a Sum of Anisotropic Gaussians Model, Japan.

Jun 2013 **EIT ICT Smart Spaces Summer School**, *Tutorial on 3D Interaction Using Hand Motion Tracking*, Grenoble, France.

Service

Program Workshop on Observing and Understanding Hands in Action (CVPR 2015–2016, ICCV 2017).

Committee

Reviewer BMVC (2017), TPAMI (2017), CHI (2014–2018), UIST (2016), IMWUT/Ubicomp (2017), SIG-GRAPH Asia (2017), Eurographics (2017), CVIU (2015), 3DV (2015), FG (2017, 2018), IROS (2014–2016), Computer (2016).

Technical Skills

Languages Advanced: C/C++, MATLAB, LATEX. Beginner: Python, CUDA-C, JavaScript

Libraries Tensorflow, OpenCV, OpenGL, Qt, OpenMP, Eigen

OS GNU/Linux (Debian, Ubuntu), Windows, and Android

Software Tools Emacs, bash scripting, Git, Unity, GIMP, Adobe Premiere Pro, PowerPoint, Android Studio

Hardware Depth sensors (Kinect, SoftKinetic, PMD, Intel), single-board computers (Beaglebone Black), custom quadcopters

Selected Press

SR TV "VNect", Saarländischer Rundfunk (German State TV), June 21, 2017 (online version).

SR TV "WatchSense", Saarländischer Rundfunk (German State TV), May 21, 2017 (online version).

IEEE "Control Your Smartwatch without Touching It", Tony Pallone, IEEE Electronics 360, May 4, 2017 (online version).

ECE News "Student teams earn prizes in EECS 556: Image Processing", Catharine June, Michigan EECS, April 29, 2011 (online version).

References

Available on request.