

3.

a

## Markov Chain with rewards

We consider a six-sided fair die. We propose the reward Markov chain  $(D, r)$ , where  $D$  is a Markov chain with state space  $\Sigma = \{1, 2, 3, 4, 5, 6\}$  and  $r: \Sigma \rightarrow \mathbb{R}$  is the reward function s.t.

$$r(\sigma) = 1 \quad \forall \sigma \in \Sigma$$

and goal state  $G = \{6\}$  since we want to compute the expected # trials needed to see a six for the first time.

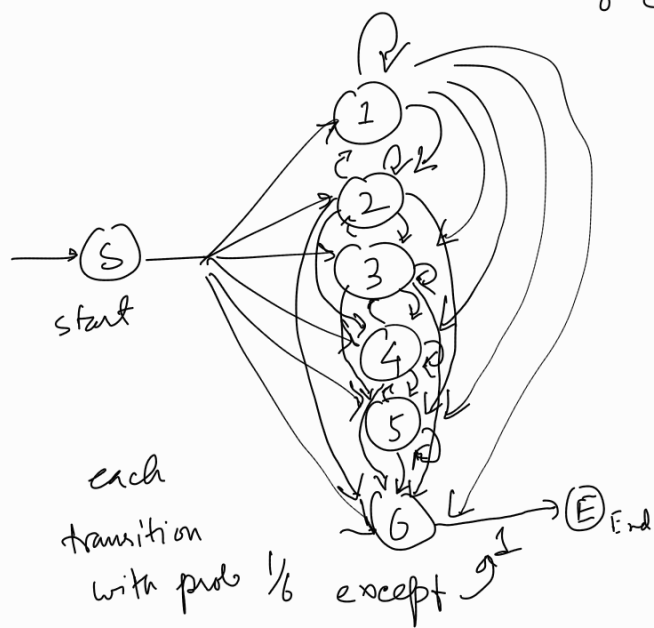
We know that expected rewards in finite Markov chain can be computed in polynomial time by solving a system of linear equations.

We also have a finite Markov chain in this case.

$$\text{also } P(\sigma, \sigma') = \frac{1}{6} \quad \forall \sigma, \sigma' \in \Sigma.$$

For  $P_r(\sigma \models \Diamond G) = 1 \quad \forall \sigma \in \Sigma$ , we take the variable  $y_\sigma \in \mathbb{R}$  for  $\sigma \in \Sigma$

$$y_\sigma = \begin{cases} 0 & \text{if } \sigma \in G \\ r(\sigma) + \sum_{\sigma' \in \Sigma} P(\sigma, \sigma') \cdot y_{\sigma'} & \text{o. w.} \end{cases}$$



Let  $N$  be the # trials until the MC hits 6 for the first time. If it hits 6 at the first step (with prob  $1/6$ ) we stop or with prob  $5/6$  it hits any other state we continue. So the expected # trials =

$$\frac{1}{6} \times 1 + 2 \times \frac{5}{6} \times \frac{1}{6} + 3 \times \frac{5}{6} \times \frac{5}{6} \times \frac{1}{6} + \dots$$

$$= \frac{1}{6} \sum_{i \geq 1} i \left(\frac{5}{6}\right)^{i-1}$$

$$= \frac{1}{6} \sum_{k \geq 0} (k+1) \left(\frac{5}{6}\right)^k \quad \left( \begin{array}{l} \text{substituting} \\ k = i-1 \end{array} \right)$$

$$= \frac{1}{6} \sum_{k \geq 0} k \left(\frac{5}{6}\right)^k + \frac{1}{6} \sum_{k \geq 0} \left(\frac{5}{6}\right)^k$$

$$= \frac{1}{6} \times \frac{\frac{5}{6}}{\left(\frac{1}{6}\right)^2 \frac{1}{6}} + \frac{1}{6} \times \frac{1}{1 - \frac{5}{6}}$$

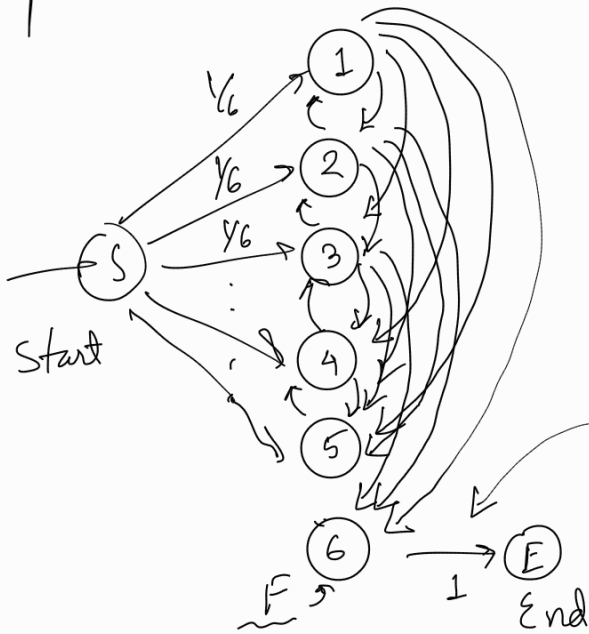
$$= 5 + \frac{1}{6} \times \frac{1}{\frac{1}{6}}$$

$$= 5 + 1$$

$$= \boxed{6}$$

[By using the hint given and property of sum of Geometric Progression].

3. b) The only major condition changed in this case is that we can't go the forbidden state 6 in our first step. So the Markov chain changes accordingly (say  $D'$ )



All transition probability is  $\frac{1}{6}$  except

Since first trial was no six, the minimum # trials to get a six is 2.

So all the paths  $\pi$  such that

$$\pi = \{ \sigma_0 \dots \sigma_n \mid \sigma_0 = 6 \} \notin \text{Paths}(D')$$