

# Krotko o callbackach w RoR

```
class User < ActiveRecord::Base
  before_save :login_required

  def login_required
    return nil
  end
end
```

```
class User < ActiveRecord::Base
  before_save :login_required

  def login_required
    return nil
  end
end
```

User.new.save #=> ?

```
class User < ActiveRecord::Base
  before_save :login_required

  def login_required
    return nil
  end
end
```

```
User.new.save ==> true
```

```
class UserController < ApplicationController
  before_filter :load_user, :load_profile

  def index
    render :text => "DRUG!"
  end

  def load_user
    return false
  end

  def load_profile
    puts "Load profile"
  end
end
```

```
class UserController < ApplicationController
  before_filter :load_user, :load_profile

  def index
    render :text => "DRUG!"
  end

  def load_user
    return false
  end

  def load_profile
    puts "Load profile"
  end
end
```

*# Czy wykona sie load\_profile?*

```
class UserController < ApplicationController
  before_filter :load_user, :load_profile

  def index
    render :text => "DRUG!"
  end

  def load_user
    return false
  end

  def load_profile
    puts "Load profile"
  end
end

# Czy wykona sie load_profile?
# TAK!
```

Stworzymy czysta klase i uzyjemy  
ActiveSupport::Callbacks



```
class User
  include ActiveSupport::Callbacks
  define_callback :save

  set_callback :save, :before, :saving_message

  def saving_message
    puts "saving..."
  end

  def save
    run_callbacks :save do
      puts "- save"
    end
  end
end
```

Co zbudowac ActiveSupport::Callbacks ?

```
value = nil  
halted = false
```

```
unless halted  
  result = saving_message  
  halted = (false)  
end
```

```
value = yield if block_given? && !halted  
halted ? false : (block_given? ? value : true)
```

```
class User
  include ActiveSupport::Callbacks
  define_callback :save

  set_callback :save, :before, :saving_message
  set_callback :save, :before, :saving_message2

  def saving_message; puts "saving...";end
  def saving_message2; puts "saving2...";end

  def save
    run_callbacks :save do
      puts "- save"
    end
  end
end
```

```
value = nil  
halted = false
```

```
unless halted  
  result = saving_message  
  halted = (false)  
end
```

```
unless halted  
  result = saving_message2  
  halted = (false)  
end
```

```
value = yield if block_given? && !halted  
halted ? false : (block_given? ? value : true)
```

```
class User
  include ActiveSupport::Callbacks
  define_callback :save

  set_callback :save, :before, :saving_message
  set_callback :save, :before, :saving_message2,
    :prepend => true

  def saving_message; puts "saving...";end
  def saving_message2; puts "saving2...";end

  def save
    run_callbacks :save do
      puts "- save"
    end
  end
end
```

```
value = nil  
halted = false
```

```
unless halted  
  result = saving_message2  
  halted = (false)  
end
```

```
unless halted  
  result = saving_message  
  halted = (false)  
end
```

```
value = yield if block_given? && !halted  
halted ? false : (block_given? ? value : true)
```

```
class User
  include ActiveSupport::Callbacks
  define_callback :save,
                  :terminator => "result == false"

  set_callback :save, :before, :saving_message
  set_callback :save, :before, :saving_message2,
                  :prepend => true

  def saving_message; puts "saving...";end
  def saving_message2; puts "saving2...";end

  def save
    run_callbacks :save do
      puts "- save"
    end
  end
end
```



```
value = nil  
halted = false
```

```
unless halted  
  result = saving_message  
  # nil == false ==> false  
  halted = (result == false)  
end
```

```
unless halted  
  result = saving_message2  
  halted = (result == false)  
end
```

```
value = yield if block_given? && !halted  
halted ? false : (block_given? ? value : true)
```

```
class UserController < ApplicationController
  before_filter :load_user, :load_profile

  def index
    render :text => "DRUG!"
  end

  def load_user
    render :text => "Helou DRUG!"
  end

  def load_profile
    puts "Load profile"
  end
end
```

*# Czy callback sie trzeba zatrzymać?*

```
class UserController < ApplicationController
  before_filter :load_user, :load_profile

  def index
    render :text => "DRUG!"
  end

  def load_user
    render :text => "Helou DRUG!"
  end

  def load_profile
    puts "Load profile"
  end
end
```

```
# Czy callback sie trzeba zatrzyma?
# TAK! Bo... :terminator => "response_body"
```

```
value = nil  
halted = false
```

```
unless halted  
  result = load_user  
  halted = (responde_body)  
end
```

```
unless halted  
  result = load_profile  
  halted = (responde_body)  
end
```

```
value = yield if block_given? && !halted  
halted ? false : (block_given? ? value : true)
```

```
class User < ActiveRecord::Base
  after_save :drug1
  after_save :drug2
end
```

```
# User.new.save
# => drug1
# => drug2
```

```
class UsersController < ApplicationController  
  after_filter :drug1  
  after_filter :drug2  
end
```

```
# drug2  
# drug1
```

Jak nie potrafisz zatrzymać callback'a? To co?

```
def callback_method  
  exec('sudo shutdown -h now')  
end
```



```
class Proc
  def call
    # super empty method ;-)
  end
end
```

```
def callback_method  
  remove_const ActiveRecord  
  remove_const ActiveSupport  
end
```

```
def callback_method
  class Rack
    def call(env)
      # haha !
    end
  end
end
```

```
require 'file'
```

```
def callback_method  
  File.rm(File.expand_path(__FILE__))  
end
```

Q & A