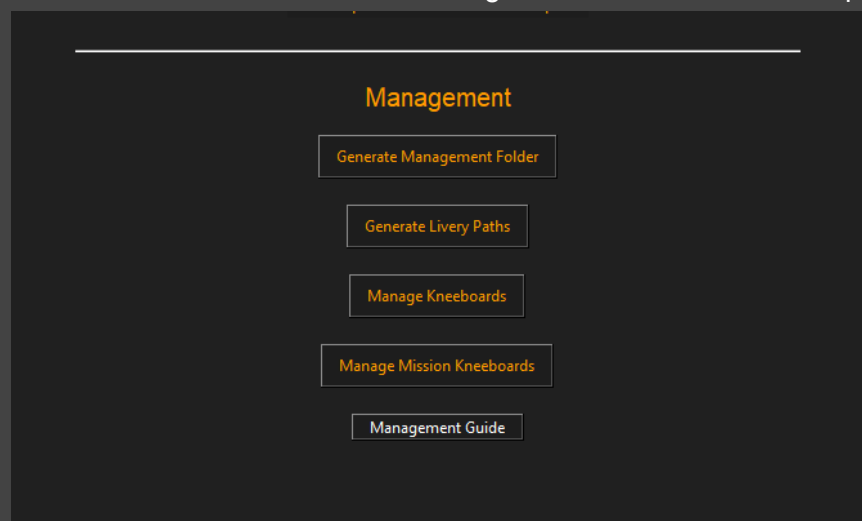


Wildcats Downloader Management Guide

1. Setting up for management:

- Open the setup.json file in the application folder, while the application is NOT running
- Change "admin": **false** to "admin": **true**
- Now open the application
- A set of new buttons under the management menu should now appear



Does your front page not have these buttons, please contact the administrator for help

- Now you need to generate a management folder. Create an empty folder somewhere on your PC and click the "**Generate Management Folder**" Button.

The Downloader Management works by having a duplicate folder on your PC to that on the Github repo. Therefore, the downloader will after you click generate management folder, start downloading all liveries and kneeboards in the management folder. Please wait for this process to complete.

- You are now ready to manage liveries, kneeboards and mission kneeboards. See below.

2. Managing Liveries:

- a. The Livery Downloader works by loading the paths.json file from the Github repo. In the paths.json file, all the livery files are listed with update dates, delete commands and unique identifiers.

Therefore the paths.json file needs to be updated, everytime you update, add a new or delete a livery from the Github repo. To generate new paths.json, first do whatever you need to in the Management Folder (Add a new livery, update a livery, delete a livery).

Once you are done, please duplicate your action to the Github repo (Add a new livery, update a livery, delete a livery).

Now the 'Liveries' folder in the Management Folder and on the Github Repo should be identical.

- b. Now click the "**Generate Livery Paths**" button. This may take a minute to complete. Once complete, you should now have a paths.json file in your management folder.
- c. Upload the paths.json file to the Github repo and replace the old one.
- d. The members of the community can now download the new liveries.
Note: Github may take a few minutes for the updated paths.json to actually take in effect for other people. Therefore please wait at least 5 minutes, before attempting to download updated liveries

3. Managing Kneeboards:

- a. Click the "**Manage Kneeboards**" button. You should now see the "Manage Kneeboards" window. From here, you can add/delete Categories.
- b. If you open categories by clicking the '+' button in the right corner of each category, you will be able to see subcategories of the extended category. From here you can add a new subcategory for the extended category.
- c. Kneeboard subcategories works by having a list of files linked to them. When the user enables a subcategory and presses '**Download**', the files in each of the enabled subcategories will be downloaded. The files linked to each subcategory can be chosen, by clicking the 'Select Files' button.
Note: You will need to select all files of the subcategory, each time you select a file. Choose multiple files, by holding ctrl down while clicking on a file.

- d. At this time there is no functionality to rename or change the order of categories and subcategories. To rename or change the order, press the 'Edit' button.
- e. Once you are done editing and adding new categories and subcategories, upload the `kneeboards.json` file from your management folder to the Github repo.

Note: Github may take a few minutes for the updated `kneeboards.json` to actually take in effect for other people. Therefore please wait at least 5 minutes, before attempting to download kneeboard groups.

4. Managing Mission Kneeboards:

- a. Click the "**Manage Mission Kneeboards**" button. You should now see the "Manage Mission Kneeboards" window. From here, you can add/delete squadrons.
- b. If you open a squadron by clicking the '+' button in the right corner of each squadron, you will be able to see the flights of the extended squadron. From here you can add a new flight for the squadron or delete existing flights.
- c. After adding the flight in the application, you need to add it to Github. In the 'eventKneeboards' folder on the Github Repo, create a folder with the exact same name as the flight you just added in the application.
- d. In the folder on the Github Repo, add the kneeboards you would like the flight to contain.

Note: Please do not change kneeboards of a flight too soon after an event, as the contents of the folder is also used when players use the application to delete downloaded kneeboards of a flight.

It is therefore recommended not to reuse flights too often, while also encouraging players to delete the downloaded mission kneeboards somewhat recent after the event/mission is complete.
- e. Once you are done editing and adding new flights, upload the `eventFlights.json` file from your management folder to the Github repo.

Note: Github may take a few minutes for the updated `eventFlights.json` to actually take effect for other people. Therefore please wait at least 5 minutes, before attempting to download mission kneeboards for flights.