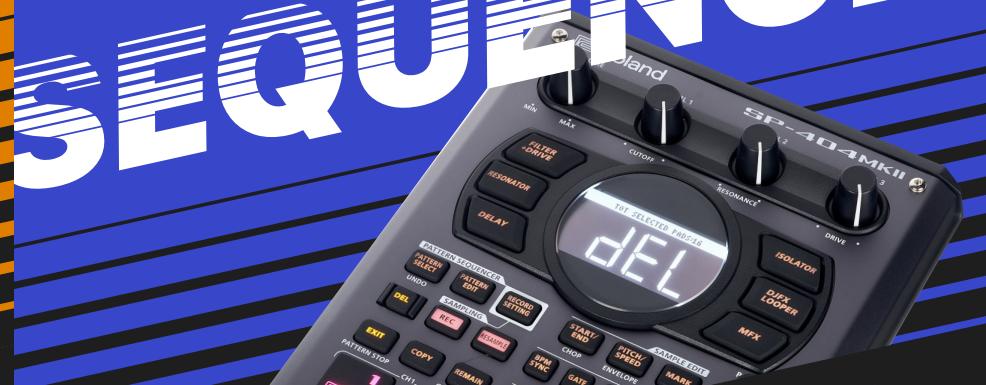


SAMPLES



SEQUENCER



TR-REC



SHIFT + **GATE** = TOGGLE GATE IN BANK

SHIFT + **BPM SYNC** = TOGGLE SYNC IN BANK

SHIFT + **BNK** = BANK VOLUME

SHIFT + **REMAIN** = TOGGLE LIVE MODE

SHIFT + **COPY** = BANK PROTECT

DEL + **EXIT** = DELETE ALL PADS IN BANK

COPY + **EXIT** = COPY BANK

REMAIN + **I** = SET PARAMETER IN BANK
SET VALUE ON ENVELOPE/PITCH SCREEN

COPY + **I** = SET PARAMETER IN MUTE GROUP
SET VALUE ON ENVELOPE / PITCH SCREEN

I + **GATE** = TOGGLE ONE-SHOT PLAYBACK

SHIFT + **REVERSE** + **1-16** = MUTE TRACK

DEL + **MARK** = DELETE MOTION REC

DEL + **REVERSE** = DELETE PAD MUTE MOTION REC

SHIFT + **REVERSE** + **REMAIN** = TOGGLE MUTE MODE

I + **1-16** = SELECT PAD WITHOUT PLAYBACK

I + **SUB PAD** = SNAP SAMPLE TIMING

SHIFT + **EXIT** = STOP ALL SOUNDS

SHIFT + **REC** = TOGGLE TR-REC

DEL + **A/F** = DELETE SELECTED PAD NOTES IN CURRENT MEASURE

DEL + **B/G** = DELETE ALL PAD NOTES IN CURRENT MEASURE

ROLL + **I** = RECORD MOTION IN TRIG MODE

SUB PAD + **1-16** = SELECT PAD

I + **SUB PAD** + **1-16** = SELECT PAD WITHOUT PLAYBACK

REMAIN = TOGGLE TRIG MODE

EFFECTS



DJ MODE

#1



DJ MODE

#2



MFX + **1-16** = SELECT FX 1-16

START/END = TOGGLE CUE/MIXER FOR CTRL3

SHIFT + **1-16** = PLAY SAMPLE FROM MARKER

MFX + **DJFX LOOPER** + **1-16** = SELECT FX 17-32

PITCH/SPEED = TOGGLE BPM UNIT

SHIFT + **MARK** = ADD MARKER

MFX + **ISOLATOR** + **1-16** = SELECT FX 33-48

MARK = TOGGLE FT / MIXER SCREEN

SHIFT + **START/END** = EDIT MARKERS

○ + **MFX** = EFFECT GRAB

BPM/SYNC = TOGGLE CH1 / CH2 FOR REVERSE

SHIFT + **DEL** + **1-16** = DELETE MARKER

○ + **BUS FX** = BYPASS BUS 3-4

SHIFT + **REVERSE** + **13/15** = MUTE CHANNEL

RESAMPLE + **○** = VOLUME CURVE

REMAIN + **1-16** = PAD BUS SELECT

SHIFT + **ROLL** = SET ROLL

SHIFT + **REMAIN** = REMAIN IN SHIFT / EXIT

REMAIN + **BNK** = BANK BUS SELECT

ROLL + **13/15** = ROLL CH1 / CH2

DEL + **2/4** + **6/8** = RESET BPM FOR CH1 / CH2

REMAIN + **MFX** = KEEP FX SCREEN OPEN

ROLL + **1-4** = CHANGE LIVE ROLL INTERVAL

REMAIN + **BUS FX** = SWAP BUS 1-2

REMAIN + **14/16** = ASSIGN CH1 / CH2 TO BUS

SHIFT + **MARK** = SAVE FX PARAMETERS
3s