

# X-Men

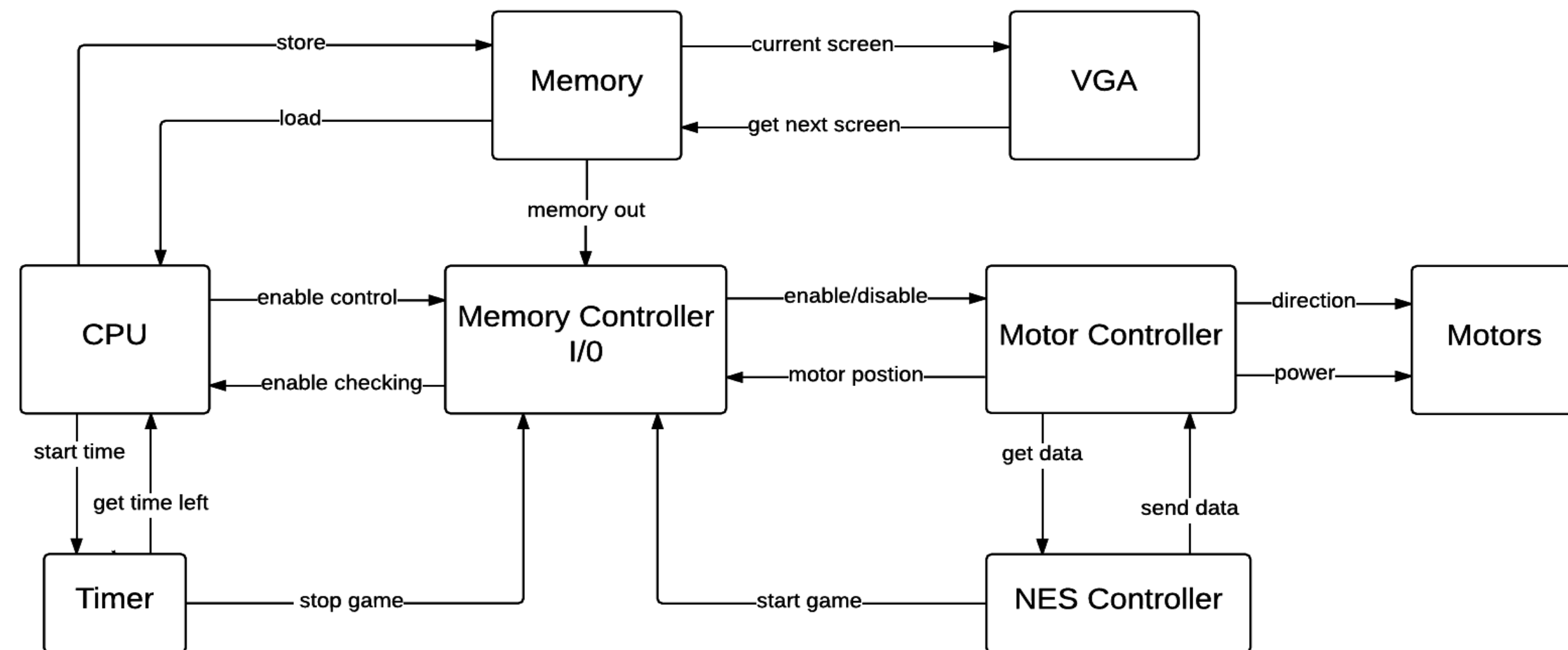
Nathan Donaldson

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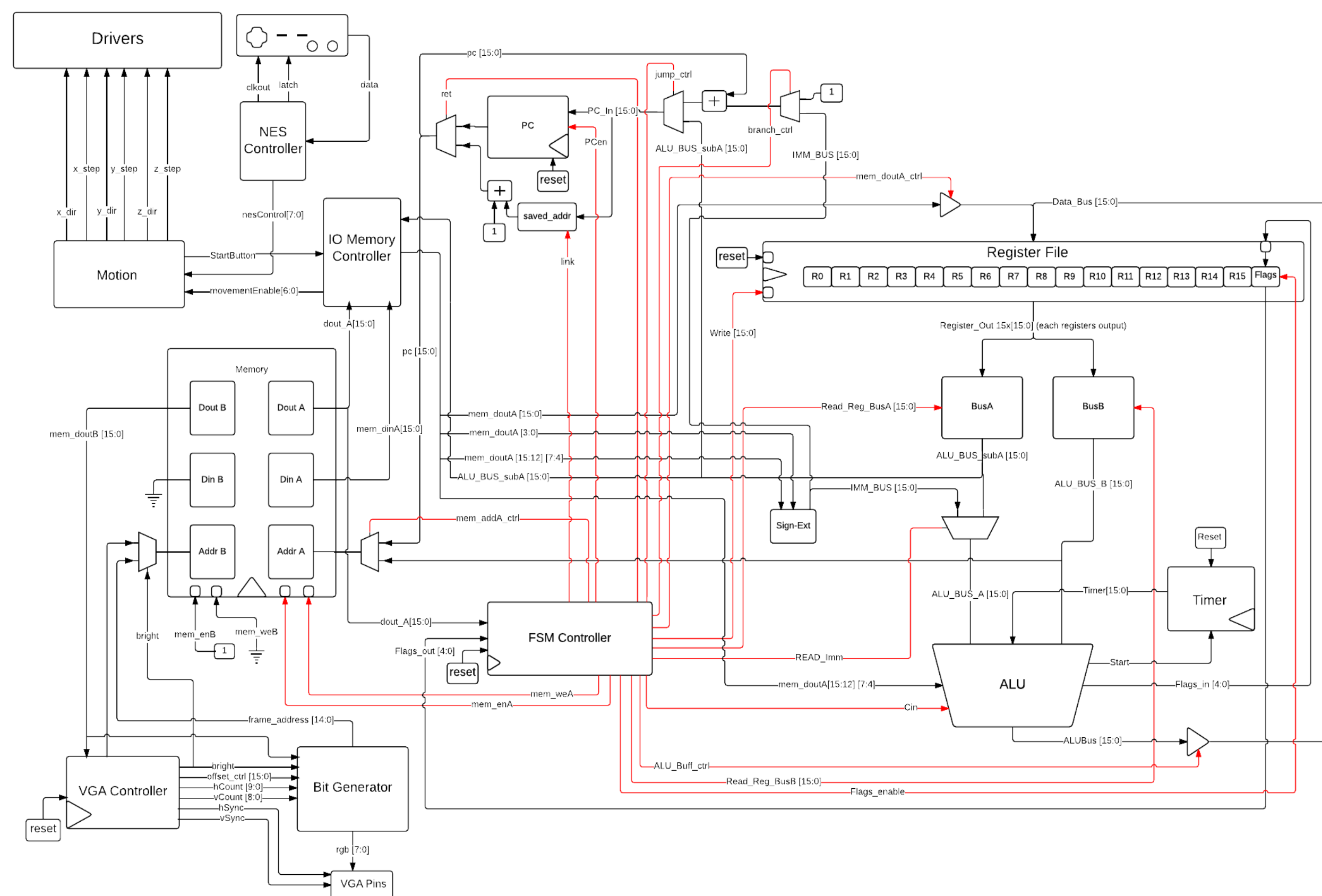
Clint Wilkinson

John McKay

- Project Block Diagram



- Project Design



- Project Features

- NES controller implementation
- 3-axis crane motor control
- VGA game state/timer display
- Memory mapped I/O
- Stepper motor drivers

- Game Objectives

- Pick up as many objects in 60 seconds and place them in designated area.
- A prize will be given based on the amount of objects picked up.

