



**NEW MEDIA &
COMMUNICATION
TECHNOLOGY**

Mobile App Development



*“As far as the customer is concerned,
the interface is the product.”*

Menus, Actionbars and ...

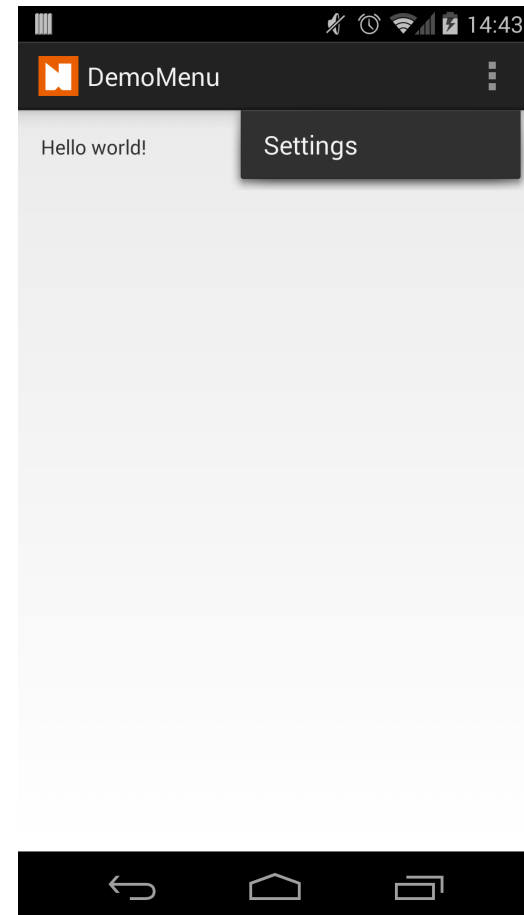
Actions & Menus, Context Menus, Popup Menus, ...

Old and New



Hello world!

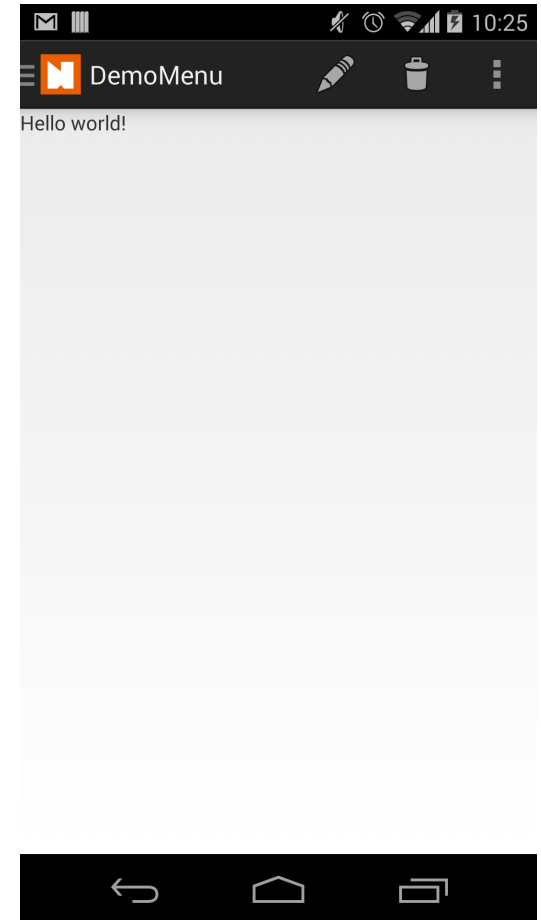
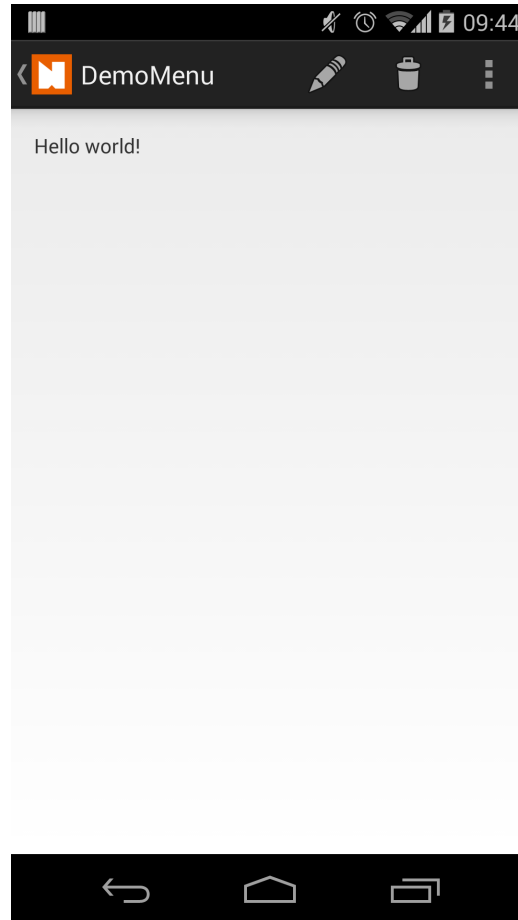
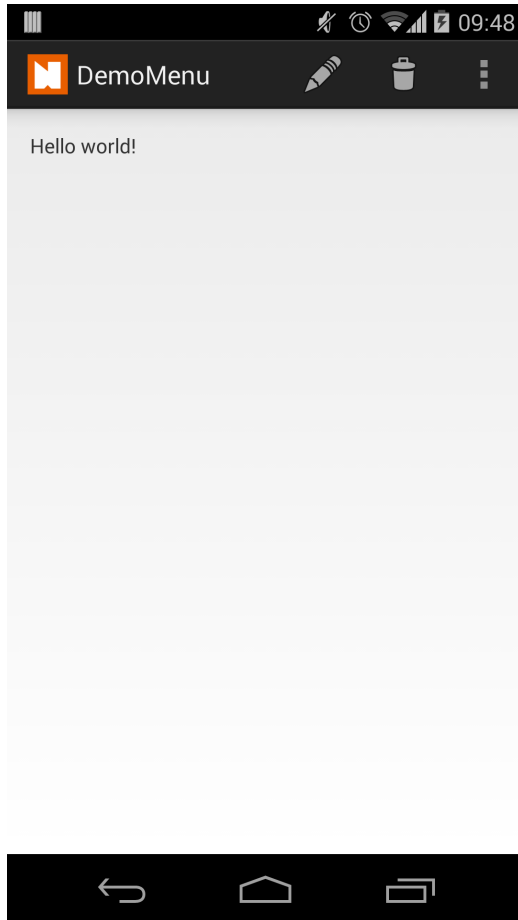
Settings



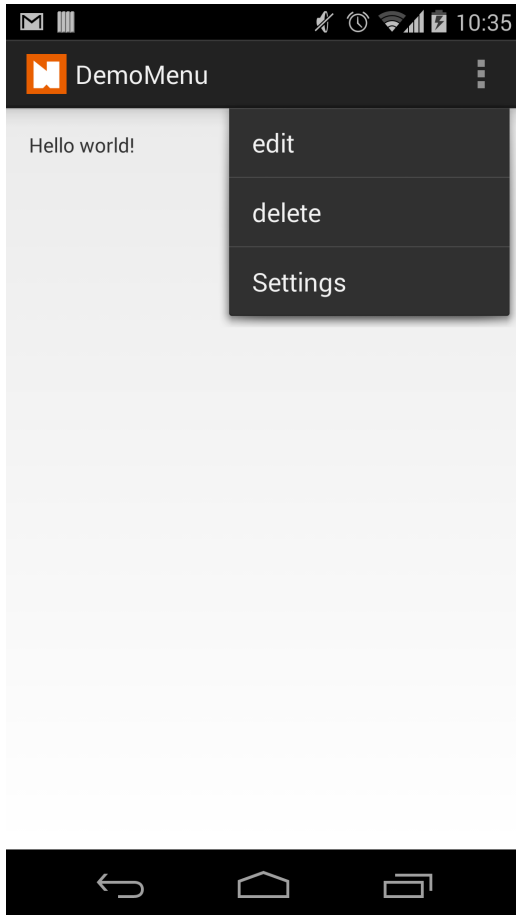
Hello world!

Settings

Components of the actionbar



Basic Menu



```
<menu xmlns:android="..." >

    <item android:id="@+id/action_edit"
          android:icon="@drawable/ic_menu_edit"
          android:title="@string/action_edit" />

    <item android:id="@+id/action_delete"
          android:icon="@drawable/ic_menu_delete"
          android:title="@string/action_delete" />

    <item android:id="@+id/action_settings"
          android:orderInCategory="100"
          android:showAsAction="never" />

</menu>
```

Creating & handling a menu

```
public class MainActivity extends Activity {  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
    }  
  
    public boolean onCreateOptionsMenu(Menu menu) {  
        getMenuInflater().inflate(R.menu.main, menu);  
        return true;  
    }  
  
    public boolean onOptionsItemSelected(MenuItem item) {  
        switch(item.getItemId()) {  
            case R.id.action_edit:  
                /* do something */  
                return true;  
            case R.id.action_delete:  
                /* do something */  
                return true;  
            case R.id.action_settings:  
                /* do something */  
                return true;  
        }  
        return super.onOptionsItemSelected(item);  
    }  
}
```

Changing menu items at Runtime

```
public class MainActivity extends Activity {
    private MenuItem editMenuItem;
    private boolean mIsEditable;

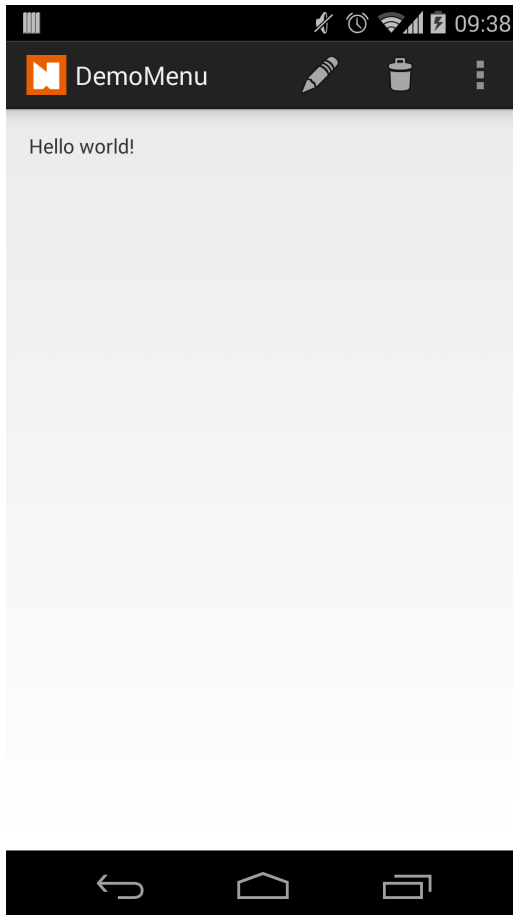
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }

    public boolean onCreateOptionsMenu(Menu menu) {
        getMenuInflater().inflate(R.menu.main, menu);
        editMenuItem = menu.findItem(R.id.action_edit);
        return true;
    }

    public boolean onPrepareOptionsMenu(Menu menu) {
        super.onPrepareOptionsMenu(menu);
        editMenuItem.setVisible(mIsEditable);
        return true;
    }

    public void onToggleMenuItems(View v) {
        mIsEditable = !mIsEditable;
        invalidateOptionsMenu();
    }
}
```


showAsAction



```
<menu xmlns:android="..." >

    <item android:id="@+id/action_edit"
          android:icon="@drawable/ic_menu_edit"
          android:title="@string/action_edit"
          android:showAsAction="ifRoom" />

    <item android:id="@+id/action_delete"
          android:icon="@drawable/ic_menu_delete"
          android:title="@string/action_delete"
          android:showAsAction="ifRoom" />

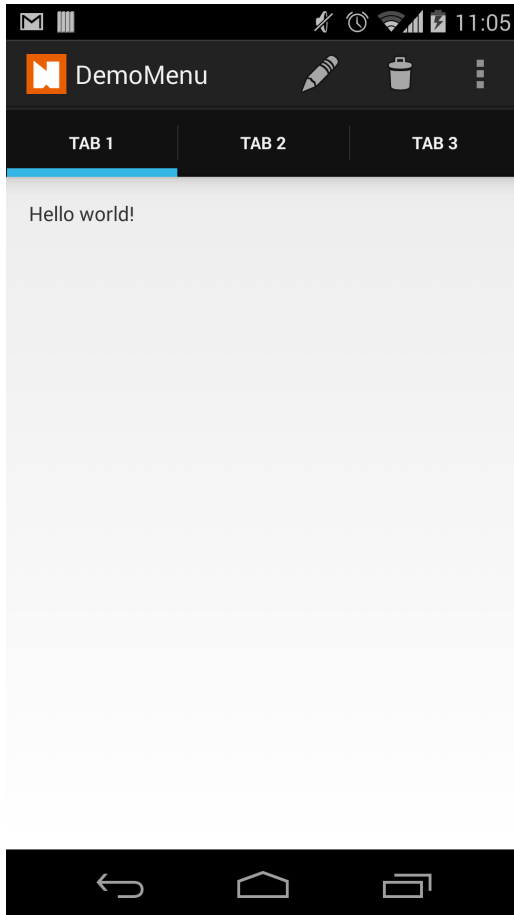
    <item android:id="@+id/action_settings"
          android:orderInCategory="100"
          android:showAsAction="never"
          android:title="@string/action_settings" />

</menu>
```

Icons in Actionbar

Device	Orientation	Horz. Dp	Icons	Example
Nexus S	Portrait	320	2	oo
Galaxy Nexus	Portrait	360	3	oo=
Nexus S	Landscape	534	4	oooo
7" Tablet	Portrait	600	5	oooo=
Galaxy Nexus	Landscape	640	5	oooo=
10" Tablet	Portrait	800	5	oooo=
7" Tablet	Landscape	1024	5	oooo=
10" Tablet	Landscape	1280	5	oooo=

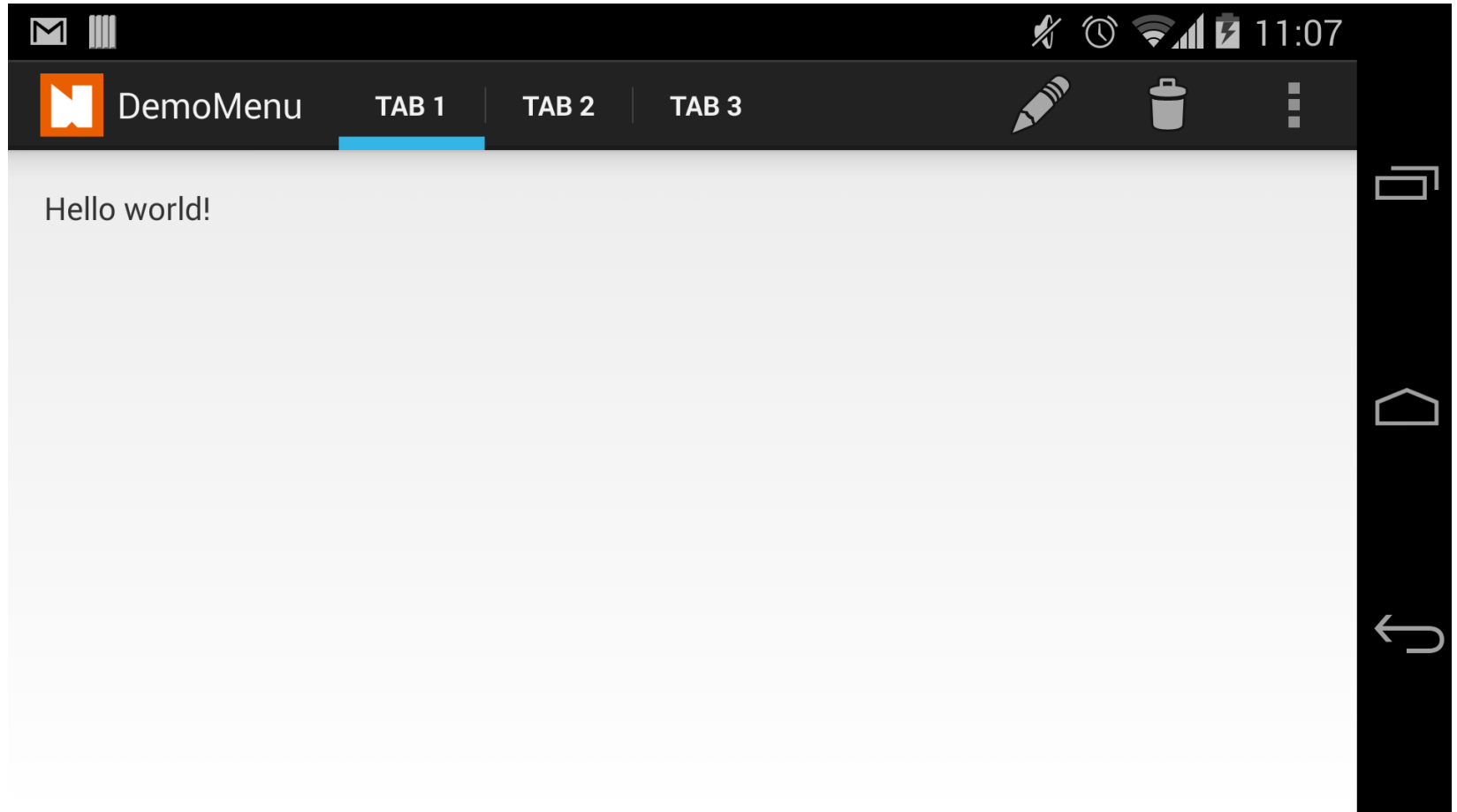
Adding Tab Navigation



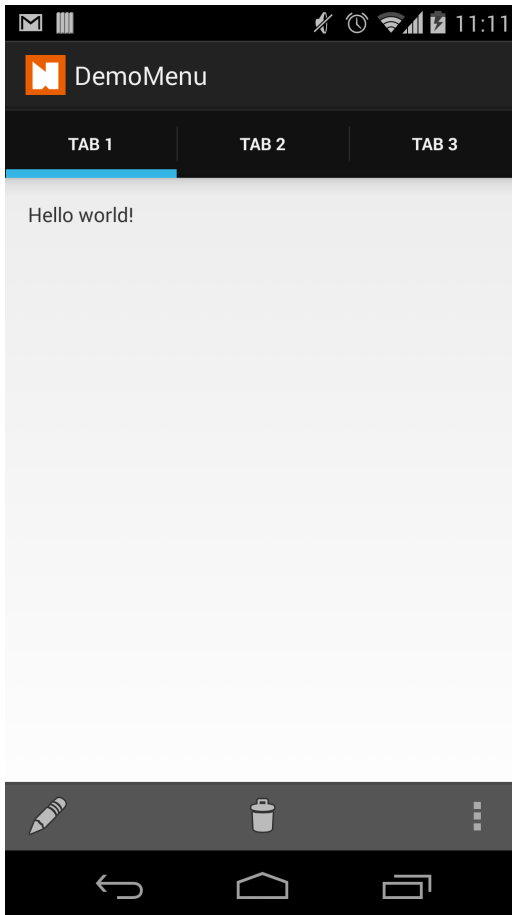
```
public class MainActivity extends Activity {
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        ActionBar actionBar = getActionBar();
        actionBar.setNavigationMode(
            ActionBar.NAVIGATION_MODE_TABS);
        for (int i = 0; i < 3; i++) {
            Tab tab = actionBar
                .newTab()
                .setText("Tab " + (i + 1))
                .setTabListener(mTabListener);
            actionBar.addTab(tab);
        }
    }

    TabListener mTabListener = new TabListener() {
        /* implement methods */
    }
}
```

Tabs in wide mode



Split ActionBar

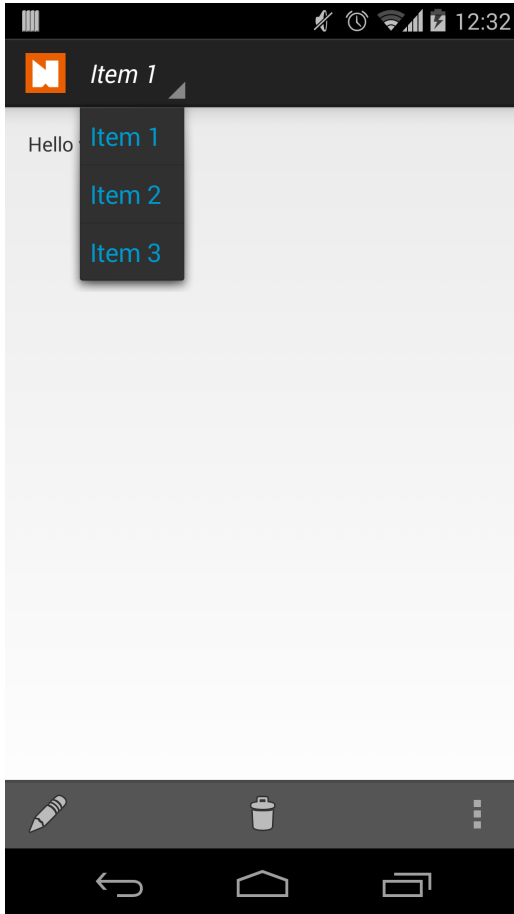


```
<activity
    android:name=".MainActivity"
    android:label="@string/app_name"
    android:uiOptions="splitActionBarWhenNarrow" >
    <!-- intent-filter -->

    <meta-data
        android:name="android.support.UI_OPTIONS"
        android:value="splitActionBarWhenNarrow" />

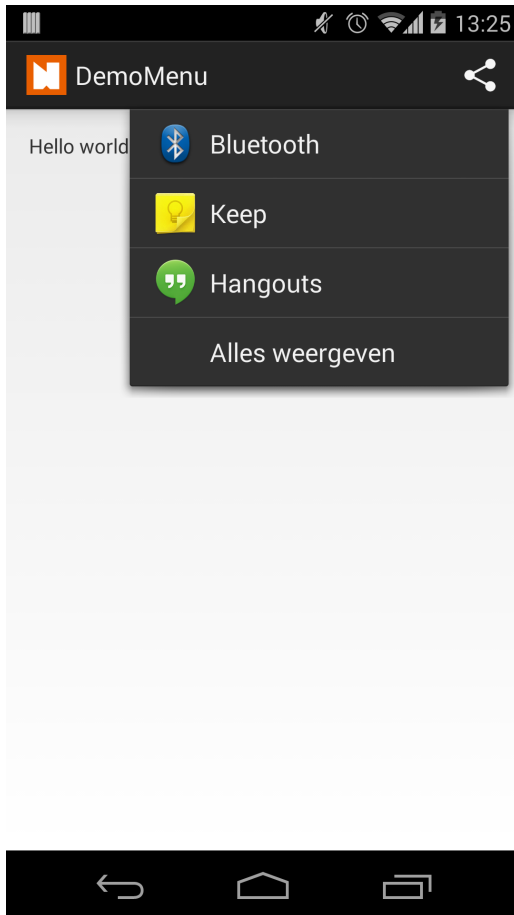
</activity>
```

Adding dropdown navigation



```
public class MainActivity extends Activity {
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        ActionBar actionBar = getActionBar();
        actionBar.setNavigationMode(
            ActionBar.NAVIGATION_MODE_LIST);
        actionBar.setDisplayShowTitleEnabled(false);
        ArrayAdapter<String> adapter
            = new ArrayAdapter<String>(
                this, R.layout.actionbar_spinner,
                new String[] { "Item 1", "Item 2",
                    "Item 3" });
        adapter.setDropDownViewResource(
            R.layout.actionbar_spinner_dropdown);
        actionBar.setListNavigationCallbacks(
            adapter, mListener);
    }
}
```

Using the ShareActionProvider



```
<menu xmlns:android="...">
    <item android:id="@+id/action_share"
          android:icon="@drawable/ic_menu_share"
          android:title="@string/action_edit"
          android:actionProviderClass="
              android.widget.ShareActionProvider"
          android:showAsAction="always" />
</menu>
```

Using the ShareActionProvider

```
public class MainActivity extends Activity {
    private ShareActionProvider mShareProvider;

    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }

    public boolean onCreateOptionsMenu(Menu menu) {
        getMenuInflater().inflate(R.menu.main, menu);
        MenuItem item = menu.findItem(R.id.action_share);
        mShareProvider = (ShareActionProvider) item.getActionProvider();

        return true;
    }

    public void onOptionsItemSelected(View v) {
        Intent shareIntent = new Intent(Intent.ACTION_SEND);
        shareIntent.setType("text/plain");
        shareIntent.putExtra(Intent.EXTRA_TEXT, "Hello world");

        mShareProvider.setShareIntent(shareIntent);
    }
}
```


Custom ActionProvider

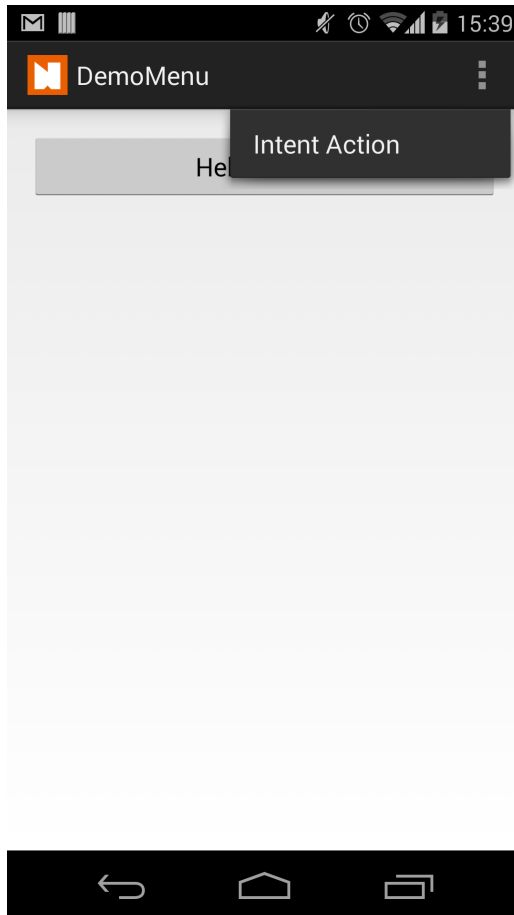
```
public class SettingsActionProvider extends ActionProvider {
    private static final Intent sSettingsIntent = new Intent(Settings.ACTION_SETTINGS);
    private final Context mContext;

    public SettingsActionProvider (Context context) {
        super(context);
        mContext = context;
    }

    public View onCreateActionView () {
        LayoutInflater inflater = LayoutInflater.from(mContext);
        View view = inflater.inflate(R.layout.settings_action_provider, null);
        ImageButton button = (ImageButton) view.findViewById(R.id.button);
        button.setOnClickListener(new View.OnClickListener () {
            public void onClick (View v) {
                mContext.startActivity(sSettingsIntent);
            }
        });
        return view;
    }

    public boolean onPerformDefaultAction () {
        mContext.startActivity(sSettingsIntent);
        return true;
    }
}
```

Populating Menus through Intent



```
public boolean onCreateOptionsMenu (Menu menu) {  
    super.onCreateOptionsMenu (menu);  
    Intent intent = new Intent (  
        null, Uri.parse ("myscheme://some_url"));  
    intent.addCategory (Intent.CATEGORY_ALTERNATIVE);  
  
    menu.addIntentOptions (  
        Menu.NONE,  
        Menu.NONE,  
        Menu.NONE,  
        this.getComponentName (),  
        null,  
        intent,  
        0,  
        null);  
  
    return true;  
}
```

Taking part in intent menus

```
<activity
  android:name="be.howest.nmct.menus.AlternativeActivity"
  android:label="@string/title_activity_alternative" >

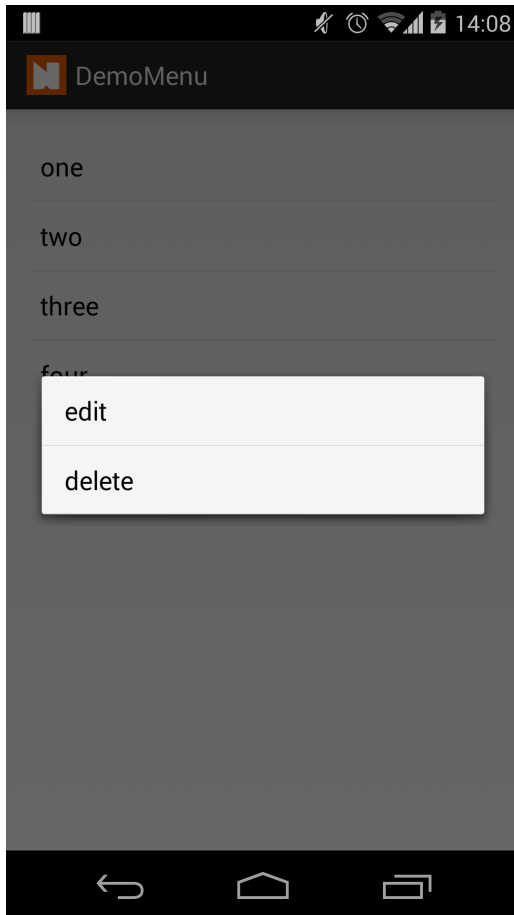
  <intent-filter android:label="Intent Action" >
    <action android:name="be.howest.nmct.actions.TROLOLOLOLOOO" />

    <category android:name="android.intent.category.DEFAULT" />
    <category android:name="android.intent.category.ALTERNATIVE" />
    <category android:name="android.intent.category.SELECTED_ALTERNATIVE" />

    <data android:scheme="myscheme" />

  </intent-filter>
</activity>
```

Old style context menus



```
<RelativeLayout xmlns:android="..."
    android:layout_width="match_parent"
    android:layout_height="match_parent">

    <ListView
        android:id="@+id/listView"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_alignParentLeft="true"
        android:layout_alignParentTop="true" >

    </ListView>

</RelativeLayout>
```

Old style context menus

```
public class MainActivity extends Activity {
    private ListView mListView;
    private ArrayAdapter<CharSequence> mAdapter;

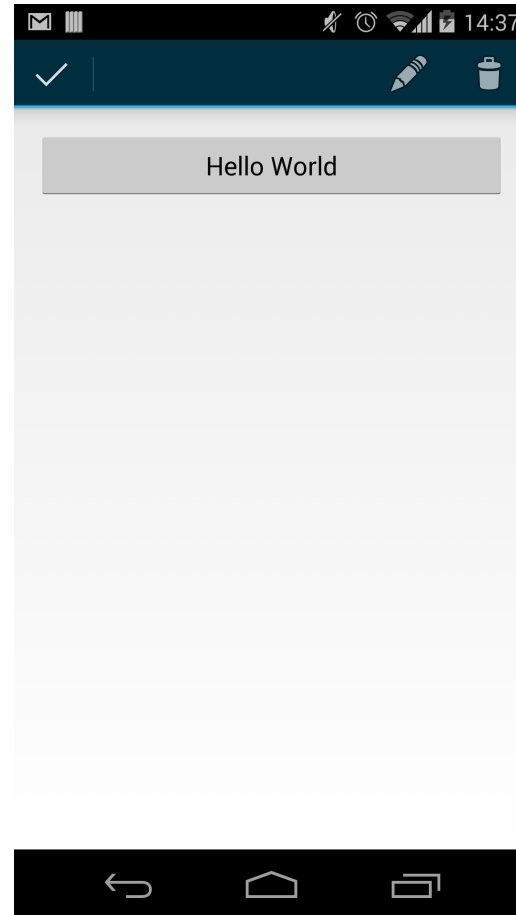
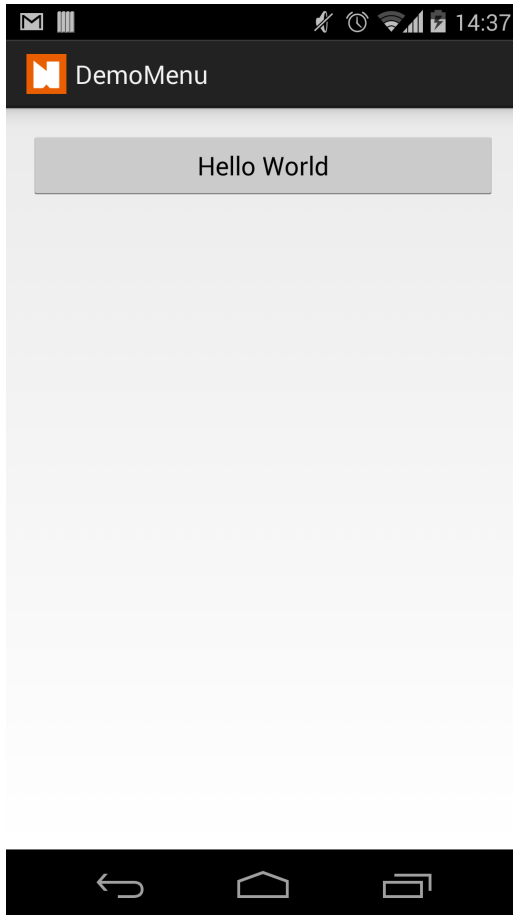
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        mListView = (ListView) findViewById(R.id.listView);
        mAdapter = ArrayAdapter.createFromResource (
            this, R.array.some_items, android.R.layout.simple_list_item_1);
        mListView.setAdapter(mAdapter);

        registerForContextMenu(mListView);
    }

    public void onCreateContextMenu(ContextMenu m, View v, ContextMenuInfo mi) {
        if(v == mListView) { getMenuInflater().inflate(R.menu.main, m); }
    }

    public boolean onContextItemSelected(MenuItem item) {
        AdapterContextMenuInfo cmi = (AdapterContextMenuInfo)item.getMenuInfo();
        if(item.getItemId() == R.id.action_delete) { /* delete(cmi.id); */ return true; }
        return super.onContextItemSelected(item);
    }
}
```

contextual action mode



contextual action mode

```
public class MainActivity extends Activity {  
    private ListView mListView;  
    private ArrayAdapter<CharSequence> mAdapter;  
  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
    }  
  
    public void onClicked(View v) {  
        startActionMode(mActionModeCallback);  
    }  
}
```

contextual action mode

```
private ActionMode.Callback mActionModeCallback = new ActionMode.Callback() {

    public boolean onCreateActionMode (ActionMode mode, Menu menu) {
        MenuInflater inflater = mode.getMenuInflater();
        inflater.inflate(R.menu.main, menu);
        return true;
    }

    public boolean onPrepareActionMode (ActionMode mode, Menu menu) {
        return false;
    }

    public boolean onActionItemClicked (ActionMode mode, MenuItem item) {
        switch (item.getItemId()) {
            case R.id.action_delete:
                /* delete() */
                mode.finish();
                return true;
            default:
                return false;
        }
    }

    public void onDestroyActionMode (ActionMode mode) {}
};
```


Lists and ActionMode

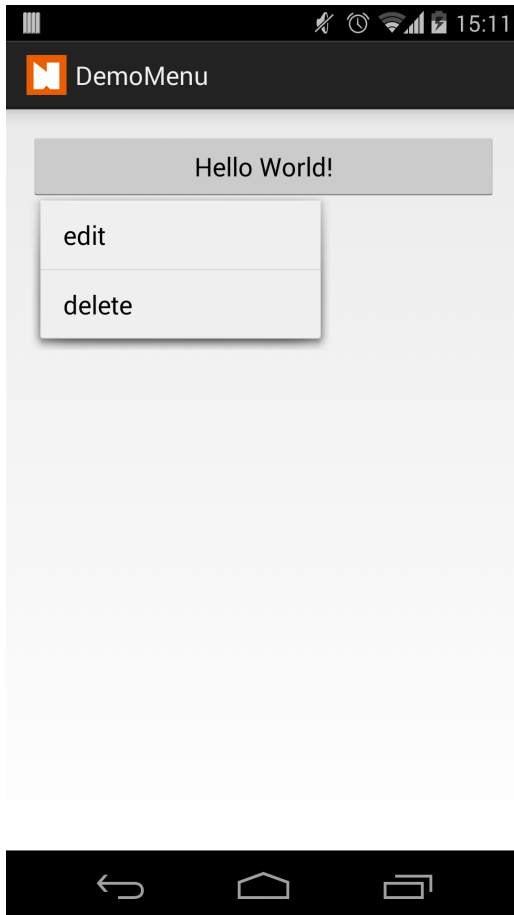
```
public class MainActivity extends Activity {
    private ListView mListView;
    private ArrayAdapter<CharSequence> mAdapter;

    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        mListView = (ListView) findViewById(R.id.list);
        mListView.setChoiceMode(ListView.CHOICE_MODE_MULTIPLE);
        mListView.setMultiChoiceModeListener(mListener)
    }

    private MultiChoiceModeListener mListener = new MultiChoiceModeListener() {
        /* Same methods as ActionModeCallback Listener */

        public void onItemCheckedStateChanged(ActionMode mode, int position,
                                              long id, boolean checked) { }
    };
}
```

Popup menus



```
public class MainActivity extends Activity {  
    private ListView mListView;  
    private ArrayAdapter<CharSequence> mAdapter;  
  
    protected void onCreate(Bundle savedInstanceState) {  
        super.onCreate(savedInstanceState);  
        setContentView(R.layout.activity_main);  
    }  
  
    public void onShowPopup(View v) {  
        PopupMenu popup = new PopupMenu(this, v);  
        popup.inflate(R.menu.main);  
        popup.setOnMenuItemClickListener(mListener);  
        popup.show();  
    }  
}
```

Styles and Themes

Meuh

Creating Styles

```
<TextView
    android:layout_width="fill_parent"
    android:layout_height="wrap_content"
    android:textColor="#00FF00"
    android:typeface="monospace"
    android:text="@string/hello" />
```



```
<resources>
    <style name="CodeFont" parent="@android:style/TextAppearance.Medium">
        <item name="android:layout_width">fill_parent</item>
        <item name="android:layout_height">wrap_content</item>
        <item name="android:textColor">#00FF00</item>
        <item name="android:typeface">monospace</item>
    </style>
</resources>
```

```
<TextView style="@style/CodeFont" android:text="@string/hello" />
```

Style Attributes

```
public TextView(Context context, AttributeSet attrs, int defStyle) {  
    super(context, attrs, defStyle);  
    Resources res = getResources();  
    Resources.Theme theme = context.getTheme();  
  
    TypedArray a = theme.obtainStyledAttributes(  
        attrs, com.android.internal.R.styleable.TextViewAppearance, defStyle, 0);  
  
    int ap = a.getResourceId(  
        com.android.internal.R.styleable.TextViewAppearance_textAppearance, -1);  
    if (ap != -1)  
        appearance = theme.obtainStyledAttributes(ap,  
            com.android.internal.R.styleable.TextAppearance);  
  
    ColorStateList textColorHint = null;  
    if (appearance != null)  
        textColorHighlight = appearance.getColor(  
            com.android.internal.R.styleable.TextAppearance_textColor, textColorHighlight);  
  
    a = theme.obtainStyledAttributes(  
        attrs, com.android.internal.R.styleable.TextView, defStyle, 0);  
    textColorHighlight = a.getColorStateList(  
        com.android.internal.R.styleable.TextView_textColorHint);  
}
```

Style Attributes

```
<declare-styleable name="TextAppearance">
    <attr name="textColor" />
    <attr name="textSize" />
    <attr name="textStyle" />
    <attr name="typeface" />
    <attr name="fontFamily" />
    <attr name="textColorHighlight" />
    <attr name="textColorHint" />
    <attr name="textColorLink" />
    <attr name="textAllCaps" format="boolean" />
    <attr name="shadowColor" format="color" />
    <attr name="shadowDx" format="float" />
    <attr name="shadowDy" format="float" />
    <attr name="shadowRadius" format="float" />
</declare-styleable>

<declare-styleable name="TextView">
    <attr name="textAppearance" />
    <attr name="textColorHighlight" />
    <!-- And many more. -->
</declare-styleable>
```

Style Attributes

```
<declare-styleable name="TextAppearance">
    <attr name="textColor" />
    <attr name="textSize" />
    <attr name="textStyle" />
    <attr name="typeface" />
    <attr name="fontFamily" />
    <attr name="textColorHighlight" />
    <attr name="textColorHint" />
    <attr name="textColorLink" />
    <attr name="textAllCaps" format="boolean" />
    <attr name="shadowColor" format="color" />
    <attr name="shadowDx" format="float" />
    <attr name="shadowDy" format="float" />
    <attr name="shadowRadius" format="float" />
</declare-styleable>

<declare-styleable name="TextView">
    <attr name="textAppearance" />
    <attr name="textColorHighlight" />
    <!-- And many more. -->
</declare-styleable>
```

Style

```
<style name="TextAppearance" >
    <item name="android:textColor" >?textColorPrimary </item>
    <item name="android:textColorHighlight" >?textColorHighlight </item>
    <item name="android:textColorHint" >?textColorHint </item>
    <item name="android:textColorLink" >?textColorLink </item>
    <item name="android:textSize" >16sp</item>
    <item name="android:textStyle" >normal</item>
</style>

<style name="TextAppearance.Small" >
    <item name="android:textSize" >14sp</item>
    <item name="android:textColor" >?textColorSecondary </item>
</style>

<style name="Widget">
    <item name="android:textAppearance" >?textAppearance </item>
</style>

<style name="Widget.TextView">
    <item name="android:textAppearance" >?android:attr/textAppearanceSmall </item>
    <item name="android:textSelectHandleLeft" >?android:attr/textSelectHandleLeft </item>
    <!-- And many more. -->
</style>
```


Theme?

```
<style name="Theme">

    <!-- Attributes defined in theme -->
    <item name="textColorPrimary">@android:color/primary_text_dark </item>
    <item name="textColorHighlight">@android:color/highlighted_text_dark </item>
    <item name="colorForeground">@android:color/bright_foreground_dark </item>
    <item name="textAppearanceSmall">@android:style/TextAppearance.Small </item>
    <item name="textColorHint">@android:color/hint_foreground_dark </item>
    <item name="textColorSecondary">@android:color/secondary_text_dark </item>

    <!-- widget styles defined in theme -->
    <item name="textViewStyle">@android:style/Widget.TextView </item>
    <item name="editTextStyle">@android:style/Widget.EditText </item>

    <!-- And many more. -->
</style>
```

Theme Attributes?

```
<declare-styleable name="Theme">

    <attr name="textColorPrimary" format="reference|color" />
    <attr name="textColorSecondary" format="reference|color" />
    <attr name="textAppearanceSmall" format="reference" />
    <attr name="textColorHighlight" format="reference|color" />

    <attr name="textViewStyle" format="reference" />
    <attr name="editTextStyle" format="reference" />
    <!-- And many more. -->

</declare-styleable>
```

Holo?

```
<style name="Theme.Holo" >

    <item name="colorForeground" >@android:color/bright_foreground_holo_dark </item>
    <item name="colorBackground" >@android:color/background_holo_dark </item>
    <item name="textAppearance" >@android:style/TextAppearance.Holo </item>

    <item name="textViewStyle" >@android:style/Widget.Holo.TextView </item>

    <!-- And many more. -->

</style>

<style name="Widget.Holo.TextView" parent="Widget.TextView" >
</style>
```

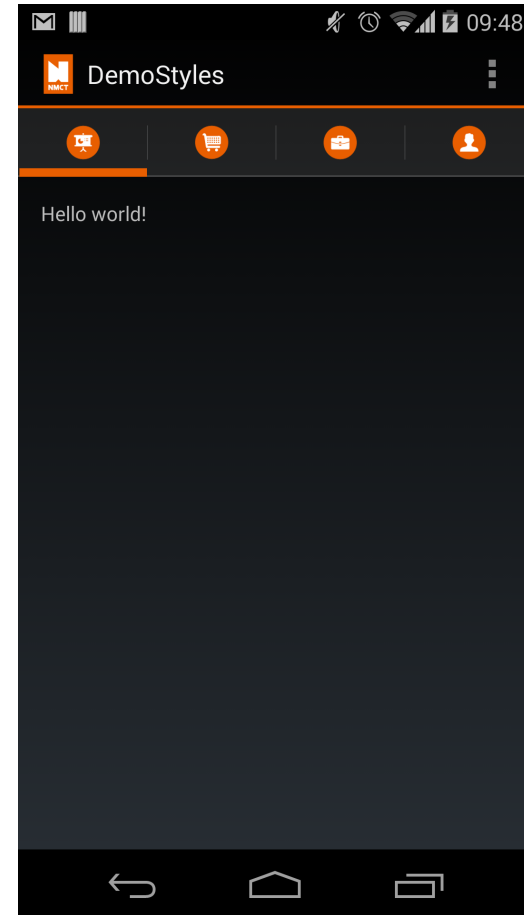
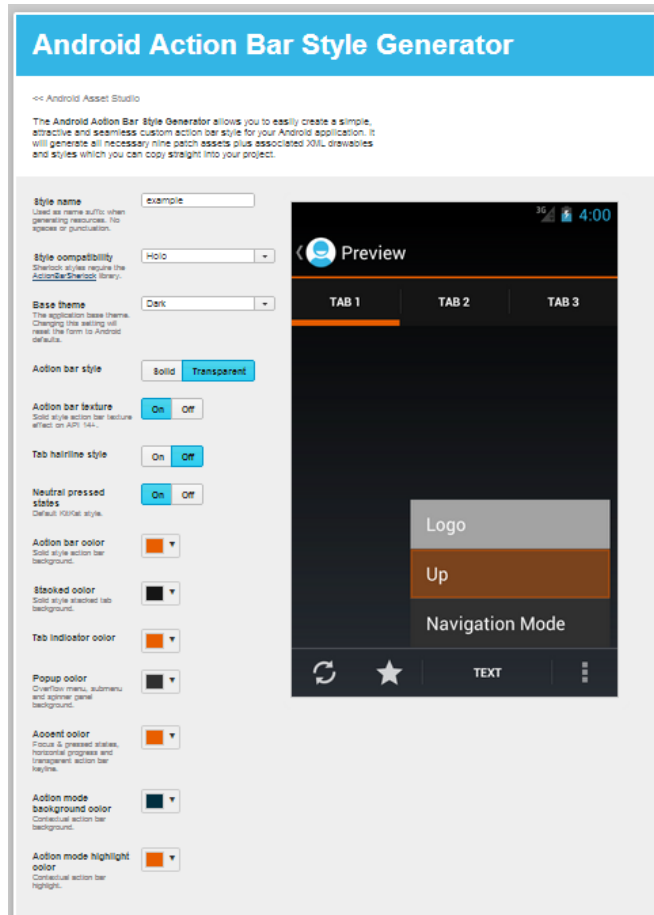
Applying a theme

```
<application
    android:allowBackup="true"
    android:icon="@drawable/ic_launcher"
    android:label="@string/app_name"
    android:theme="@style/Theme.Example" >

    <activity
        android:theme="@style/Theme.Example"
        android:name="be.howest.nmct.ds.MainActivity"
        android:label="@string/app_name" >

    </activity>
</application>
```

Styling the actionbar



Styling the actionbar

```
<resources>

    <style name="Theme.Example" parent="@android:style/Theme.Holo" >
        <item name="android:actionBarTabStyle" >@style/ActionBarTabStyle.Example </item>
        <item name="android:actionDropDownStyle" >@style/DropDownNav.Example </item>
        <item name="android:actionBarStyle" >@style/ActionBar.Transparent.Example </item>

        <!-- And many more. -->

    </style>

    <style name="ActionBarTabStyle.Example"
        parent="@android:style/Widget.Holo.ActionBar.TabView" >
        <item name="android:background" >@drawable/tab_indicator_ab_example </item>
    </style>

    <!-- And many more. -->
</resources>
```

Handling States

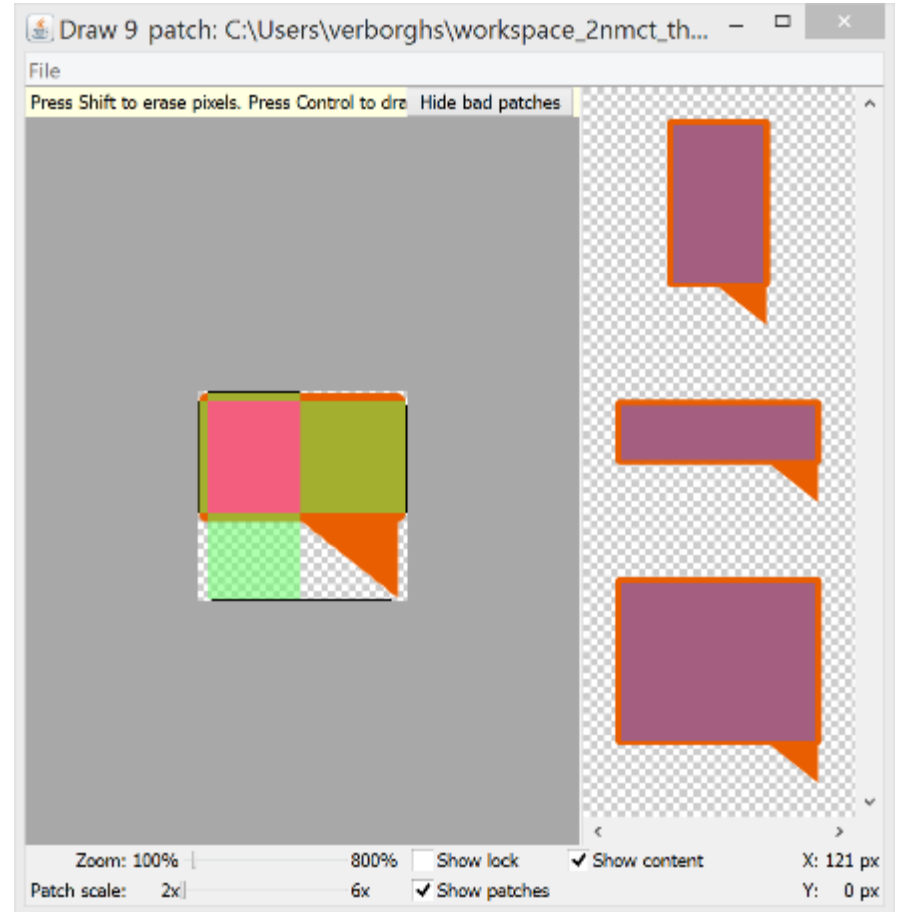
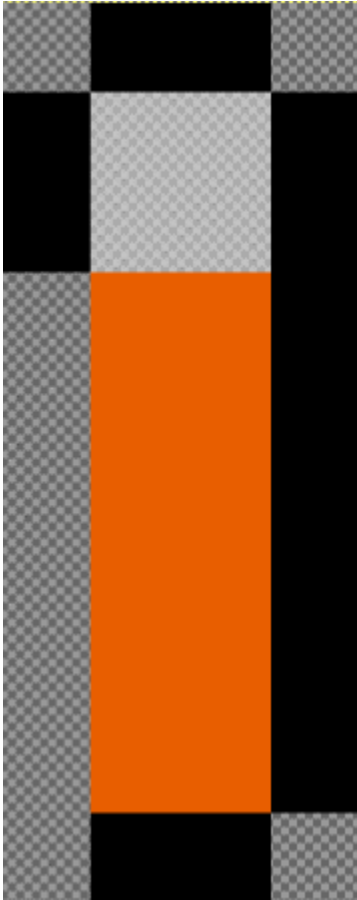
```
<selector xmlns:android="http://schemas.android.com/apk/res/android" >
  <!-- Non focused states -- >
  <item android:state_focused="false" android:state_selected="false"
    android:state_pressed="false" android:drawable="@android:color/transparent" />
  <item android:state_focused="false" android:state_selected="true"
    android:state_pressed="false" android:drawable="@drawable/tab_selected" />

  <!-- Focused states -- >
  <item android:state_focused="true" android:state_selected="false"
    android:state_pressed="false" android:drawable="@drawable/tab_unselected_focused" />
  <item android:state_focused="true" android:state_selected="true"
    android:state_pressed="false" android:drawable="@drawable/tab_selected_focused" />

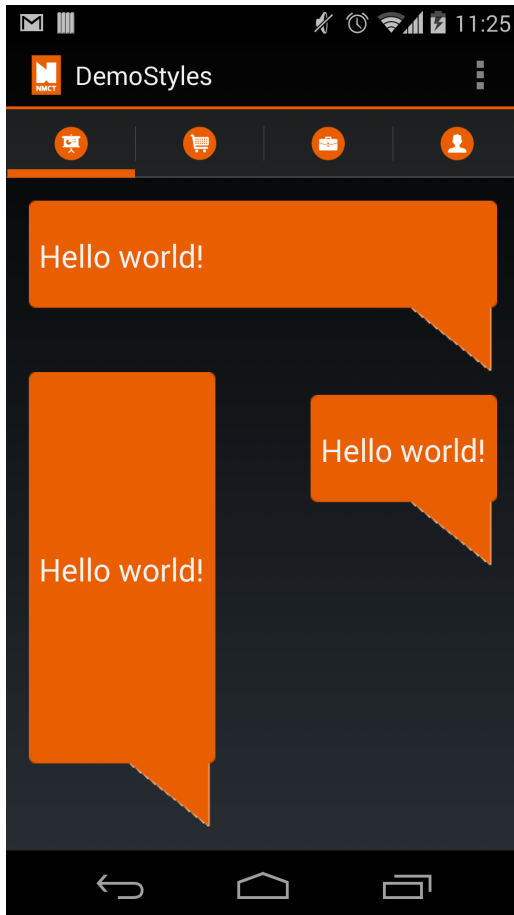
  <!-- Pressed -- >
  <!-- Non focused states -- >
  <item android:state_focused="false" android:state_selected="false"
    android:state_pressed="true" android:drawable="@drawable/tab_unselected_pressed" />
  <item android:state_focused="false" android:state_selected="true"
    android:state_pressed="true" android:drawable="@drawable/tab_selected_pressed" />

  <!-- Focused states -- >
  <item android:state_focused="true" android:state_selected="false"
    android:state_pressed="true" android:drawable="@drawable/tab_unselected_pressed" />
  <item android:state_focused="true" android:state_selected="true"
    android:state_pressed="true" android:drawable="@drawable/tab_selected_pressed" />
</selector>
```

Handling scaling with 9-patch



Handling scaling with 9-patch



<TextView

```
android:layout_width="wrap_content"  
android:layout_height="wrap_content"  
android:layout_alignParentLeft="true"  
android:layout_alignParentRight="true"  
android:background="@drawable/baloon_bg"  
android:gravity="center_vertical"  
android:text="@string/hello_world" />
```

Styling the other components

Android Holo Colors Generator

[Why ads?](#)

<< Android Asset Studio

The **Android Holo Colors Generator** allows you to easily create Android components such as edittext or spinner with your own colours for your Android application. It will generate all necessary nine patch assets plus associated XML drawables and styles which you can copy straight into your project. If you have any question, please refer to the [FAQ](#) or [report an issue](#).

Theme Name

AppTheme

Used in styles.xml and themes.xml

Color

Min SDK Version

Min SDK supported by your app (If >= 11, will only generate Holo resources)

< 11 >= 11

Compatibility

With None, no library is needed but AppCompatActivity is recommended for a best Holo support

NONE HOLOEVERYWHERE SHERLOCK APPCOMPAT

Theme

LIGHT DARK LIGHT DARK ACTIONBAR

KitKat Style

Unblue touch feedback, see [guide#blue](#)

YES NO

EditText

YES NO

Text Select Handle

And Text Highlight Color

YES NO

Autocomplete

No preview, see editText

YES NO

