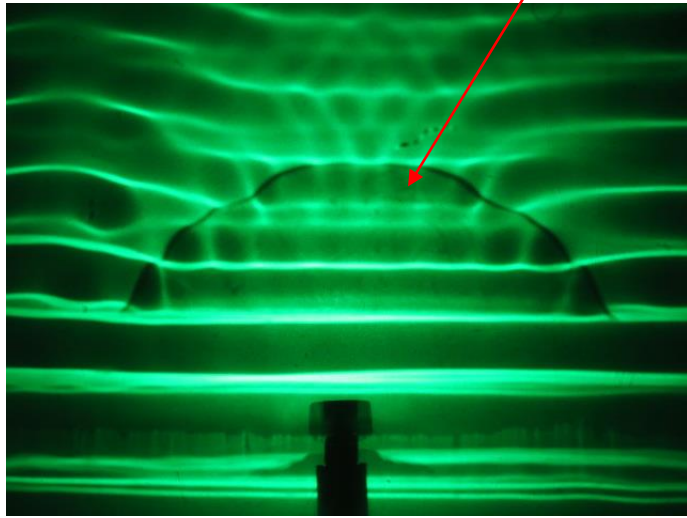
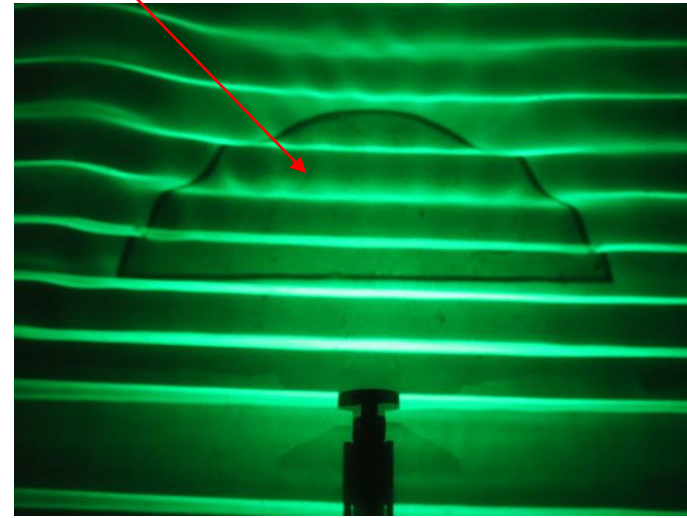


Submerged Object



15 Hz



20 Hz