Ex. No: 7 Date: 13-10-2023

#### **DEADLOCK**

#### Aim:

To find the safe sequence of the processes using Banker's Algorithm.

#### **Deadlock:**

Deadlock are a set of blocked processes each holding a resource and waiting to acquire a resource held by another process.

### **Program:**

```
#include <stdio.h>
int main(){
                 int n, m, i, j, k;
                 n = 5; m = 3;
                 int alloc[5][3] = \{\{0, 1, 0\}, \{2, 0, 0\}, \{3, 0, 2\}, \{2, 1, 0\}\}
1},{0, 0, 2}};
                 int \max[5][3] = \{\{7, 5, 3\}, \{3, 2, 2\}, \{9, 0, 2\}, \{2, 2, 2\}, \{4, 4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}, \{4, 2\}
3, 3}};
                 int avail[3] = \{3, 3, 2\};
                 int f[n], ans[n], ind = 0;
                 for (k = 0; k < n; k++)
                                  f[k] = 0;
                 int need[n][m];
                 for (i = 0; i < n; i++){
                                  for (j = 0; j < m; j++)
                                                   need[i][j] = max[i][j] - alloc[i][j];
                 int y = 0;
                 for (k = 0; k < 5; k++) {
                                  for (i = 0; i < n; i++) {
                                                    if (f[i] == 0) {
                                                                     int flag = 0;
                                                                     for (j = 0; j < m; j++) \{
                                                                                      if (need[i][j] > avail[j]){
                                                                                                       flag = 1;
                                                                                                       break;
                                                                                      }
                                                                     }
                                                                     if (flag == 0) {
                                                                                      ans[ind++] = i;
                                                                                      for (y = 0; y < m; y++)
                                                                                                       avail[y] += alloc[i][y];
                                                                                      f[i] = 1;
                                                                     }
                                                   }
                                  }
                 printf("Following is the SAFE Sequence\n");
                 for (i = 0; i < n - 1; i++)
                                  printf(" P%d ->", ans[i]);
                 printf(" P%d", ans[n - 1]);
                 return (0);
}
```

# **Output:**

```
viswa@desktop:~/2022242001$ gcc deadlock.c -o deadlock
viswa@desktop:~/2022242001$ ./deadlock
Following is the SAFE Sequence
P1 -> P3 -> P4 -> P0 -> P2viswa@desktop:~/2022242001$ ]
```

## **Result:**

Thus the safe sequence of the processes was found using Banker's Algorithm.